





**Writing your own: wrapping callbacks**







```
override fun onReceive(call: Call<T>, response: Response<T>)
```

`suspend fun <T> C<T>.await(): T = suspend C<T>.await { c ->`



```
override fun onFailure(callee: Callable<T>, t: Throwable) {
```

cancel()  
Cancel operation 🙅

enqueue(object: Cancellable<T>)

c.invokeOnceLater }

c.resumeWithException(t)



```
if(response.isSuccessful){
```

} else {







```
override fun onReceive(call: Call<T>, response: Response<T>)
```