

Lecture 3: LTI Systems; Rational Transfer Functions and State-space Equations; Linearization

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Linear time-invariant systems

- Definition

- A system is said to be time invariant if for every state-input-output pair

$$\left. \begin{array}{l} \mathbf{x}(t_0) = \mathbf{x}_0 \\ \mathbf{u}(t), t \geq t_0 \end{array} \right\} \rightarrow \mathbf{y}(t), t \geq t_0$$

and any T , we have

$$\left. \begin{array}{l} \mathbf{x}(t_0 + T) = \mathbf{x}_0 \\ \mathbf{u}(t - T), t \geq t_0 + T \end{array} \right\} \rightarrow \mathbf{y}(t - T), t \geq t_0 + T$$

- The above definition means that if the initial state is shifted to time $t_0 + T$ and the same input waveform is applied from $t_0 + T$, the output waveform will be the same except that it starts to appear from time $t_0 + T$

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Linear time-invariant systems

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- The above definition means that if the initial state is shifted to time $t_0 + T$ and the same input waveform is applied from $t_0 + T$, the output waveform will be the same except that it starts to appear from time $t_0 + T$
- Examples of time-variant systems: burning rocket and brain

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Linear time-invariant systems

- Definition

- Input-output description

For a causal, SISO, LTI system relaxed at 0:

$$g(t, \tau) = g(t + T, \tau + T) = g(t - \tau, 0) \equiv g(t - \tau)$$

$$y(t) = \int_0^t g(t, \tau) u(\tau) d\tau \rightarrow y(t) = \int_0^t g(t - \tau) u(\tau) d\tau$$

Convolution integral

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Linear time-invariant systems

- Definition

- Input-output description

Question: If an LTI system is causal, what is the value of $g(t)$ for $t < 0$?

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Linear time-invariant systems

- Definition

- Input-output description

The condition for an LTI system to be causal is $g(t) = 0$ for $t < 0$

Question: The impulse response of an ideal lowpass filter is given by

$$g(t) = 2\omega \frac{\sin 2\omega(t - t_0)}{2\omega(t - t_0)}.$$

Is the ideal lowpass filter causal?

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Linear time-invariant systems

- Definition
- Input-output description

• Transfer-function matrix

For a causal, MIMO, LTI system (with p input and q output) relaxed at 0:

$$\hat{\mathbf{y}}(s) = \hat{\mathbf{G}}(s) \hat{\mathbf{u}}(s)$$

$$\hat{\mathbf{G}}(s) = \begin{bmatrix} \hat{g}_{11}(s) & \hat{g}_{12}(s) & \cdots & \hat{g}_{1p}(s) \\ \hat{g}_{21}(s) & \hat{g}_{22}(s) & \cdots & \hat{g}_{2p}(s) \\ \vdots & \vdots & & \vdots \\ \hat{g}_{q1}(s) & \hat{g}_{q2}(s) & \cdots & \hat{g}_{qp}(s) \end{bmatrix}$$

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Rational transfer functions and state-space equations

- If an LTI system is lumped, then its transfer function is a **rational function** of s : $\hat{g}(s) = N(s)/D(s)$

- $\hat{g}(s)$ is proper, if $\deg(\text{degree of}) D(s) \geq \deg N(s)$
- $\hat{g}(s)$ is strictly proper if $\deg D(s) > \deg N(s)$
- $\hat{g}(s)$ is biproper $\deg D(s) = \deg N(s)$
- $\hat{g}(s)$ is improper if $\deg D(s) < \deg N(s)$

Question: Improper rational transfer functions rarely arise in practice, since they will amplify high-frequency noise. Why?

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Rational transfer functions and state-space equations

- If an LTI system is lumped, then its transfer function is a rational function of s :

$$\hat{g}(s) = N(s)/D(s)$$

• Poles and zeros

- A real or complex number λ is called a **pole** if $D(\lambda) = 0$, and λ is called a **zero** if $N(\lambda) = 0$
- If $N(s)$ and $D(s)$ have no common factors of degree 1 or higher, they are called **coprime**

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Rational transfer functions and state-space equations

- If an LTI system is lumped, then its transfer function is a rational function of s :

$$\hat{g}(s) = N(s)/D(s)$$

- Poles and zeros

State-space equations

- Deriving transfer-function matrix from state-space equation

$$\begin{aligned} \dot{\mathbf{x}}(t) &= \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}\mathbf{x}(t) + \mathbf{D}\mathbf{u}(t) \end{aligned} \xrightarrow{\text{Laplace transform}} \begin{aligned} s\hat{\mathbf{x}}(s) - \mathbf{x}(0) &= \mathbf{A}\hat{\mathbf{x}}(s) + \mathbf{B}\hat{\mathbf{u}}(s) \\ \hat{\mathbf{y}}(s) &= \mathbf{C}\hat{\mathbf{x}}(s) + \mathbf{D}\hat{\mathbf{u}}(s) \end{aligned}$$

$$\begin{aligned} \hat{\mathbf{x}}(s) &= (s\mathbf{I} - \mathbf{A})^{-1}\mathbf{x}(0) + (s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B}\hat{\mathbf{u}}(s) \\ \hat{\mathbf{y}}(s) &= \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{x}(0) + \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B}\hat{\mathbf{u}}(s) + \mathbf{D}\hat{\mathbf{u}}(s) \end{aligned}$$

For zero initial state

$$\hat{\mathbf{y}}(s) = [\mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B} + \mathbf{D}]\hat{\mathbf{u}}(s) \rightarrow \hat{\mathbf{G}}(s) = \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B} + \mathbf{D}$$

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Linearization

- Many physical systems can be described by nonlinear differential equations

$$\begin{aligned} \dot{\mathbf{x}}(t) &= \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \\ \mathbf{y}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t) \end{aligned}$$

- Some nonlinear equations can be approximated by linear equations (but how?)

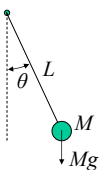
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Linearization

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- Some nonlinear equations can be approximated by linear equations



$$ML \frac{d^2\theta(t)}{dt^2} + Mg \sin \theta(t) = 0$$

For small value of θ

$$L \frac{d^2\theta(t)}{dt^2} + g\theta(t) = 0$$

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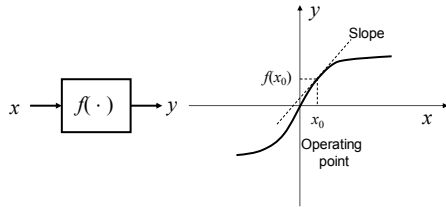
$\sin \theta \rightarrow \theta$
can't do anything to derivus.

Linearization

- Many physical systems can be described by nonlinear differential equations

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \\ \mathbf{y}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t)\end{aligned}$$

- Some nonlinear equations can be approximated by linear equations



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Linearization

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- Some nonlinear equations can be approximated by linear equations
 - For some input $\mathbf{u}_0(t)$ and some initial state, $\mathbf{x}_0(t)$ is the solution of the above equations

$$\dot{\mathbf{x}}_0(t) = \mathbf{h}(\mathbf{x}_0(t), \mathbf{u}_0(t), t)$$

- Suppose $\mathbf{x}(t) = \mathbf{x}_0(t) + \bar{\mathbf{x}}(t)$ for slightly perturbed input $\mathbf{u}(t) = \mathbf{u}_0(t) + \bar{\mathbf{u}}(t)$ and initial state

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Linearization

- Many physical systems can be described by nonlinear differential equations

- Some nonlinear equations can be approximated by linear equations

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \\ \dot{\mathbf{x}}_0(t) &= \mathbf{h}(\mathbf{x}_0(t), \mathbf{u}_0(t), t) \\ \mathbf{x}(t) &= \mathbf{x}_0(t) + \bar{\mathbf{x}}(t) \\ \mathbf{u}(t) &= \mathbf{u}_0(t) + \bar{\mathbf{u}}(t)\end{aligned}$$

$$\dot{\mathbf{x}}_0(t) + \dot{\bar{\mathbf{x}}}(t) = \mathbf{h}(\mathbf{x}_0(t) + \bar{\mathbf{x}}(t), \mathbf{u}_0(t) + \bar{\mathbf{u}}(t), t)$$

$$= \mathbf{h}(\mathbf{x}_0(t), \mathbf{u}_0(t), t) + \frac{\partial \mathbf{h}}{\partial \mathbf{x}} \bar{\mathbf{x}} + \frac{\partial \mathbf{h}}{\partial \mathbf{u}} \bar{\mathbf{u}} + \dots$$

$$\mathbf{h} = [h_1 \dots h_n]^T, \mathbf{x} = [x_1 \dots x_n]^T, \mathbf{u} = [u_1 \dots u_p]^T$$

$$\mathbf{A}(t) \equiv \frac{\partial \mathbf{h}}{\partial \mathbf{x}} = \begin{bmatrix} \partial h_1 / \partial x_1 & \partial h_1 / \partial x_2 & \dots & \partial h_1 / \partial x_n \\ \partial h_2 / \partial x_1 & \partial h_2 / \partial x_2 & \dots & \partial h_2 / \partial x_n \\ \vdots & \vdots & \ddots & \vdots \\ \partial h_n / \partial x_1 & \partial h_n / \partial x_2 & \dots & \partial h_n / \partial x_n \end{bmatrix}$$

$$\mathbf{B}(t) \equiv \frac{\partial \mathbf{h}}{\partial \mathbf{u}} = \begin{bmatrix} \partial h_1 / \partial u_1 & \partial h_1 / \partial u_2 & \dots & \partial h_1 / \partial u_p \\ \partial h_2 / \partial u_1 & \partial h_2 / \partial u_2 & \dots & \partial h_2 / \partial u_p \\ \vdots & \vdots & \ddots & \vdots \\ \partial h_n / \partial u_1 & \partial h_n / \partial u_2 & \dots & \partial h_n / \partial u_p \end{bmatrix}$$

Jacobians

$$\dot{\bar{\mathbf{x}}}(t) = \mathbf{A}(t)\bar{\mathbf{x}}(t) + \mathbf{B}(t)\bar{\mathbf{u}}(t)$$

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Linearization

- Many physical systems can be described by nonlinear differential equations
- Some nonlinear equations can be approximated by linear equations

An example

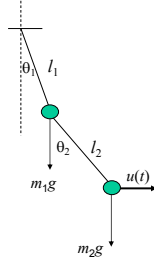
$$x_1 = \theta_1, x_2 = \dot{\theta}_1, x_3 = \theta_2, x_4 = \dot{\theta}_2$$

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -\frac{g}{l_1} \sin x_1 + \frac{m_2 g}{m_1 l_1} \cos x_3 \sin(x_3 - x_1) + \frac{1}{m_1 l_1} \sin x_3 \sin(x_3 - x_1) \cdot u$$

$$\dot{x}_3 = x_4$$

$$\dot{x}_4 = -\frac{g}{l_2} \sin x_3 + \frac{1}{m_2 l_2} (\cos x_3) u$$



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Linearization

- Many physical systems can be described by nonlinear differential equations
- Some nonlinear equations can be approximated by linear equations

An example

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -\frac{g}{l_1} \sin x_1 + \frac{m_2 g}{m_1 l_1} \cos x_3 \sin(x_3 - x_1) + \frac{1}{m_1 l_1} \sin x_3 \sin(x_3 - x_1) \cdot u$$

$$\dot{x}_3 = x_4$$

$$\dot{x}_4 = -\frac{g}{l_2} \sin x_3 + \frac{1}{m_2 l_2} (\cos x_3) u$$



$$\dot{\mathbf{x}} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -(m_1 + m_2)g / (m_1 l_1) & 0 & m_2 g / m_1 l_1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -g / l_2 & 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 / m_2 l_2 \end{bmatrix} u$$

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