

Scope of Exam (Written)

- Exam Preparation Guide
- Comprehensive Overview of OS, C Programming, Networking, and Algorithms

Agenda

- Topics Covered:
- 1. Operating System Concepts
- 2. Basic C Programming
- 3. Networking Basics
- 4. Advanced OS Topics
- 5. Advanced C Programming
- 6. Algorithms

What is an OS?

- An OS is system software that acts as a bridge between hardware and user applications.
- Provides an environment for executing programs.
- Examples:
 - - Windows: Popular desktop OS.
 - - Linux: Open-source, used in servers.
 - - macOS: Apple's proprietary OS.

Functions of an OS

- Process Management:
 - - Manages process creation, execution, and termination.
 - - Allocates CPU time effectively.
- Memory Management:
 - - Allocates and deallocates memory.
 - - Prevents memory leaks and fragmentation.
- File Systems:
 - - Manages data storage and retrieval.
 - - Organizes data in directories.

Types of OS

- Batch OS:
 - - Processes jobs in batches without user interaction.
- Multitasking OS:
 - - Allows multiple tasks to run simultaneously.
- Real-Time OS:
 - - Processes tasks with strict timing constraints, e.g., medical systems.

Key OS Components

- Kernel:
 - - Core of the OS; handles memory, processes, and device communication.
- Shell:
 - - Interface between the user and the kernel; accepts commands.
- User Applications:
 - - Programs run by users, dependent on the OS services.

Process vs Thread

- Process:
 - - Independent execution with its memory space.
- Thread:
 - - Lightweight, shares memory within a process.
 - - Faster than processes.

Introduction to C

- Overview:
 - - Developed by Dennis Ritchie in 1972 at Bell Labs.
 - - Portable and efficient; forms the basis of many modern languages.
- Use Cases:
 - - System programming, embedded systems, and general applications.

Data Types and Variables

- Data Types:
 - - Primitive: int, float, char.
 - - Derived: Arrays, pointers.
- Variables:
 - - Used to store data in memory.
 - - Must be declared before use.

Control Structures

- Conditional Statements:
 - - if-else: Decision-making based on conditions.
 - - switch: Handles multiple conditions.
- Loops:
 - - for: Iterates a fixed number of times.
 - - while: Repeats while a condition is true.
 - - do-while: Executes at least once before condition check.

What is Networking?

- Definition:
 - - Communication between devices over a shared medium.
- Purpose:
 - - Data sharing, resource sharing, and connectivity.
- Types of Networks:
 - - LAN: Small geographical area (e.g., home).
 - - WAN: Large area (e.g., the internet).
 - - MAN: City-wide coverage.

OSI Model Overview

- Layers:
- 1. Physical: Hardware connections.
- 2. Data Link: Error detection/correction.
- 3. Network: Routing data (IP).
- 4. Transport: Reliable delivery (TCP/UDP).
- 5. Session: Establishing/maintaining sessions.
- 6. Presentation: Data translation (e.g., encryption).
- 7. Application: User interaction (e.g., browsers).

Common Protocols

- HTTP/HTTPS:
 - - Web communication (secured in HTTPS).
- FTP:
 - - File transfer between systems.
- DNS:
 - - Translates domain names to IP addresses.
- TCP/IP:
 - - Reliable communication for network devices.

Network Security

- Threats:
 - - Malware, phishing, unauthorized access.
- Solutions:
 - - Firewalls: Monitor incoming/outgoing traffic.
 - - Encryption: Secure data transmission.
 - - VPNs: Private connections over public networks.

Virtual Memory

- Concept:
 - - Simulates extra memory using disk space.
- Benefits:
 - - Supports large applications.
 - - Prevents insufficient RAM issues.
- Techniques:
 - - Paging: Fixed-sized memory blocks.
 - - Segmentation: Logical divisions.

Deadlocks

- Definition:
 - - Processes stuck waiting for resources.
- Conditions for Deadlock:
 - 1. Mutual Exclusion: Exclusive resource use.
 - 2. Hold and Wait: Holding one resource, waiting for others.
 - 3. No Preemption: Resources cannot be forcibly taken.
 - 4. Circular Wait: Process chain dependency.

Scheduling Algorithms

- First-Come, First-Served (FCFS):
 - - Simple but non-preemptive.
- Round Robin (RR):
 - - Time-sliced execution.
- Priority Scheduling:
 - - Based on task priority.

Device Management

- Role:
 - - Ensures optimal usage of hardware resources.
- Examples:
 - - I/O Devices: Printers, keyboards.
 - - Storage Devices: Hard drives, SSDs.

Pointers in C

- Definition:
 - - Variables storing memory addresses.
- Applications:
 - - Dynamic memory allocation.
 - - Arrays and strings.

File Handling in C

- Importance:
 - - Managing data in files for storage and retrieval.
- Key Functions:
 - - `fopen()`: Opens files.
 - - `fclose()`: Closes files.
 - - `fprintf()`: Writes data to files.

Structures and Unions

- Structures:
 - - Group different data types under one name.
- Unions:
 - - Share memory among members to save space.

Dynamic Memory Allocation

- Concept:
 - - Allocating memory during runtime.
- Functions:
 - - malloc(): Allocates memory.
 - - calloc(): Allocates and initializes memory.
 - - free(): Frees allocated memory.

What are Algorithms?

- Definition:
 - - Step-by-step solutions to problems.
- Characteristics:
 - - Clear and unambiguous.
 - - Well-defined input/output.

Sorting Algorithms

- Bubble Sort:
 - - Repeated swapping of adjacent elements.
- Quick Sort:
 - - Divides array into smaller subarrays for sorting.
- Merge Sort:
 - - Divides and merges sorted subarrays.

Searching Algorithms

- Linear Search:
 - - Checks every element; time-consuming.
- Binary Search:
 - - Efficient for sorted data; divides search range.

Complexity Analysis

- Big-O Notation:
 - - Describes algorithm efficiency.
 - - $O(1)$: Constant time.
 - - $O(n)$: Linear time.
 - - $O(\log n)$: Logarithmic time.

Graph Algorithms

- Depth-First Search (DFS):
 - - Explores as deep as possible before backtracking.
- Breadth-First Search (BFS):
 - - Explores all neighbors before moving to the next level.

Preparation Tips

- Study:
 - - Focus on core concepts and problem-solving techniques.
- Practice:
 - - Solve coding challenges.
- Test:
 - - Take mock exams to identify weaknesses.

Q&A

- Open discussion.
- Clarify doubts about any topics.

Thank You

- Best wishes for your exam!