

The screenshot displays three Xcode windows side-by-side, each showing a different type of template file:

- Left Window:** Shows an EJS template file named `index.ejs`. The code includes EJS-specific syntax like `<% var title = 'EJS Template' %>` and `<%= title %>`.
- Middle Window:** Shows a Pug template file named `index.pug`. The code includes Pug-specific syntax like `doctype html`, `html`, `head`, and `title= Pug Template`.
- Right Window:** Shows a standard HTML template file named `index.html`.

A context menu is open over the `index.html` window, specifically over the `HTML Tools` option in the `Editor` submenu. The menu items are:

- Show Completions ⌘ Space
- Edit All in Scope ⌘⌘E
- Fix All in Scope ⌘⌥⌘F
- Show Issue
- Issues ►
- Structure ►
- Code Folding ►
- Syntax Coloring ►
- Show Invisibles
- Show Blame for Line
- Hide Code Coverage
- CSS Tools ►
- HTML Tools ►** (highlighted)
- JS Tools ►

When hovering over the `HTML Tools` option, a secondary submenu is visible with three options:

- Create new HTML template
- Create new Pug template
- Create new EJS template