

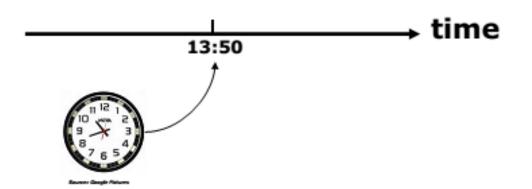
#### Clock

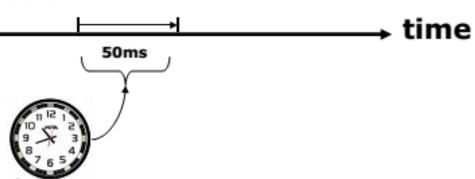
different clock sources in a microcontrollersystem

- System clock
- CPU clock
- Bus clock

## **Timeliness in Realtime Systems**

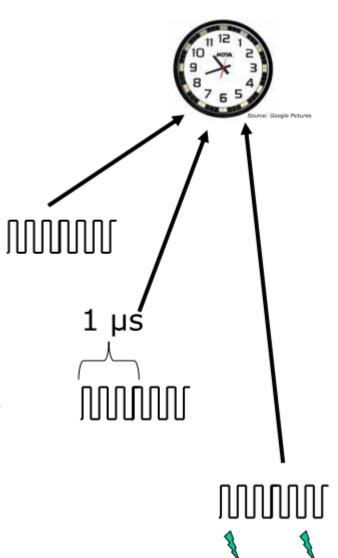
- -Categories
  - Absolute
  - Relative
- -Need
  - -Time base
  - Clock
  - Interrupt Synchronization
- -Derived
  - -Timer
  - -Time



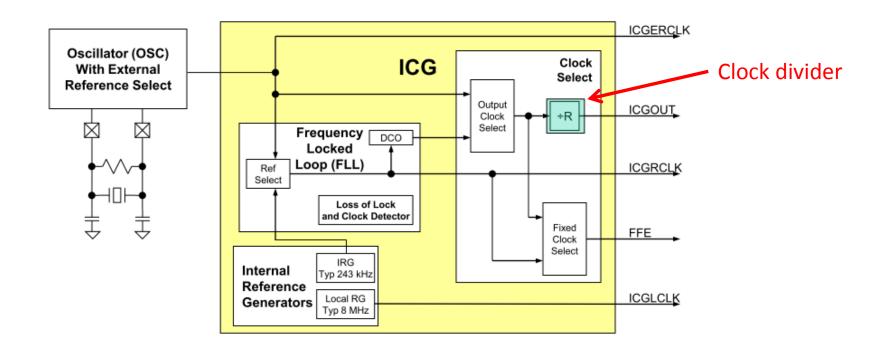


#### **Possibilties**

- Linkage to the real time
  - ns, μs, ms, s, h, ...
- Periodic Ticks
  - Known real time tick period
  - External or Internal source
  - System/CPU/Bus clock
- Operations
  - Counting ticks
  - Sum/Calculation: real time entity
- Synchronization with counter(s)
  - Events
  - Flags



## **Internal Clock Generator Block Diagram**



- Reference Selection
  - Internal
  - External

- Prescalter Select
  - Multiplication Factor
  - Division Factor

#### **Timer Interface**

```
Interface
/* we get called every 10 ms */
#define TMR_TICK_MS 10

/*!

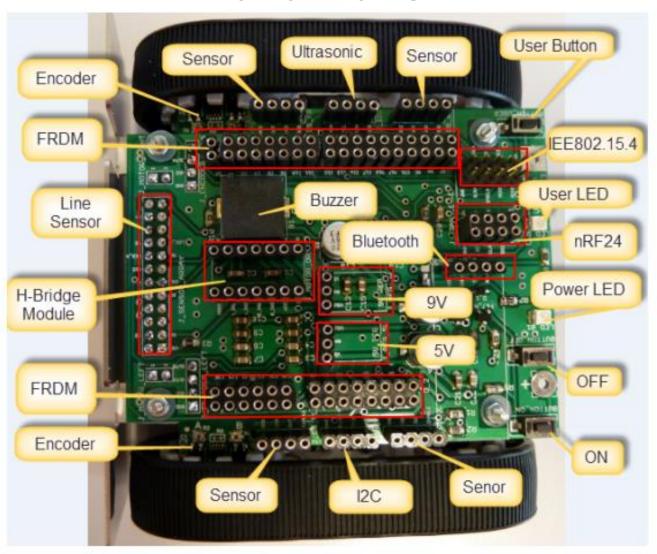
* \brief Function called from timer interrupt
* every TMR_TICK_MS.

*/
void TMR_On10ms(void);

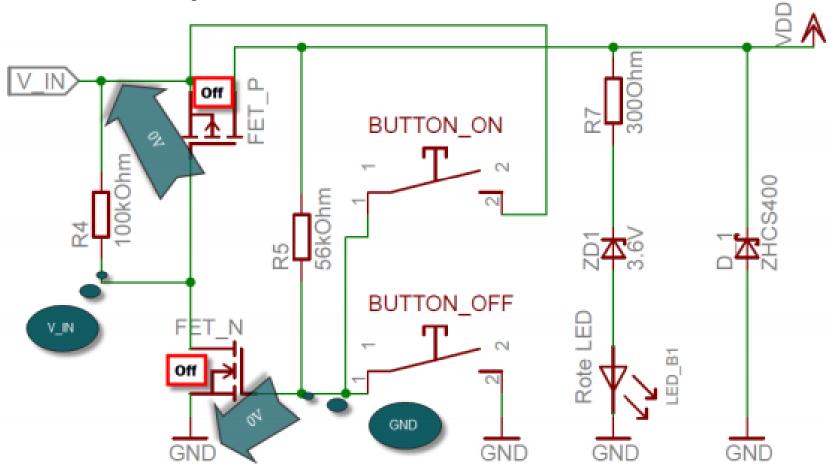
/*! \brief Timer driver initialization */
void TMR_Init(void);
```

```
void TMR_On10ms(void) {
    /* timer interrupt is calling us every 10 ms */
#if PL_HAS_LED_HEARTBEAT /* we are using a timer
to do the heartbeat */
static uint8_t cnt = 0; /* using static local variable */
cnt++;
if (cnt==1000/TMR_TICK_MS) { /* every second */
EVNT_SetEvent(EVNT_LED_HEARTBEAT);
    /* using event method */
#endif
    cnt = 0; /* reset counter */
}
```

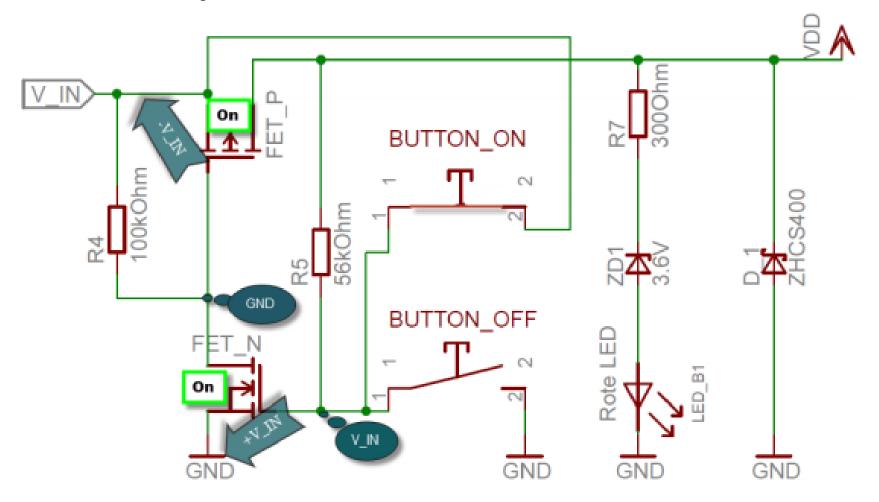
# Hardware



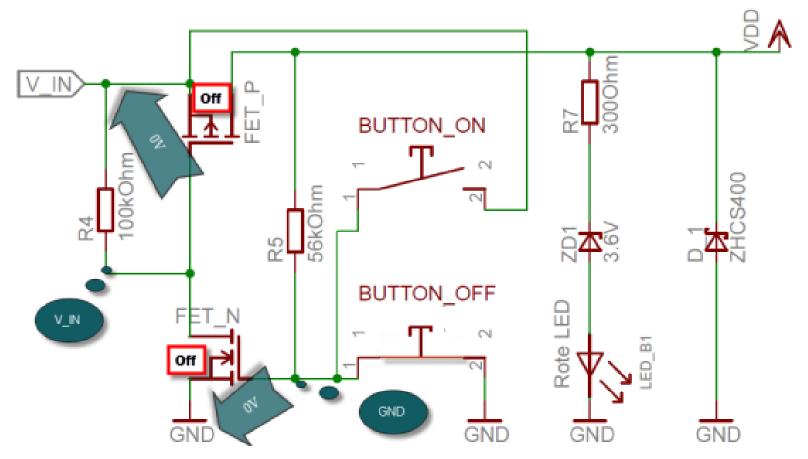
# **Power ON/OFF**



# **Power ON/OFF**



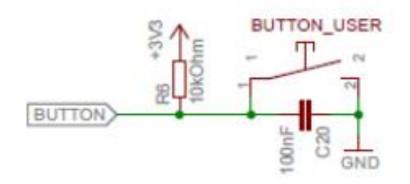
### **Power ON/OFF**



# Don't push together!!!

#### **User Button**

- Debouncing capacitor
- Pull-up resistor







#### Questions

- 1. How are two different timelines categories called?
- 2. What are the three different clock sources?
- 3. Write three different types of clock down.
- 4. What needs a real-time System?
- 5. Which clock-soure is cheaper?

#### **Anwers**

- 1. absolute, relative
- 2. external crystal, external oscillator, internal clock
- 3. Bus clock, CPU clock, Bus clock
- 4. Time base, clock, interrupt synchronisation
- 5. Internal clock