

Tami Poliwoda

FULL STACK DEVELOPER

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PROFILE

I'm a Full-Stack Developer including front end, back end, PLUS animation and design. Transitioned to software development from a successful career in animation, bringing a keen eye for detail and creativity to problem-solving.

SKILLS

HTML, CSS, JavaScript, Node, React, Express, MySQL, Agile Development, Document Object Model (DOM) APIs, Web APIs, User Authentication, OAuth, Heroku, GitHub, Jest, Unity, Project Management
Adobe Creative Suite (After Effects, Photoshop, Illustrator, Premiere Pro), Visual Design
2D and 3D Animation, Illustration
Storyboards, Social Media Content Creation

LANGUAGES

English, French and Hebrew

PROJECTS

Full Stack Developer | Save-A-Smile Capstone Project

2024, BrainStation

Developed Save-A-Smile, a web app designed to bring joy through cherished memories. Built with React, Node.js, and MongoDB, the app allows users to upload photos and save meaningful moments, enhancing emotional well-being through interactive design.

Full Stack Developer | Telus Industry Project

2024, BrainStation

Participated in a 24-hour collaborative hackathon with Telus, working in a cross-functional team to develop a solution for a real-world challenge. Utilized skills in front-end development, API integration, and teamwork to deliver a project under tight deadlines, reflecting industry standards and remote work practices.

EDUCATION

BrainStation | Diploma, Software Engineering

JULY 2024 - SEP 2024, TORONTO, ON

IADT | Master's in Computer Animation

SEP 2021 - JUNE 2022, DUBLIN, IRELAND

Sheridan College | Diploma, Computer Animation

SEP 2020 - MAY 2021, OAKVILLE, ON

EXPERIENCE

Motion Graphics Designer | Freelance

JAN 2019 - PRESENT, REMOTE

- Created over 100 motion graphics, animations, and visual effects for 50+ clients, enhancing social media engagement and aligning designs with brand standards to consistently deliver high-quality content.
- Developed custom animations and graphics using various software, such as After Effects, Illustrator, and Harmony, resulting in improved ad performance metrics

Asset Manager (Contract) | IOM Media

JUNE 2022 - JUNE 2022, HALIFAX, NS

- Managed a library of over 1,000 assets, including 3D models, textures, and animations, ensuring efficient access and workflow for the creative team.
- Coordinated with a team of over 30 animators, designers, and production staff to refine asset workflows, optimizing processes, enhancing productivity, and ensuring timely project deliveries