



Writing your own: parallel composition

```
/**
 * Returns when meal is ready.
 */
suspend fun prepareLouisFavoriteMeal() = coroutineScope {
    launch {
        cookSoftBoiledEggs()
    }
    buyIceCream(
        brand = "Häagen Dazs",
        flavor = "Vanilla Caramel Brownie"
    )
}
```





Easy and structured



No leaks by default







`suspend fun prepareLuisFavoriteMeal() = coroutineScope {`

*Returns when `meat1` is ready.

brand = "Häagen-Dazs",

clocks fit Boiled Eggs ()

buyIceCream()

flavor='Vanilla' Brownie'





1aunch {



















leaks by default















