

Event-based Robot Vision

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Working principle and its Consequences

- Fact: “*DVS pixels respond independently and asynchronously to relative light intensity changes*”.
- Consequences (**Advantages**):

Intensity changes	Redundancy suppression Low power (efficiency) Sparse output data (low computational and storage cost)
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Asynchronously	High speed (low latency, high temporal resolution, very small motion blur)
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Independently	High dynamic range (HDR)
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Working principle and its Consequences

- Fact: “*DVS pixels respond independently and asynchronously to relative light intensity changes*”.
- Consequences (**Challenges**):

Unfamiliar output	Cannot simply apply image-based computer vision methods
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Intensity changes	“Absolute” intensity is not directly available. Novel vision algorithms need to reconsider photometric aspects (edge information, log scale, polarity)
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Asynchronous & Sparse	Novel vision algorithms need to reconsider space-time processing and variable data rate
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Advantages

- Redundancy removal
 - “Sparsity” / Sparse output
 - Low bandwidth and storage costs
- Low power
 - Efficiency. Power savings due to sparsity
- High speed
 - Low latency (Asynchronous)
 - High temporal resolution
 - Almost no motion blur
- High Dynamic Range (HDR)

Disadvantages

- Unfamiliar output
 - No “absolute” intensity information; only log-intensity changes.
 - Cannot simply apply computer vision methods for standard cameras. Require new algorithms: “Rethink Computer Vision”.
- Low spatial resolution
 - The original DVS had 128 x128 pixels
 - Latest event cameras have 1 Mpixel
 - But: the more pixels the more events need to be processed
- Event noise. Besides, it is not fully characterized.
- Software ecosystem is not as developed as for standard cameras (e.g., there is no “OpenCV” for event cameras)
- Price. Price will drop with mass production.

Challenges

- To **unlock the potential advantages** of event cameras by designing **novel computer vision algorithms** (avoid introducing bottlenecks).
 - This means taking into account the particular characteristics of event cameras: output is asynchronous and spatially sparse, it conveys intensity changes and it is noisy.
- To **demonstrate the impact** of the resulting computer vision system to tackle...
 - ...problems that are currently difficult with other sensors
 - ...new problems.

Ideal vs Real event data

- Real data has quite non-uniform **noise**
- Limited speed (pixel bandwidth is finite)
- Refractory period (time after event generation when no other event is produced at the pixel)
- Sensor noise has not been fully characterized
 - It is a big challenge because it depends on multiple variables
- Noise depends on amount of incident light at the pixel
- Strong edges have trailing events (“switch bouncing”)