



University of Pittsburgh

# ECE 1150: Computer Networks

## Physical Layer: Transmission Medium

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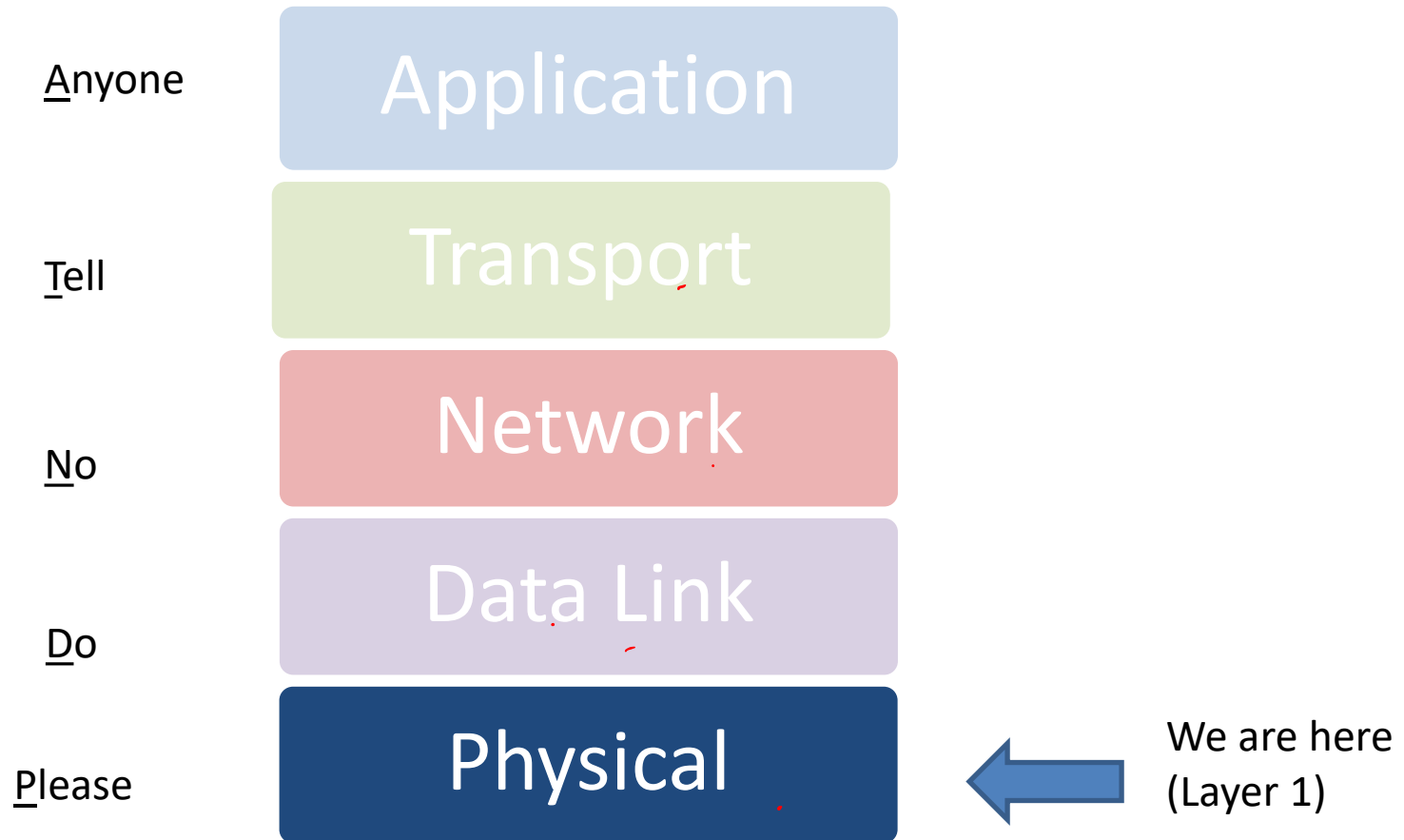
# In Previous Units

- Introductory topics
- Circuit switching, Packet switching
- Propagation, transmission and queuing delays
- Throughput
- Layering
- Packetization, encapsulation
- OSI and TCP/IP reference models

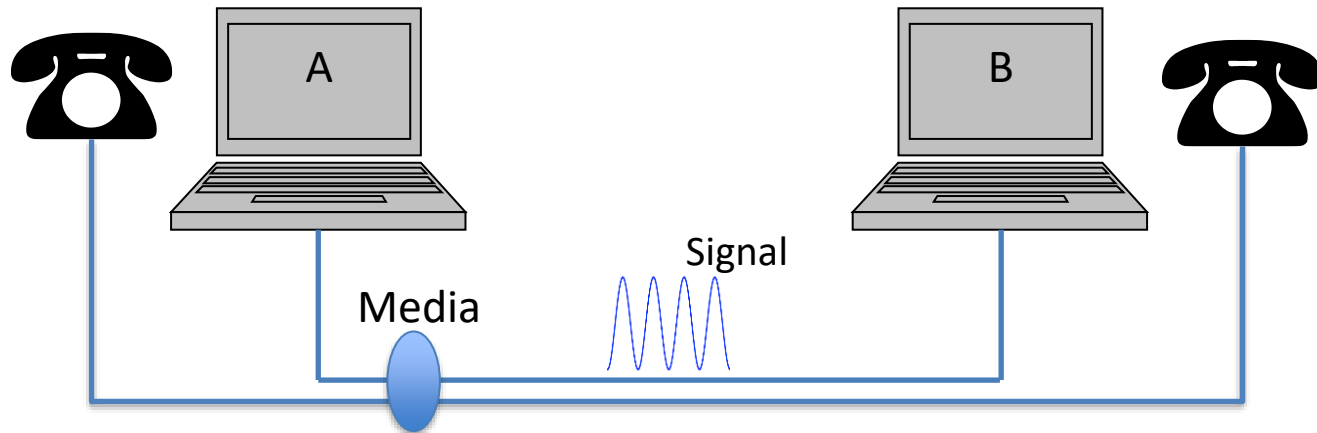
# Objectives of This Unit

- Describe the function of the physical layer
- Define what is a medium
- Differentiate different types of medium: twisted pair, coaxial, fiber optic cables, wireless

# Context



# Context



- What is involved in getting **information** from A to B?
  - **Media** – what are different common transmission media?
  - **Signals** – what is a signal?
  - Bunch of other stuff (**standards, protocols**, etc.)

# Signal

Data link layer

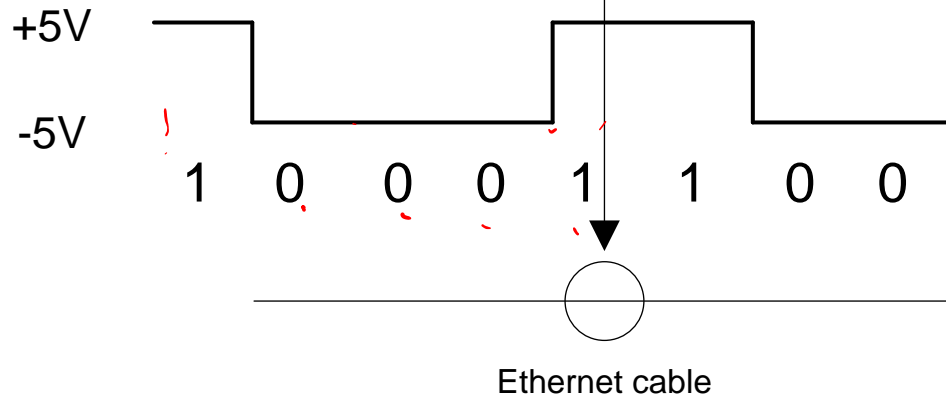
10001100

Physical layer

Data from data-link layer

Physical layer  
transforms  
data to signal

Signal representation of data



# Special Feature of the Physical Layer

- Physical layer **interacts with nature**
- Converts **data to signals** for transmission on the physical media
- The **physical medium** is the link along which a signal propagates

# Physical Medium

- **Medium**
  - Can be **guided or unguided**
    - Guided: copper wire, optic fiber (glass), coax cable
    - Unguided: air medium ( radio, microwave, satellite)
- **Signals** generated by physical layer **comply with properties of the medium**
  - Examples: voltages in copper, light in fiber, electromagnetic radiation (radio frequency [RF] signals) in wireless

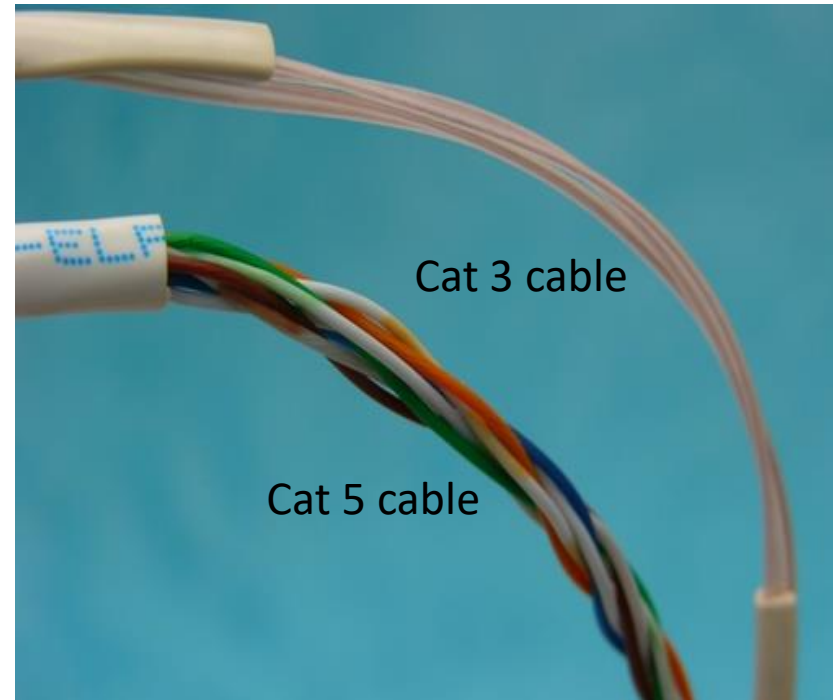


# Impact of Physical Medium on Signals

- **Attenuation**
  - Function of distance and signal frequency
  - Representations in dB
- Susceptibility to **noise**
  - which affects the capacity/maximum data rate
- **Generation of electromagnetic emissions (interference)**

# Copper Wire as Physical Medium

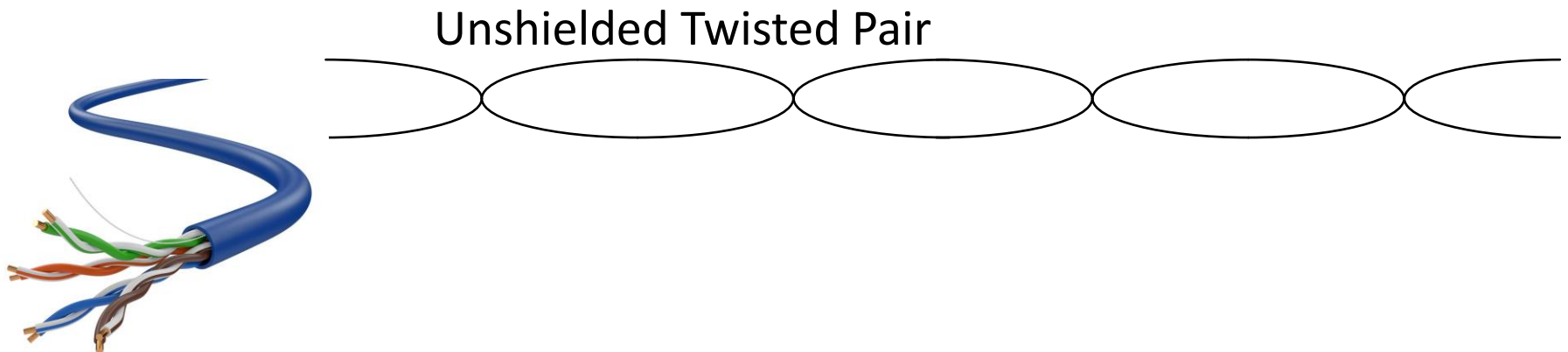
- Copper is a **good conductor** of electricity and is relatively abundantly **available**
- **Unshielded twisted-pair (UTP)**
  - **8 individual strands** of copper wire are organized as **four pairs**
- Each pair of wires is twisted around each other
  - Twisting **reduces interference**, reduces **noise**
  - **Tighter twisting improves data rates**



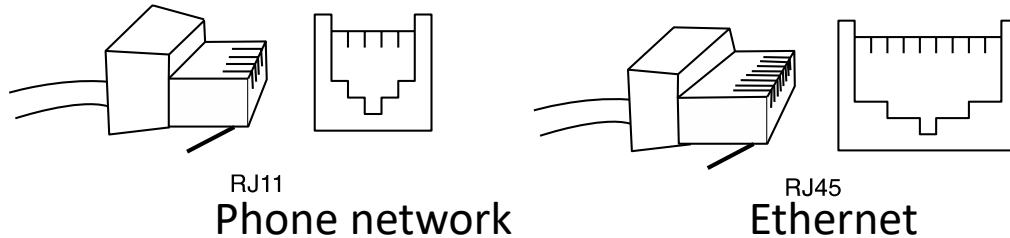
# Categories of UTP cables

- Categories range from Cat-1 to Cat-6
  - The **higher** the **category**, the **higher** the **data rate**
    - Generally **more twists-per-inch**

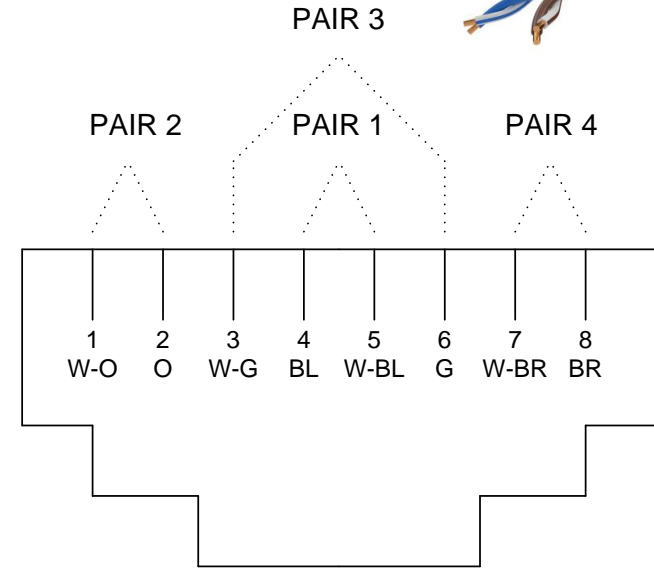
Cable type	Max data rate
Cat 3	10 Mbps
Cat 5e	1,000 Mbps = 1Gbps
Cat 6	10 Gbps



# Cable Connectors



- Cat5e cables end in **RJ 45 connectors for Ethernet**
- Not all pairs are used in all cases
  - For **100Mbps Ethernet**, **2 pairs** are used
  - **1Gbps Ethernet** all **4 pairs** are used

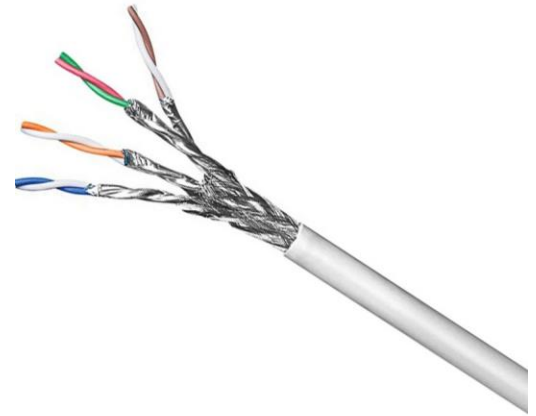


Conductor identification	Color code	Use (for 100Mbps)
Pair 1	White-Blue/ Blue	-
Pair 2	White-Orange/ Orange	Transmit /receive data
Pair 3	White-Green/ Green	Receive /receive data
Pair 4	White-Brown/ Brown	-

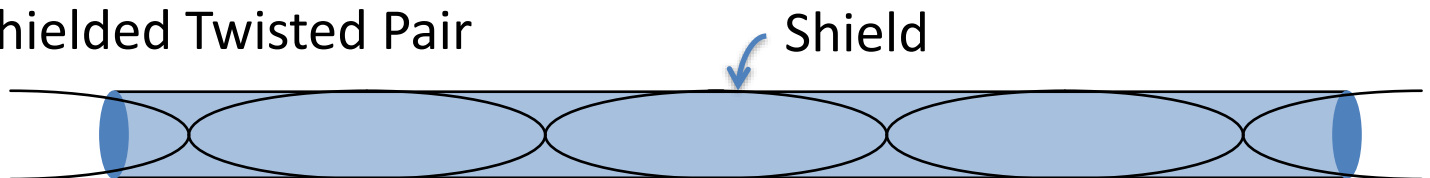
In 1 Gbps Ethernet all pairs are used for transmit/receive

# Shielded Twisted Pair (STP)

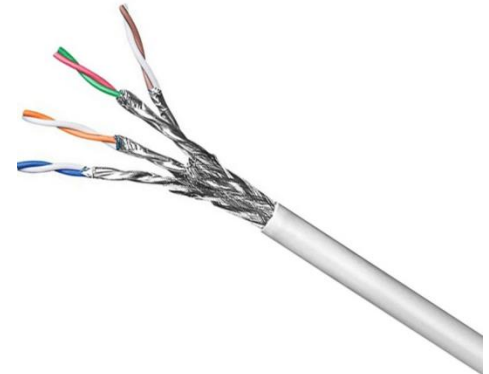
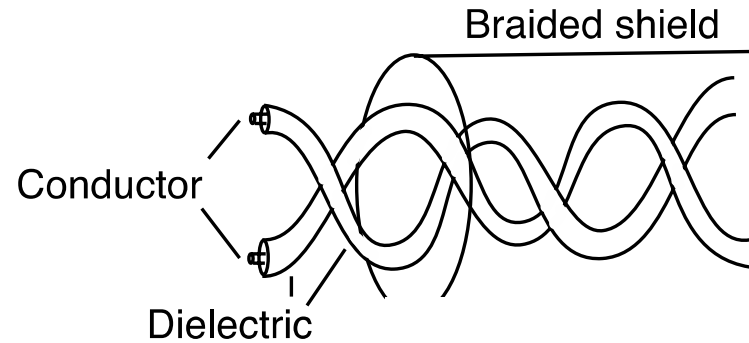
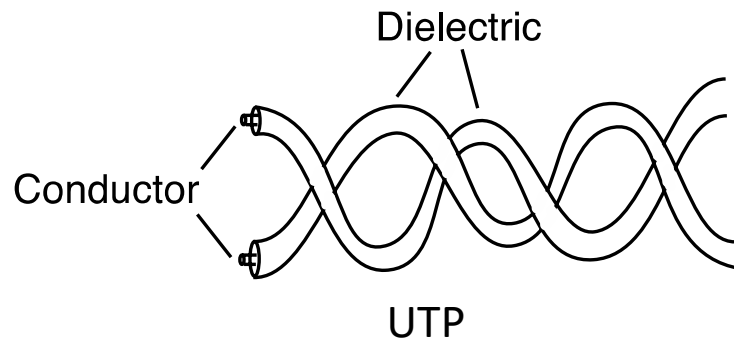
- Description
  - Twisted pair
  - **Outer metallic “shield” included**
  - More **expensive** than UTP
- Characteristics
  - **Lower noise** susceptibility than UTP
  - **Lower electromagnetic emissions** than UTP



Shielded Twisted Pair

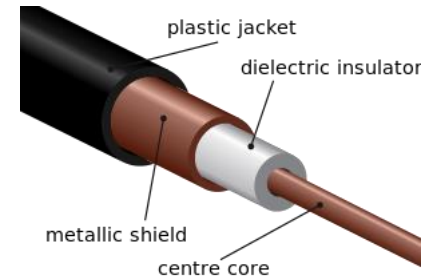


# UTP and STP Again



# Coaxial Cable

- Used in TV cable



**Inner  
Conductor**

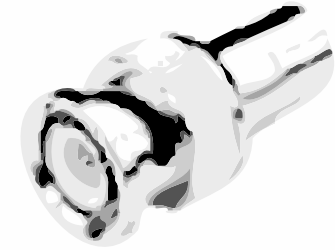
**Insulator**

**Shield &  
Sheath**

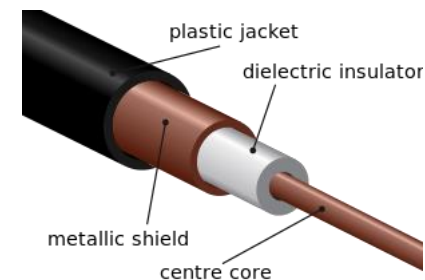
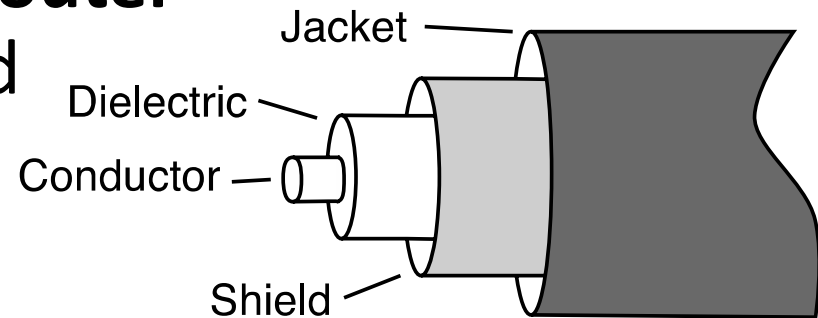


# Coaxial cable

- Applications
  - Ethernet (until around 1987)
  - Cable TV
- Single **copper core**, plus **outer insulation**, shielding, and **inner insulation**
- Characteristics
  - Less prone to interference compared to UTP
  - Distance - up to 2 km (1.2 miles)



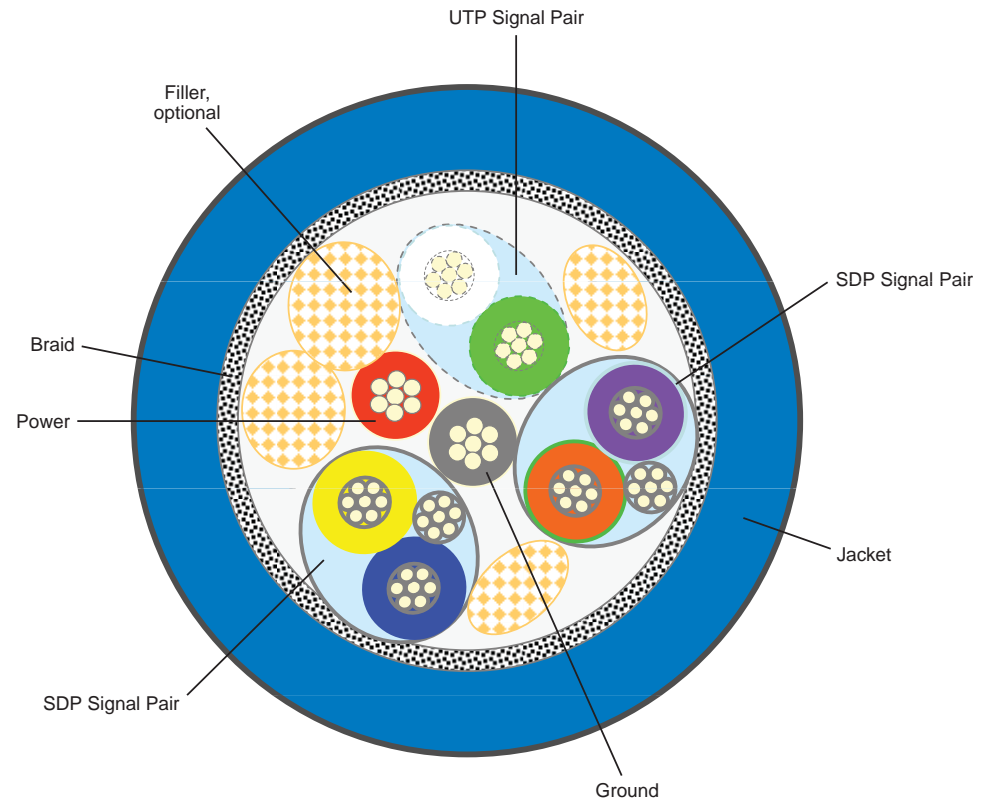
BNC connector





# Copper is Used Almost Everywhere

- Example: USB SuperSpeed
  - Wire for power
  - Many wires are squeezed in the cable
  - 5 Gbps
- Short length!



*Source: SuperSpeed USB PHY Layer Specification  
Presentation by Howard Heck, Intel*

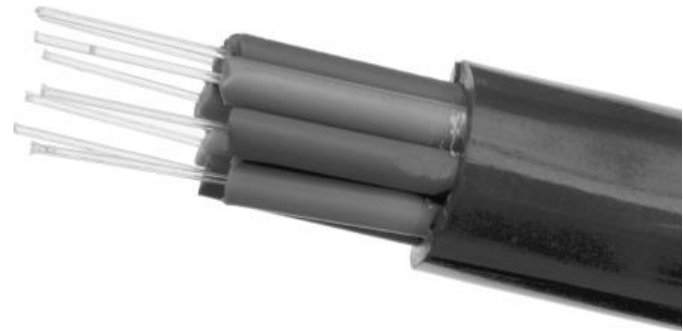
# Characteristics of Copper Cables

- Great for **short distances**
  - Local networking, few hundreds of meters
  - **Attenuation** and **loss** (to be visited)
- Data **rates** are **limited**
  - Can reach 10 Gbps
- **Weight** and **cost of installation**

# Optical Fibers

- Optical fiber overcomes these problems
- Typically used for **long-distance** communications

*Source: © Hugh Threlfall/Alamy*



# Optical Fiber as Physical Medium

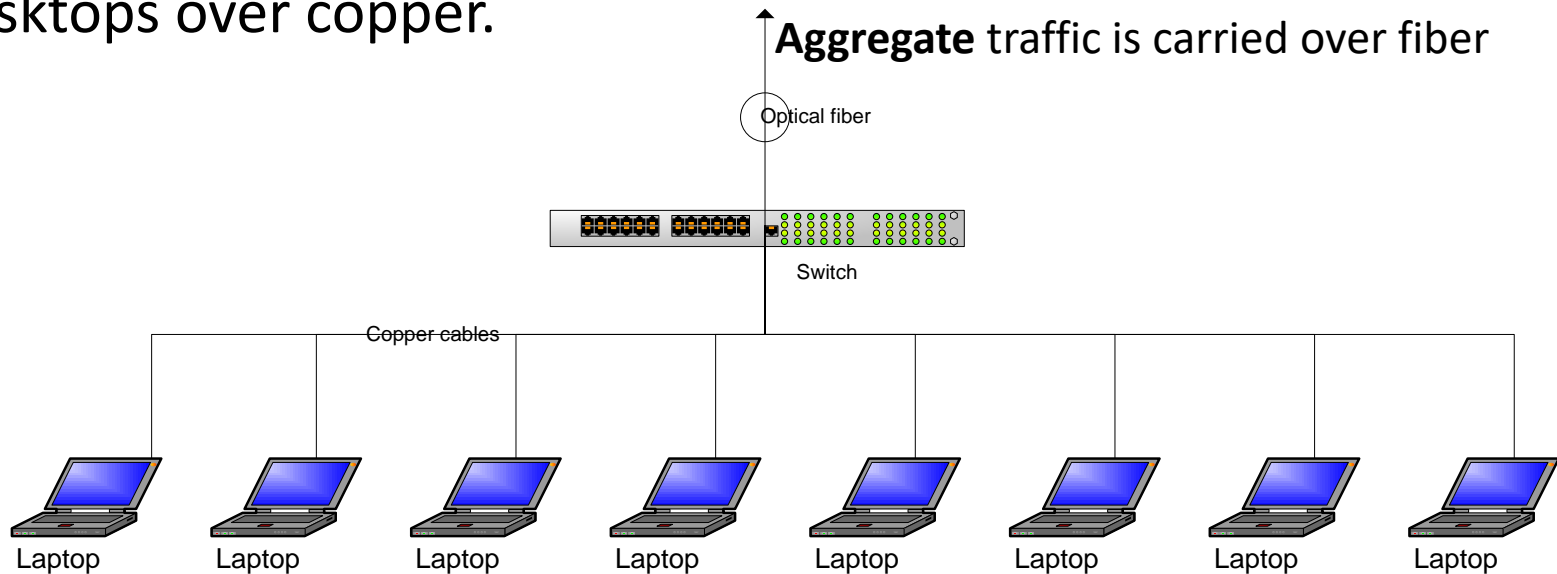
- Backbone, LANs, high-speed Internet access
- Local networks are also using optical fiber
  - FiOS (Fiber optic service) = Fiber To The Home (FTTH) or Fiber to the Premises (FTTP)
    - Optical Fiber is now in the access network

# Optical Fiber as Physical Medium

- Optical fiber is thin **strand of glass** that guides **light**
  - Glass is a good **conductor of light**, **not heavy**
  - Can carry large volumes of data over **long distances**
- Data transmitted using light from **lasers** or **light emitting diodes (LEDs)**
- Extremely **fast data rates**
  - Hundreds of terabytes per sec possible (tera =  $10^{12}$ )

# Aggregating network traffic from copper to fiber

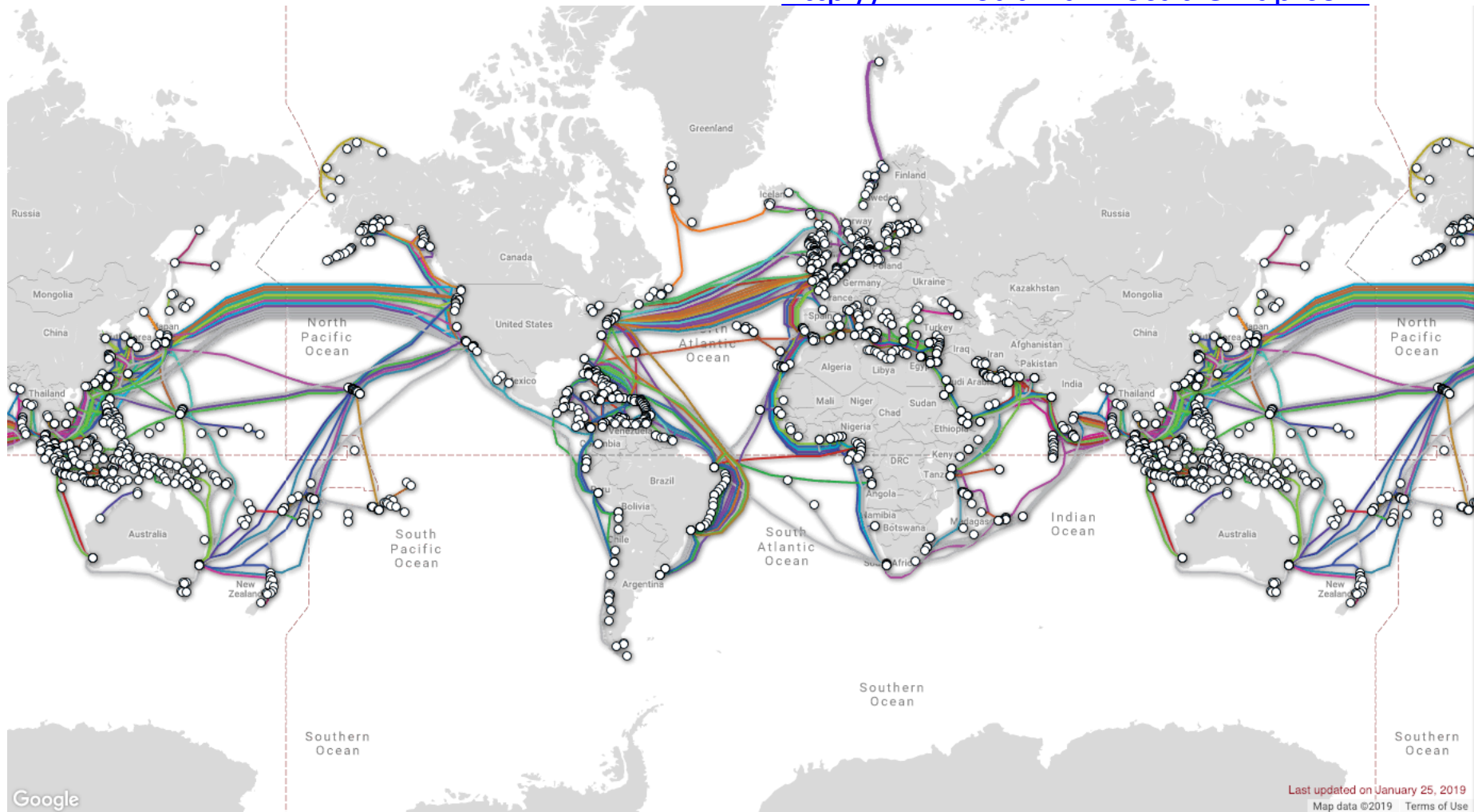
Typical setting: Optical fiber bring connectivity to a central location in buildings, then network connectivity is distributed to desktops over copper.



Few hundred pounds of optical fiber can carry data equivalent to hundreds of copper wires

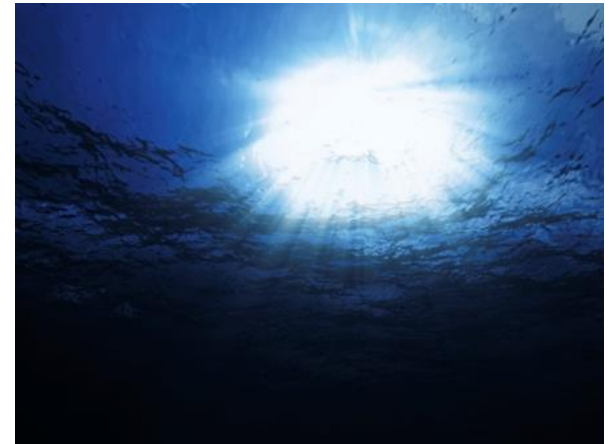
# Submarine Optical Fiber Installation

<http://www.submarinecablemap.com>



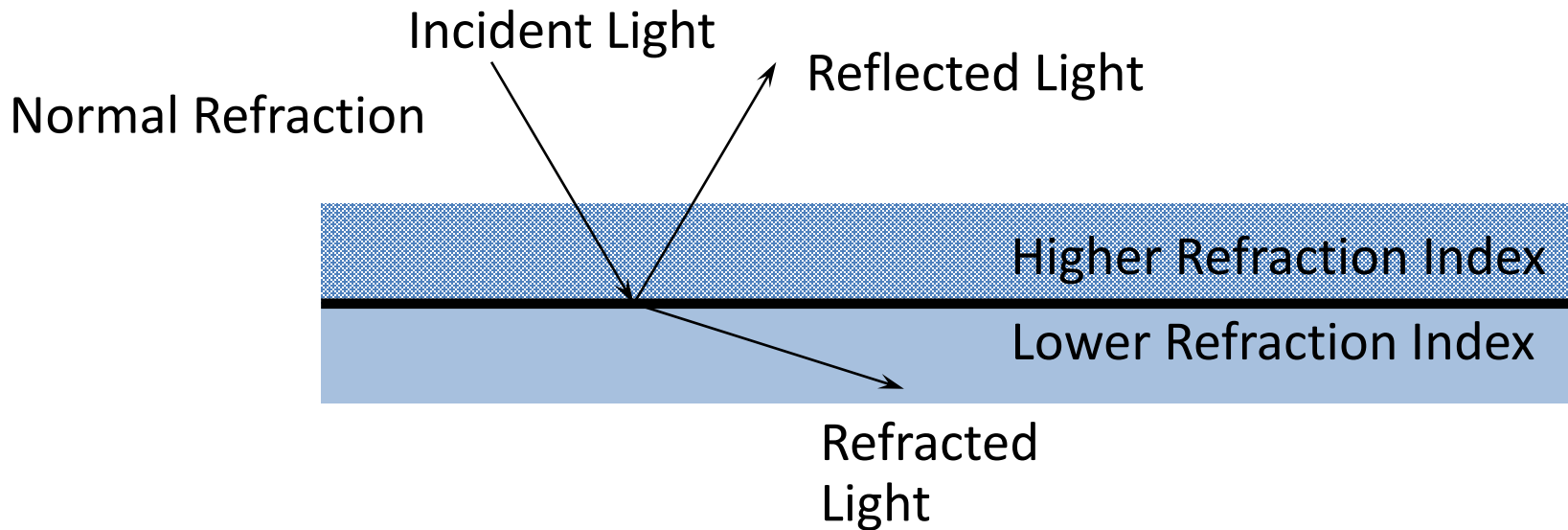
# Optical Fiber as Physical Medium

- Works on the principle of **total Internal Reflection**
  - Light can escape only if it hits boundary at right angles
  - **Due to little energy loss,** fiber can transmit signals over **huge distances without repeaters**

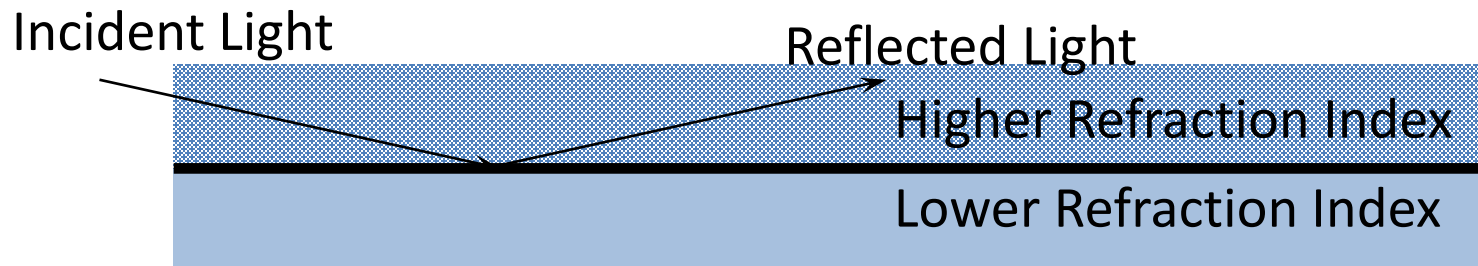




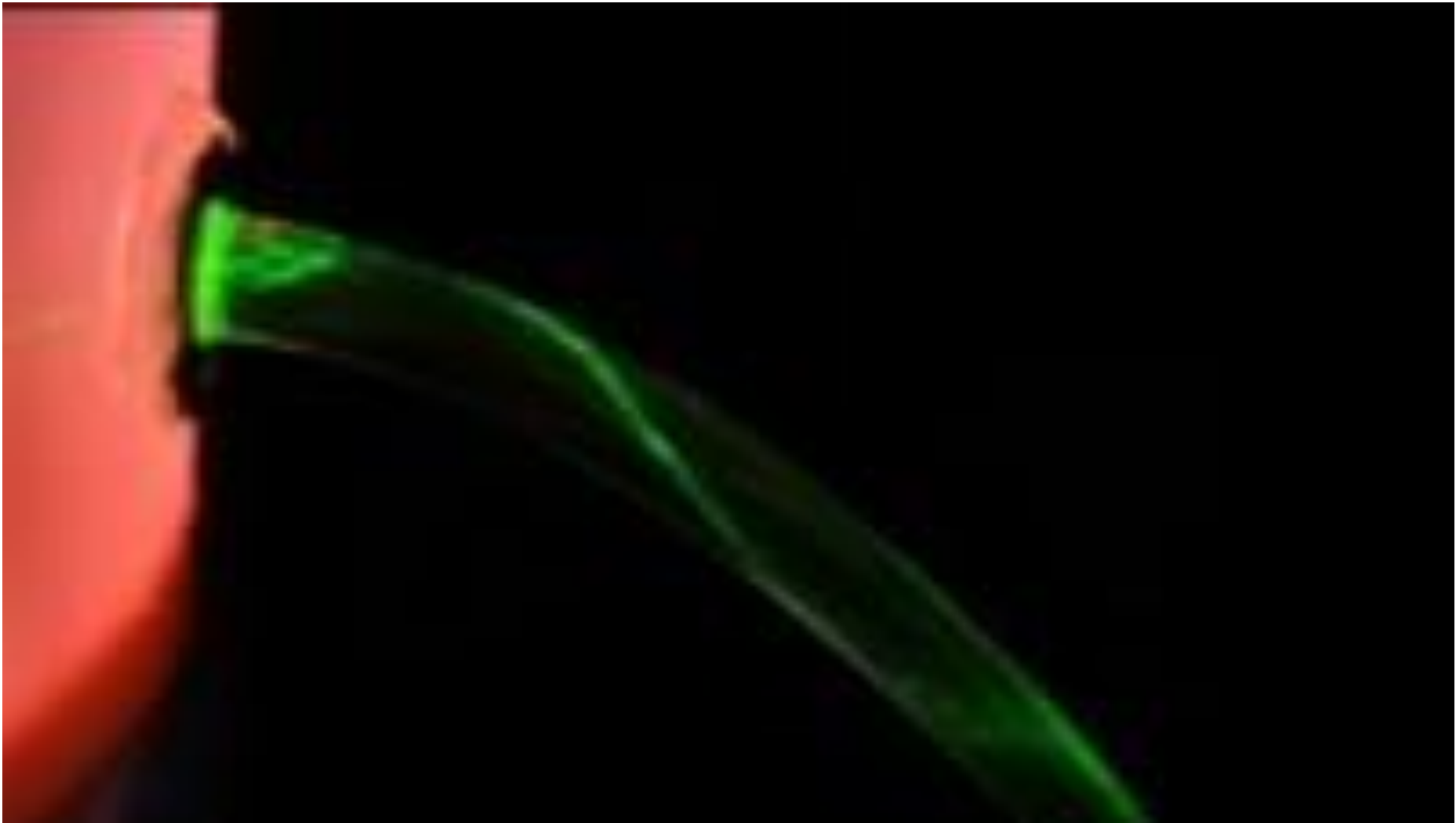
# Principle of Operation of Optical Fibers



## Total Internal Reflection

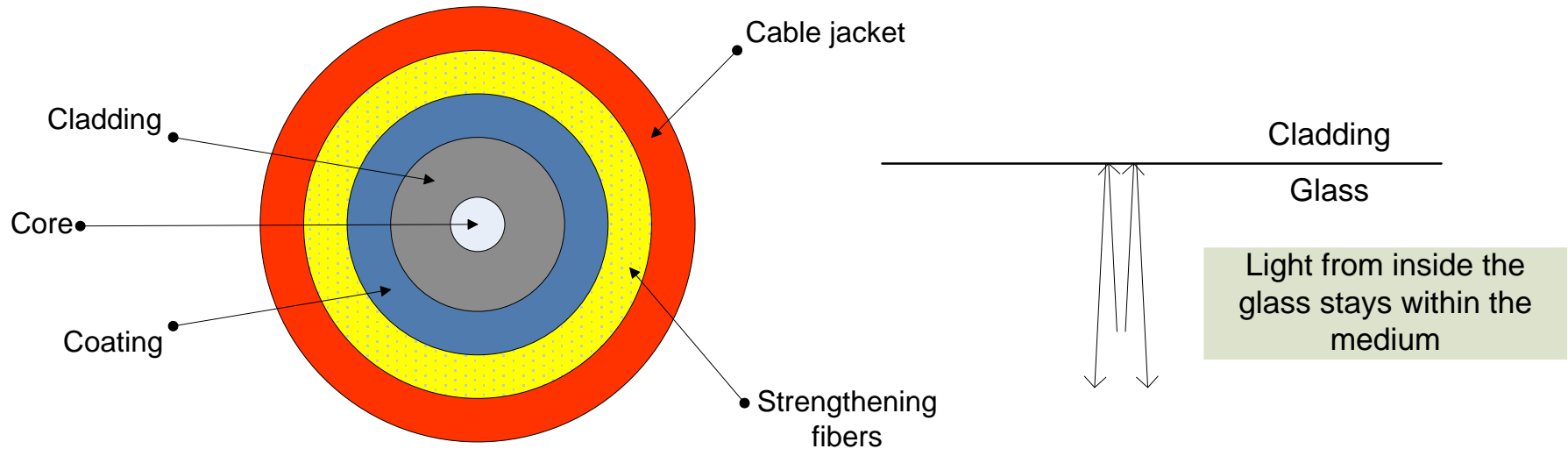


Angle of incidence greater than a critical angle



[https://www.youtube.com/watch?v=0MwMkBET\\_5I](https://www.youtube.com/watch?v=0MwMkBET_5I)

# Construction of Optical Fiber



# Characteristics of Optical Fibers

- **Two types:** multimode and single mode

# Multimode Optical Fibers

- **Thicker fibers** (50-100 micron core)
- Can use **cheaper transmitters (LED's)**
- Many optical paths (modes) in fiber
  - Significant signal **dispersion over distances** which leads to inter-symbol interference (different symbols of same message interfere)



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# Single Mode Optical Fibers

- **Thin fibers** (~5 micron core)
- **Single optical path**



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- Requires the use of **more costly laser transmitters**
- **Good for longer distances**

# tophat



## Q\_Capacity and noise susceptibility

The relationship between capacity (maximum data rate) and noise susceptibility is that

**A**

As noise susceptibility of a link increases, capacity increases

**B**

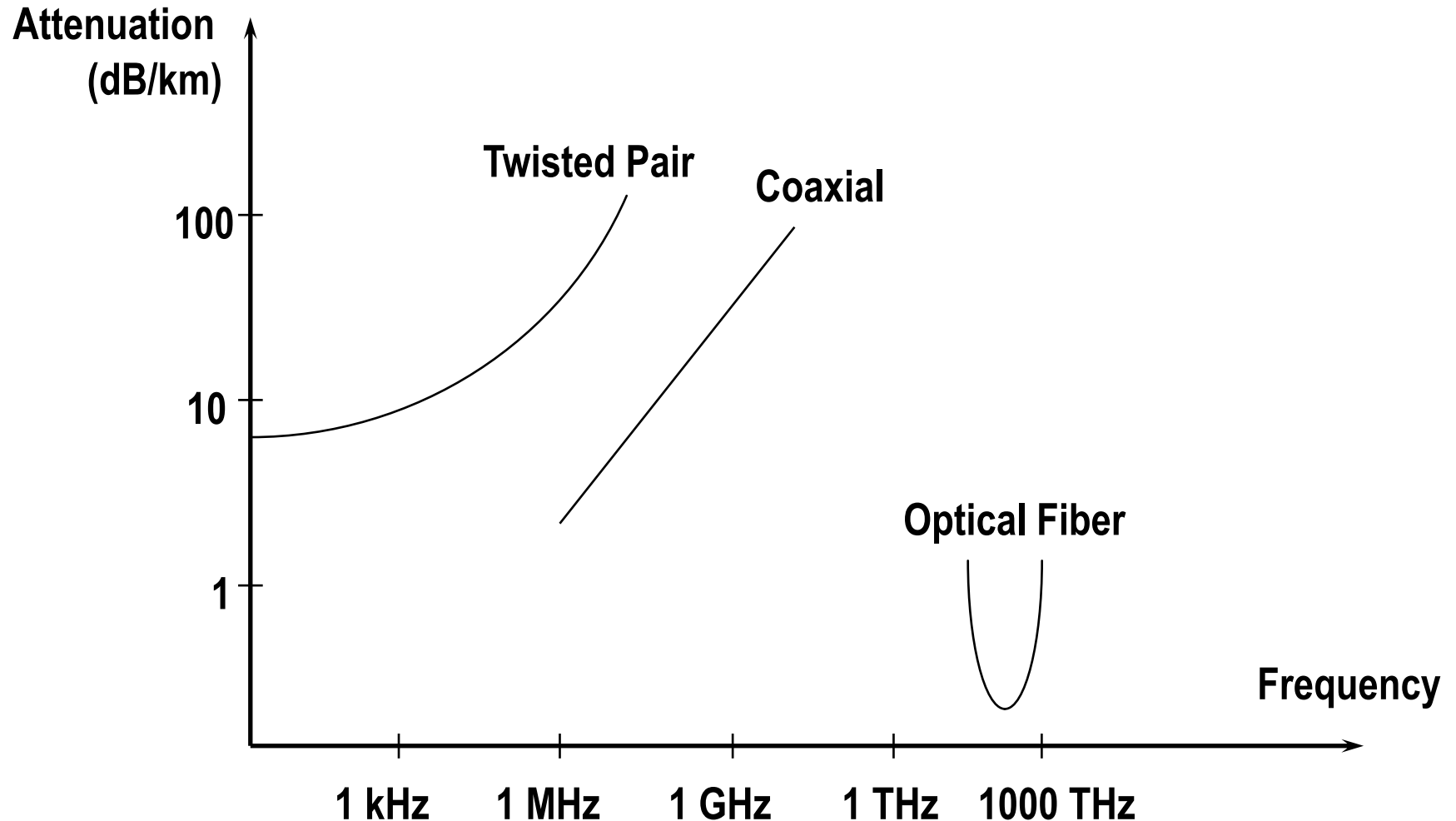
As noise susceptibility of a link increases, capacity decreases

# Cables

Cable type	Cost	Ease of use	Capacity	Noise Susceptibility	EM radiation
Twisted pair	Low	High	Low	High	High
Coax	Medium	Medium	Good	Lower	Lower
Multimode Fiber	Medium	Medium	High	Very low	Almost zero
Single mode fiber	Highest	Lowest	Highest	Very low	Almost zero



# Comparison of Cable Types



# Wireless

- Wireless communication system
  - Any communication system that uses a **naturally occurring communication medium**, such as **air**, **water**.
  - Advantages: Convenience, mobility
- Examples:
  - Simplex: Radio, TV
  - Duplex: Cell phones, satellite, WiFi, Bluetooth
- Fundamentally different from wired networks

# Air as a Transmission Medium

- **Hard to slice** wireless transmissions in “space”
  - New technologies like MIMO (multiple input multiple output antennas) try to do some of this

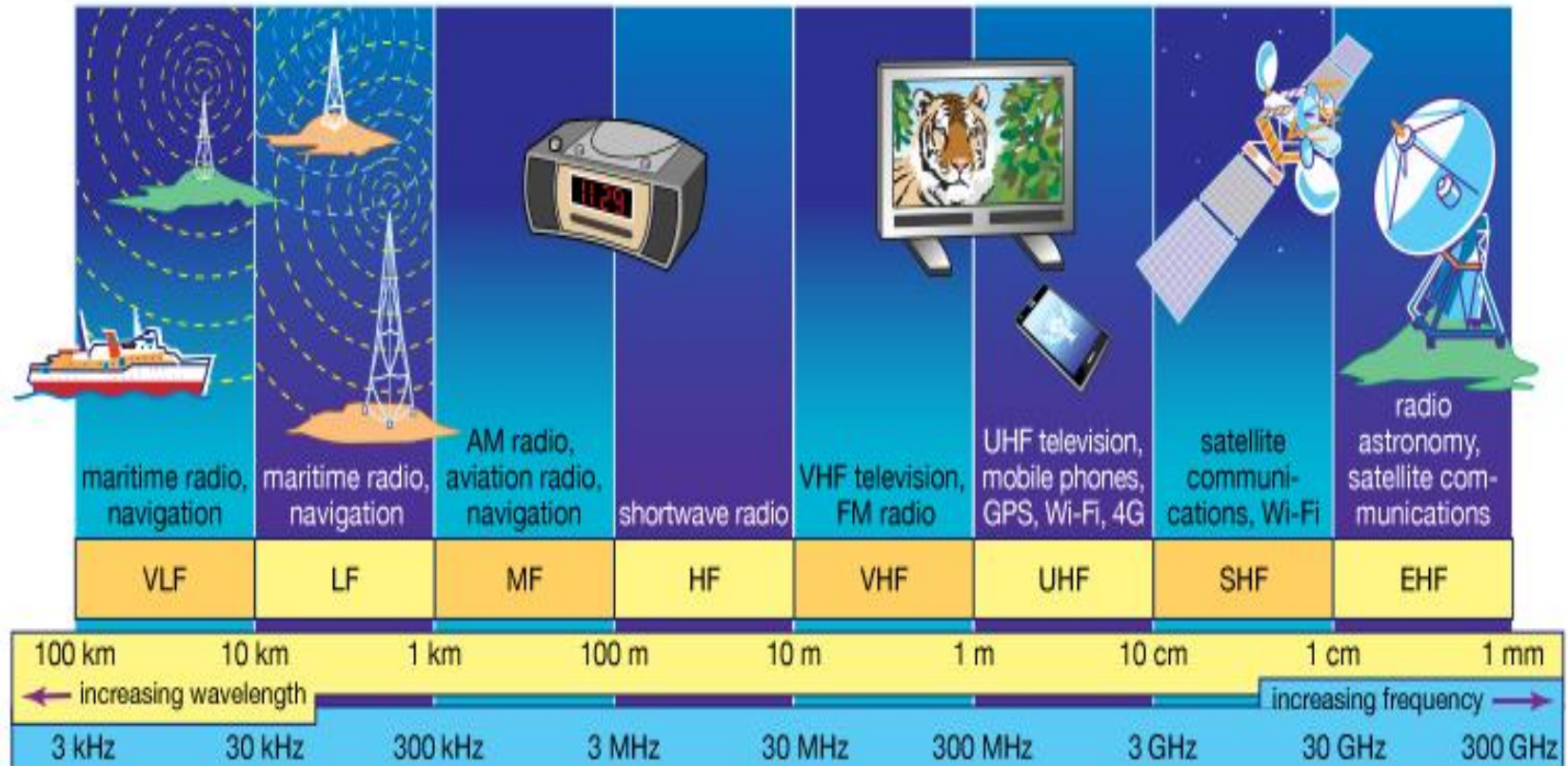
# Wireless Communications

- The common way of slicing is to “allocate” different **frequency bands** to different applications
  - **Power, frequency bands, receiver capability**, all impact wireless

# Wireless Communications

- Typically uses **electromagnetic radiation** for communication
  - **Free space optical** wireless started to gain a lot of attention

# Electromagnetic Spectrum



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*VLF: Very low frequency*

*LF: low frequency*

*MF: Medium frequency*

*HF: High frequency*

*VHF: Very high frequency*

*UHF: Ultra high frequency*

*SHF: super high frequency*

*EHF: Extremely high frequency*

# Spectrum allocation

- The Federal Communications Commission (FCC) regulates spectrum in the US
  - Licensed Vs Unlicensed
    - Unlicensed: The industrial, scientific and medical (ISM) bands, e.g. in US, 900MHz, 2.4 GHz, 5.8 GHz
      - Now used by WiFi, Bluetooth, cordless phones, and others

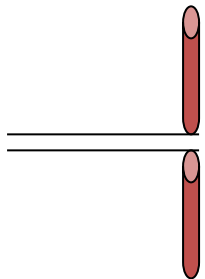




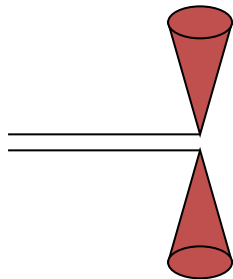


# Wireless also Needs Antennas

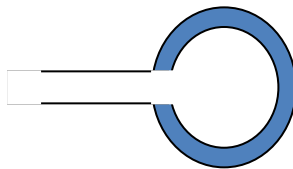
- A transducer for **converting guided signals** into **electromagnetic radiation** in an unbounded medium or vice versa



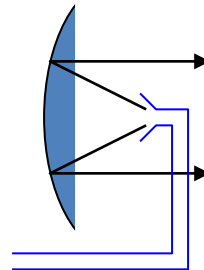
Thin Dipole



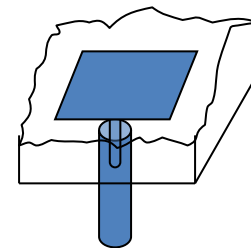
Biconical Dipole



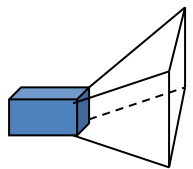
Loop



Parabolic Reflector



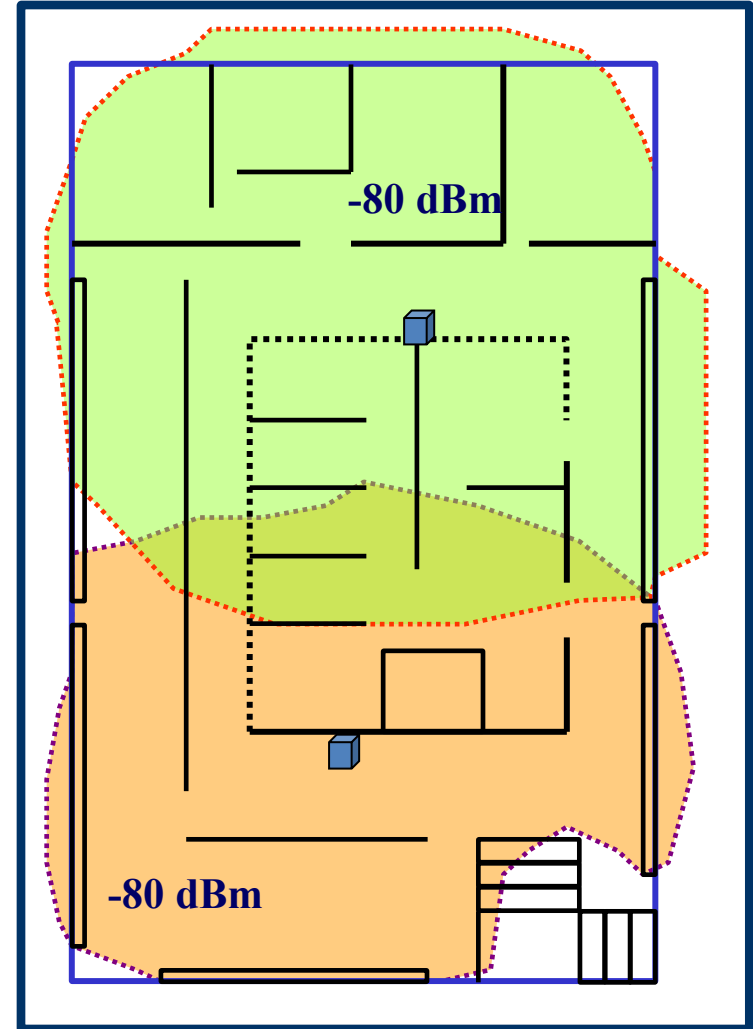
Microstrip



Horn Antenna

# Wired Vs. Wireless

- **Wireless more flexible, at the expense of higher attenuation, noise susceptibility and interference.**
- **Capacity?**



# Transmission Media

Cable type	Cost	Ease of use	Capacity	Noise Susceptibility	EM radiation (interference)
Twisted pair (UTP)	Low	High	Low	High	High
Coax	Medium	Medium	Good	Lower	Lower
Multimode Fiber	Medium	Medium	High	Very low	Almost zero
Single mode fiber	Highest	Lowest	Highest	Very low	Almost zero
Wireless	<b>Variable</b>	<b>Variable</b>	Low	High	High

Note that the **capacity** (i.e. rate) increases as the **noise** susceptibility improves