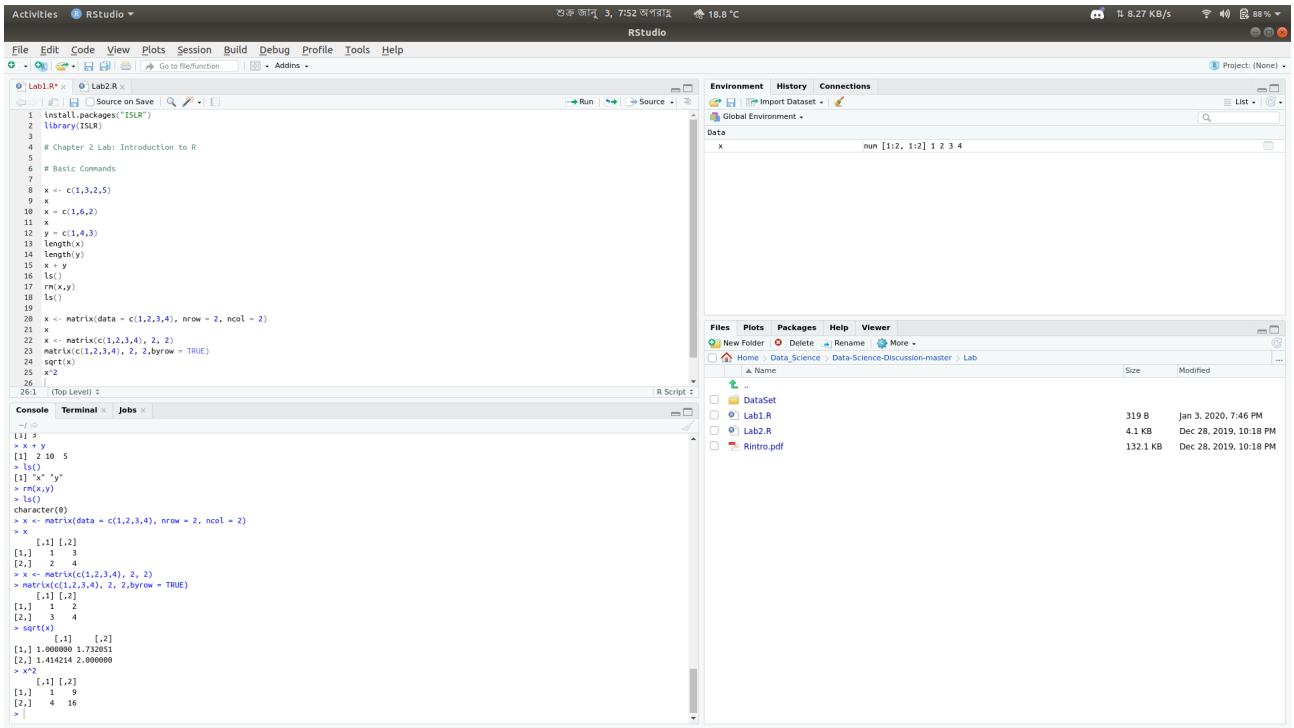
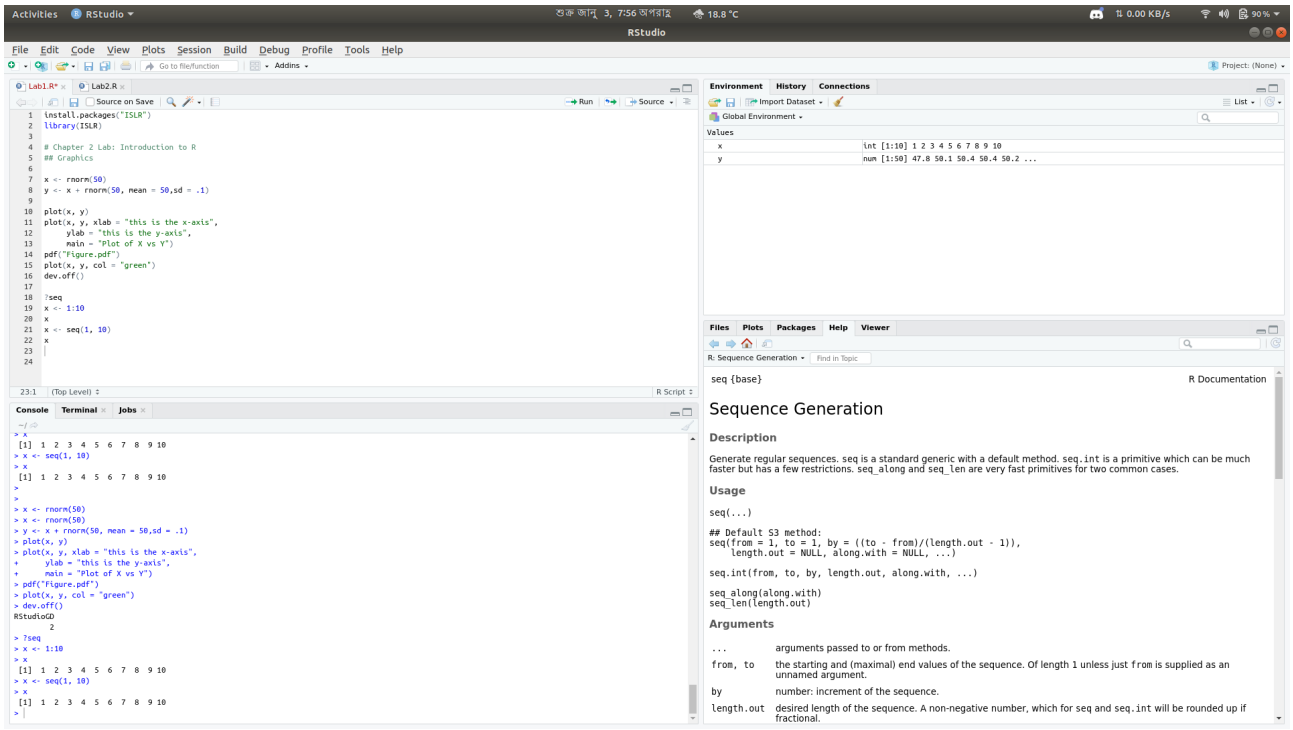
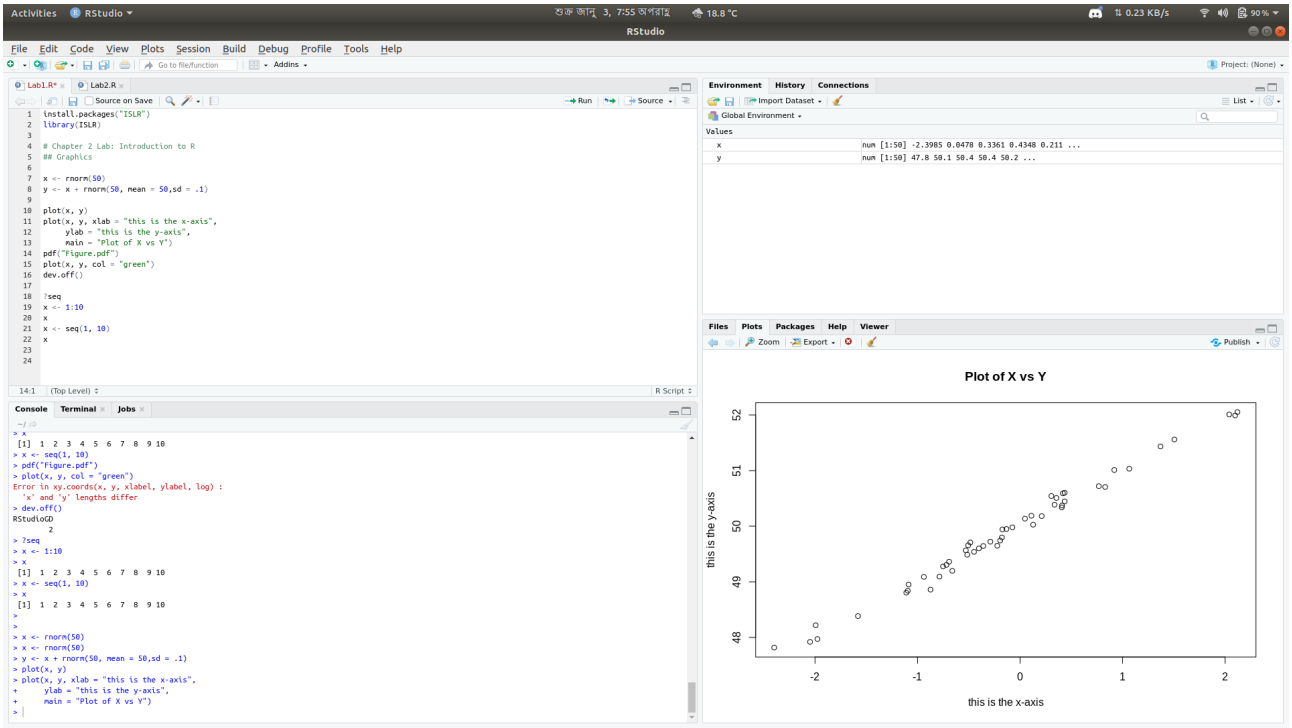
# Basic command



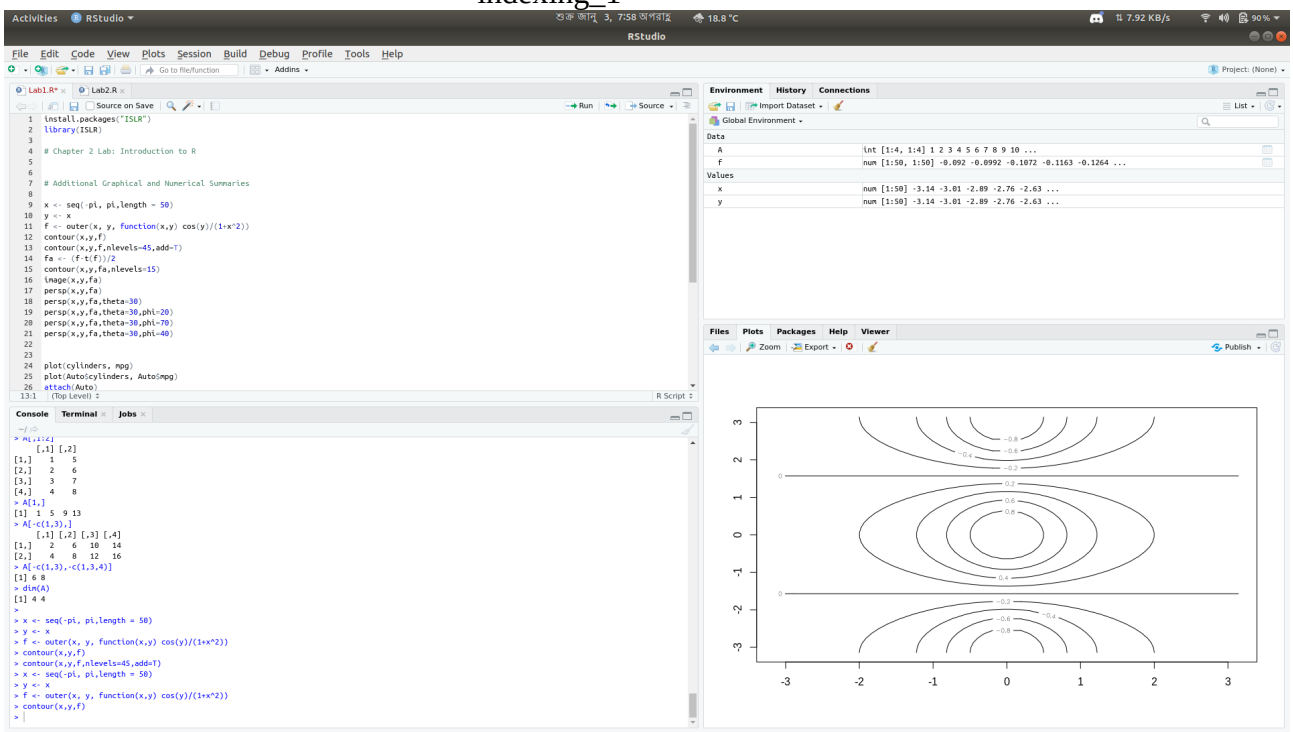

# Graphics_2



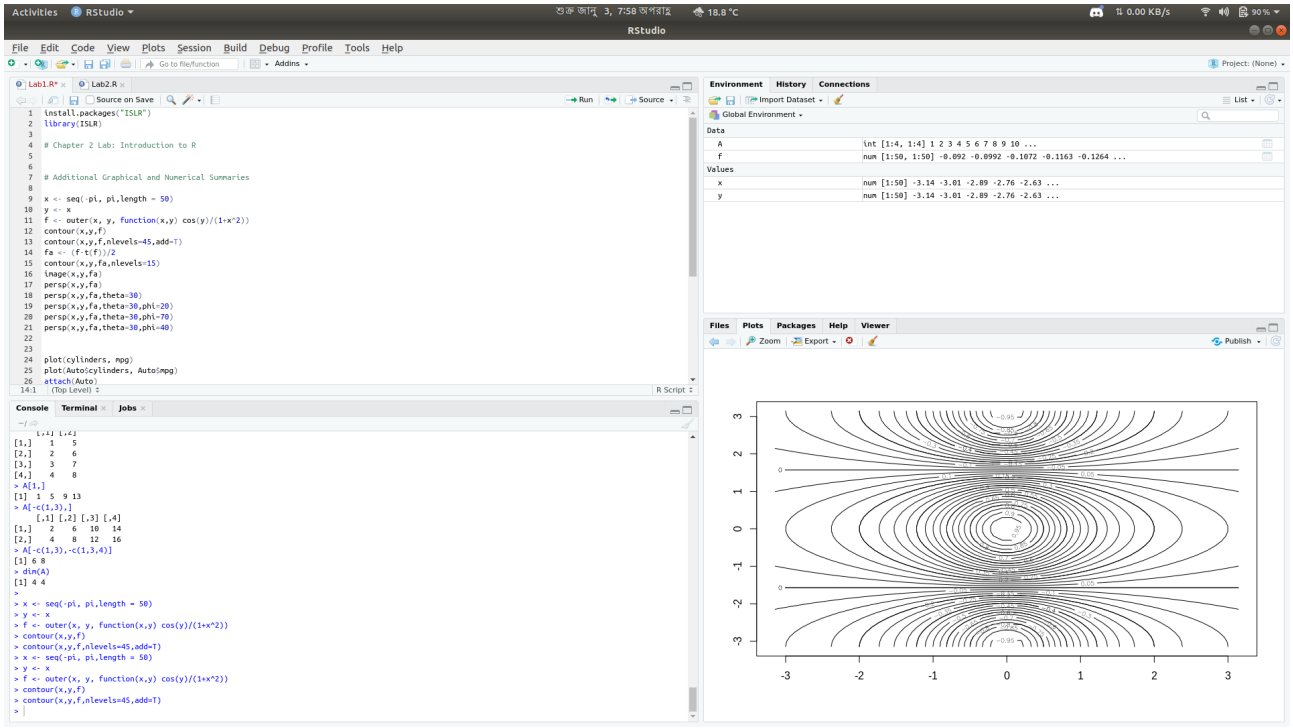
# Graphics_x_vs_y



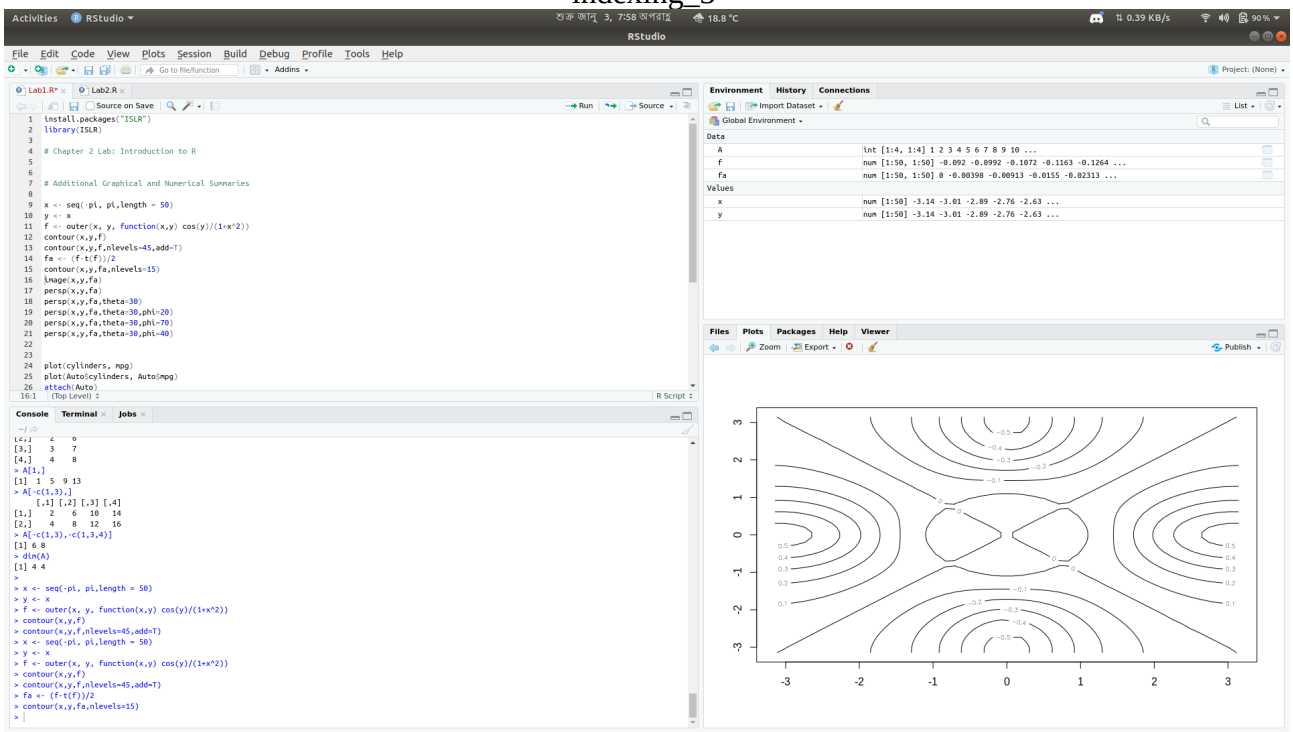

# indexing_1



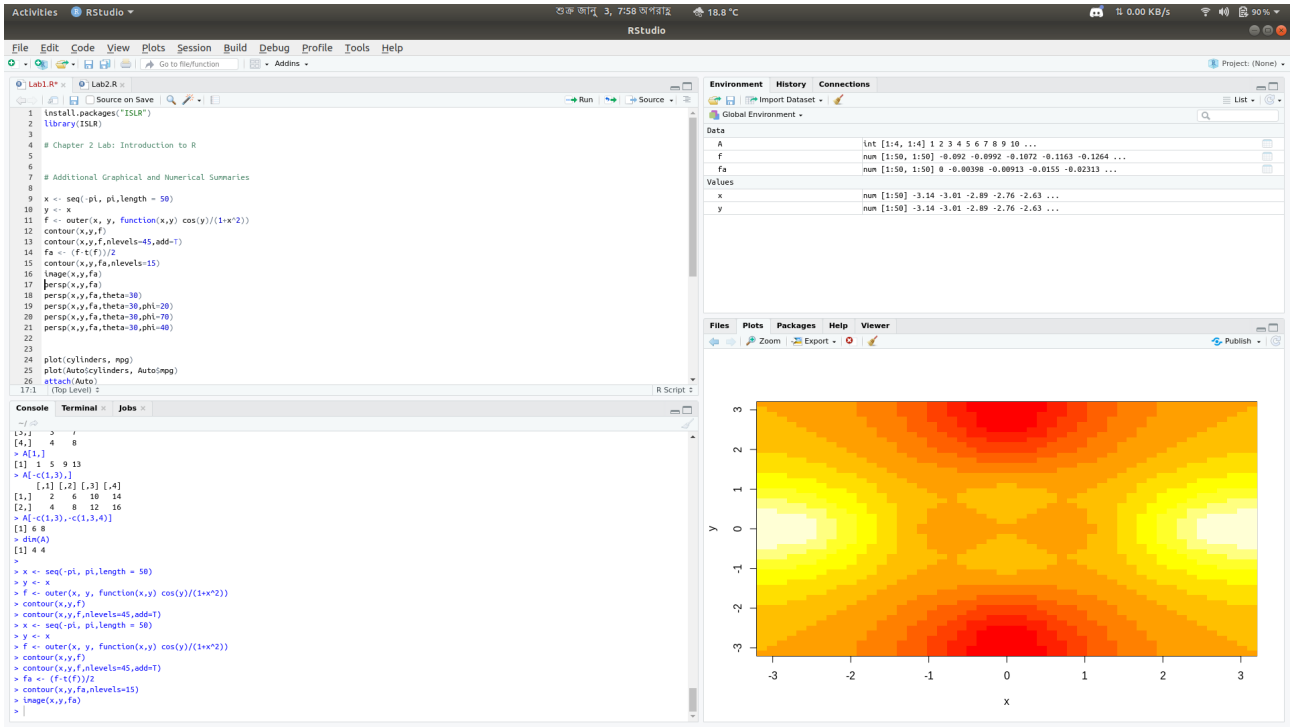
# indexing_2



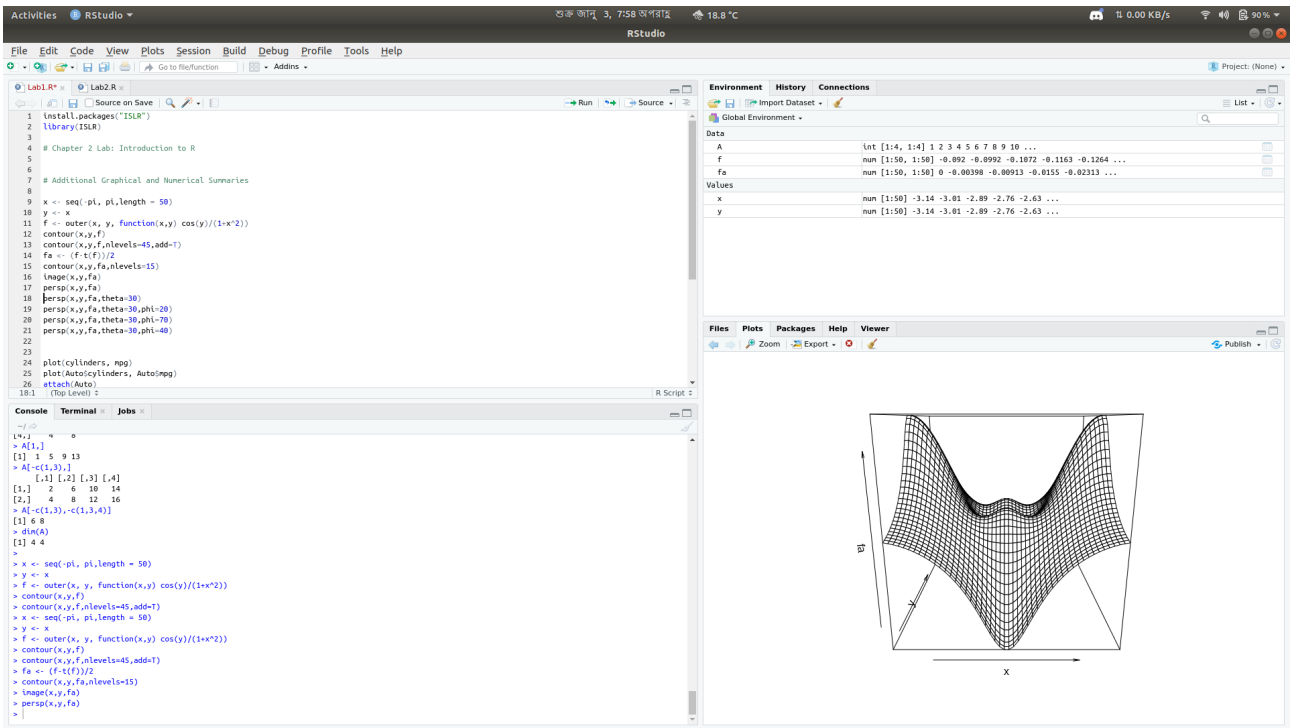

# indexing_3



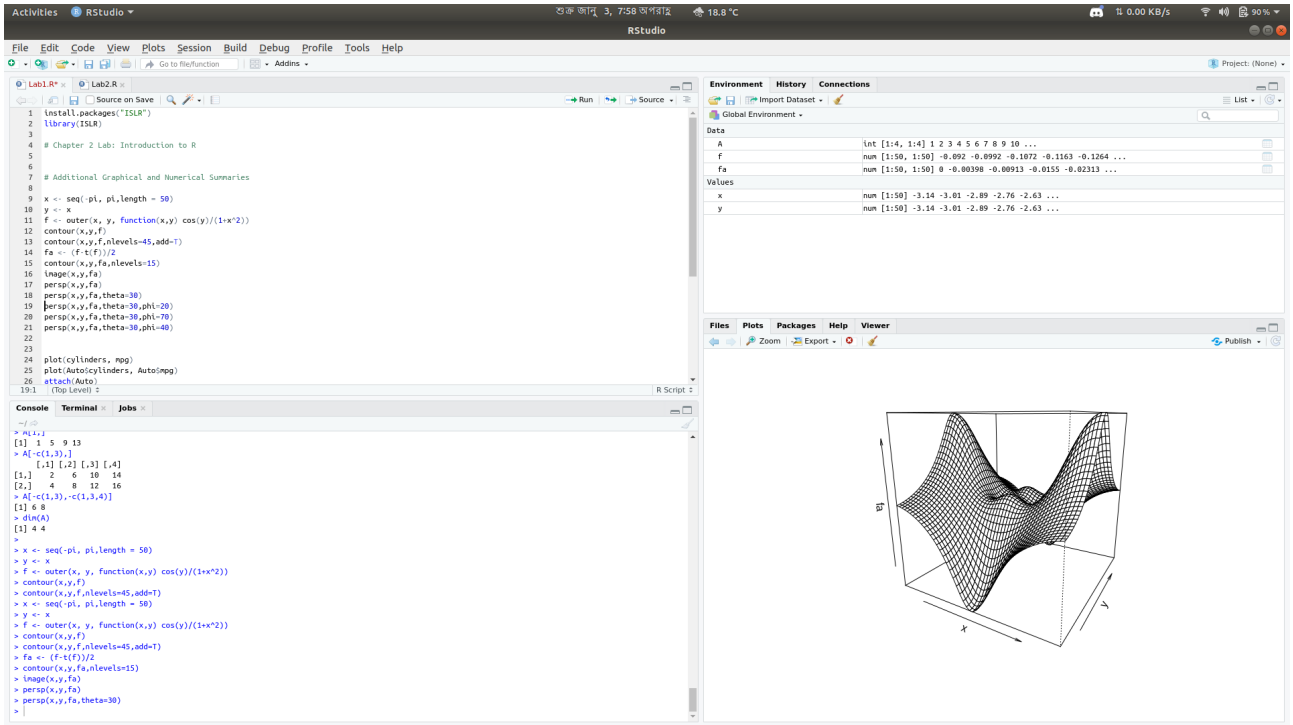
indexing_4



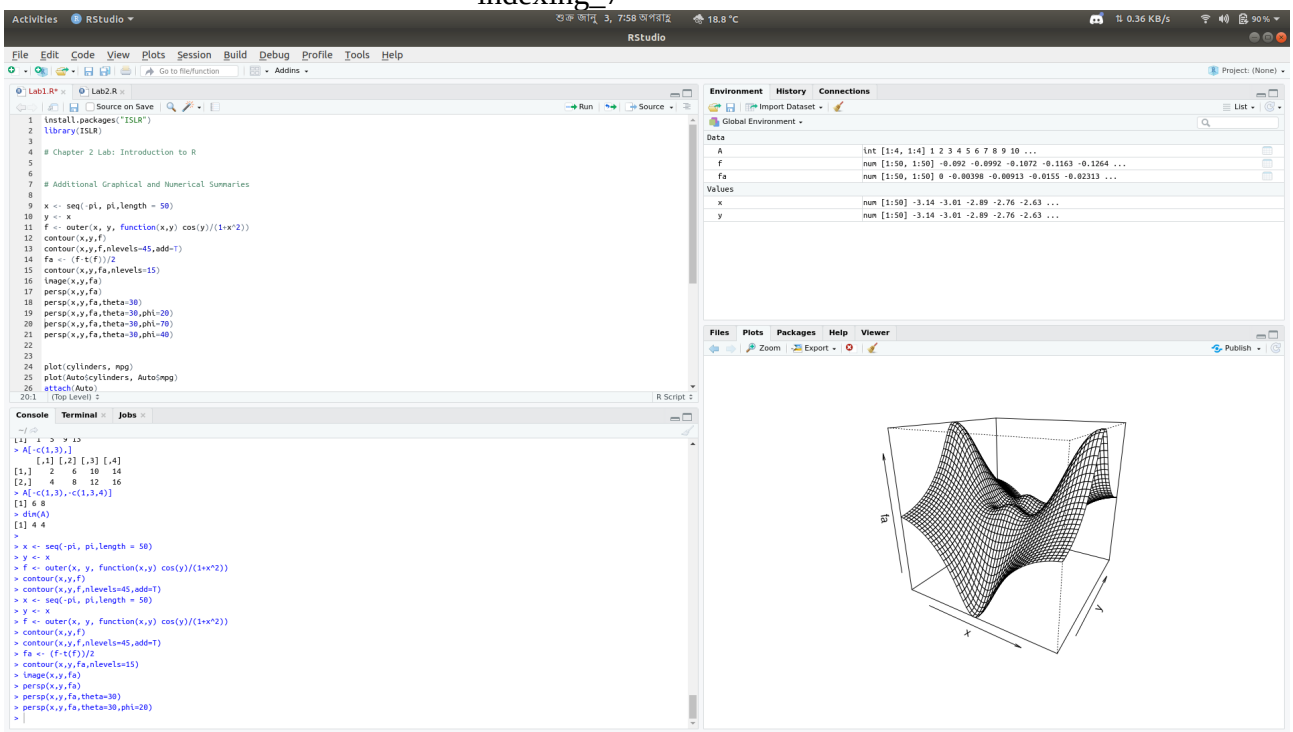

indexing_5



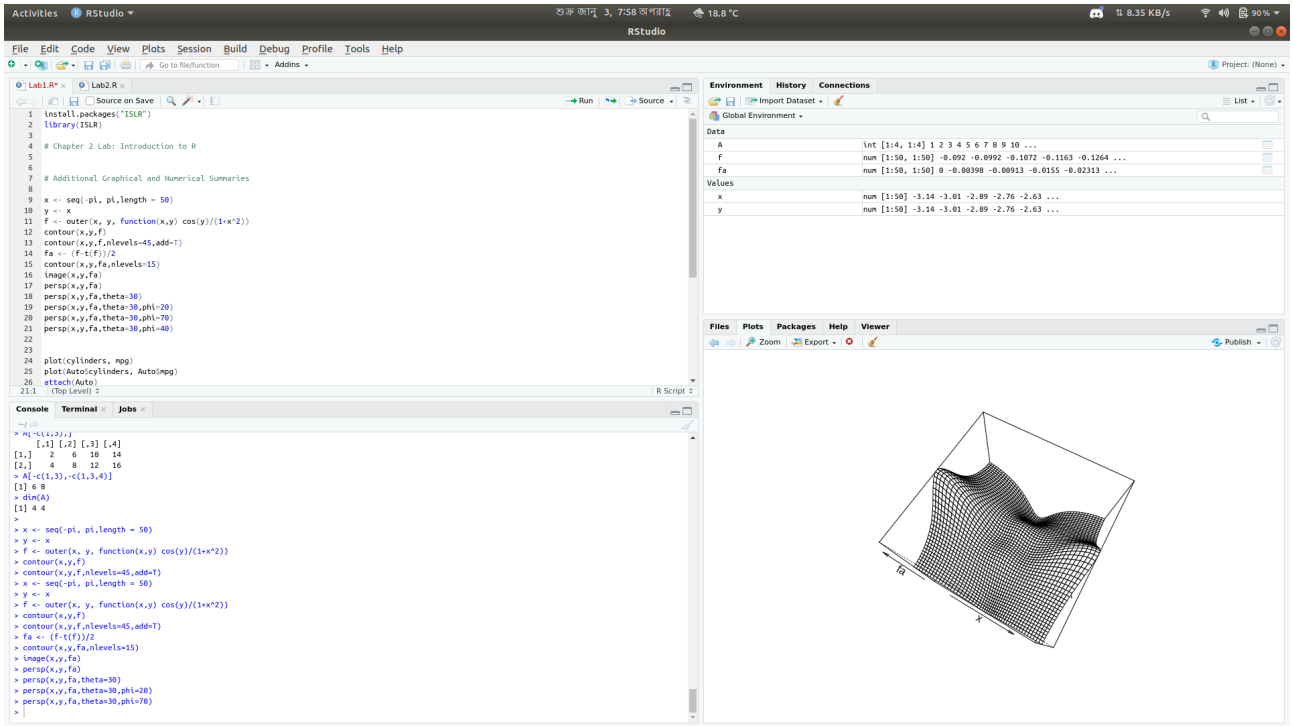
# indexing_6

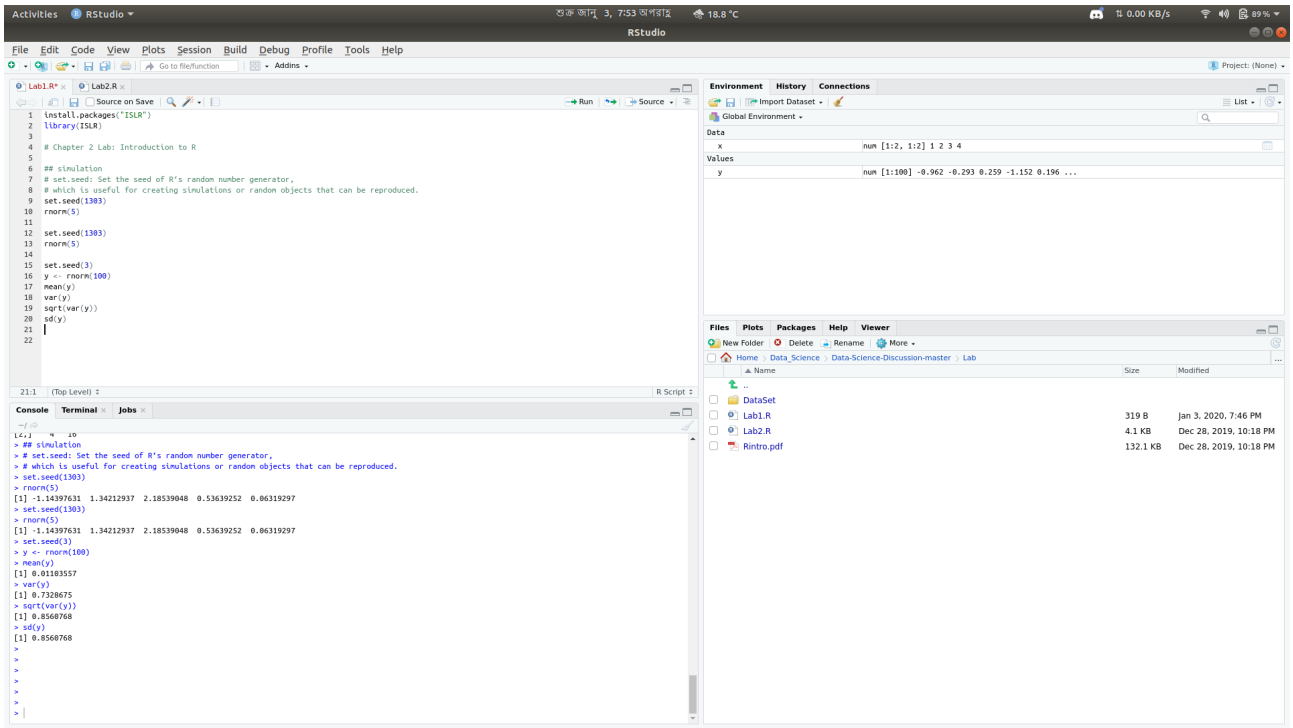



# indexing_7



# indexing_8




# simulation