

Sprint 2 Retro

1. Discuss what worked well this sprint that we want to continue doing?
 - Structure of code was cohesive
2. What didn't work well this sprint that we should stop doing?
 - Communication between team members didn't work very well
 - Demo did not go as planned
3. What should we start doing or improve?
 - Meeting before demo to go over presentation / demo
 - Better communication between team members
 - Better design to make things more appealing
4. Decide which of the above items will be addressed.
 - Communication, design, and better demo.

Sprint 3 Planning:

1)bug

- Tile design has graphical issue when scrolling over certain categories
- Heroku has issues loading all of the data from database

2)enhancements

- Change the design to keep things from moving
- Add better map data to make it easier to enter in locations / data

3)new features

- Directions to event
- Tally system for validation of events.