

EXP NO:2

DATE:

PLAYFAIR CIPHER

Aim:To implement an encryption algorithm using Playfair Cipher technique.

Algorithm:

- Step 1: "Algorithm" (as the key) and "ulroaliocvrX" (as the encrypted text).
- Step 2: Remove spaces and convert to lowercase.
- Step 3: Create a 5x5 key table based on the modified key.
- Step 4: Apply Playfair Cipher decryption to the encrypted text using the generated key table.
- Step 5: Display the deciphered text.

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>      #define
SIZE 30
void toLowerCase(char plain[], int ps)
{
    int i;
    for (i = 0; i < ps; i++) {
        if (plain[i] > 64 && plain[i] < 91)
            plain[i] += 32;
    }
}
int removeSpaces(char* plain, int ps)
{
    int i, count = 0;
    for (i = 0; i < ps; i++)    if
(plain[i] != ' ')
plain[count++] = plain[i];
plain[count] = '\0'; return
```

```

count;
}
void generateKeyTable(char key[], int ks, char keyT[5][5])
{ int i, j, k, flag = 0, *dicty; dicty =
  (int*)calloc(26, sizeof(int));

  for (i = 0; i < ks; i++)
  {      if (key[i] != 'j')
dicty[key[i] - 97] = 2;
    } dicty['j' - 97] =
    1; i = 0;
j = 0;
  for (k = 0; k < ks; k++)
  {      if (dicty[key[k] - 97] == 2)
  {      dicty[key[k] - 97] -= 1;
keyT[i][j] = key[k];
        j++;
if (j == 5)
{      i++;
j = 0;
        }
      }
    } for (k = 0; k < 26;
k++)
  {      if (dicty[k] == 0)
  {      keyT[i][j] = (char)(k +
97); j++;
if (j == 5)
{      i++;
        j = 0;
      }
    }
  }
}
void search(char keyT[5][5], char a, char b, int arr[])

```

```

{ int i, j;    if (a
== 'j') a = 'i';
else if (b == 'j')
b = 'i';

    for (i = 0; i < 5; i++)
{        for (j = 0; j < 5; j++)
{            if (keyT[i][j] == a)
{                arr[0] = i;
arr[1] = j; } else if (keyT[i][j]
== b) {
                arr[2] = i;
arr[3] = j;
            }
        }
    }
} int mod5(int a)
{    if (a < 0)
a += 5;
return
(a % 5);
}
void decrypt(char str[], char keyT[5][5], int ps) {
    int i, a[4];    for (i = 0; i < ps; i += 2)
{        search(keyT, str[i], str[i + 1], a);
if (a[0] == a[2]) {    str[i] =
keyT[a[0]][mod5(a[1] - 1)]; str[i + 1] =
keyT[a[0]][mod5(a[3] - 1)];
        }
    else if (a[1] == a[3]) {        str[i] =
keyT[mod5(a[0] - 1)][a[1]]; str[i + 1] =
keyT[mod5(a[2] - 1)][a[1]];
        }    else {        str[i]
= keyT[a[0]][a[3]]; str[i + 1] =
keyT[a[2]][a[1]];
    }
}

```

```
    }  
  }  
}
```

```
void decryptByPlayfairCipher(char str[], char key[])
```

```
{    char ps, ks, keyT[5][5];  
ks = strlen(key);    ks =  
removeSpaces(key, ks);  
toLowerCase(key, ks);    ps =  
strlen(str);    toLowerCase(str,  
ps);    ps = removeSpaces(str,  
ps); generateKeyTable(key, ks,
```

```
    keyT);
```

```
    decrypt(str, keyT, ps);  
}
```

```
int main()
```

```
{ char str[SIZE], key[SIZE];
```

```
    strcpy(key, "TAMIZHSELVAN");  
printf("Key text: %s\n", key);  
strcpy(str, "ulroaliocvrX");  
printf("Plain text: %s\n", str);
```

```
    decryptByPlayfairCipher(str, key); printf("Deciphered
```

```
text: %s\n", str);
```

```
    return 0;  
}
```

Output:

```
/tmp/6VHPm2PSsD.o  
Key text: TAMIZHSELVAN  
Plain text: ulroaliocvrx  
Deciphered text: xswgismpfeyw  
  
=== Code Execution Successful ===
```

Result: