



inline block + try + finally

```
inline fun <R> View.visibleInScope(block: () → R): R = try {  
    isVisible = true  
    block()  
} finally {  
    isVisible = false  
}
```

```
suspend fun View.keepVisibleUntilCancelled(): Nothing = visibleInScope {  
    awaitCancellation()  
}
```



```
isInWarningModeFlow.collectLatest { showWarning →  
    if (showWarning) warningView.keepVisibleUntilCancelled()  
}
```

use-site



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➡

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use-site

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Racing