

# Puppets

A figurine or model used in stop motion animation, often constructed with movable joints for posing and animation.

Steps for making a Puppet:

- Modeling
- Armature
- Hair
- Costumes
- Mold & Cast
- Paint
- Eyes
- Face replacement (animation 3D)
- Face mechanism





## Modeling MDL

Process where the characters are modeled by a professional sculptor to capture the right vibe for each one.

