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There are two phases for this asset. The first is during pre-production, and it is where we record the voices that will be used in the animation. It is used as reference for how the character could move the mouth or facial expressions while talking.

From the beginning we work on the final voices. Once it's green lit, there is no returning point.

The second phase takes place during post production.

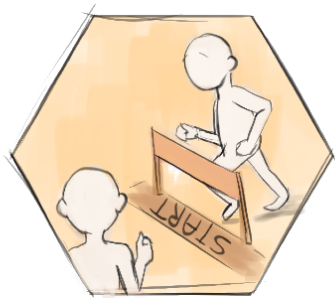


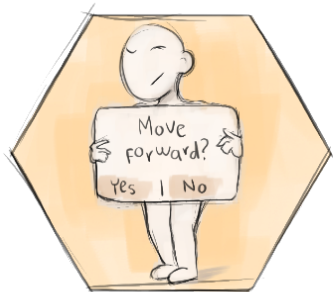
ARTOF.CINEMA















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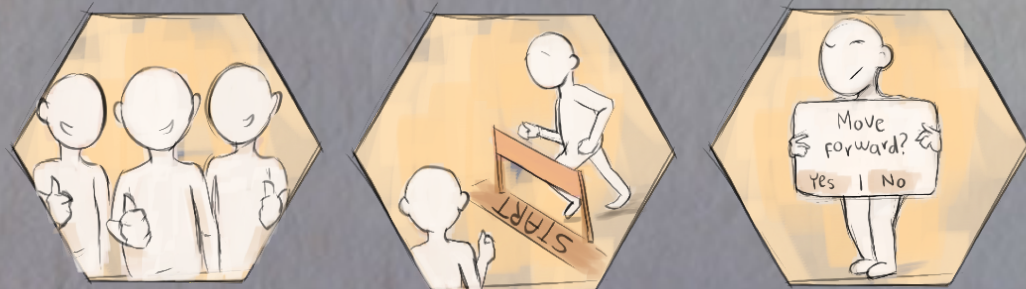


Voices

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Color Script

A quick, working document that establishes which color, ambience and lighting, combinations relate to specific emotional touch-points of the story.

For this asset we are **not** focusing on specific art assets, just the general coloring, ambience and light.

