

1. Control architectures - conceptual

- Deliberative Control - long time scale
SPA - Sensing, Planning (determining possible outcomes of actions and searching for best sequence of actions to achieve a goal), Acting
⊖ Very Slow, very memory intensive, info can be outdated, executing a plan can be difficult
- Reactive control - tightly couples sensing and acting; no planning ahead (int. representations of environment), very fast → most common in robotics
Action selection - deciding among multiple possible actions/behaviors
Arbitration: select one candidate
Fusion: combine multiple candidates into one
Multitasking: must be able to support parallelism
Subsumption architecture - bottom-up design
Modular, with hierarchy among modules
Higher layers "subsume" lower ones
⊖ No state, no internal rep. of world, no memory, no learning
- Hybrid control - comb of deliberative and reactive
Reactive layer, planning layer, middle layer connecting
Middle reconciles time scales, diff. repr. and contradictory commands
⊖ Middle layer is difficult to build, M layer specialized to specific problem, R and D layers can work to detriment of each other
- Behavior-based control - "behaviors" as modules for control
Behaviors: (closest to reactive control)
achieve/maintain particular goals, time-extended, not instantaneous, take inputs from sensors and other behaviors, more complex than actions
Behaviors typically executed in parallel
Network of behaviors store state and construct world models
Operate on compatible time scales
Key properties: react in time, use repr. to generate behavior, use uniform structure in system
Emergent behavior: structured behavior that is apparent from observer's POV but not robot
→ Note on emergent behavior
Reactive, behavior-based use parallel rules which interact with each other and env (most em behavior)
Deliberative systems are sequential and thus require env structure for em behavior
Hybrid follows deliberative model, minimizing em behavior

2. Find state-space equation

$$\dot{x} = f(x, u) \quad y = g(x, u) \quad \text{Don't use mats for nonlinear}$$

Linearize (for small angles)

$$\sin x \approx x \quad \cos x \approx 1 - \frac{1}{2}x^2$$

Make A, B, C, D matrices

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

3. Find response of single-input, single-output system

Transfer Function = $Y(s)/R(s) \rightarrow LT$

Zero state response: $y(s) = TF \cdot LT(\text{input})$
Do PF expansion

Zero input response: Redo LT including initial condition, set input to 0

$$\rightarrow L\left[\frac{d^n f}{dt^n}\right] = s^n F(s) - s^{n-1}f(0^-) - \dots - f^{(n-1)}(0^-)$$

$$L\left[\frac{d^2 y}{dt^2}\right] = s^2 Y(s) - sy(0^-) - \dot{y}(0^-)$$

$$L\left[\frac{dy}{dt}\right] = sY(s) - y(0)$$

Use superposition to combine y_{zs} and y_{zi}

4. Solve state-space equation (find $y(t)$ by using matrices)

$$y(s) = C(SI - A)^{-1}x(0) + C(SI - A)^{-1}Bu(s)$$

$x(0)$ is initial condition for x

$u(s)$ is LT of $u(t)$

Do ILT to get $y(t)$

5. Stability: given A matrix, find out if system is stable

Marginally stable: A has distinct eigenvalues, all eigenvalues have 0 or neg. real parts

Asymptotically stable: all eigenvalues of A have neg. real parts

Unstable: 1 or more eigenvalue has pos. real part

$\det(\lambda I - A)$ to get eigenvalues
asympt. stable \Rightarrow marginally stable, but not other way round
asympt. \Rightarrow BIBO

6. Pole placement (find K)

$$\text{Desirable char eq. } (\lambda - \sigma_1)(\lambda - \sigma_2) = 0$$

$$\text{Char eq. } \det(\lambda I - (A - BK)) = 0$$

$$\text{where } K = [K_1, K_2]$$

7. Controllability

Controllability matrix: $C = [B \ AB \ \dots \ A^{n-1}B] \rightarrow$ Full rank (linearly independent)
 $\det(C) \neq 0$ means it's controllable

Laplace Transform Table

Time Domain	Frequency Domain
$\delta(t)$	1
A (step)	$\frac{A}{s}$
t (ramp)	$\frac{1}{s^2}$
t^2	$\frac{2}{s^3}$
$t^n, n > 0$	$\frac{n!}{s^{n+1}}$
e^{-at}	$\frac{1}{s+a}$
$e^{-at} \sin(\omega t)$	$\frac{\omega}{(s+a)^2 + \omega^2}$
$e^{-at} \cos(\omega t)$	$\frac{s+a}{(s+a)^2 + \omega^2}$

ILT to get

impulse response

Nominal second order form:

$$G(s) = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

Solve state space equation example

$$\dot{x} = \begin{bmatrix} 3 & -2 \\ 4 & -3 \end{bmatrix} x + \begin{bmatrix} 1 \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & 1 \end{bmatrix} x \quad x(0) = \begin{bmatrix} 3 \\ 3 \end{bmatrix} \quad u(t) = 3 \cdot 1(t)$$

$$y(s) = C(SI - A)^{-1} x(0) + C(SI - A)^{-1} B u(s)$$

$$SI - A = \begin{bmatrix} s-3 & 2 \\ -4 & s+3 \end{bmatrix}$$

$$(SI - A)^{-1} = \begin{bmatrix} \frac{s+3}{s^2-1} & \frac{-2}{s^2-1} \\ \frac{4}{s^2-1} & \frac{s-3}{s^2-1} \end{bmatrix}$$

$$u(s) = \frac{3}{s}$$

Inverse Proc. (2x2)

- Switch elems in diag.
- Reverse signs of off diags
- Divide by det.

Response of single-input, single-output example

$$\frac{d^2 y(t)}{dt^2} + 4 \frac{dy(t)}{dt} + 3y(t) = 6r(t)$$

$$y(0) = 3 \quad \dot{y}(0) = 0 \quad r(t) = 1, t \geq 0$$

$$\text{LT: } s^2 Y(s) + 4sY(s) + 3Y(s) = 6R(s)$$

$$\frac{Y(s)}{R(s)} = \frac{6}{s^2 + 4s + 3} \quad \text{LT of input } (r=1(t))$$

zero state response:

$$Y(s) = \frac{6}{s^2 + 4s + 3} \cdot \frac{1}{s}$$

$$= \frac{6}{(s+3)(s+1)(s)} \rightarrow \text{PF expansion}$$

$$= \frac{2}{s} + \frac{-3}{s+1} + \frac{1}{s+3} \rightarrow \text{ILT}$$

$$y(t) = 2 - 3e^{-t} + e^{-3t}$$

Zero input response: Redo LT including initial condition (use differential theorem)

$$[s^2 y(s) - \dot{y}(0) - sy(0)] + 4[sy(s) - y(0)] + 3y(s) = 6r(s) \rightarrow \text{set } r(s) \text{ to } 0$$

$$y(s) = \frac{3s+12}{s^2+4s+3} \rightarrow \text{PF expansion}$$

$$= \frac{-1.5}{s+3} + \frac{4.5}{s+1} \xrightarrow{\text{ILT}} y_{zi}(t) = -1.5e^{-3t} + 4.5e^{-t}$$

$$y(t) = y_{zs}(t) + y_{zi}(t) = 2 + 3\frac{e^{-t}}{2} - \frac{e^{-3t}}{2}$$