@Louis_CAD

Writing your own: wrapping callbacks





cancel() // Cancels network operation 🤙

```
suspend fun < T > Call< T > .await(): T = suspendCancellableCoroutine { c ->
```

c.invokeOnCancellation {

enqueue(object : Callback<T> {



override fun onFailure(call: Call<T>, t: Throwable) {

override fun onResponse(call: Call<T>, response: Response<T>) {

