@Louis_CAD

try + awaitCancellation() + finally

```
suspend fun MutableState<Boolean>.trueUntilCancelled(): Nothing = try {
   value = true
   awaitCancellation()
} finally {
   value = false
```



isInWarningModeFlow.collectLatest { showWarning → if (showWarning) isInWarningState.trueUntilCancelled()

Example 2 : Compose State



try + awaitCancellation() + finally

Example 2 : Compose State

```
suspend fun MutableState<Boolean>.trueUntilCancelled(): Nothing = try {
   value = true
   awaitCancellation()
} finally {
   value = false
}
```

use-site

```
isInWarningModeFlow.collectLatest { showWarning -->
if (showWarning) isInWarningState.trueUntilCancelled()
}
```

try + awaitCancellation() + finally