

The major characteristics of the top level interfaces in the Java Collections Framework, under the `java.util` package, are summarized in the below table.

	Collection	List	Queue	Deque	Set	Map
<b>Description</b>	A group of objects  Parent of the collection hierarchy	A sequence of objects  Position aware (zero-based)	A group of objects waiting to be processed	A group of objects waiting to be processed	An abstraction of the mathematical set	A key-value pairing of objects  Do not inherit <code>Collection</code> interface
<b>Allow duplicates</b>	Implementation dependent	Yes	Yes	Yes	No	Keys cannot duplicate
<b>Allow nulls</b>	Implementation dependent	Yes	No	No	At most one	At most one null key  Values can be null
<b>Insertion order</b>	Implementation dependent	Append at end or by specific position (index)	First-in, first out (FIFO)	First-in, first-out (FIFO) like a queue or last-in, first-out (LIFO) like a stack	Implementation dependent	Implementation dependent
<b>Sub-interfaces</b>	<code>Set</code> <code>SortedSet</code> <code>NavigableSet</code> <code>List</code> <code>Queue</code> <code>Deque</code>		<code>Deque</code>		<code>SortedSet</code> <code>NavigableSet</code>	<code>SortedMap</code> <code>NavigableMap</code>
<b>Common implementations</b>		<code>ArrayList</code> <code>LinkedList</code>	<code>PriorityQueue</code> <code>LinkedList</code> <code>ArrayDeque</code>	<code>ArrayDeque</code> <code>LinkedList</code>	<code>HashSet</code> <code>LinkedHashSet</code> <code>TreeSet</code>	<code>HashMap</code> <code>LinkedHashMap</code> <code>TreeMap</code>

All interfaces, except `Collection`, share one thing in common. All concrete implementations are resizable, meaning they have an initial capacity that can hold x elements before resizing.