

Ex No: 3

Date:

DEVELOP A LEXICAL ANALYZER TO RECOGNIZE TOKENS USING LEX TOOL

AIM:

To implement the program to identify C keywords, identifiers, operators, and statements like [], {} using LEX tool.

ALGORITHM:

- Define patterns for C keywords, identifiers, operators, and end statements using regular expressions. Use %option noyywrap to disable the default behavior of yywrap.
- Utilize regular expressions to match patterns for C keywords, identifiers, operators, and end statements. Associate each pattern with an action to be executed when matched.
- Define actions to print corresponding token categories for matched patterns. Handle special cases like function declarations, numeric literals, and processor directives separately.
- Open the input file (sample.c in this case) for reading. Start lexical analysis using yylex() to scan the input and apply defined rules.
- Increment a counter (n) each time a newline character is encountered. Print the total number of lines at the end of the program execution.

PROGRAM:

```
%option noyywrap
letter [a-zA-Z]
digit [0-9]
id [_a-zA-Z]
AO [+|-|/|%|*]
RO [<|>|<=|>|=|==]
pp [#]
%{
int n=0;
%}

%%
"void"                printf("%s return type\n",yytext);
{letter}*([()])        printf("%s Function\n",yytext);
"int"|"float"|"if"|"else" printf("%s keywords\n",yytext);
"printf"              printf("%s keywords\n",yytext);
{id}({id}|{digit})*    printf("%s Identifier\n",yytext);
{digit}{digit}*        printf("%d Numbers\n",yytext);
{AO}                  printf("%s Arithmetic Operators\n",yytext);
{RO}                  printf("%s Relational Operators\n",yytext);
{pp}{letter}*(<){letter}*.{letter}>] printf("%s processor
```

```

Directive\n",yytext);

[\n]
n++;
"."|","|"}|{"|";"      printf("%s others\n",yytext);

%%
int main()
{
    yyin=fopen("sample.c","r");
    yylex();
    printf("No of Lines %d\n",n);
}

```

OUTPUT:

```

[root@fedora student]# vi 283_ex3      3
[root@fedora student]# lex 283_ex3      3
[root@fedora student]# cc lex.yy.c
[root@fedora student]# ./a.out
#include<stdio.h> void main(){ int a,b;  }
#include<stdio.h> processor Directive
void return type
main () Function
{ others
  int keywords
a Identifier
, others
b Identifier
; others
} others

```

RESULT: