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MatterMost Chatting Application:

Functional Description

Our main objective is to make a simple chat application that will allow the sender to send a message to the receiver(one to one chat). It is compulsory that one must be authenticated as a user before you can make use of infrastructure made available by mattermost. After valid authentication the user(sender) can send a direct message to the receiver, update/edit a single message sent to receiver, can delete a single message sent to receiver and can read/retrieve all sent messages with receiver.

Signup:

- 1. Users will be able to create an account.
- 2. Users have to sign up with first-name, last-name, email, dob and password.
- 3. Users have to sign up with name, email, phone no and password.
- 4. After adding data and proper validation users will be successfully registered. But if the user entered the invalid email and password then the user will not be successfully registered and will be returned back to the signup page.

Login:

- 1. Users should be registered.
- 2. Users have to login with email and password.
- 3. If the user entered the valid email and password then access token will be assigned to that user.

Forget Password:

- 1. Users should be registered.
- 2. Users have to login with email and password but if the user forgets the password the system will send a recovery email to recover password with a specific time expiry of that email.

Chatting

- 1. Sender can search the receiver to whom he\she wants to send the message.
- 2. After selecting the receiver now the sender can write a text message or can send it in the form of audio.
- 3. Senders can delete the single message sent to the receiver.
- 4. Senders can update/edit the single message sent to the receiver.
- 5. Senders can read all the messages sent to the receiver.

Security Requirements

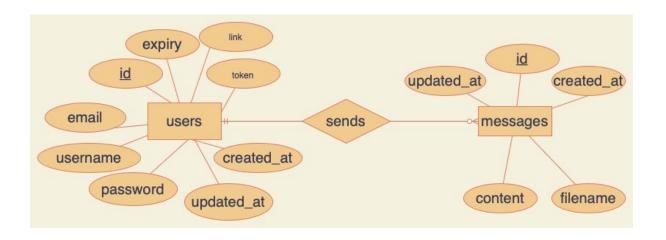
- 1. System includes all necessary login encryptions and authentications of user's data.(Authentication token, hash password e.t.c)
- 2. System must be secure and can be trusted with the user's personal data.(SQL INJECTIONS)

Other Requirements

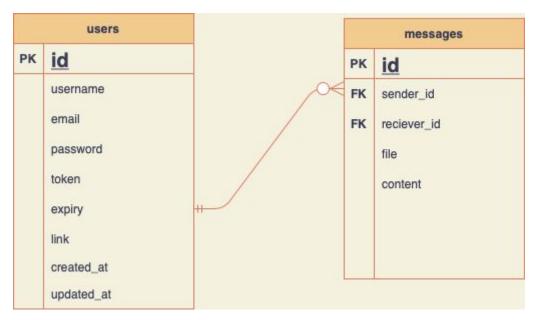
The additional requirement includes:

- 1. Proper error messages' handling.
- 2. Users can easily identify where the issue is.

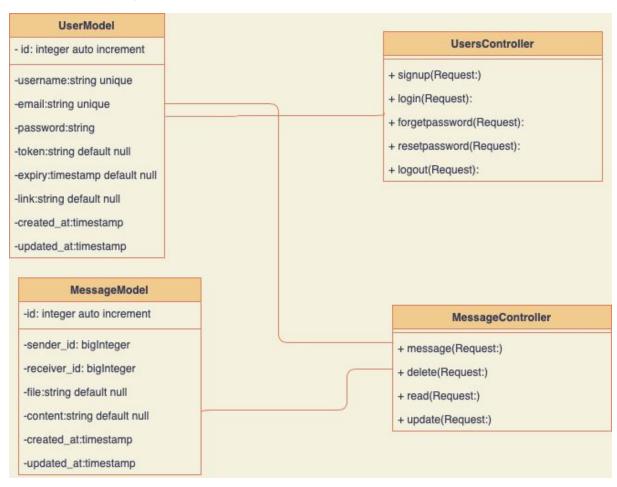
ERD Diagram



ERD Table Diagram:



Class Diagram:



Readme File:

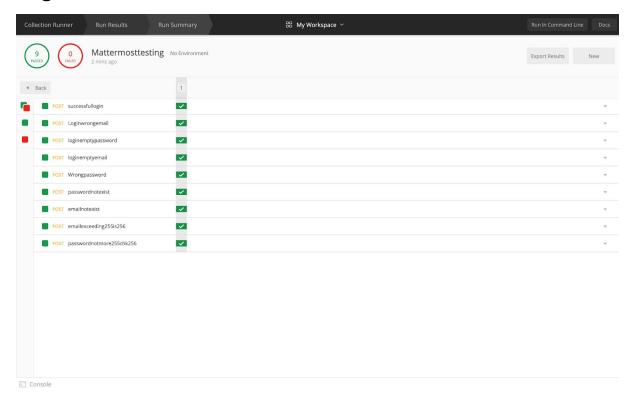
Open the project folder to view/check out the Readme file.

Test Cases:

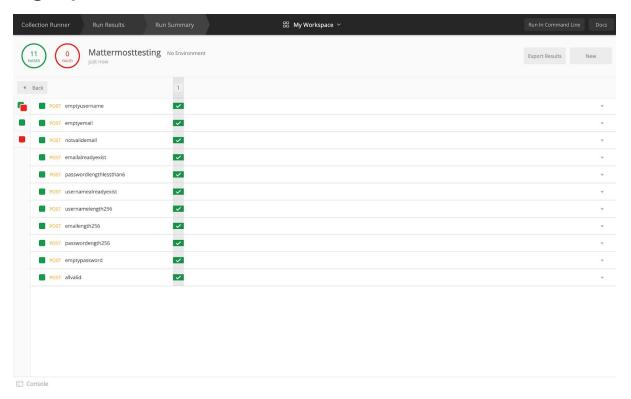
Link of the test cases noted in google sheet.

https://docs.google.com/spreadsheets/d/1dojd4HS8r08NVM9lrBffuo1h-1en2nYtcGc RyKnhG4o/edit?usp=sharing

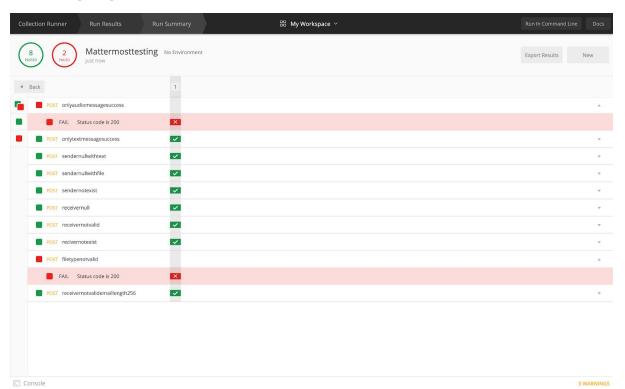
Login Cases:



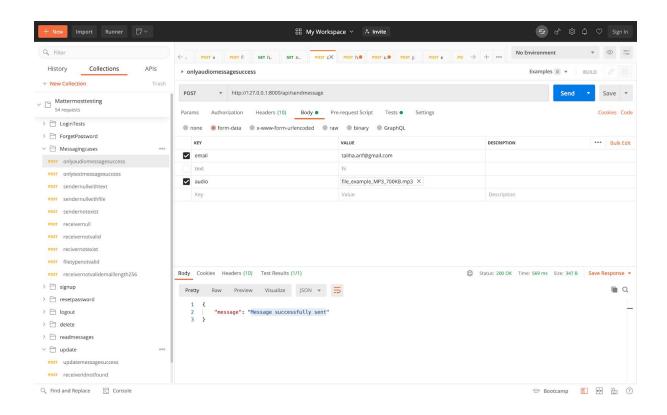
Signup Cases:

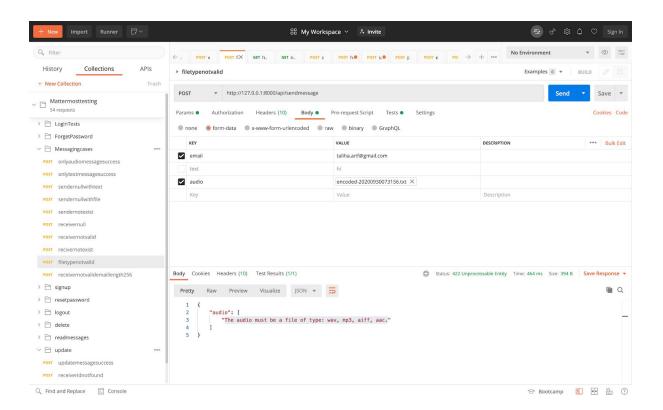


Messaging Cases:

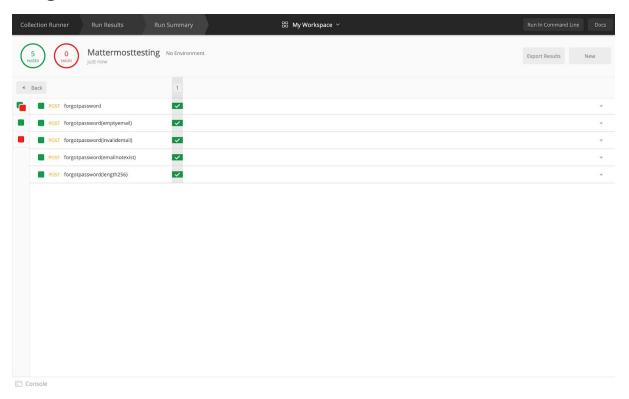


Note: 2 cases containing files are failing. When collectively run the cases collection does not successfully upload the file. So, individual cases attached.

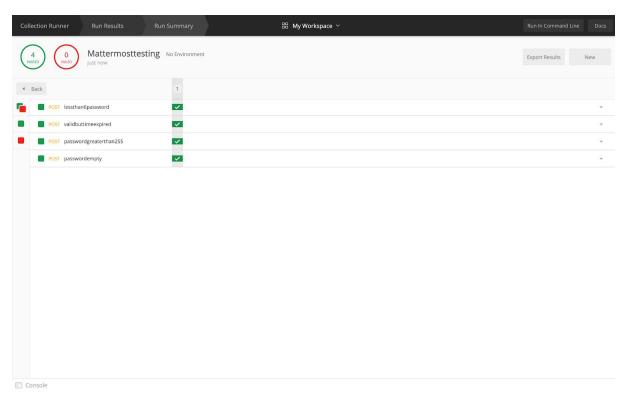




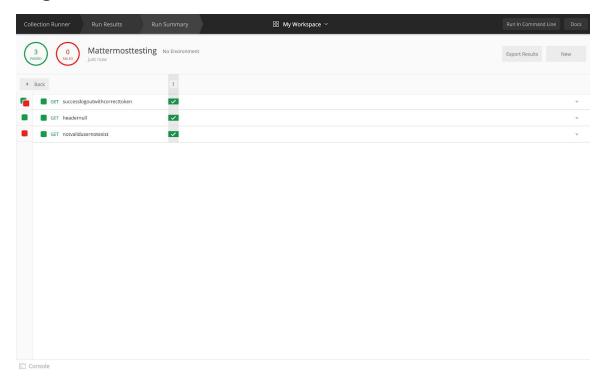
Forget Password:



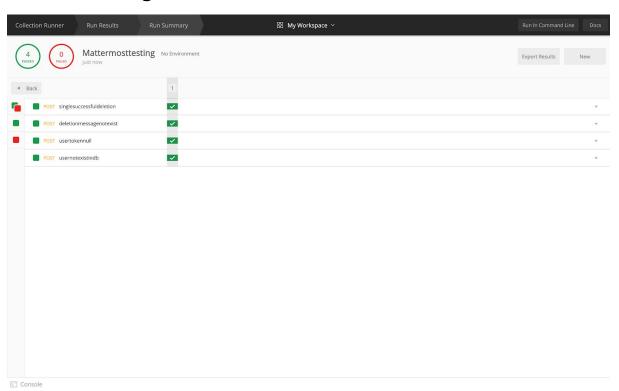
Reset Password:



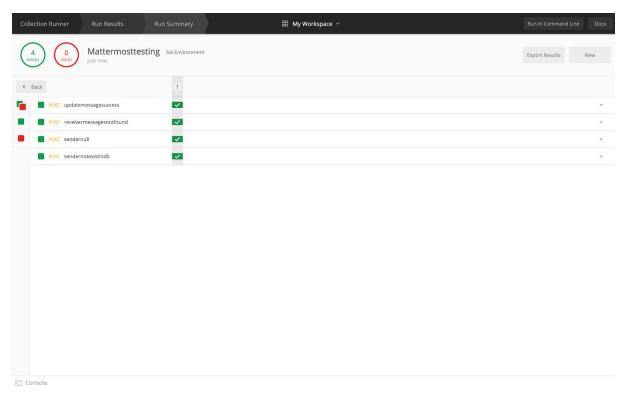
Logout:



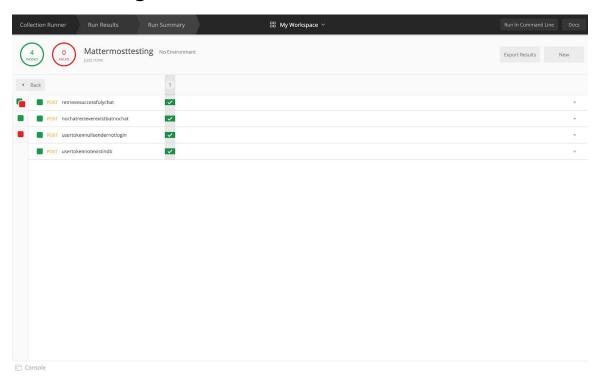
Delete Message:



<u>Update/Edit Message:</u>



Read Messages:



Trello Board:

