

```
1  #include <stdint.h>
2  #include <stdbool.h>
3  #include "stm32f10x.h"
4
5  void ADC_init(void);
6  bool ADC1_read(uint8_t channel);
7
8  void send_2_LCD1(uint8_t data);
9  void send_2_LCD2(uint16_t data);
10 void send_full(uint32_t data);
```