#### **Question 1**

**Theorem 1.** INSERT operations do not invalidate a binary search tree.

*Proof.* Consider the following pseodocode for insertion:

```
1: function INSERT(node N, value x)
       if N.value < x \land N.RightChild = nil then
 3:
           N.RightChild \leftarrow SINGLETON(X)
       else if N.value < x \land R.RightChild \neq nil then
 4:
           INSERT(N.RightChild, x)
 5:
       else if N.value > x \land N.LeftChild = nil then
 6:
           N.LeftChild \leftarrow SINGLETON(X)
 7:
       else if N.value > x \land N.LeftChild \neq nil then
 8:
9:
           INSERT(N.LeftChild, x)
       end if
10:
11: end function
```

Assume that the tree whose root is at N (which may be a subtree of some larger tree) is initially valid. I show that it is thus after any operation, by induction on the recursion in this function.

- <u>Base case 1</u>: If we enter the first case, then the tree whose root is at *N* initially contains no right subtree. After the operation, it's left subtree is unchanged, and the right subtree consists only of one node whose value is *x*. Since the left subtree is initially valid, and as it's values are less than *N.value* (as we have assumed *N* to be initially valid), and since the right subtree is also valid (since it is a singleton), and all the values in the right subtree (i.e. *x*) are greater or equal to *N.value*, thus *N* remains valid after the operation.
- <u>Base case 2</u>: If we enter the third case, that *N* is valid after the operation can be shown with an argument symmetrical to the previous one.
- Inductive step 1: If we enter the second case, then, by inductive hypothesis, N.RightChild's subtree will be valid after inserting x into it. Moreover, N.LeftChild's subtree is valid by assumption, and the values in the left subtree are not greater than N.value. Finally, by assumption, all values other than x in x in x in the subtree are greater than x in x in x in this case. So overall, x is tree is valid after the operation.
- Inductive step 2: If we enter the fourth case, that *N* is valid after the operation can be shown with an argument symmetrical to the previous one.

**Theorem 2.** Delete operations do not invalidate a binary search tree.

*Proof.* Consider the following pseudocode for deletion:

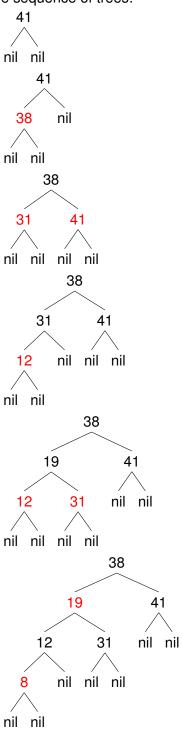
```
1: function DELETE(node N)
       if N.RightChild = nil \land N.LeftChild = nil then
 3:
           Set N's father's link to N to nil.
       else if N.LeftChild = nil \land N.RightChild \neq nil then
 4:
 5:
           Promote N.RightChild in place of N.
       else if N.LeftChild \neq nil \land N.RightChild = nil then
 6:
           Promote N.LeftChild in place of N.
 7:
       else if N.LeftChild \neq nil \land N.RightChild \neq nil then
 8:
           M \leftarrow Successor(N)
9:
10:
           SWAP(N, M)
           DELETE(N).
11:
       end if
12:
13: end function
```

As before I show that, if applied on some node N from a valid tree, then DELETE results in a valid tree, by induction on the recursion present in this function. This time, I assume that DELETE indeed removes a node from a tree:

- <u>Base case 1</u>: Note that it can easily be shown by induction that, for each node  $M \neq N$  in the tree, supposing that  $I_M$  is the set of values in the left subtree of M before the operation,  $I'_M$  is this set after the operation, and that  $r_M$ ,  $r'_M$  are defined symmetrically for the right subtree, then  $I_M \subseteq I'_M$  and  $r_M \subseteq r'_M$ . Now, since the tree is initially valid, we have that  $\forall x \in I_M.x < N.value$  and  $\forall x \in r_M.N.value < x$ . Since  $I_M \subseteq I'_M$  and  $r_M \subseteq r'_M$ , we have that  $\forall x \in I'_M.x < N.value$  and  $\forall x \in r'_M.N.value < x$ . Thus the tree is valid after the operation.
- <u>Base case 2</u>: If we enter the second case, a proof similar to the previous one suffices.
- Base case 3: If we enter the third case, a proof similar to the previous one suffices.
- Inductive step: If we enter the fourth case, then note that:
  - Step 9 does not modify the step.
  - Consider  $V = \{v_1, ..., v_N, v_M, ..., v_n\}$ , where  $v_1 < ... < v_n$ ,  $v_N = N.value$ ,  $v_M = M.value$ , the set of values in the tree (note that  $v_N$  and  $v_M$  are adjacent, as  $M = \mathsf{SUCCESSOR}(\mathsf{N})$ ), and a relation  $\prec \in V \times V$ . Define  $\prec$  to be the smallest total order that includes  $v_1 \prec v_2 \prec ... \prec v_M \prec v_N \prec ... \prec v_n$ . It is easy to see that, after step 10, the tree is valid w.r.t.  $\prec$ , although it is not so w.r.t.  $\prec$ .
  - − Now, note that step 11 removes  $v_M$ . Moreover, by the inductive hypothesis, since the tree is initially valid w.r.t.  $\prec$ , it is also thus after this step. However, note that the tree does not include the value  $v_N$ , and that, by restricting  $\prec$  to  $\{v_1, ..., v_n\} \setminus \{v_N\}$ , it becomes the same as <! This implies that the tree is also valid w.r.t. <, as desired.

# Question 2

The sequence of trees:

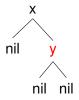


### **Question 3**

**Theorem 3.** A red-black tree formed by inserting  $n \ge 2$  nodes has at least one non-root red node.

*Proof.* By induction on *n*:

- <u>Base case:</u> For n = 2, we note that any red-black tree formed by inserting two values  $x \neq y$  has one of two different structures:
  - If x < y then:



- If x > y then:



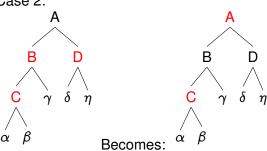
Which obviously satisfy the claim.

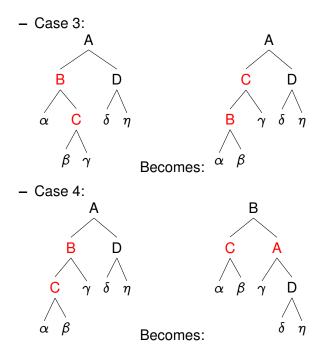
• <u>Inductive step:</u> Note that inserting a node into a red-black tree is done by repeatedly applying various different transformations, according to different case logic. There are 4 different transformations:





- Case 2:





But note that in all cases, if the tree initially has a non-root red node, then it also will have one after the transformation. This means that after any insertion, if the claim holds initially, it also holds at the end.

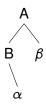
**Question 4** 

**Definition 1.** Say that a binary search tree is a "right-chain" if and only if all nodes in the tree lack a left child.

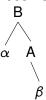
**Theorem 4.** Any binary tree with n nodes, whose left subtree has I nodes, and whose left and right subtrees are right-chains, can be turned into a right chain with the same values in I rotations.

*Proof.* By induction on I, for any n:

- <u>Base case:</u> For I = 0, the tree is already a right chain, so it can be "turned into" a right chain in 0 = I operations.
- Inductive step: For l > 0, note that performing a right rotation performed on the root will turn the tree into one whose root's left and right subtrees are right-chains, and whose left subtree has l 1 nodes, viz:



Becomes:



(where  $\alpha$  is a right chain of size l-1 and  $\beta$  is also a right chain).

Now, by the inductive hypothesis, the resulting tree can be turned into a right-chain with the same elements using l-1 rotations. Thus, overall, the initial tree can be turned into a right-chain with the same values using l operations.

**Theorem 5.** Any binary tree with n nodes can be turned into a right-chain with the same values in at most n rotations.

*Proof.* We prove this by induction on n:

- <u>Base case</u>: Note that all binary search trees with 1 node are already right-chains (as the sole node has neither left or right child). Thus they can be turned into right-chains with  $0 \le 1 = n$ .
- Inductive step: For n > 1, suppose the root's left and right subtrees have l and r nodes respectively. First, apply the inductive hypothesis on the right subtree to turn it into a right-chain in r-1 operations. Now, note that by applying a right rotation on the root, we maintain the property that the right subtree is a right-chain, and we reduce the left subtree's size by 1. This implies that by applying at most l further operations, we can turn the tree into a right-chain. Overall this implies that using l+r-1 leql+r+1=n operations we can turn the tree into a right-chain, as required.

**Theorem 6.** A right-chain with n nodes can be turned into any binary search tree with the same values in at most n rotations.

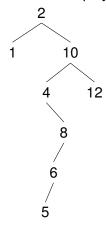
*Proof.* Use the sequence of rotations that would be used to transform the target binary search tree into a right-chain (which has n rotations at most, by the previous theorem), but reversed, and swapping right-rotations and left-rotations.

**Theorem 7.** Any binary tree with n nodes can be turned into any other binary tree with the same values in at most 2n rotations.

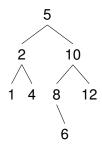
*Proof.* Use the previous two theorems to turn the tree first into a right-chain in n rotations, then into the target tree in another n rotations.

# **Question 5**

After the first splay:

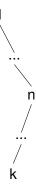


After the second splay:



# **Question 6**

Take the definiton of right-chains from question 4, and define left-chains analogously. Now, consider a right-chain with n values, viz.  $\{1, 2, ..., n\}$ . Suppose we were to splay the node n with this alternate scheme. By simulating the rotations generated, we can see that, during the splay, the tree is of the following shape:



where k is some value in  $\{1, 2, ..., n\}$ . And the resulting tree after the splay is a left-chain with n values, with the splay costing  $\Omega(n)$  operations. Note that then doing a splay on node 1 now leads again to a cost of  $\Omega(n)$ , and a right-chain with n values. Alternating these m times gives us a total cost of  $\Omega(nm)$ .