

Tom simple Handwheel

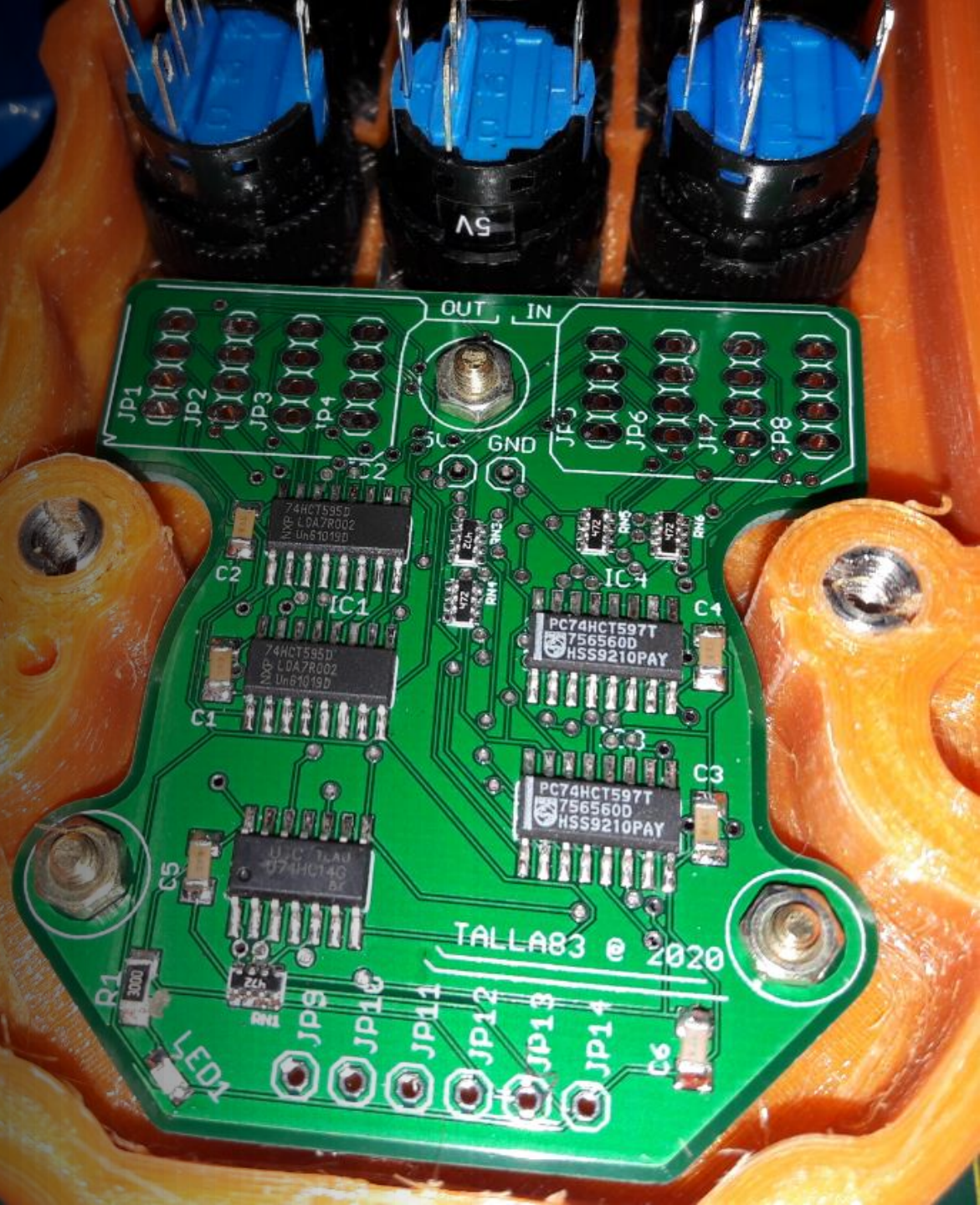
parallel port

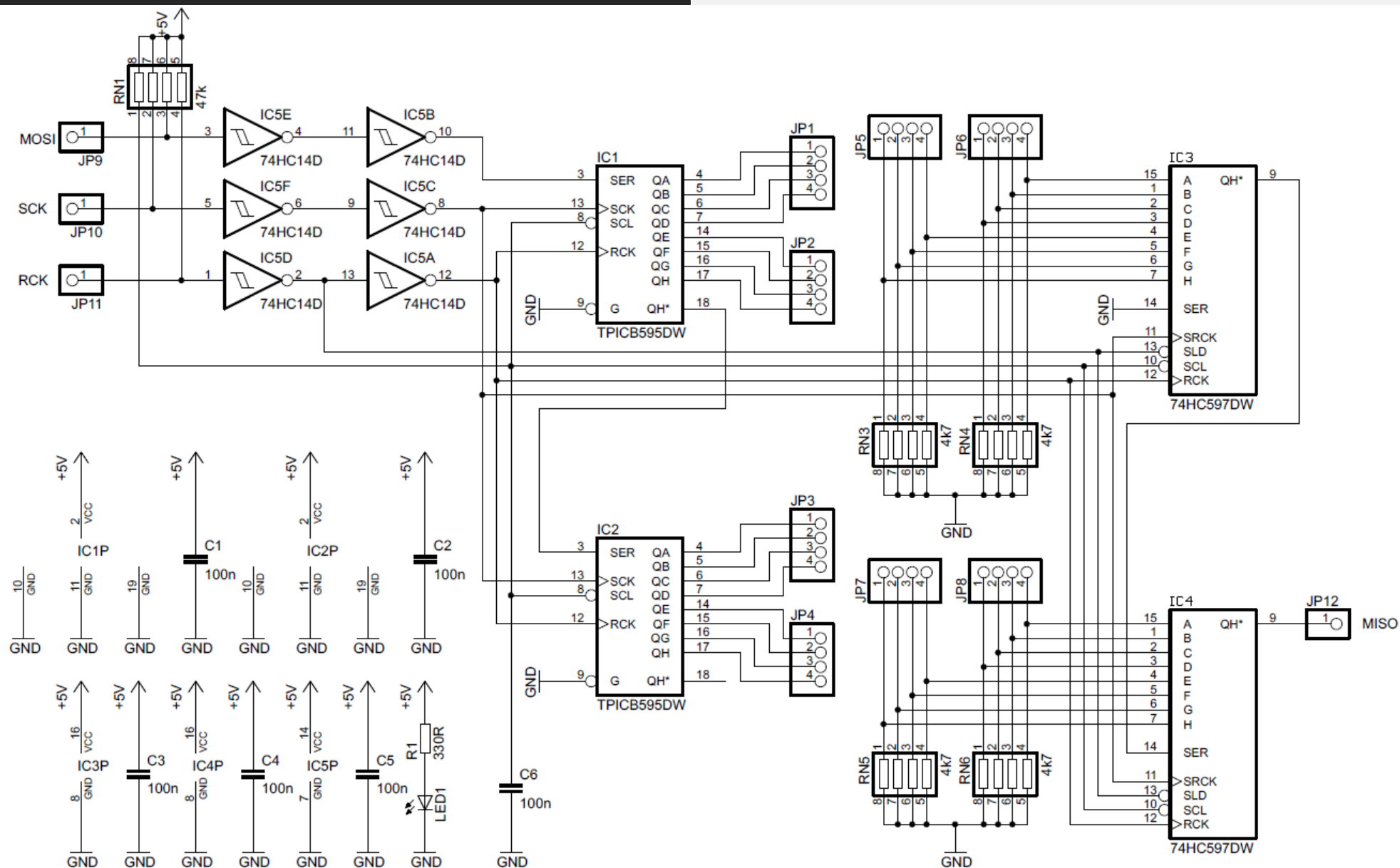
Lötlack's "Poor-Man's" Modifikation

Verwendung an Parallel Port



For Faster





Schaltplan

Shift Register Port Expander

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Introduction

Enthusiastic machine builders are often frustrated by a lack of available I/O lines. Fortunately, a simple trick popular with micro-controller enthusiasts works.

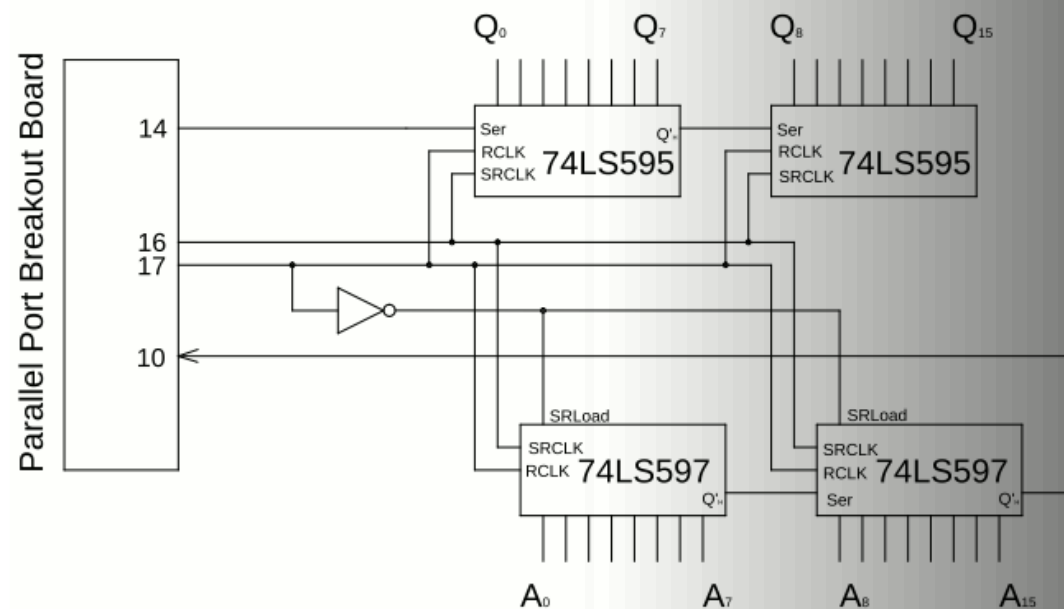
There are several types of shift registers. Some take data in serially, one bit at a time, and present the data in parallel, all bits simultaneously. These are called serial-in parallel-out (SIPO) shift registers. Regardless of the type, a 'clock' signal directs the device to move each bit to the next position.

Two more notes about shift registers. Generally the serial output of one shift register can be used as the input to another shift register. In this fashion, shift registers can be cascaded.

Also, the simple shift registers described above would not be very safe to use. An 'on' bit destined for the last output line would be presented on each of the other lines until fully shifted, and should be 'latched' onto the outputs (or inputs, in the case of parallel-in serial-out shift registers).

The Hardware

The circuit used in this application includes two SIPO and two PISO shift registers, giving us a total of 16 output and 16 input lines. To control these will require a micro-controller or a dedicated set of chips, such as the 74HCT595 and 74HCT597 or equivalent.



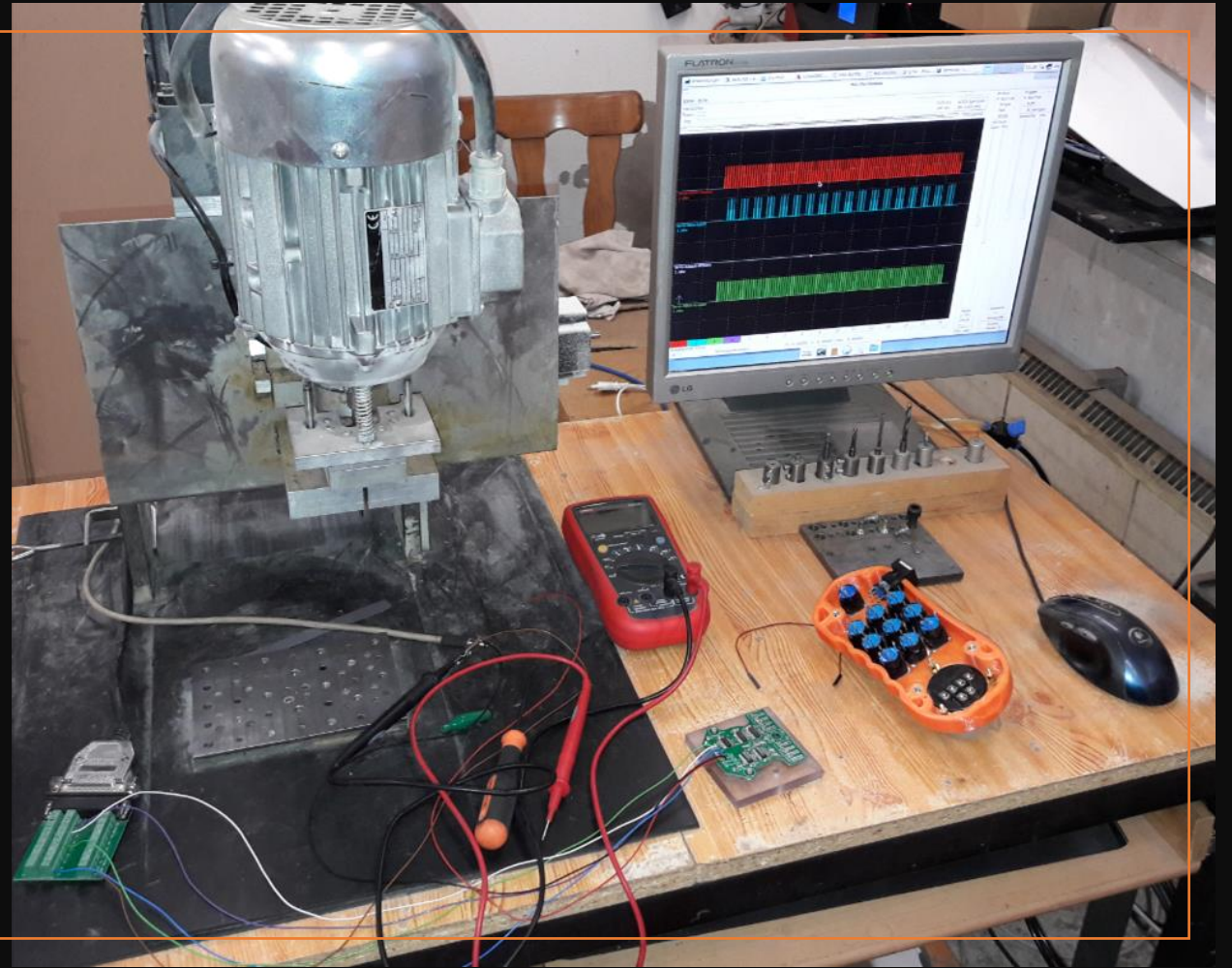
The 74LS597 shift registers require an additional control line to load the data onto the shift registers. This additional line does not require an additional I/O line.

Pin names on the chips may be different than as shown. On a current datasheet I see the following names:

Die Funktionsbeschreibung gibt es hier...

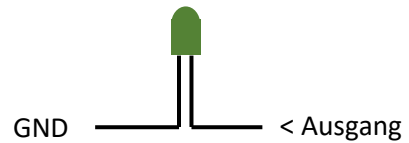
http://wiki.linuxcnc.org/cgi-bin/wiki.pl?Shift_Register_Port_Expander

Testaufbau

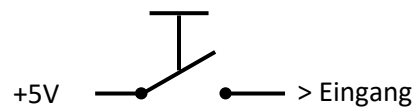


Übersicht Verdrahtung

Beispiel LED

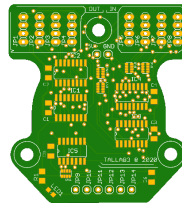


Beispiel Taster



16 Eingänge
16 Ausgänge

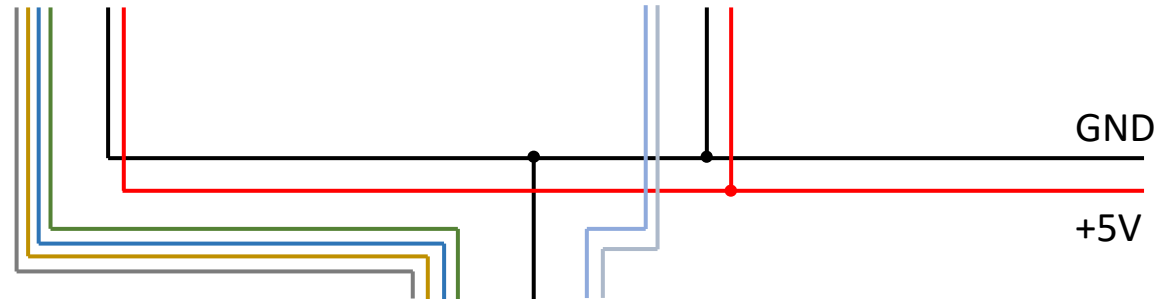
Platine



Handrad Encoder



5V Netzteil



Parallel Port

Es werden hier insgesamt 6 PINS benötigt.
3 Eingänge
3 Ausgänge

.. Isrio16

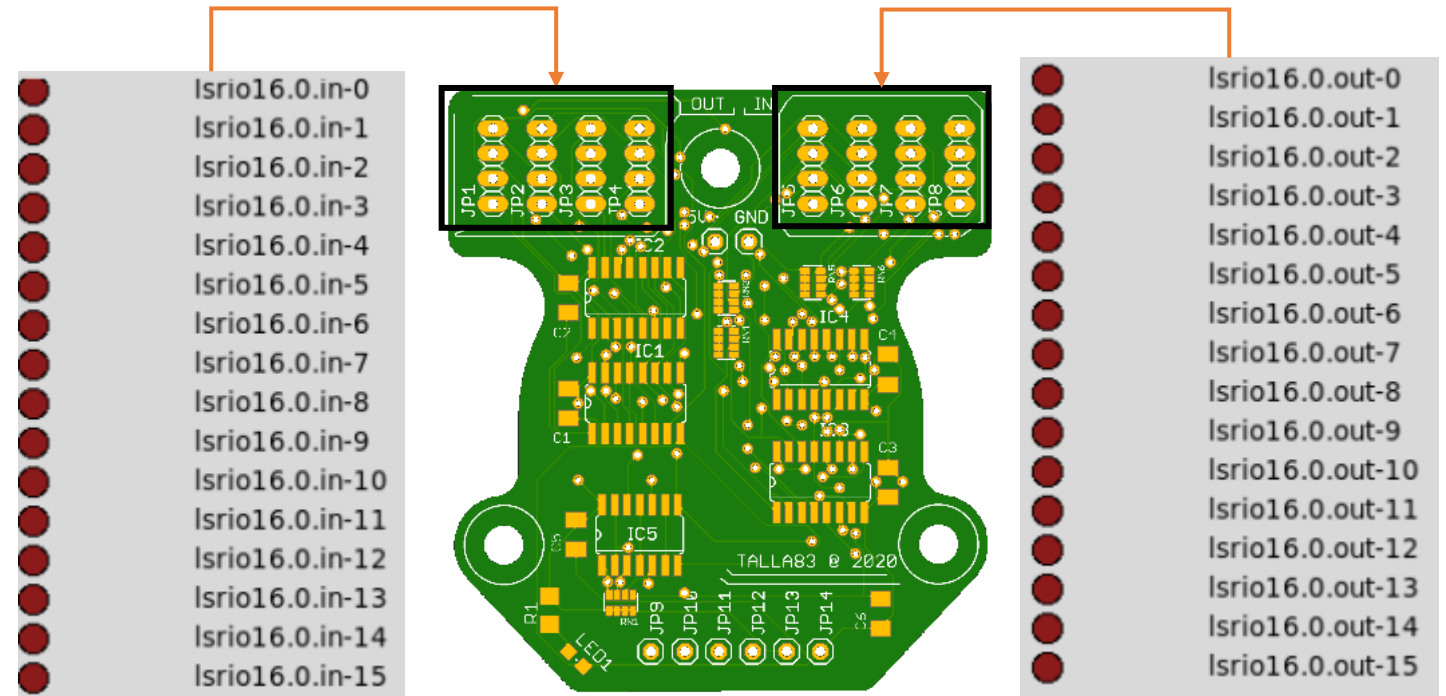
Achtung die IN OUT Benennung ist aus Sicht der Isr16io Komponente.

Wenn ein Ausgang auf dem Board seinen Zustand ändern soll dann muss man das entsprechende Isrio16.0.in-x Bit setzen.

Die Eingänge vom Board kommen auf den entsprechenden Isrio16.0.out-x an.

Board > Isrio16				
JP1	0	1	2	3
JP2	4	5	6	7
JP3	8	9	10	11
JP4	12	13	14	15
JP5	7	6	5	4
JP6	3	2	1	0
JP7	15	14	13	12
JP8	11	10	9	8

Kleines Mapping damit wir wissen wo der wirkliche Pin im LinuxCNC ankommt



JP9 = output-stream (14)

JP10 = clock (16)

JP11 = data-latch (17)

JP12 = input-stream (10)

JP13 = +5V

JP14 = GND

.. lsrio16

GND der Spannungsversorgung
muss auch mit dem GND des
Parallel Port verbunden werden!

