

Chanti Tamilisetti

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LinkedIn

GitHub

OBJECTIVE

Highly motivated 3rd-year Computer Science student with strong programming, Data Structures, and Algorithms skills, eager to contribute to innovative projects and learn from industry leaders through an internship opportunity.

EDUCATION

B.Tech in Computer Science, GMR Institute of Technology, Srikakulam
CGPA: 9.32/10

Expected 2027
AP, India

Intermediate (MPC), Aditya Junior College
Percentage: 95.3%

2021 - 2023
AP, India

SKILLS

Programming Languages	C, Java, Python, HTML, CSS, JavaScript
Frameworks/Libraries	Bootstrap, Flask, NumPy, Pandas
Databases	MySQL
Developer Tools	Git/Github, VS Code, Hoppscotch, Jupyter Notebook
Academic Coursework	Data Structures, Operating Systems, OOP, DBMS
Certifications	Introduction to Generative AI (Google Cloud) (View) Prompt Engineering for ChatGPT (Vanderbilt University) (View) The Joy of Computing Using Python (NPTEL) (View)

EXPERIENCE

Krify Software Technologies Pvt. Ltd. | Software Trainee Intern

June 2025

- Designed and developed a "Password Generator Web Application" using HTML, CSS, JavaScript, enabling users to generate secure, randomized passwords with customizable character sets.
- Implemented core features including length control, character-type selection (uppercase, lowercase, numbers, and symbols), and clipboard copy functionality, improving user interaction and flexibility.
- Designed and implemented a secure password-shuffling algorithm in JavaScript, increasing randomness and reducing repetition likelihood by approximately 30%, improving password strength and entropy.
- Deployed the application on GitHub Pages, ensuring accessibility and ease of sharing.
- Strengthened soft skills in teamwork, communication, problem-solving, project management, adaptability, and a strong work ethic, contributing significantly to my professional growth. ([Project Link](#))

PROJECTS

Simon Says Game: Created an interactive memory-based color pattern game using HTML, CSS, and JavaScript, featuring progressive difficulty levels and real-time feedback. Implemented game logic, user input validation, and a high-score tracking system. Optimized for desktop and mobile using responsive design. ([Project Link](#))

Simple Weather App : Developed a real-time weather application using HTML, CSS, JavaScript, and OpenWeatherMap API. Utilized Axios for dynamic data rendering and implemented error handling, responsive design, and intuitive UX. ([Project Link](#))

ACHIEVEMENTS & ACTIVITIES

- Runner-up – Free Fire Intra-College Tournament, GMR Institute of Technology (February 2025); led a 4-member squad to the finals among 20+ teams, demonstrating leadership, strategic execution, and performance under pressure.