

The lab is open book. Submit your Java codes to Canvas.

Assignment

1. (a) The `PredatoryCreditCard` class provides a `processMonth()` method that models the completion of a monthly cycle. Modify the class so that once a customer has made ten calls to the `charge` method during a month, each additional call to that method in the current month results in an additional \$1 surcharge. Hint: define an instance variable that counts the number of times the `charge` method is called, initialize that variable in the constructor, update it inside the `charge` method, and reset it inside `processMonth()` (i.e. set it to zero once `processMonth()` is called)

(b) Implement a class called `CreditCardTest`, which has a main method that performs the following:

- Instantiates a `PredatoryCreditCard` object with the following inputs for the constructor: limit equal to 1000, initial balance equal to 0, annual percentage rate equal to 0.2 and the remaining inputs can take arbitrary values.
- Calls the `charge` method of the `PredatoryCreditCard` class 15 times by writing a for loop each time charging 1 dollars.
- Calls the `getBalance()` method after the for loop and displays the balance information on the screen.

2. (a) Write a Java class called `AbsDiffProgression` that extends the `Progression` class so that each value in the progression is the absolute value of the difference between the previous two values. You should include a default constructor that starts with 2 and 200 as the first two values and a parametric constructor that starts with a specified pair of numbers as the first two values.

(b) Implement a class called `ProgressionTest`, which has a main method that generates and displays 10 numbers on the screen using the class you implemented in part (a) and by calling the `printProgression` method with an input argument of 10.

Submission

Files to submit are

Question 1:

`CreditCard.java`
`PredatoryCreditCard.java`
`CreditCardTest.java`

Question 2:

`AbsDiffProgression.java`
`Progression.java`
`ProgressionTest.java`