



Event-based Robot Vision

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Chair: Robotic Interactive Perception

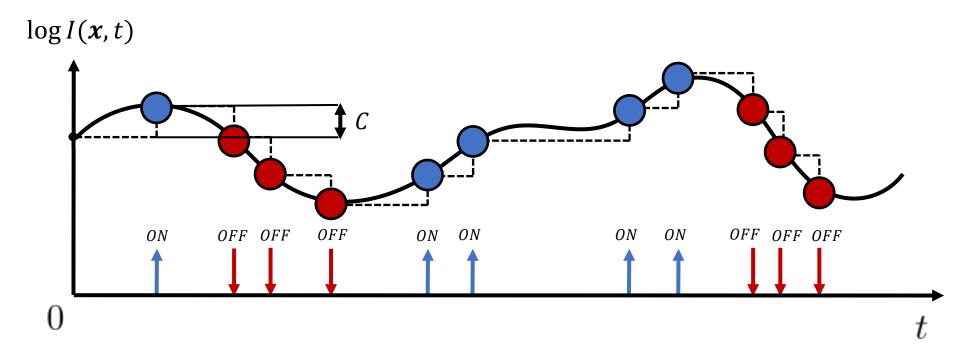
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Image (intensity) Reconstruction

Recall the Event Generation Model

$$\log I(\mathbf{x}, t) - \log I(\mathbf{x}, t - \Delta t) = \pm C$$

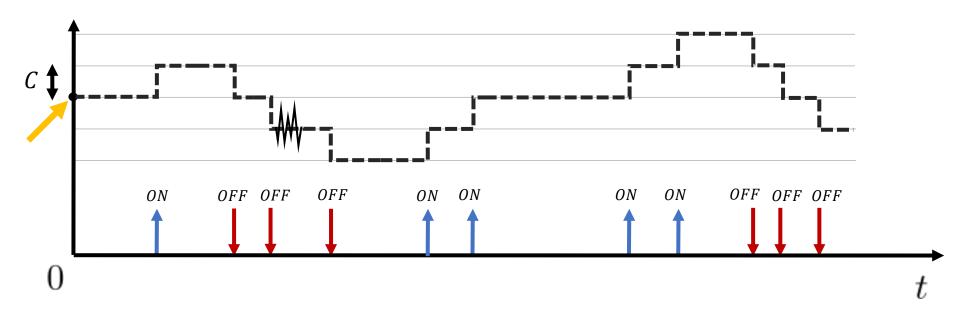


Light (log I) has been transduced into asynchronous events...

Given the events, can we recover the absolute intensity?

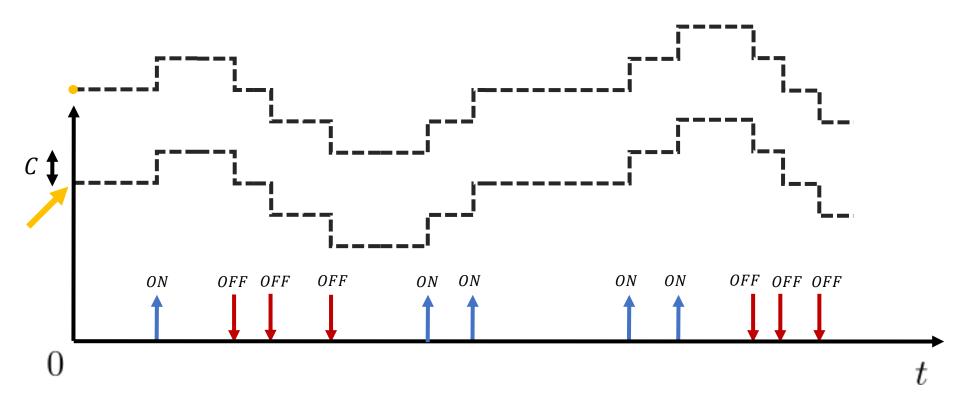
Let's try to recover the pixel's intensity

 Events represent intensity changes ⇒ Integration should provide absolute intensity



- The recovered signal approximates the original one
- And we cannot see oscillations within the step C (quantization error)
- Additionally, the offset (at t=0) is typically unknown...

Let's try to recover the pixel's intensity



- Typically the offset (at t=0) is unknown...
- That's what happens at 1 pixel... and we need offsets on all image pixels to make a good (coherent) image

Event Integration

Estimated intensity. Intuition:

$$L(t) = L(0) + \int_0^t \frac{dL}{dt}(\tau)d\tau$$
Increment $\Delta L := L(t) - L(0)$

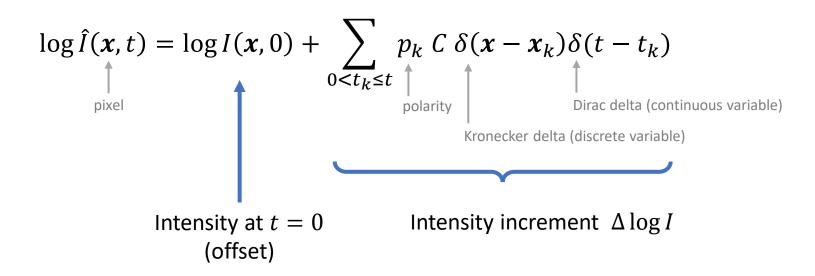
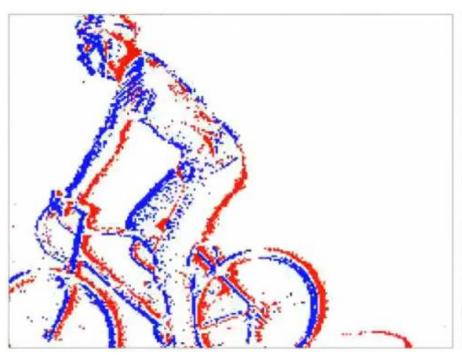


Image Reconstruction sneak peek

• Isn't it magic? We can reconstruct some intensity starting from zero offset (initial condition), i.e., without knowing $\log I(x,0)$





- Did we notice how intensity (i.e., grayscale) information appears as edges move through the scene and then it fades away?
- Did we notice the background trees as "after image" while fading?

References

Reading:

• E. Mueggler et al., <u>The Event-Camera Dataset and Simulator</u>, IJRR 2017, page 3.