



Event-based Robot Vision

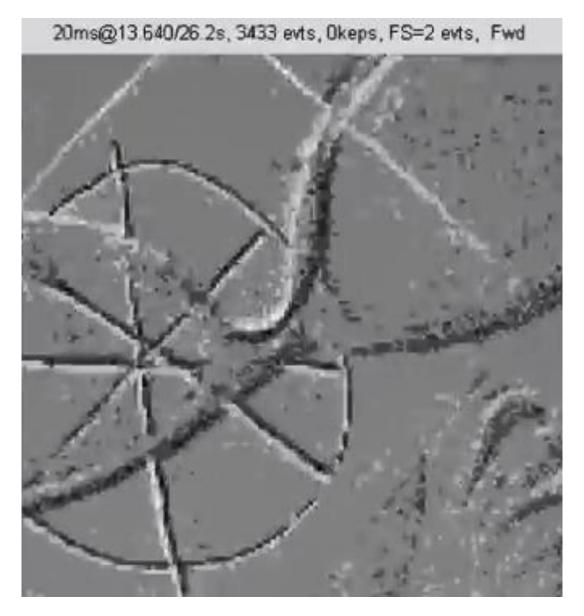
Prof. Dr. Guillermo Gallego

Chair: Robotic Interactive Perception

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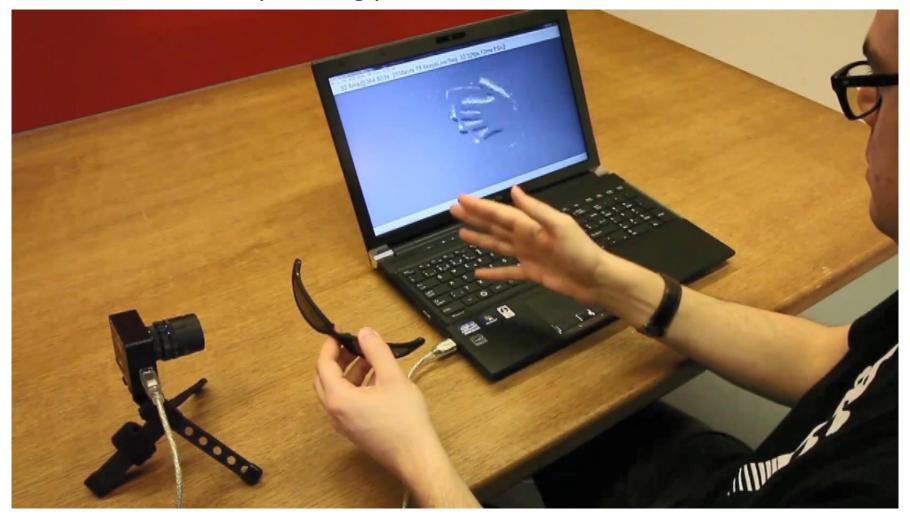
http://www.guillermogallego.es

DVS with Sunglasses. High Dynamic Range



Event camera: High Dynamic Range (HDR)

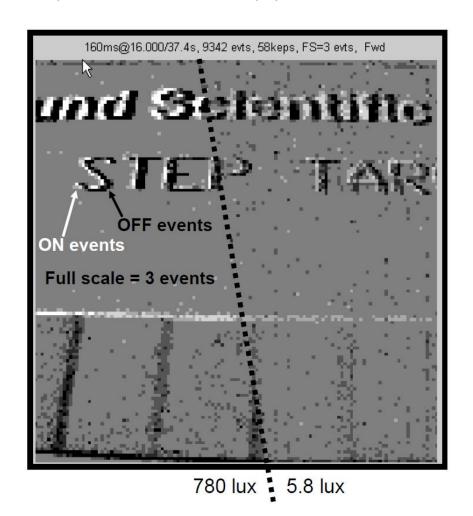
• Each pixel adapts **independently** to the light it receives and chooses its own operating point.



Video: Dynamic Vision Sensor https://youtu.be/QxJ-RTbpNXw

Using a light meter and a density step target

A more quantitative approach

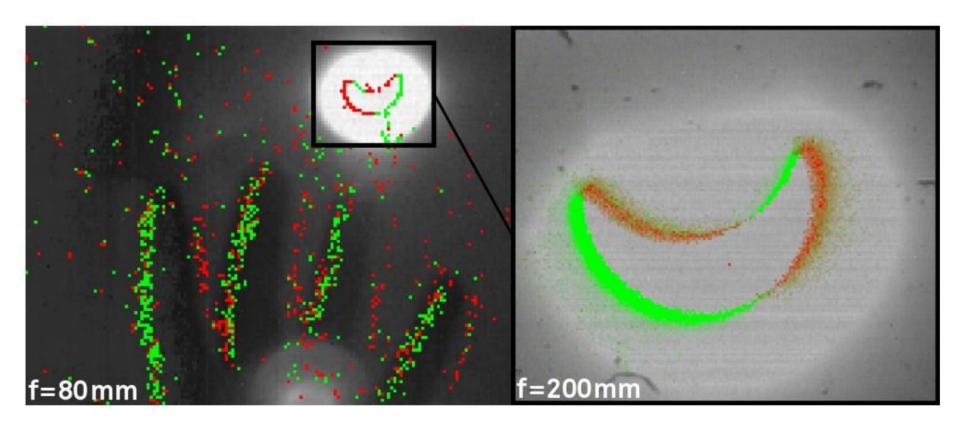




Edmund 0.1 density chart Illumination ratio=135:1

High Dynamic Range Scene

- Ability to see very bright and very dark scenes, simultaneously
- Image of the solar eclipse (March 2015) captured by a DAVIS

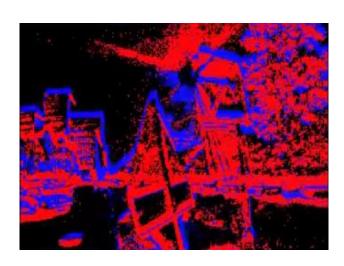


Visual Odometry in High Dynamic Range Scenes

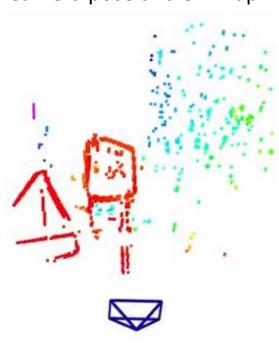
Standard camera



Event camera



SLAM output: Camera pose and 3D map



Automotive Applications

High Dynamic Range (HDR)

Driving out of a tunnel

no saturation

saturation







Events

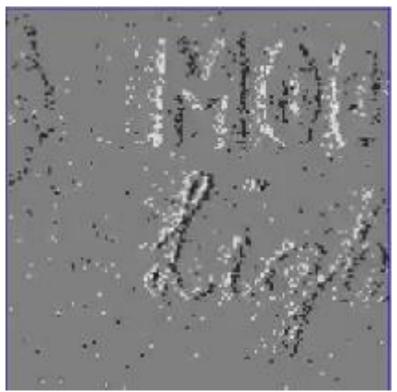
Our reconstruction

Phone camera

Response in Low Light Conditions

- Moving black text on white background under 3/4 moon (< 0.1 lux) illumination (180 ms, 8200 events)
- Minimal motion blur!

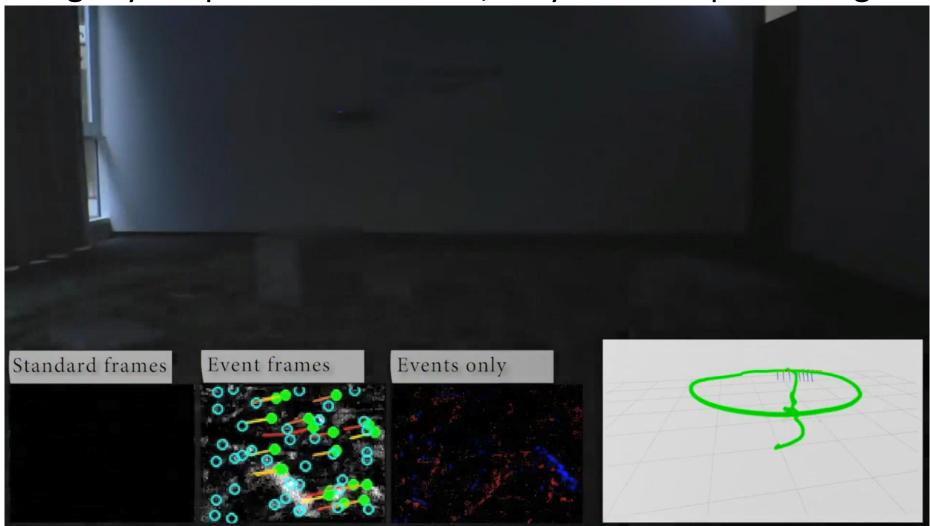




Video: https://youtu.be/-OrnWXDJ0WI

Robot in Difficult Illumination Conditions

Tightly coupled sensor fusion, fully onboard processing



Discussion

- Understand the reasons that enable HDR:
 - Every pixel has its own operating point (There is no global shutter)
 - Pixel intensity is measured in logarithmic scale
- Investigate:
 - How is dynamic range measured?
 - Trade-off between dynamic range and contrast sensitivity (survey paper IEEE TPAMI 2020, Section 2.4).

References

Reading:

- Look at experiments that show the HDR capabilities of the camera (and the resulting vision system). Often, they are qualitative, comparing with a standard frame-based camera.
 - Lichtsteiner et al., <u>A 128x128 120dB 15µs latency asynchronous temporal contrast vision sensor</u>, IEEE J. Solid-State Circuits, 2008. (quantitative)
 - Kim et al., <u>Simultaneous Mosaicing and Tracking with an Event Camera</u>, BMVC 2014.
 - Bardow et al., <u>Simultaneous Optical Flow and Intensity Estimation from an Event</u> <u>Camera</u>, CVPR 2016. <u>YouTube</u>
 - Rebecq et al., <u>EVO: A Geometric Approach to Event-based 6-DOF Parallel Tracking</u> <u>and Mapping in Real-time</u>, RA-L 2016. <u>Youtube</u>
 - Rebecq et al., <u>High Speed and High Dynamic Range Video with an Event Camera</u>, PAMI 2020. <u>YouTube</u>