TikZ Diagrams

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Contents

1 aerospace **2**
1.1 cylindrical_eclipse_model . . . 2
1.2 earth_centered_inertial_coordinate_frame . . . 2
1.3 geocentric_right_ascension_and_declination . . . 3
1.4 geometry_of_the_flight_path_angle . . . 3
1.5 geometry_of_the_geocentric_latitude . . . 4
1.6 gravitational_interaction_between_two_bodies . . . 4
1.7 hohmann_transfer . . . 5
1.8 keplerian_orbital_elements . . . 6
1.9 n_body_problem . . . 7
1.10 orbital_plane . . . 7
1.11 perifocal_frame . . . 8
1.12 perifocal_frame_in_three_dimensions . . . 9
1.13 perifocal_frame_on_the_orbital_plane . . . 9
1.14 planet_centered_inertial_pci_frame . . . 10
1.15 radial_and_along_track_velocity_components . . . 10
1.16 radial_and_along_track_velocity_components_with_flight_path_angle . . . 11
1.17 relative_position_of_bodies . . . 11
1.18 rotation_of_a_celestial_body . . . 12
1.19 rsw_and_perifocal_frames . . . 12
1.20 satellite_position_and_velocity . . . 13
1.21 tilt_of_a_celestial_body . . . 13

2 compressible_flow **14**
2.1 normal_shock . . . 14
2.2 oblique_shock . . . 14

3 geometric_and_inertial_modeling **15**
3.1 body_axes_of_a_rectangular_prism . . . 15
3.2 rectangular_prism_face_numbering_convention . . . 15
3.3 rectangular_prism_vertex_numbering_convention . . . 16

4 heat_transfer **16**
4.1 heat_conduction_through_a_flat_plate . . . 16

5 kinematics **17**
5.1 absolute_kinematics . . . 17
5.2 angular_velocity . . . 18
5.3 coordinate_frame_definitions_for_polar_coordinates . . . 18
5.4 instantaneous_axis_of_rotation . . . 19
5.5 instantaneous_plane_of_motion . . . 19
5.6 kinematics_in_a_moving_frame . . . 20
5.7 kinematics_in_a_rotating_frame . . . 20
5.8 kinematics_in_a_stationary_frame_1 . . . 21
5.9 kinematics_in_a_stationary_frame_2 . . . 21

5.10 moving_frame . . . 22
5.11 particle_in_the_xy_plane . . . 22
5.12 polar_coordinates_of_the_instantaneous_motion . . . 23
5.13 radial_and_transverse_velocity_components . . . 23
5.14 radial_and_transverse_velocity_components_with_an_auxiliary_angle . . . 24
5.15 relative_kinematics . . . 24
5.16 relative_kinematics_with_multiple_coordinate_frames . . . 25
5.17 rotating_frame . . . 26

6 numerical_math **26**
6.1 backward_difference_approximation_v1 . . . 26
6.2 backward_difference_approximation_v2 . . . 27
6.3 bivariate_grid . . . 27
6.4 central_difference_approximation_v1 . . . 28
6.5 central_difference_approximation_v2 . . . 28
6.6 continuous_function . . . 29
6.7 continuous_time_function . . . 29
6.8 convergent_loop . . . 30
6.9 discretization_of_a_continuous_function . . . 30
6.10 discretization_of_a_continuous_time_function . . . 31
6.11 discretization_of_an_ODE_in_time . . . 31
6.12 forward_difference_approximation_v1 . . . 32
6.13 forward_difference_approximation_v2 . . . 32
6.14 ivp_solver_block_diagram . . . 33
6.15 ivp_solver_block_diagram_event_detection_mode . . . 33
6.16 ivp_solver_block_diagram_time_detection_mode . . . 33
6.17 least_squares_derivation_1 . . . 34
6.18 least_squares_derivation_2 . . . 34
6.19 multistep_propagation_function . . . 34
6.20 node_vector . . . 35
6.21 node_vector_example_v1 . . . 35
6.22 node_vector_example_v2 . . . 35
6.23 node_vector_query_special_case_1 . . . 36
6.24 node_vector_query_special_case_2 . . . 36
6.25 nonuniform_node_vector . . . 36
6.26 projection_onto_plane . . . 37
6.27 sampling_a_continuous_function_over_a_grid . . . 37
6.28 sampling_a_continuous_function_over_a_uniform_grid . . . 38
6.29 single_step_propagation_function . . . 38
6.30 time_levels . . . 39
6.31 trapezoidal_rule . . . 39
6.32 univariate_grid . . . 39
6.33 univariate_scalar_valued_data . . . 40
6.34 univariate_vector_valued_data . . . 40
6.35 values_on_a_1D_grid . . . 40
6.36 values_on_a_2D_grid . . . 41

7 rotations_and_attitude **41**
7.1 airplane_body_frame . . . 41
7.2 pitch_angle . . . 42
7.3 rocket_body_frame . . . 42
7.4 roll_angle . . . 43
7.5 rotation_about_1st_axis_v1 . . . 43
7.6 rotation_about_1st_axis_v2 . . . 44
7.7 rotation_about_2nd_axis_v1 . . . 44
7.8 rotation_about_2nd_axis_v2 . . . 45
7.9 rotation_about_3rd_axis_v1 . . . 45
7.10 rotation_about_3rd_axis_v2 . . . 46
7.11 world_and_body_frames . . . 46

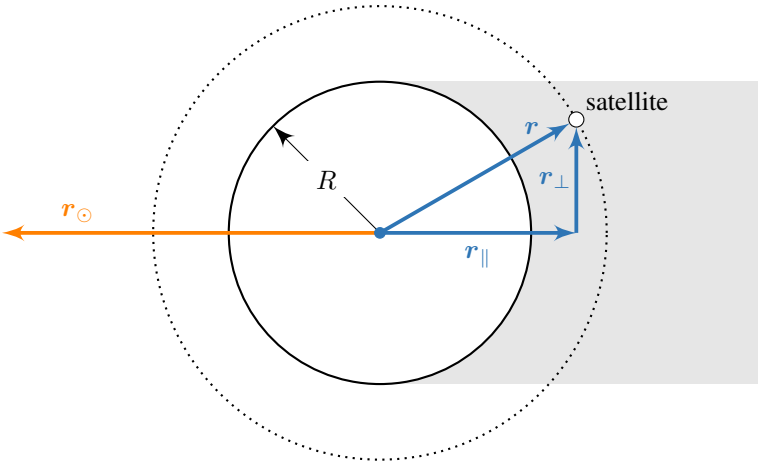
7.12 yaw_angle 47

8 system_dynamics **47**
8.1 coupled_mass_spring_damper_system 47
8.2 free_body_diagram_of_mass_spring_damper 48
8.3 inverted_pendulum_system 48
8.4 mass_spring_damper_system 48

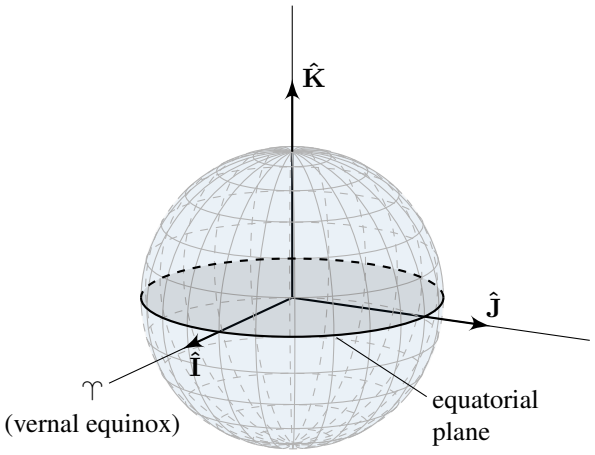
9 vectors_and_coordinate_systems **49**
9.1 column_vector_in_a_coordinate_system_v1 49
9.2 column_vector_in_a_coordinate_system_v2 49
9.3 column_vector_with_respect_to_two_coordinate_systems 50
9.4 coordinate_system_v1 50
9.5 coordinate_system_v2 51
9.6 coordinate_system_with_basis_vectors_v1 51
9.7 coordinate_system_with_basis_vectors_v2 52
9.8 cross_product 52
9.9 direction_angles 53
9.10 physical_vector 53
9.11 physical_vector_with_respect_to_two_coordinate_frames 54
9.12 polar_coordinates 54
9.13 rotated_coordinate_systems 55
9.14 vector_addition 55
9.15 vector_projection 56
9.16 vector_subtraction 56
9.17 vectors_in_a_cartesian_coordinate_system 57

1 aerospace

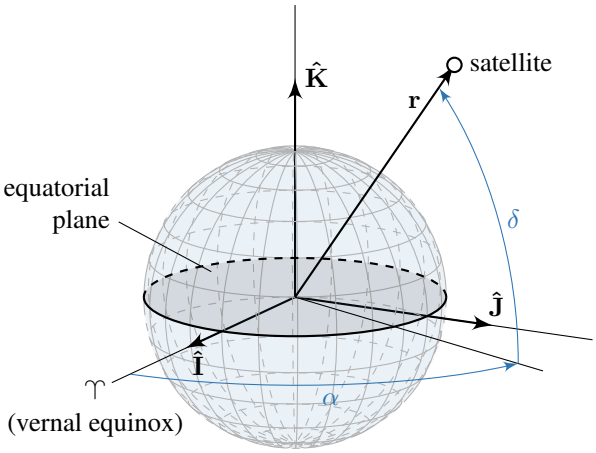
1.1 cylindrical_eclipse_model



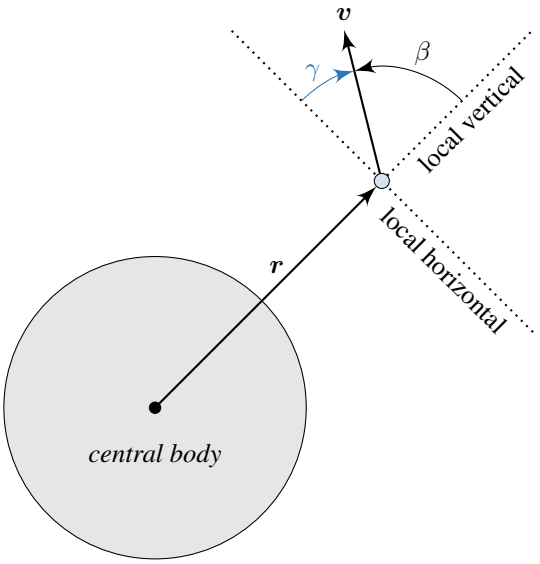
1.2 earth_centered_inertial_coordinate_frame



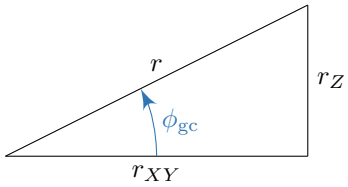
1.3 `geocentric_right_ascension_and_declination`



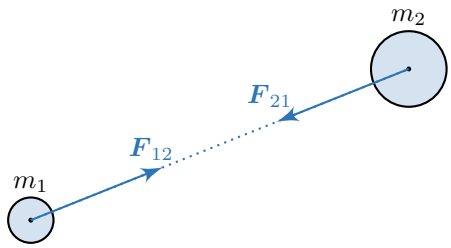
1.4 `geometry_of_the_flight_path_angle`



1.5 geometry_of_the_geocentric_latitude



1.6 gravitational_interaction_between_two_bodies



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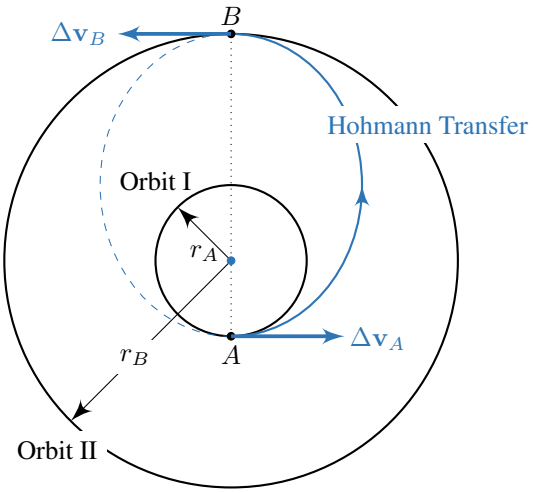
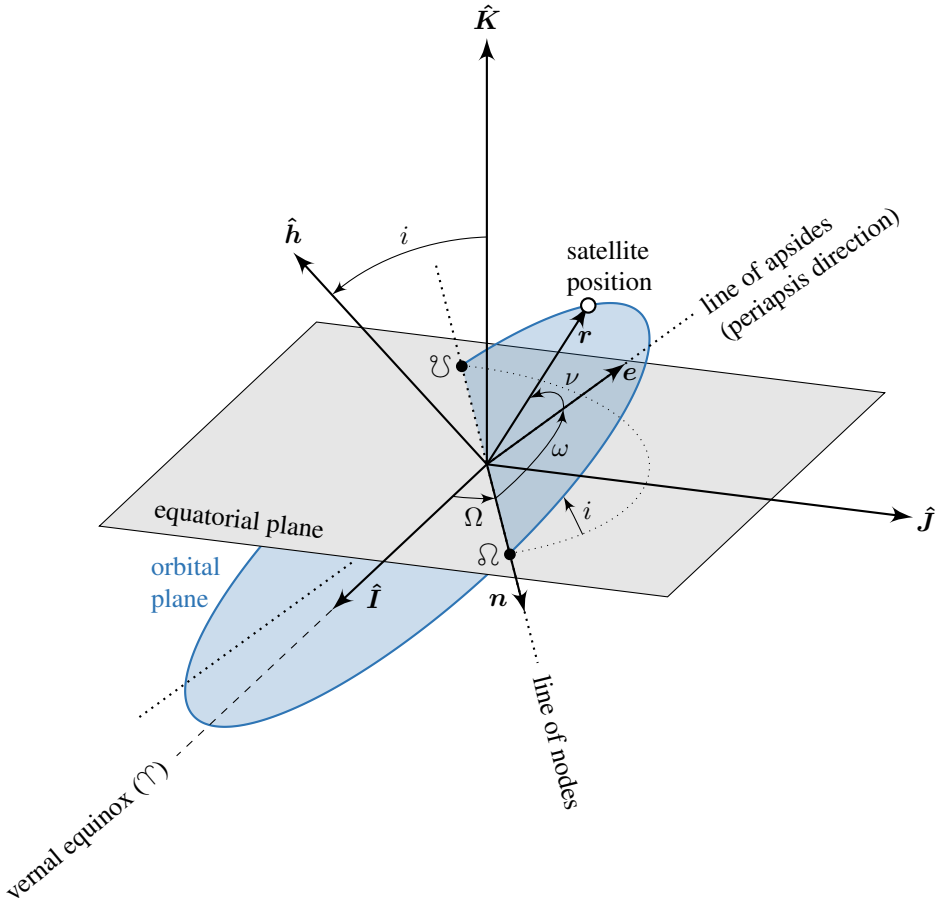
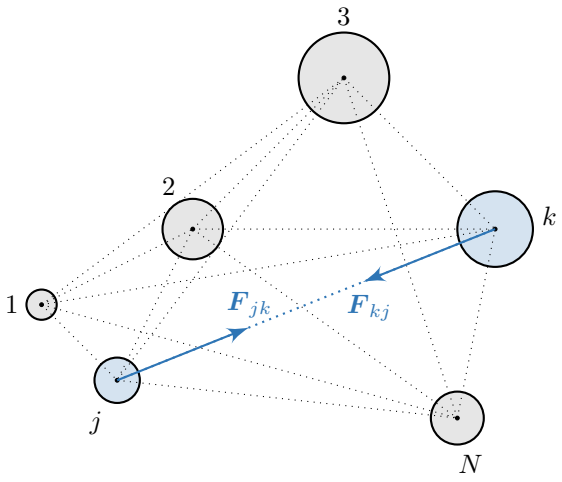


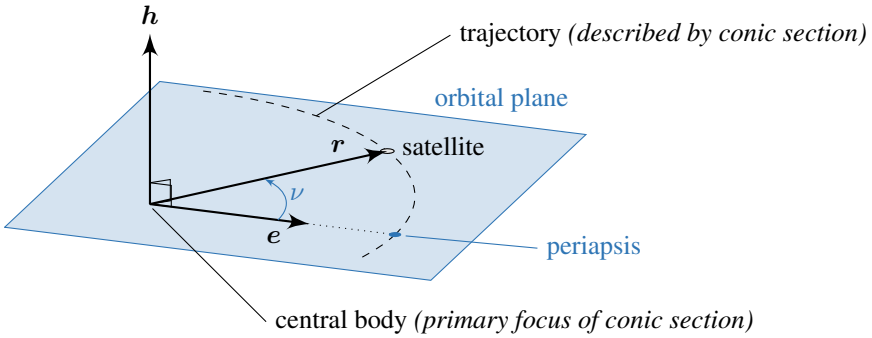
1.8 keplerian_orbital_elements



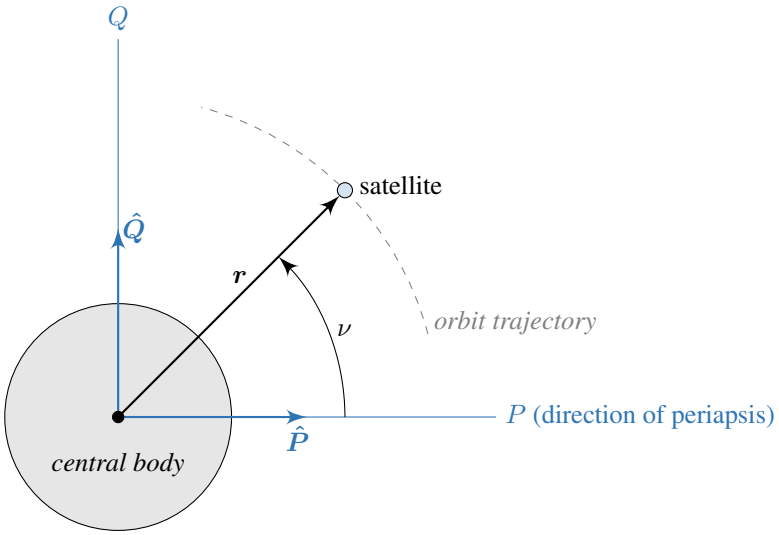
1.9 `n_body_problem`



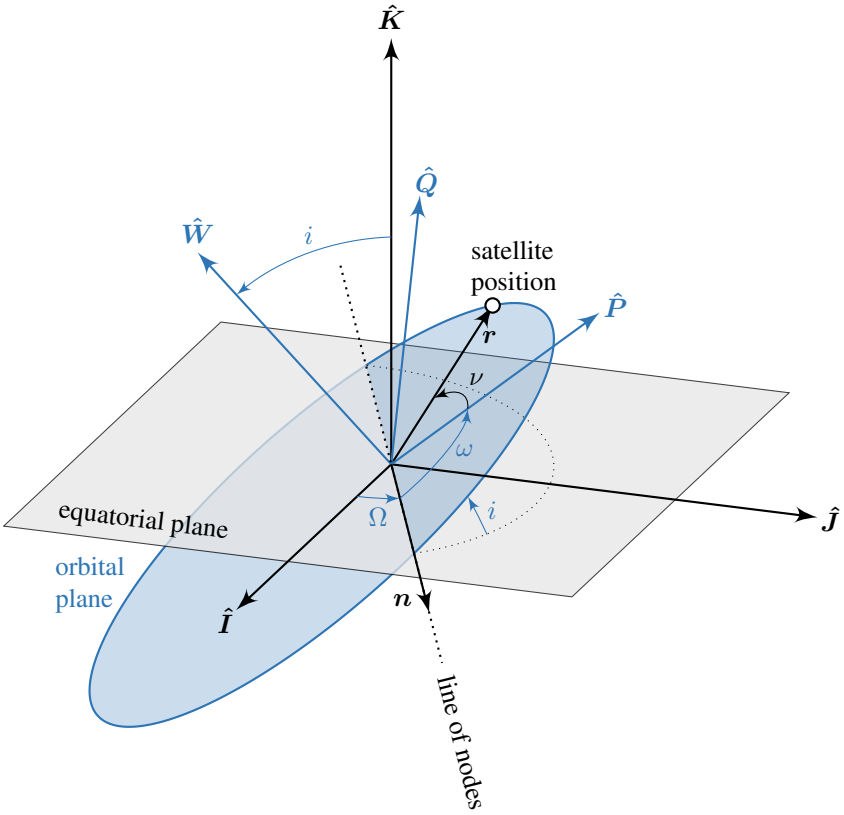
1.10 `orbital_plane`



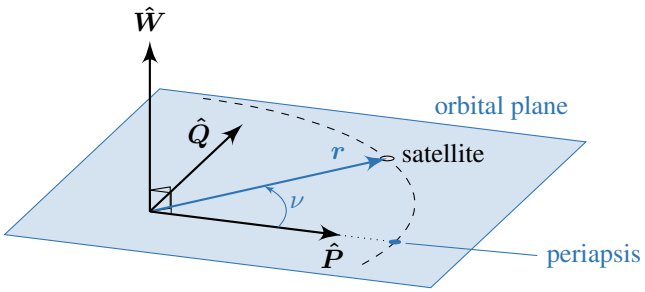
1.11 `perifocal_frame`



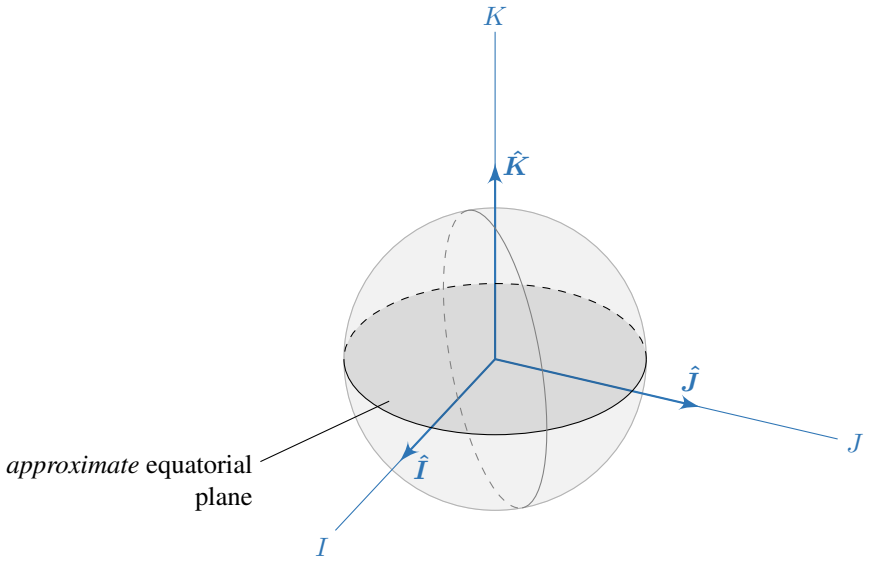
1.12 perifocal_frame_in_three_dimensions



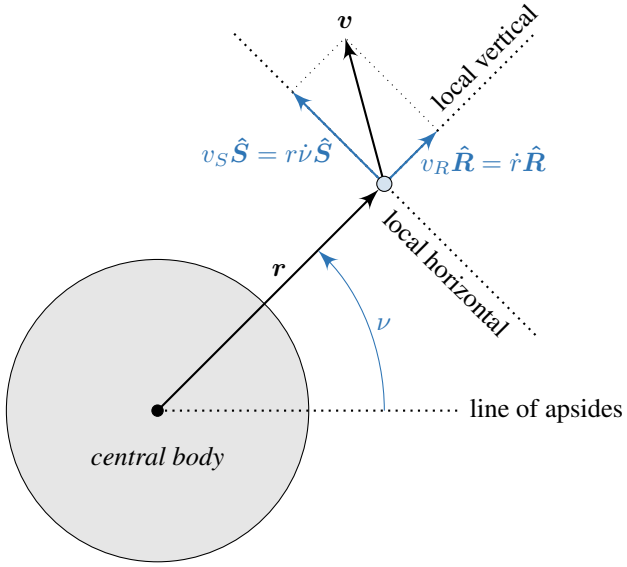
1.13 perifocal_frame_on_the_orbital_plane



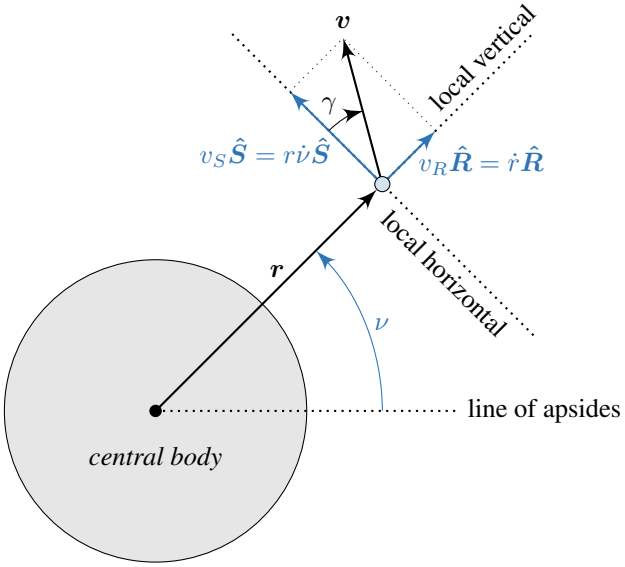
1.14 `planet_centered_inertial_pci_frame`



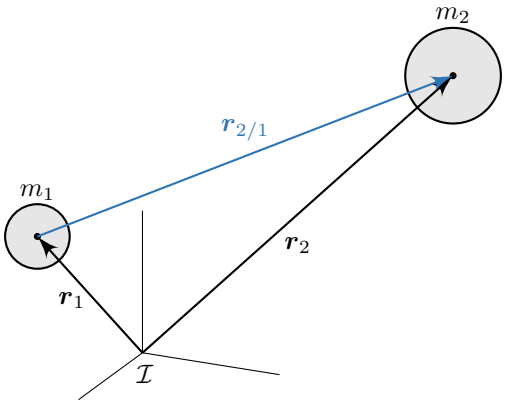
1.15 `radial_and_along_track_velocity_components`



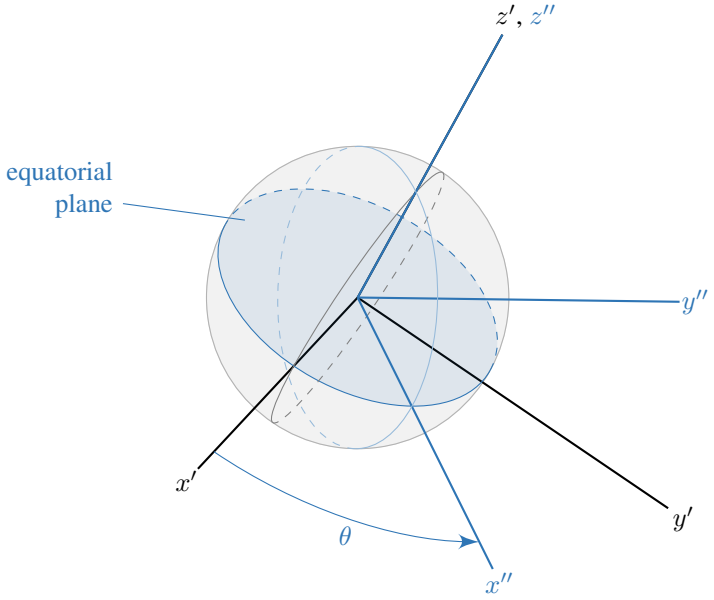
1.16 radial_and_along_track_velocity_components_with_flight_path_angle



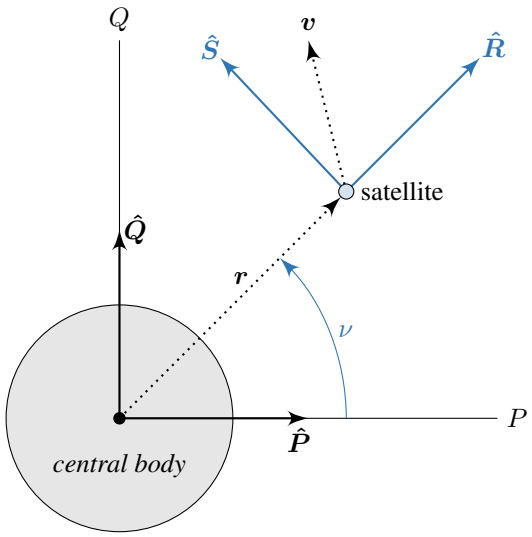
1.17 relative_position_of_bodies



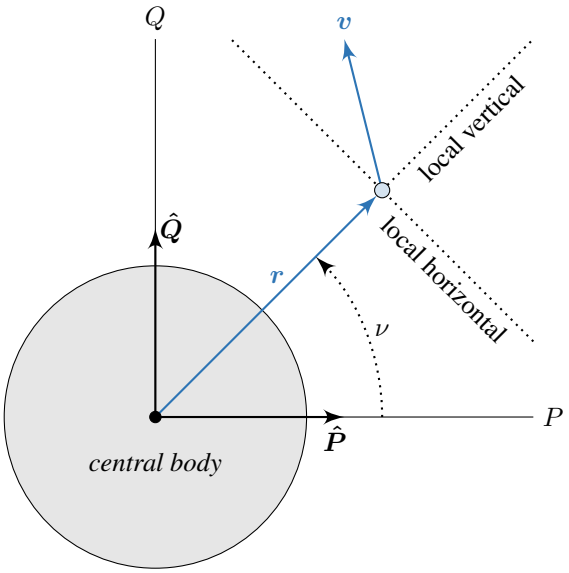
1.18 `rotation_of_a_celestial_body`



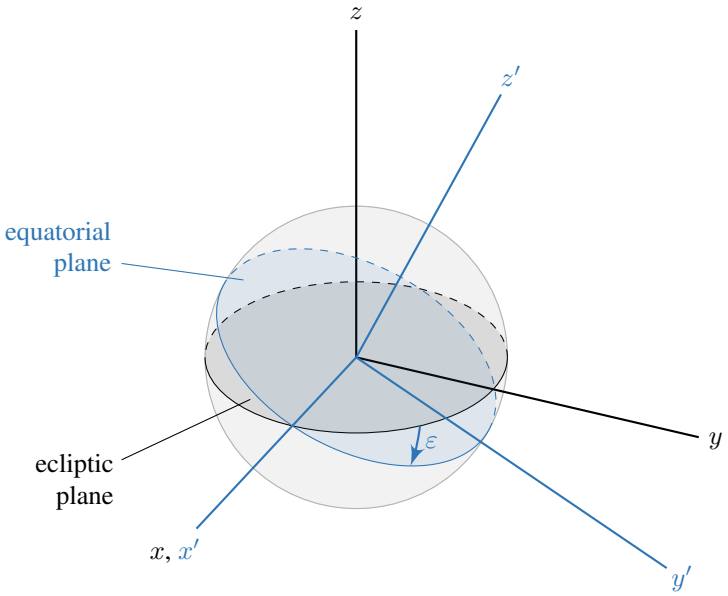
1.19 `rsw_and_perifocal_frames`



1.20 satellite_position_and_velocity

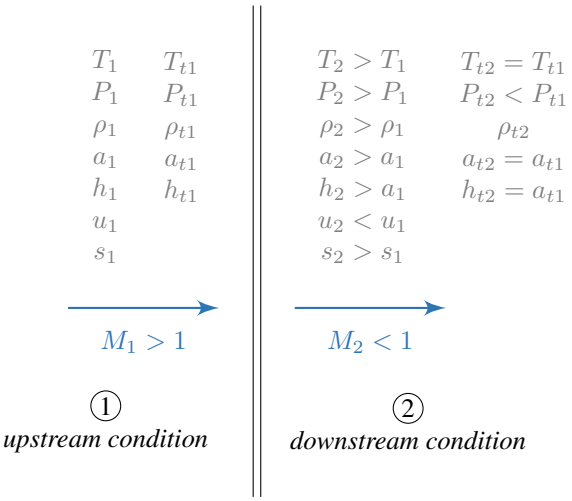


1.21 tilt_of_a_celestial_body



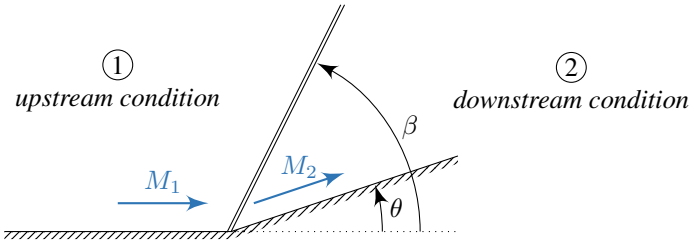
2 compressible_flow

2.1 normal_shock



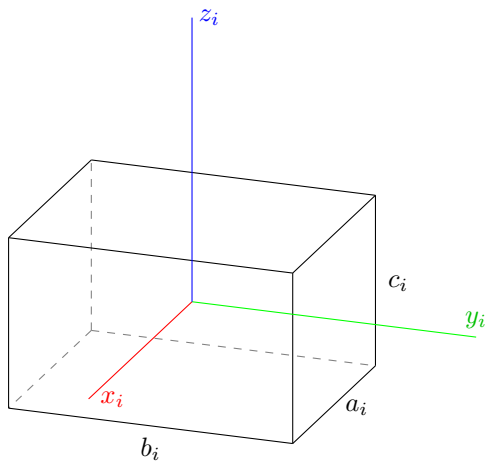
normal shock

2.2 oblique_shock

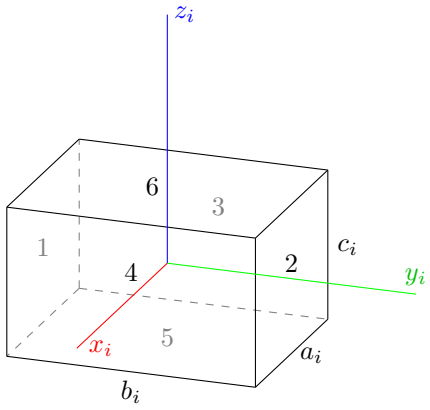


3 geometric_and_inertial_modeling

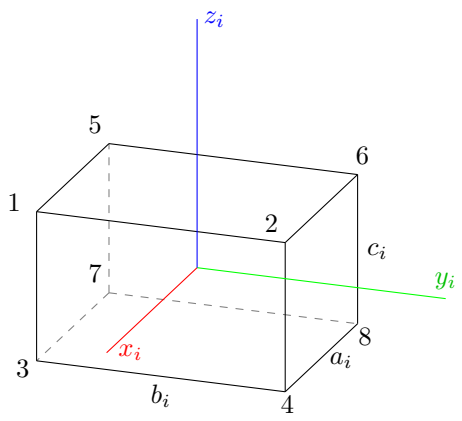
3.1 body_axes_of_a_rectangular_prism



3.2 rectangular_prism_face_numbering_convention

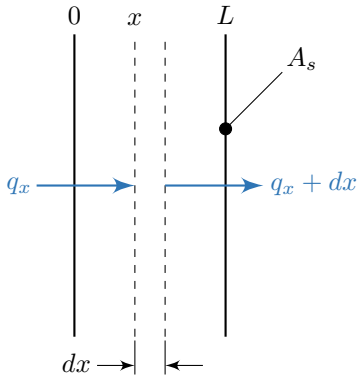


3.3 rectangular_prism_vertex_numbering_convention



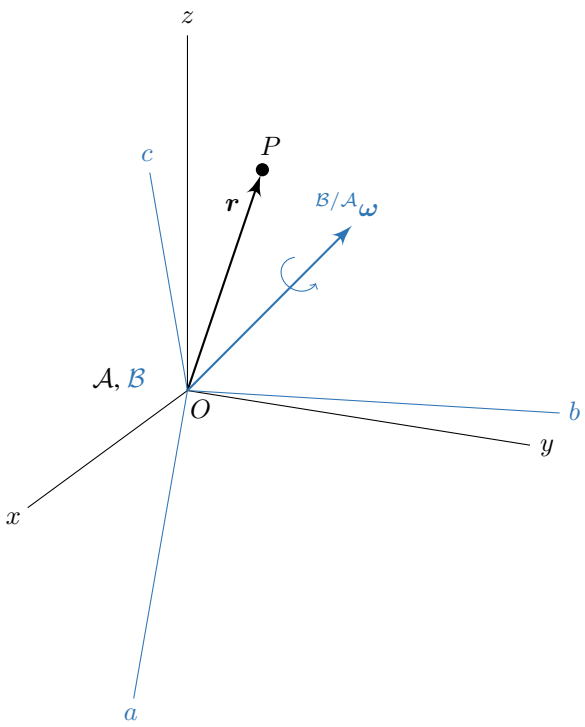
4 heat_transfer

4.1 heat_conduction_through_a_flat_plate

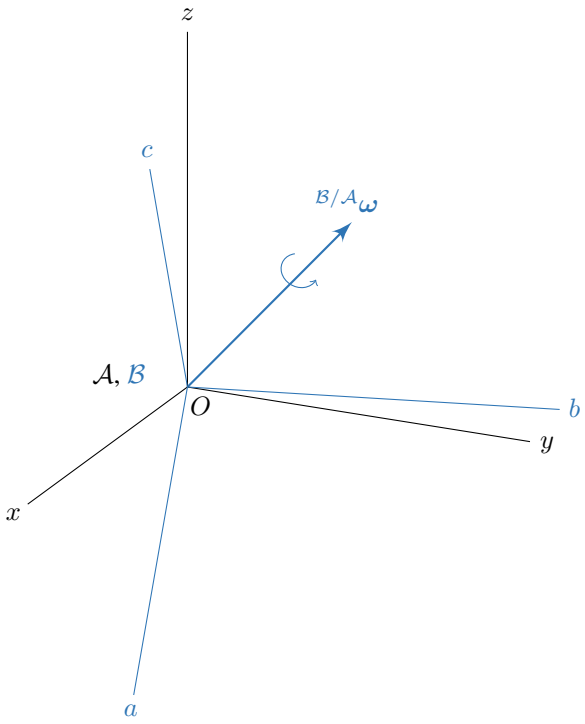


5 kinematics

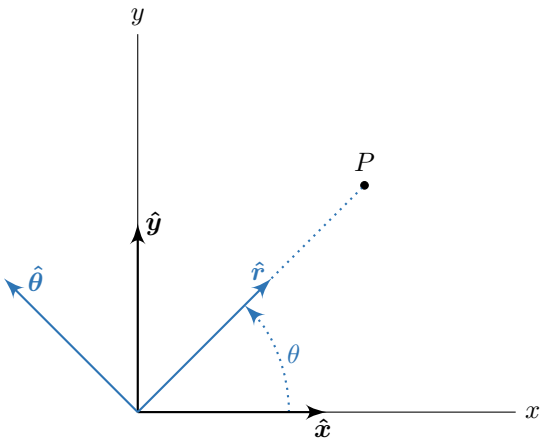
5.1 absolute_kinematics



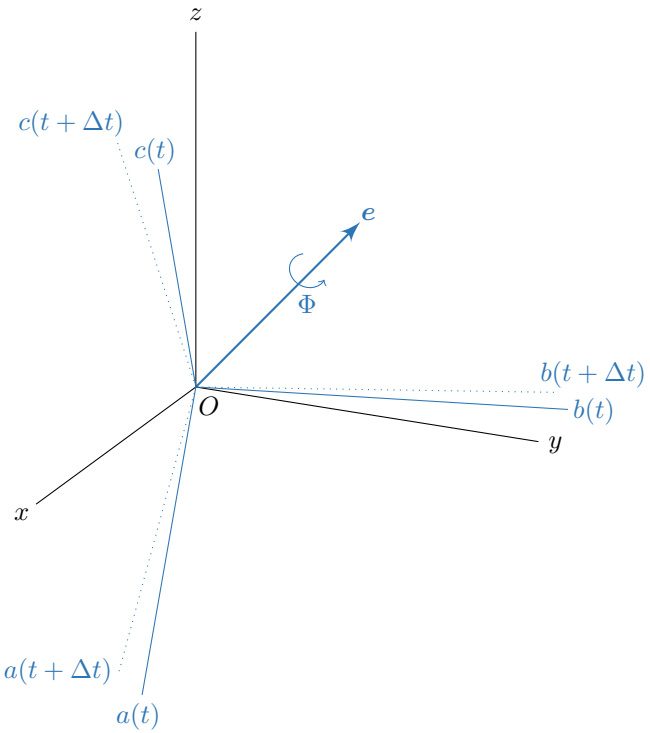
5.2 angular_velocity



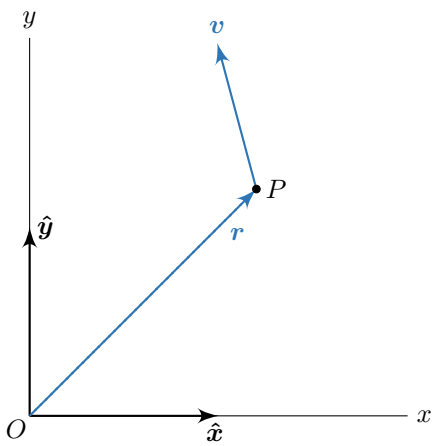
5.3 coordinate_frame_definitions_for_polar_coordinates



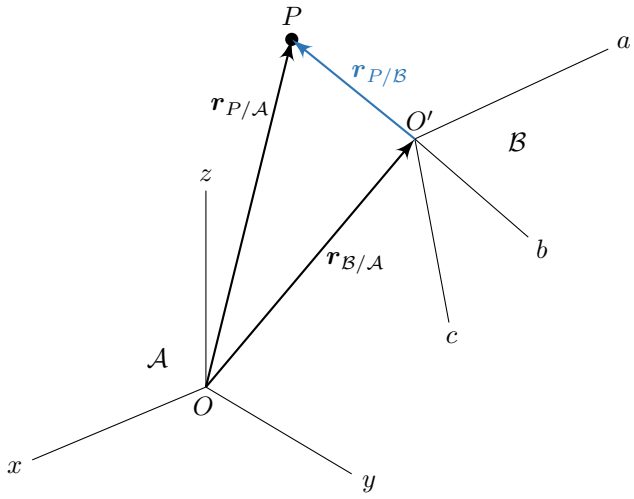
5.4 instantaneous_axis_of_rotation



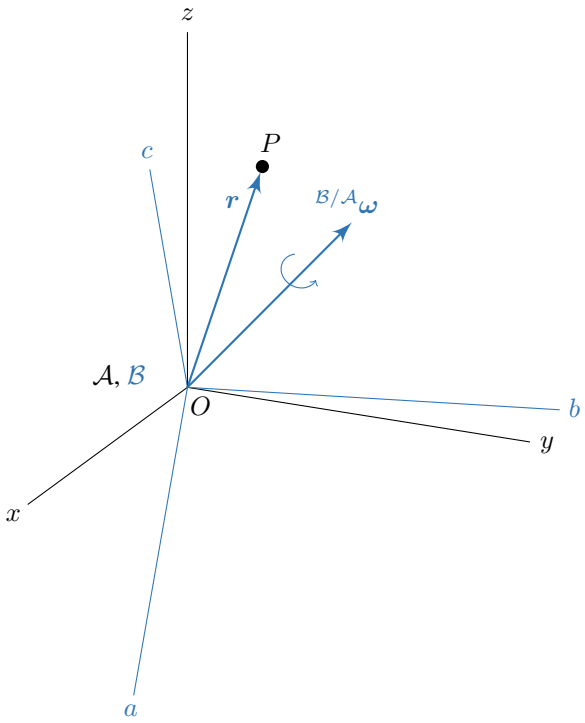
5.5 instantaneous_plane_of_motion



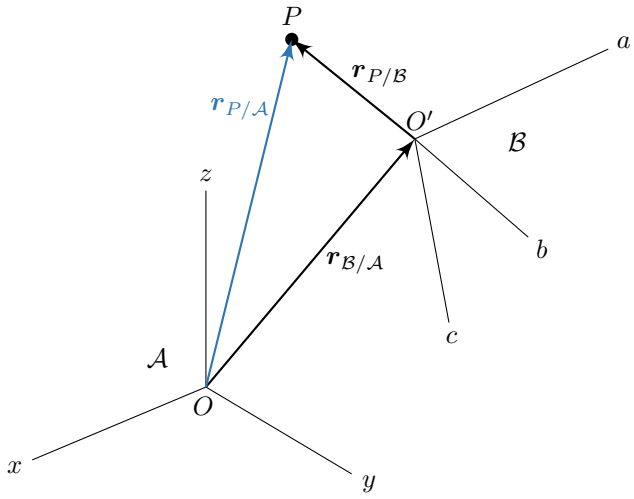
5.6 kinematics_in_a_moving_frame



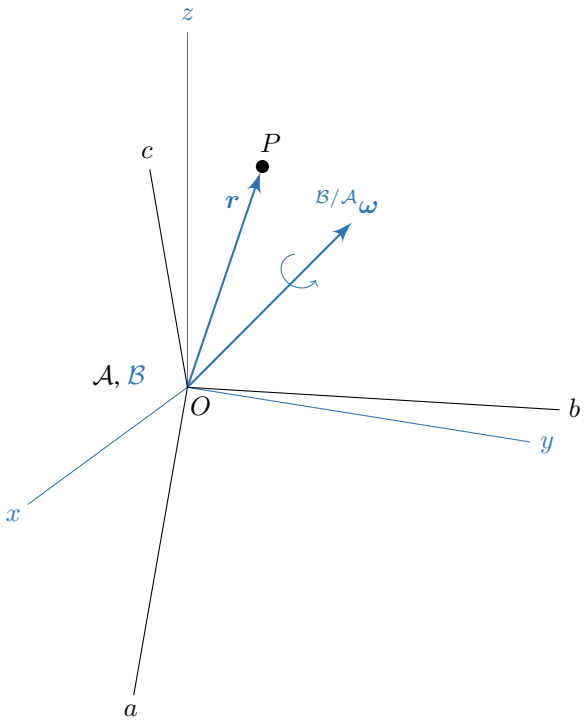
5.7 kinematics_in_a_rotating_frame



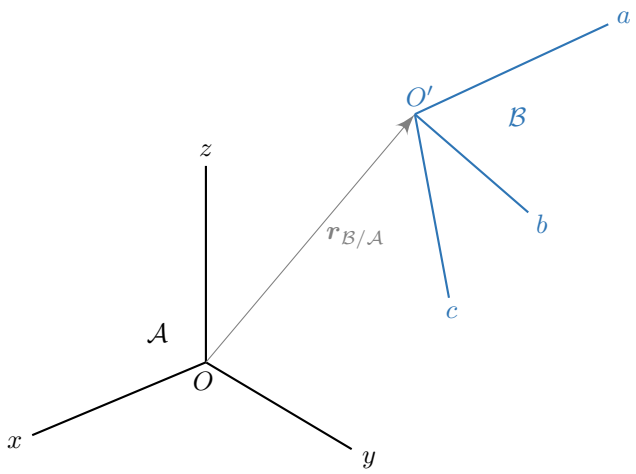
5.8 kinematics_in_a_stationary_frame_1



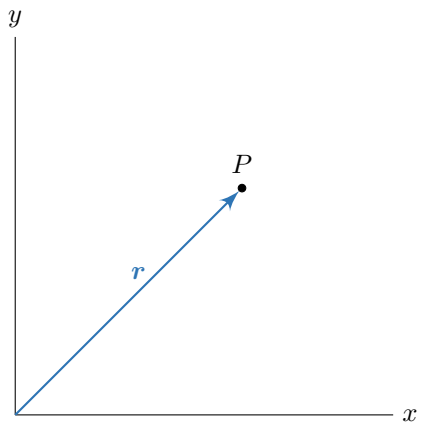
5.9 kinematics_in_a_stationary_frame_2



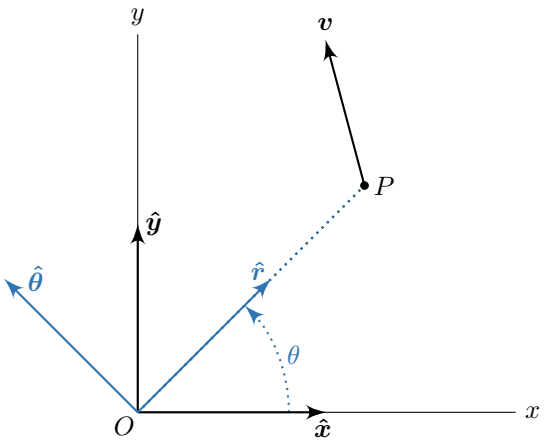
5.10 moving_frame



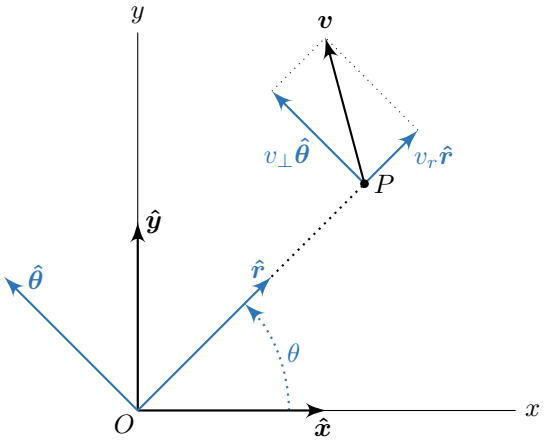
5.11 particle_in_the_xy_plane



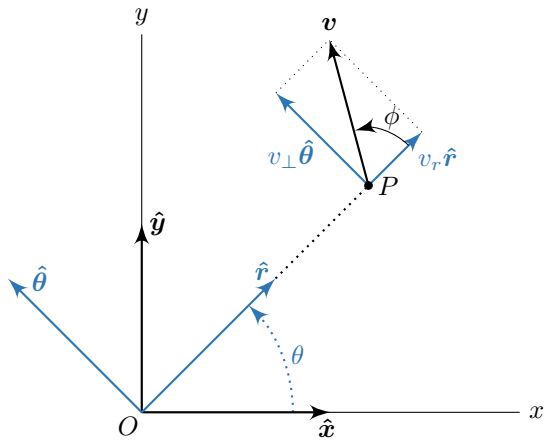
5.12 polar_coordinates_of_the_instantaneous_motion



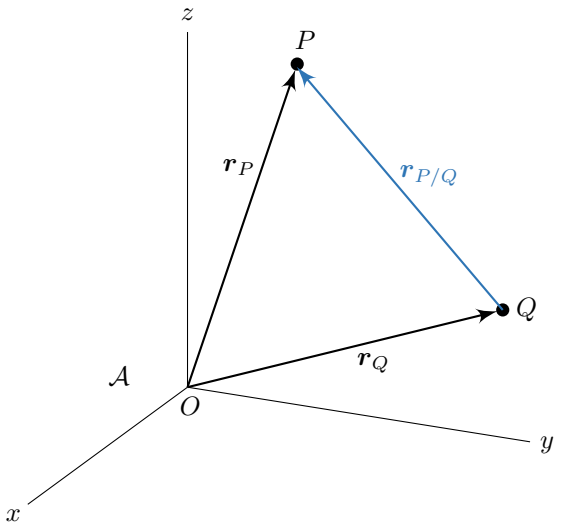
5.13 radial_and_transverse_velocity_components



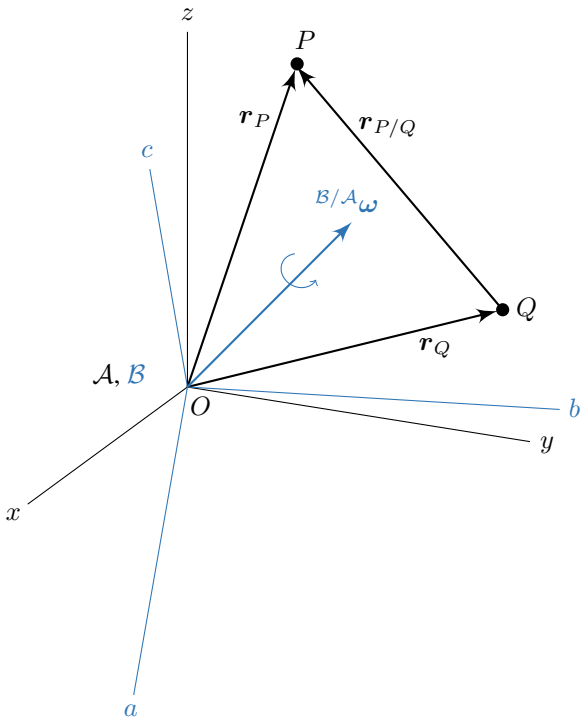
5.14 radial_and_transverse_velocity_components_with_an_auxiliary_angle



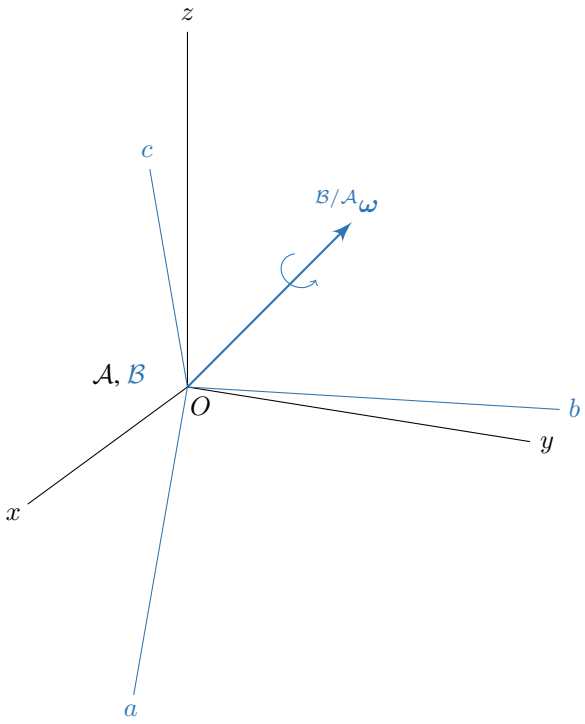
5.15 relative_kinematics



5.16 relative_kinematics_with_multiple_coordinate_frames

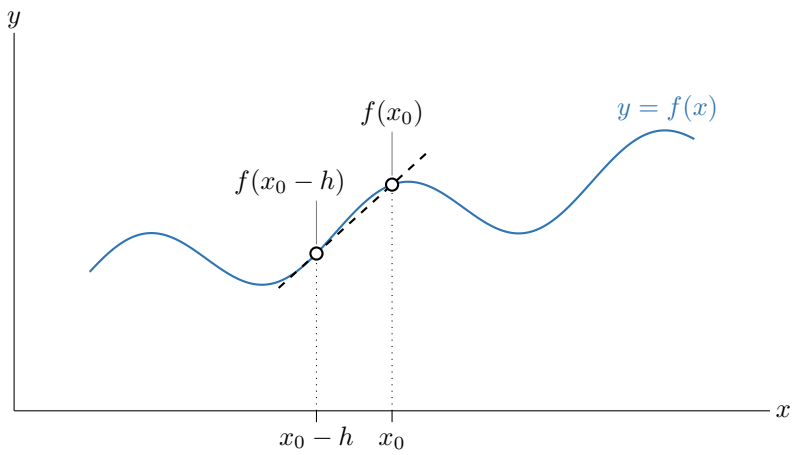


5.17 rotating_frame

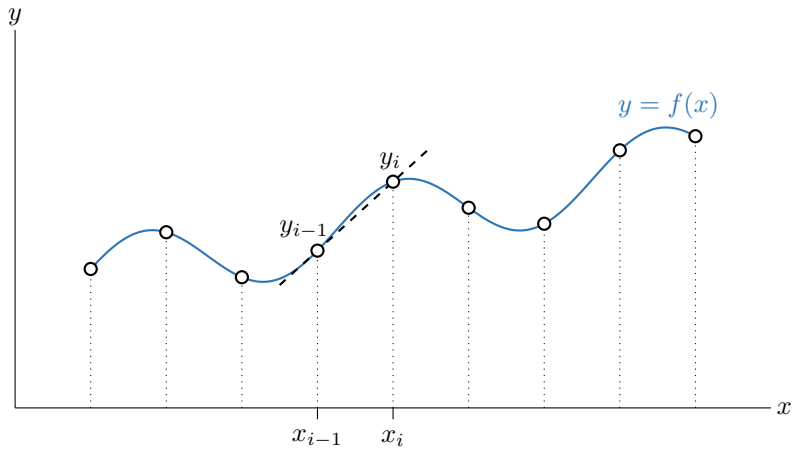


6 numerical_math

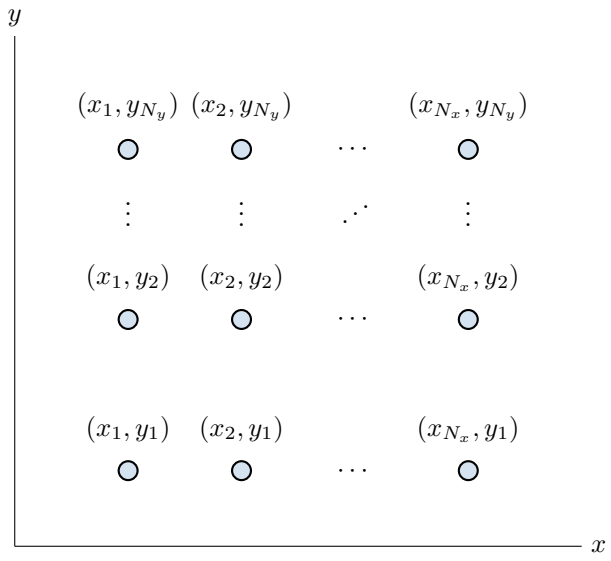
6.1 backward_difference_approximation_v1



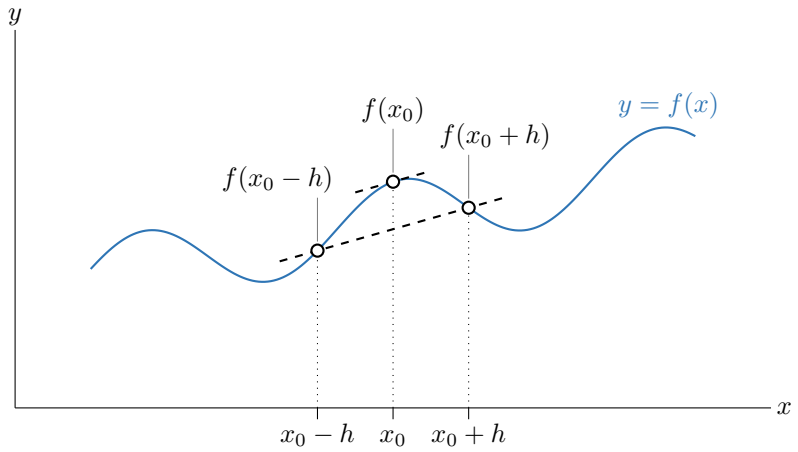
6.2 backward_difference_approximation_v2



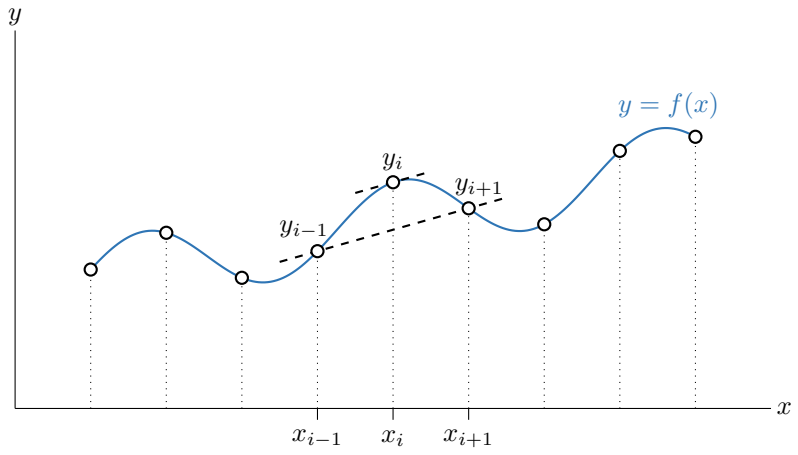
6.3 bivariate_grid



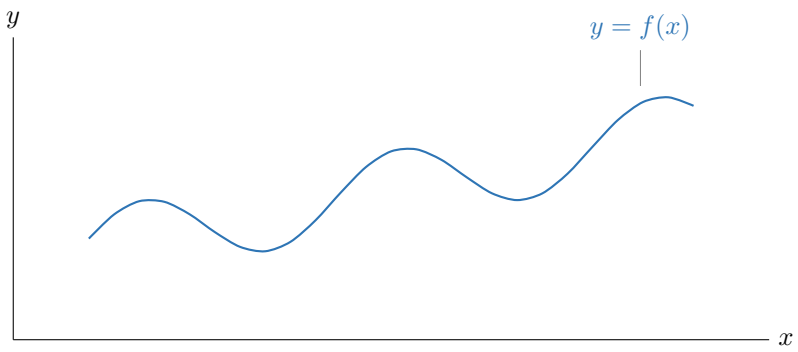
6.4 central_difference_approximation_v1



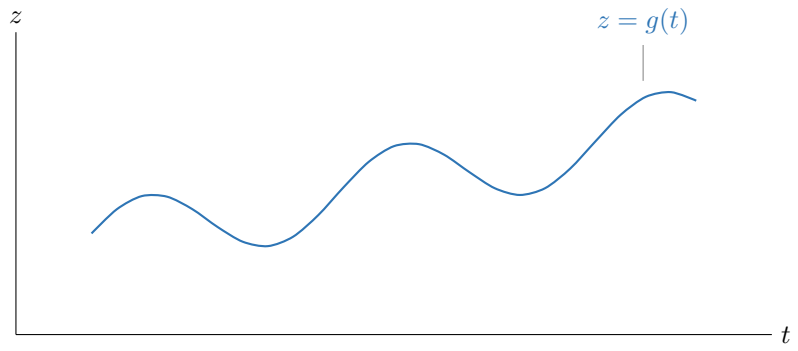
6.5 central_difference_approximation_v2



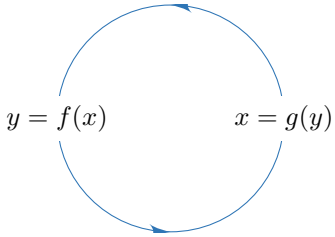
6.6 `continuous_function`



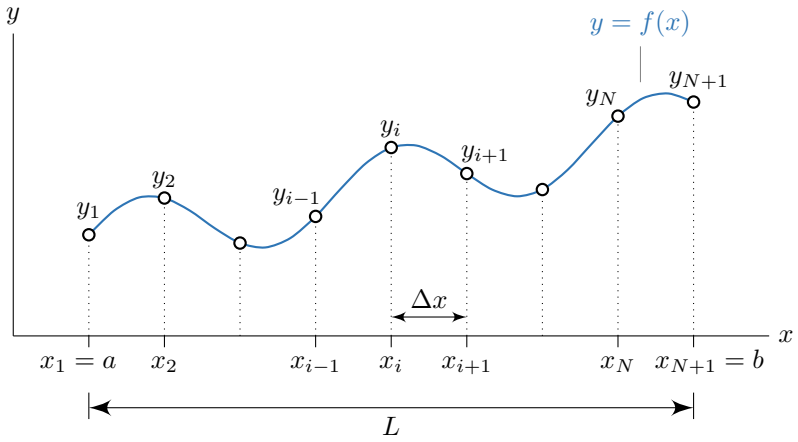
6.7 `continuous_time_function`



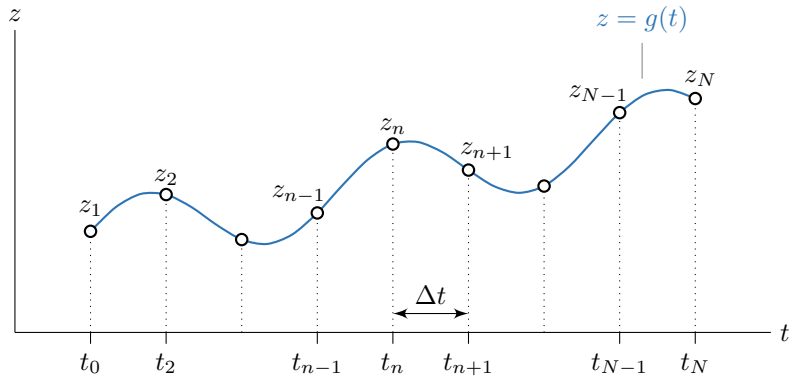
6.8 convergent_loop



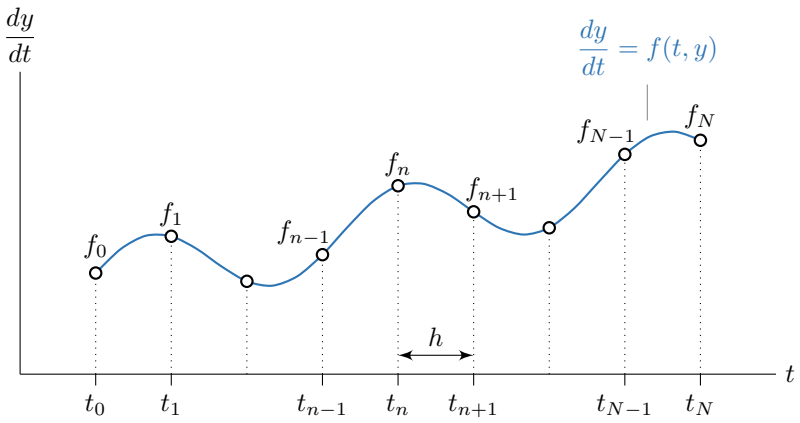
6.9 discretization_of_a_continuous_function



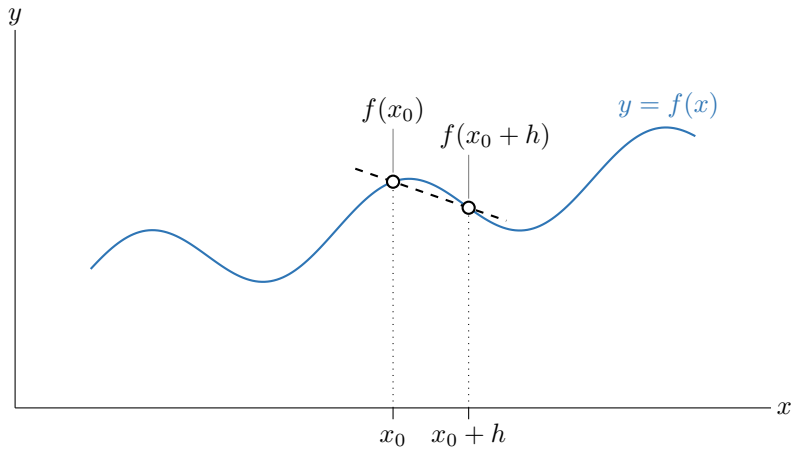
6.10 discretization_of_a_continuous_time_function



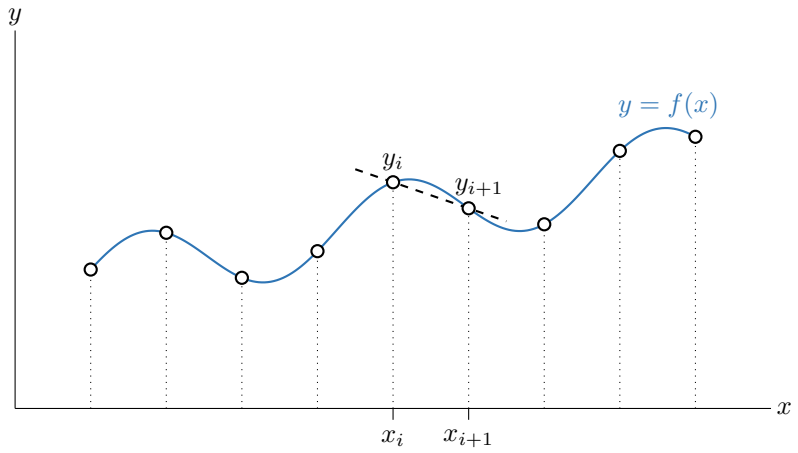
6.11 discretization_of_an_ODE_in_time



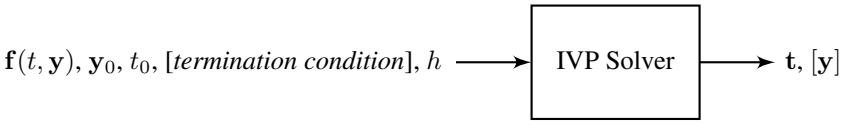
6.12 forward_difference_approximation_v1



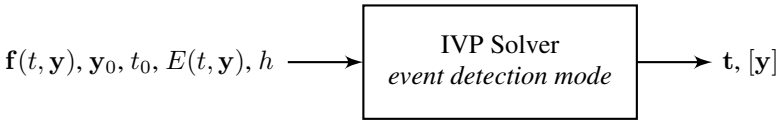
6.13 forward_difference_approximation_v2



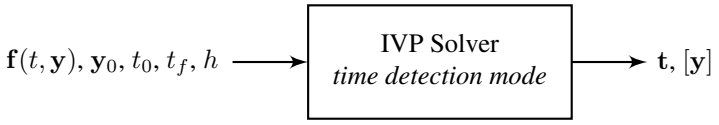
6.14 `ivp_solver_block_diagram`



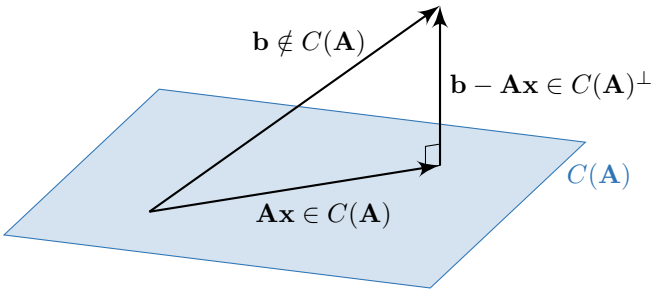
6.15 `ivp_solver_block_diagram_event_detection_mode`



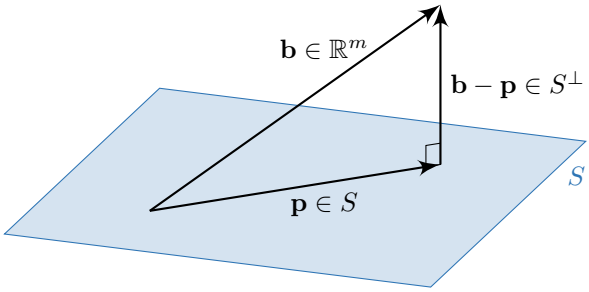
6.16 `ivp_solver_block_diagram_time_detection_mode`



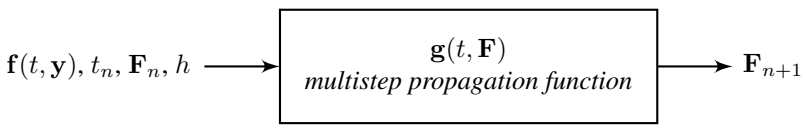
6.17 `least_squares_derivation_1`



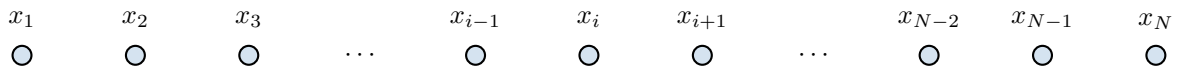
6.18 `least_squares_derivation_2`



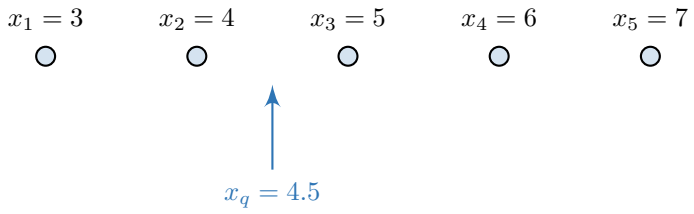
6.19 `multistep_propagation_function`



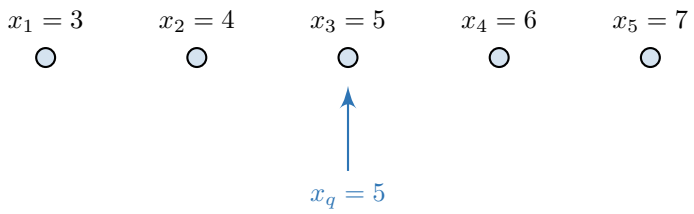
6.20 node_vector



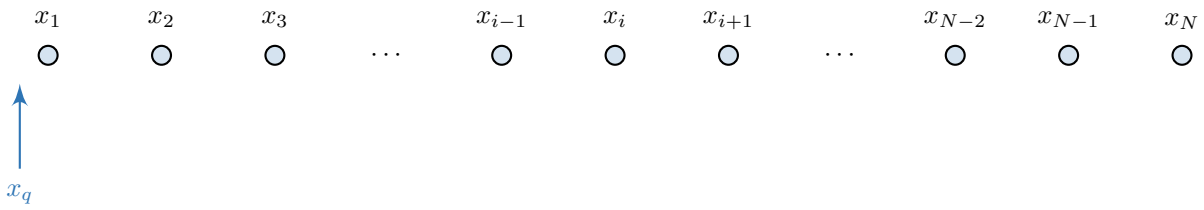
6.21 node_vector_example_v1



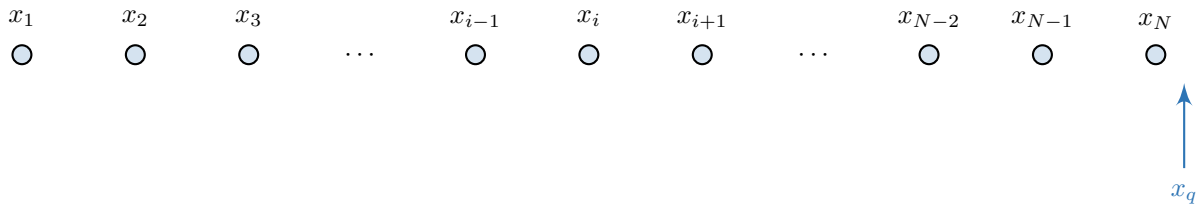
6.22 node_vector_example_v2



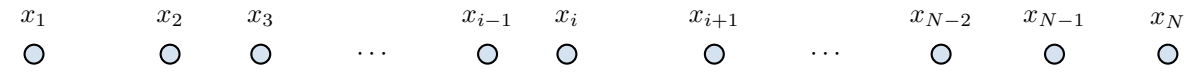
6.23 node_vector_query_special_case_1



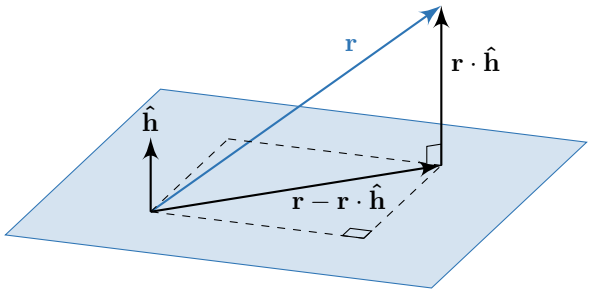
6.24 node_vector_query_special_case_2



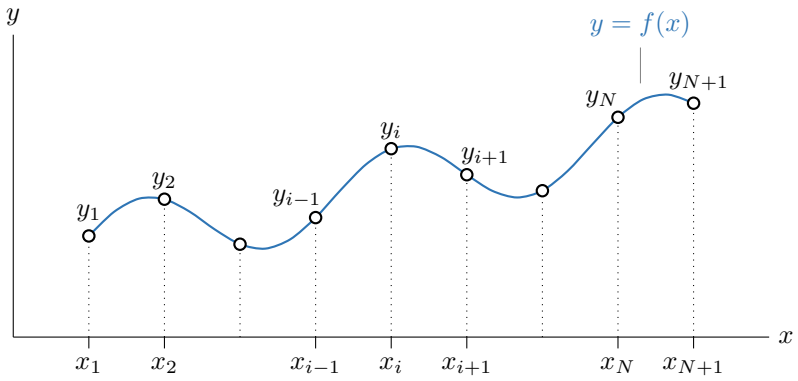
6.25 nonuniform_node_vector



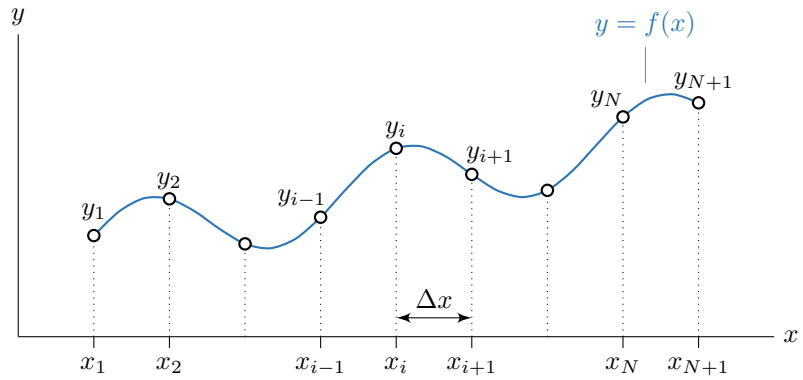
6.26 projection_onto_plane



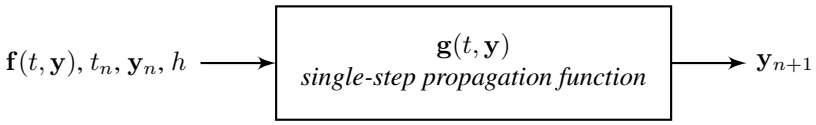
6.27 sampling_a_continuous_function_over_a_grid



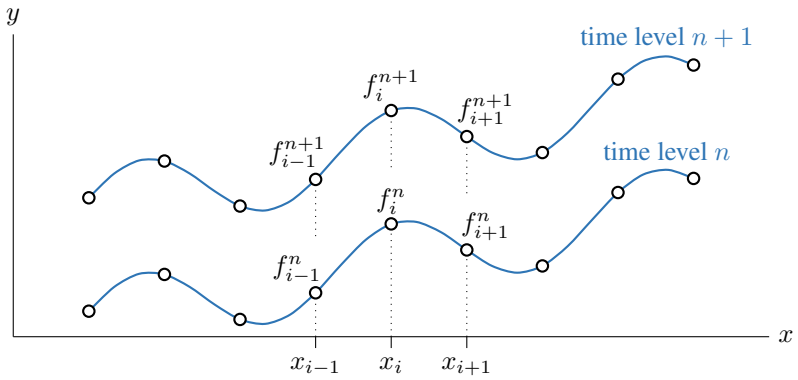
6.28 sampling_a_continuous_function_over_a_uniform_grid



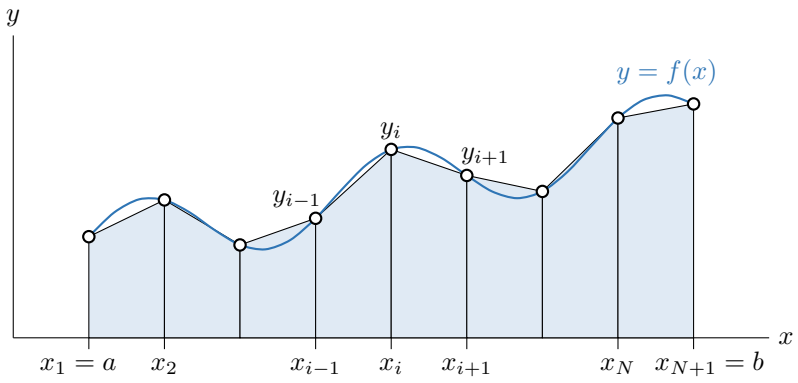
6.29 single_step_propagation_function



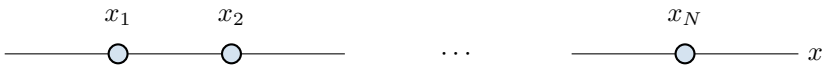
6.30 `time_levels`



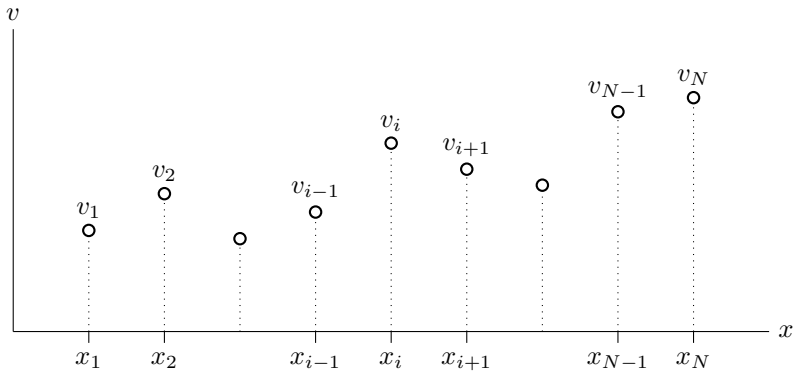
6.31 `trapezoidal_rule`



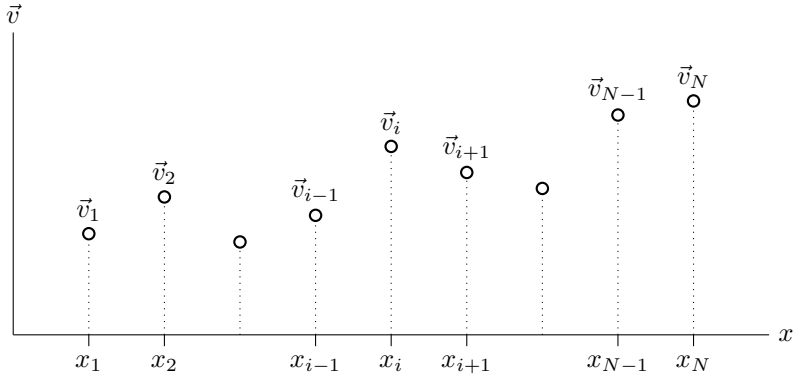
6.32 `univariate_grid`



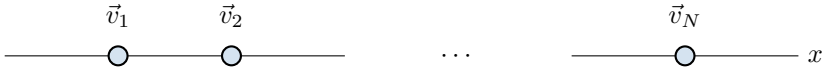
6.33 univariate_scalar_valued_data



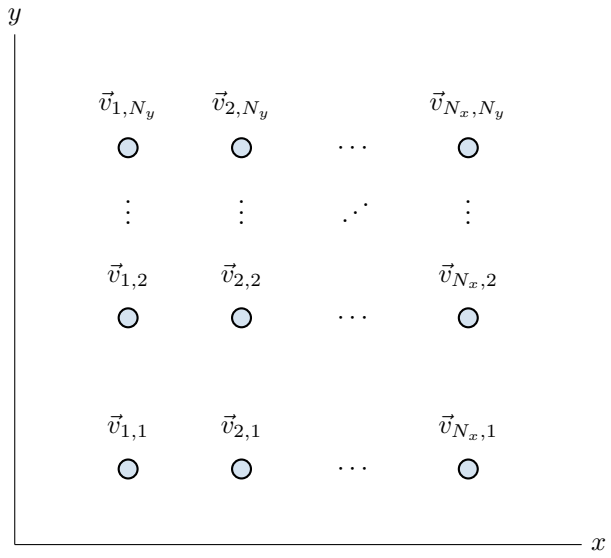
6.34 univariate_vector_valued_data



6.35 values_on_a_1D_grid

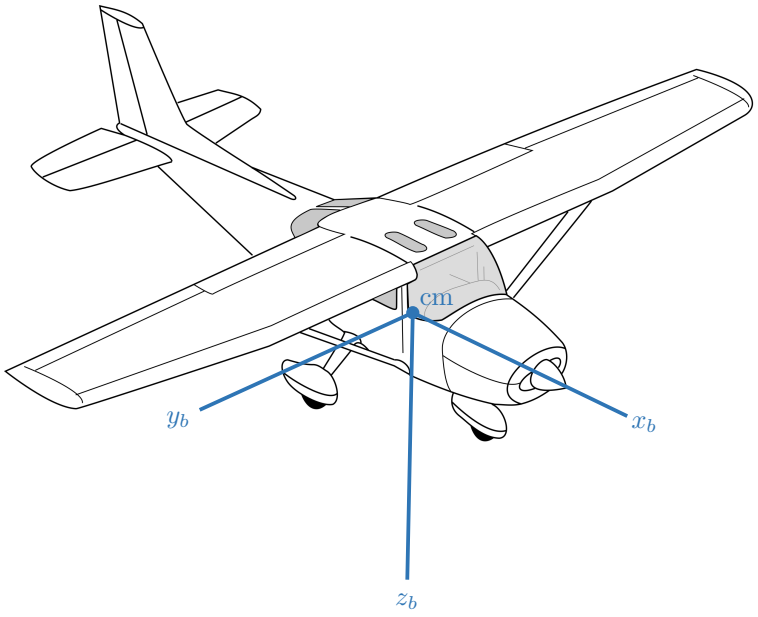


6.36 values_on_a_2D_grid

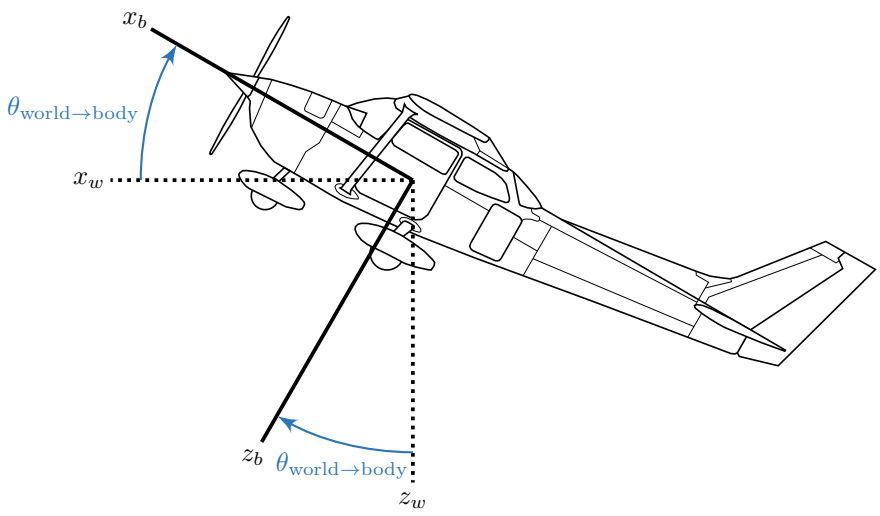


7 rotations_and_attitude

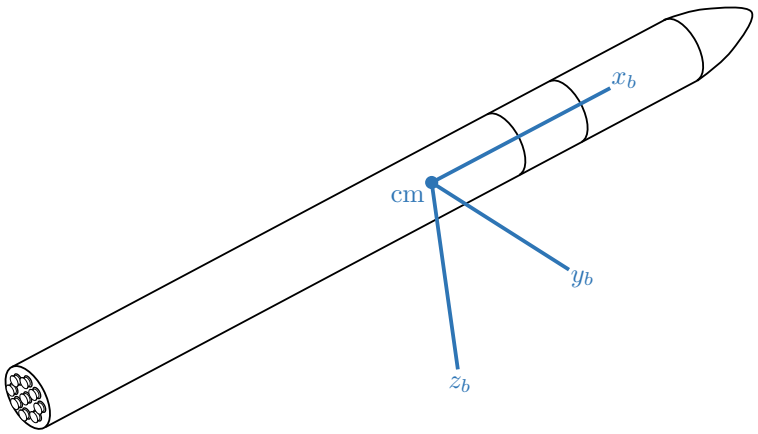
7.1 airplane_body_frame



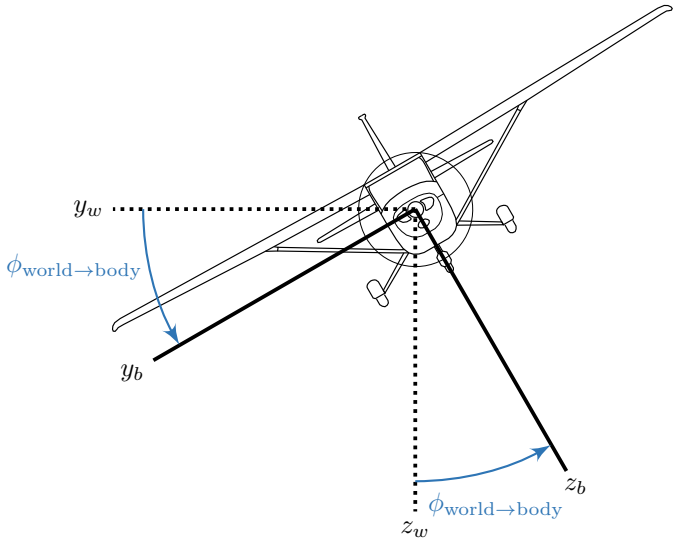
7.2 `pitch_angle`



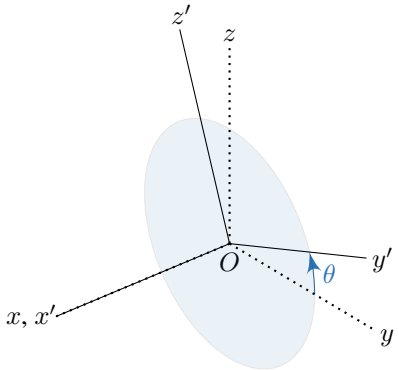
7.3 `rocket_body_frame`



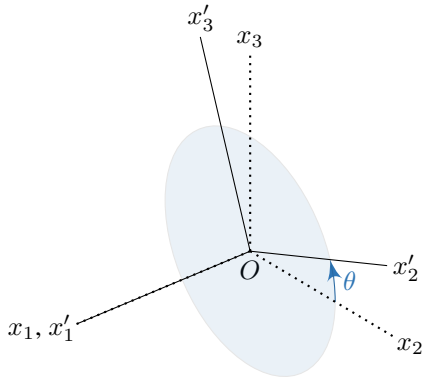
7.4 `roll_angle`



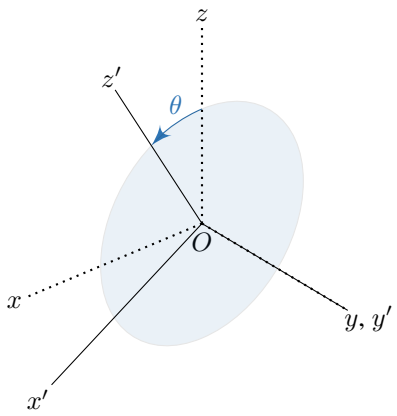
7.5 `rotation_about_1st_axis_v1`



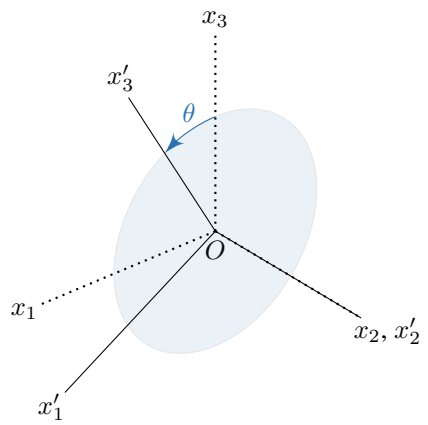
7.6 rotation_about_1st_axis_v2



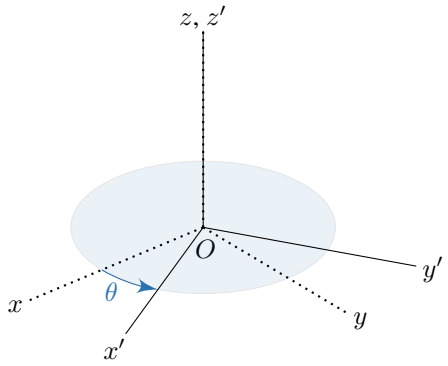
7.7 rotation_about_2nd_axis_v1



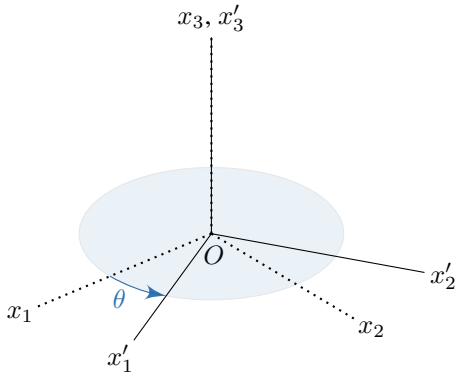
7.8 rotation_about_2nd_axis_v2



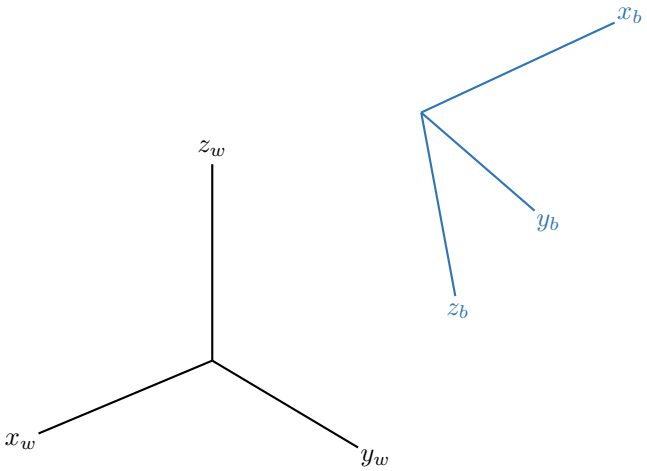
7.9 rotation_about_3rd_axis_v1



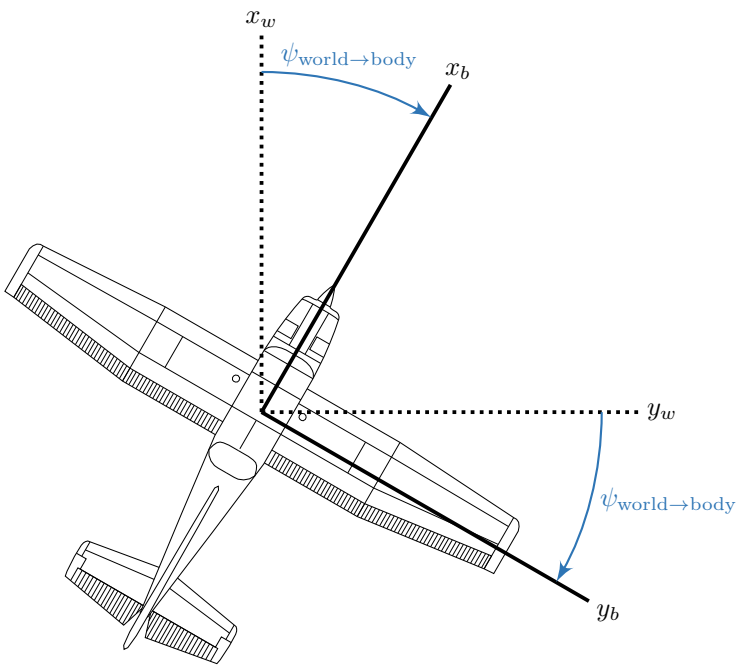
7.10 rotation_about_3rd_axis_v2



7.11 world_and_body_frames

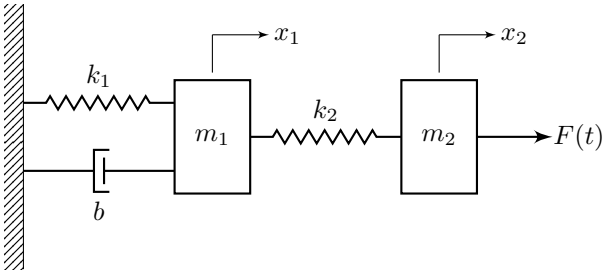


7.12 yaw_angle

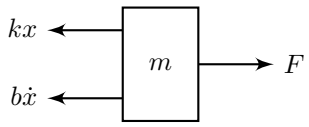


8 system_dynamics

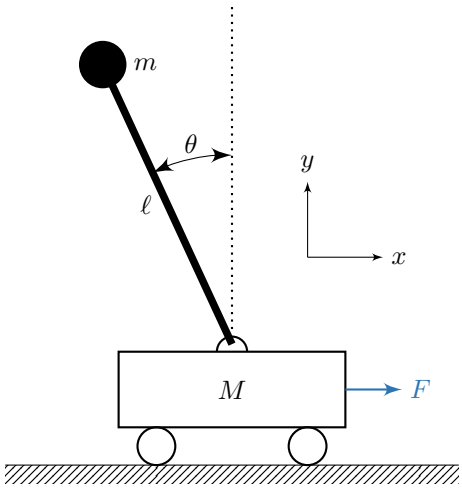
8.1 coupled_mass_spring_damper_system



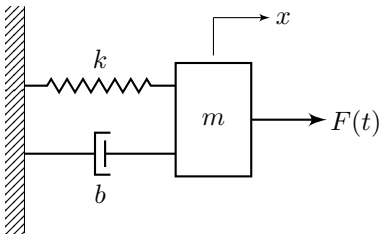
8.2 free_body_diagram_of_mass_spring_damper



8.3 inverted_pendulum_system

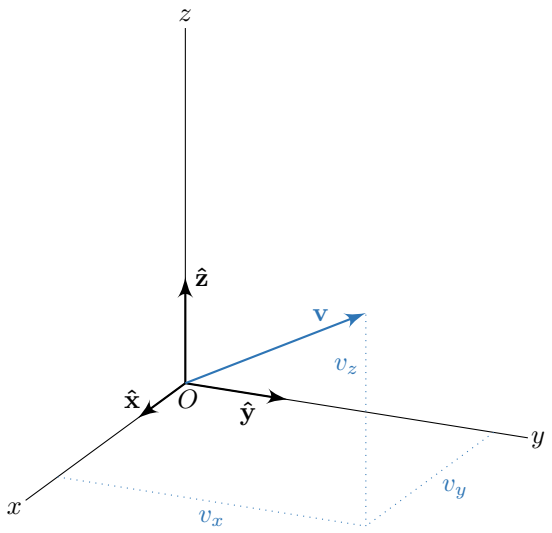


8.4 mass_spring_damper_system

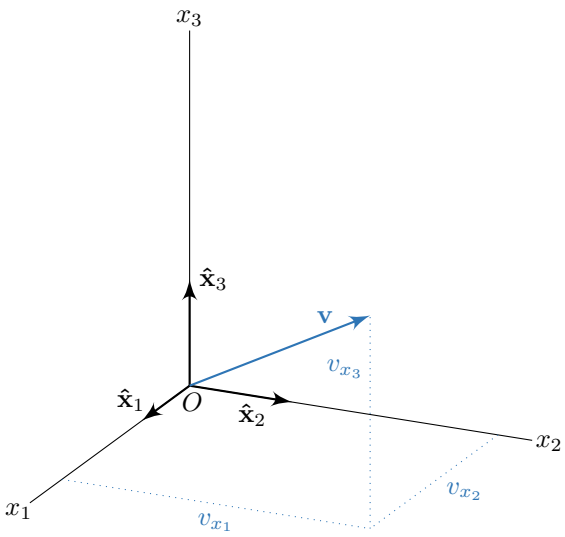


9 vectors_and_coordinate_systems

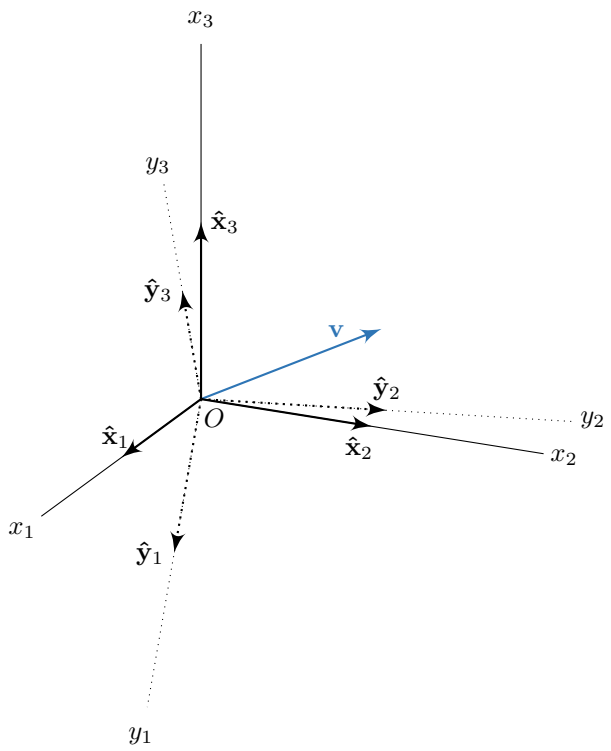
9.1 column_vector_in_a_coordinate_system_v1



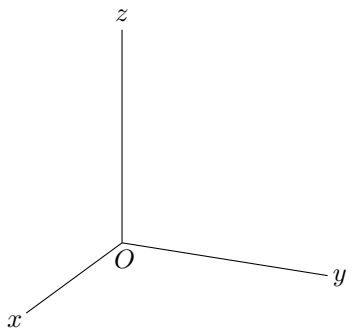
9.2 column_vector_in_a_coordinate_system_v2



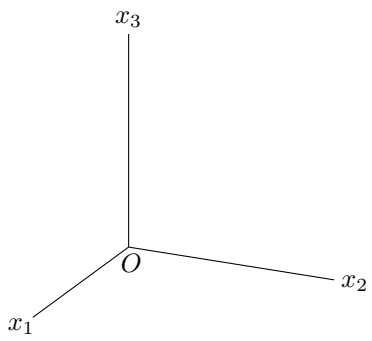
9.3 column_vector_with_respect_to_two_coordinate_systems



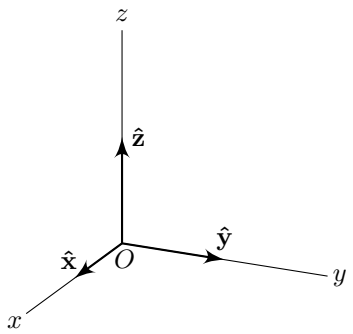
9.4 coordinate_system_v1



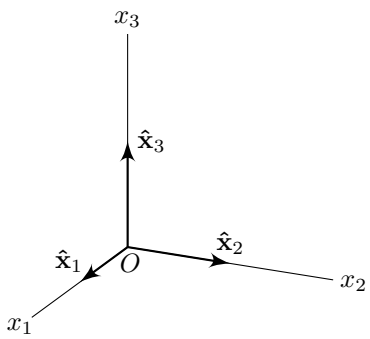
9.5 coordinate_system_v2



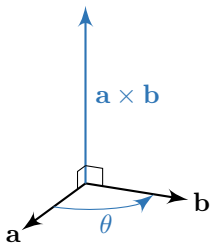
9.6 coordinate_system_with_basis_vectors_v1



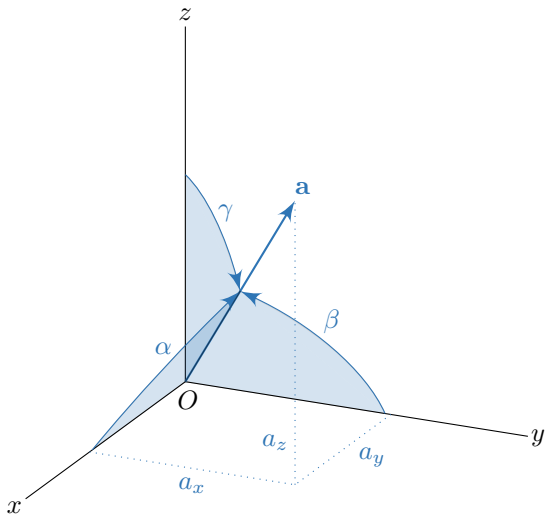
9.7 coordinate_system_with_basis_vectors_v2



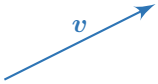
9.8 cross_product



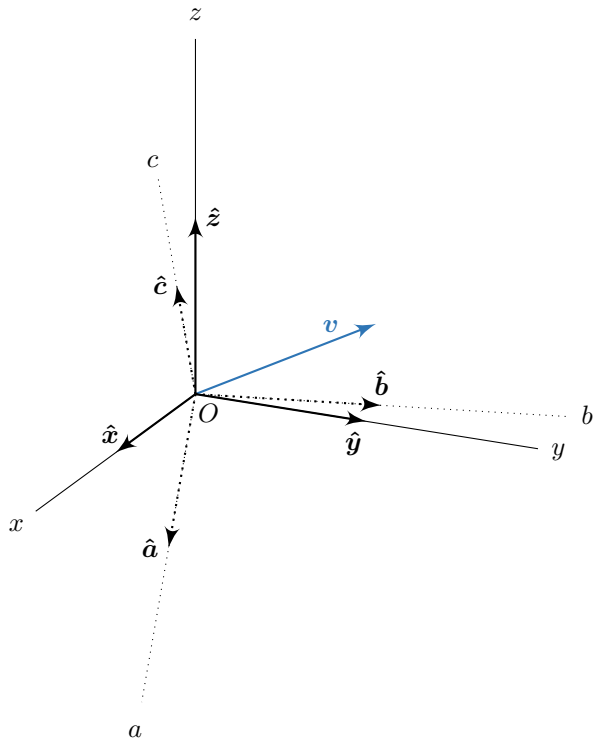
9.9 direction_angles



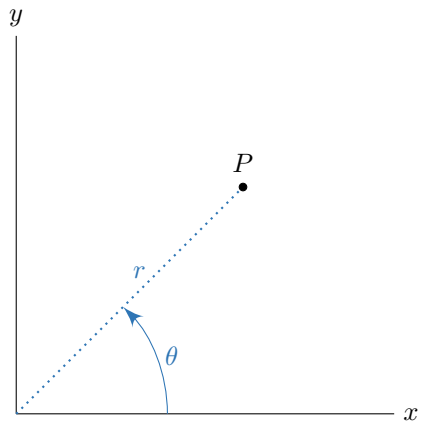
9.10 physical_vector



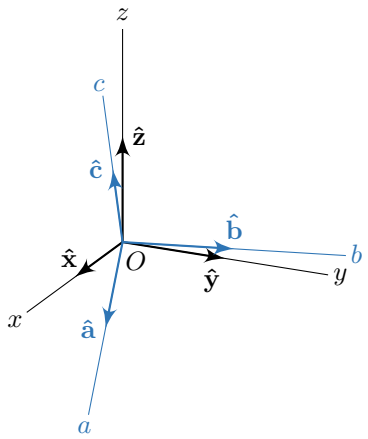
9.11 physical_vector_with_respect_to_two_coordinate_frames



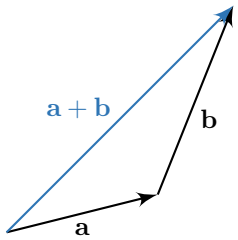
9.12 polar_coordinates



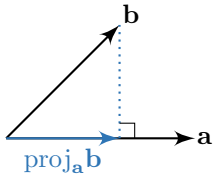
9.13 rotated_coordinate_systems



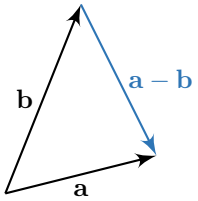
9.14 vector_addition



9.15 vector_projection



9.16 vector_subtraction



9.17 vectors_in_a_cartesian_coordinate_system