

#NoManagement - Change in Self-organizing Organization

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@weellu

VINCIT



IPO-16

www.teslamotors.com

VINCIT



Founded
2007

Employees
180

Managers
2

Finished projects
300+

100 % SATISFACTION GUARANTEED



Company of the year 2013
OP-POHJOLA & KAUPPALEHTI



Best place to work
2014 & 2015
GREAT PLACE TO WORK



3rd Best European place to work
2015
GREAT PLACE TO WORK



Ruban d'Honneur 2011
EUROPEAN BUSINESS AWARDS

Contents

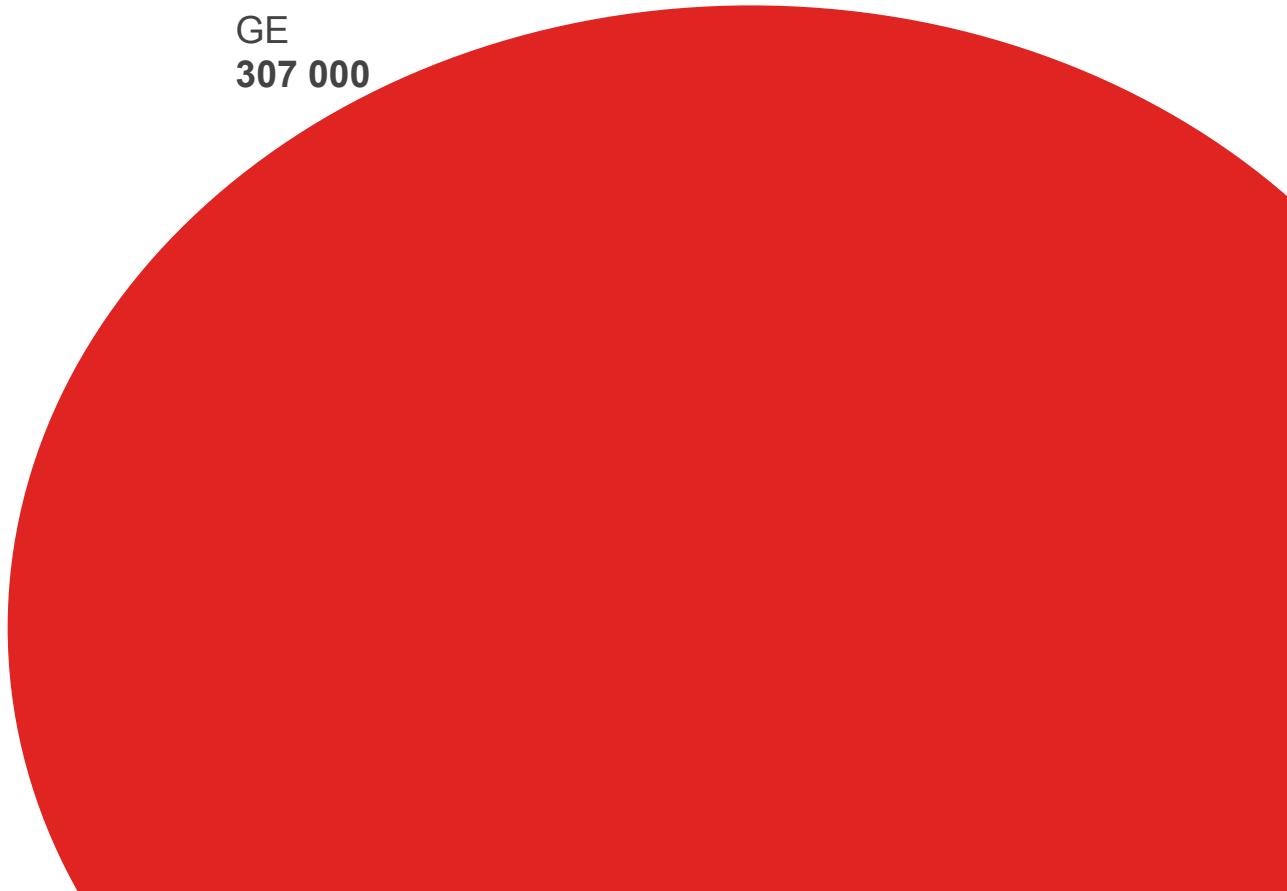
- How do we self-organize at Vincit?
- Change in self-organizing organization
- Can you lead change in self-organizing organization?
- Few words about retrospectives at Vincit



Vincit customers

Start-up

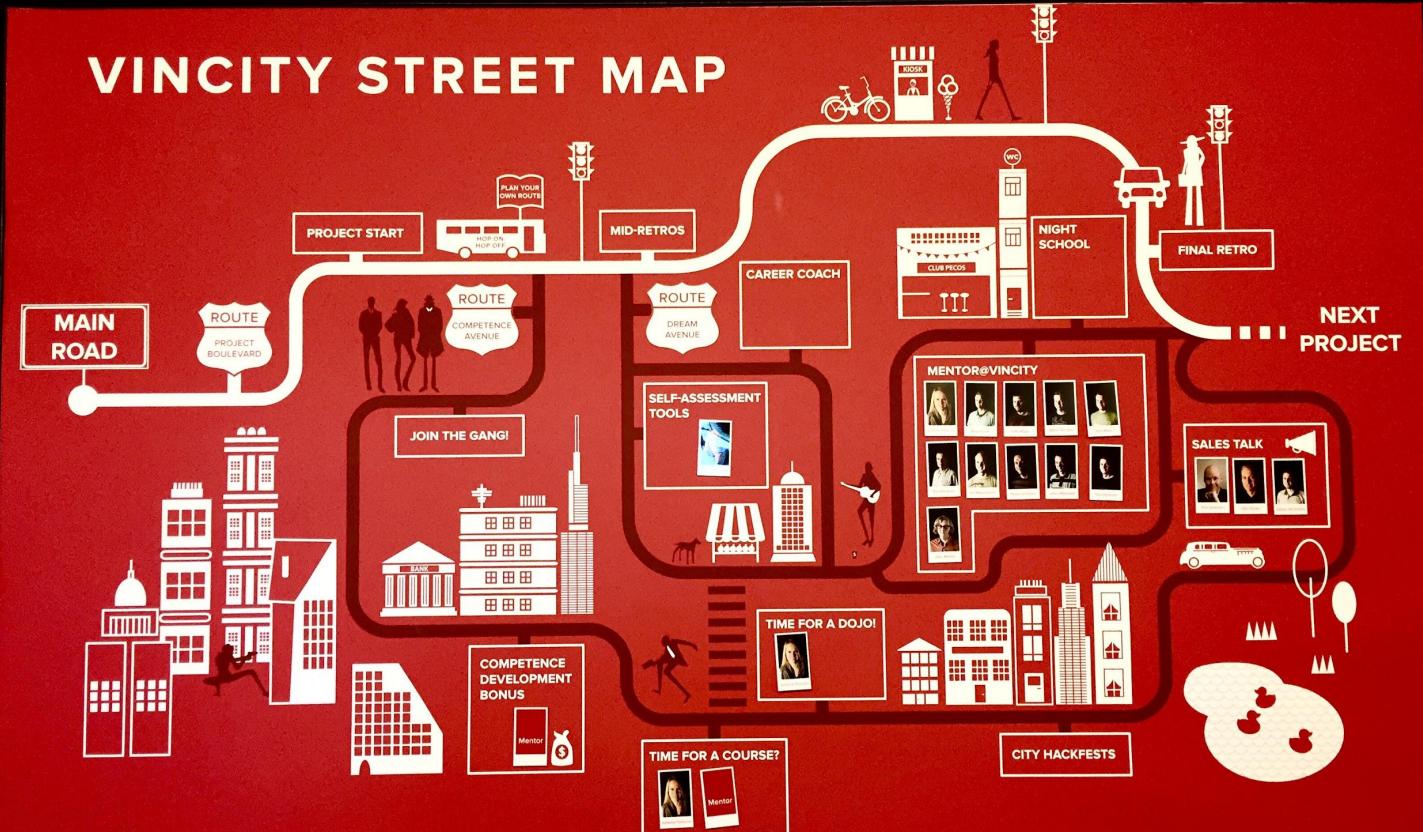
GE
307 000



Vincit relies on self-organization

- Tens of projects running in parallel
- Freedom to choose tools and methods you would like to use
- No management work (or managers)
- You can get support, mentoring and coaching

VINCITY STREET MAP



PROJECT BOULEVARD
At participate
PROJECT START: You can start with a dozen or three thousand others, just your name and email. You can do it alone or with a team. You can do it with a mentor or without. You can do it with a coach or without. You can do it with a mentor and a coach. You can do it with a team and a mentor. You can do it with a team and a coach. You can do it with a team and a mentor and a coach. You can do it with a team and a mentor and a coach and a mentor.

ROUTE INFO
PROJECT BOULEVARD



DREAM AVENUE
Voluntary Pit Stops
SELF-ASSESSMENT TOOLS
MENTOR@VINCITY
SALES TALK

ROUTE INFO
DREAM AVENUE



COMPETENCE AVENUE
Mandatory Pit Stops
JOIN THE GANG!
ROUTE COMPETENCE AVENUE
COMPETENCE DEVELOPMENT BONUS
TIME FOR A DOJO!
TIME FOR A COURSE?
CITY HACKFESTS

ROUTE INFO
COMPETENCE AVENUE

ROUTE INFO
NIGHT SCHOOL
Voluntary Pit Stop
TIME FOR A COURSE?
CITY HACKFESTS

ROUTE INFO
NIGHT SCHOOL



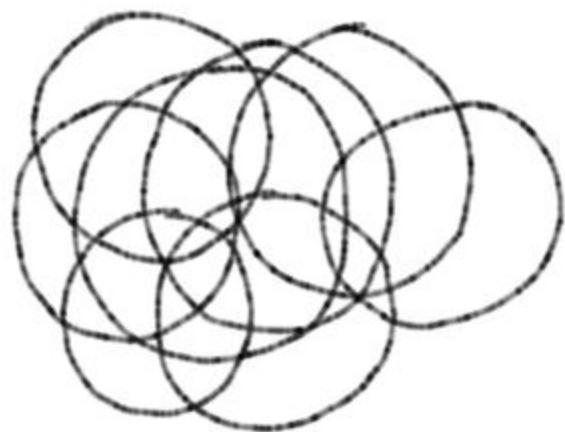
One dream

“Tomorrow we will have happier employees
and customers than today.”

How self-organization takes place?

- People are different
 - Amount of self-organization varies a lot
 - Not a significant factor





CULTURE



CULT



How self-organization takes place?

- People are different
 - Amount of self-organization varies a lot
 - Not a significant factor

Strongest factors

Environment
Work practices



Culture



Schein's organizational culture model

Assumptions > Values > Artifacts



EXERCISE

Think about which factors in your company/team/project guide to self-organization and which not?

What is the smallest thing you could change?

Self-organizing organization changes itself

Case: Code reviews



Dawn of Gerrit code reviews

- Code reviews useful but often hard to conduct and time consuming
- In one GE project, a developer wanted try out Gerrit for faster code reviews
- **Result:** understandability of code and code quality increased
- Soon Gerrit was taken in use in other GE projects too



Going viral



Change comes from within

- Good ideas will go viral
- **Environment** makes it more likely that new ideas emerge and spread
 - Internal instant messaging
 - Common coffee rooms / breaks
- **Work practices**
 - Low barrier to try out new things
- Others can help new ideas to spread



Driving change in self-organizing organization

Case: Retrospectives



Retrospectives

- Goal is to learn to work in a better way
- Effective tool when properly facilitated
- Previously used only at the end of projects
- **Idea:** We should use them also during the project



VINCIT JANUARY 2015

~130 employees
> 40 projects

CHALLENGE

How to get 40 to 50 self-organizing project teams to realize the benefits of retrospectives?

Traditional way

- Manager decides to include retrospectives as part of process
- Goal and metrics: 90 % of projects have retrospectives
- Quick training for project managers
- Retros become part of process, frequency is measured and possibly holding them becomes part of the rewarding model



STEP 1: RETROSPECTIVES

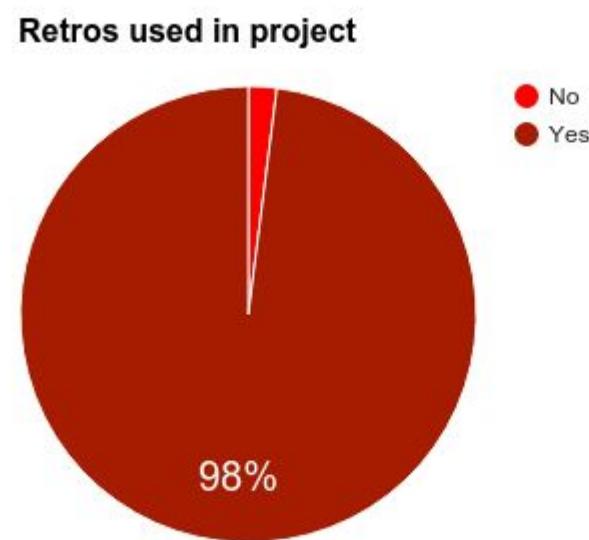
STEP 2: ???



STEP 3: PROFIT!!!

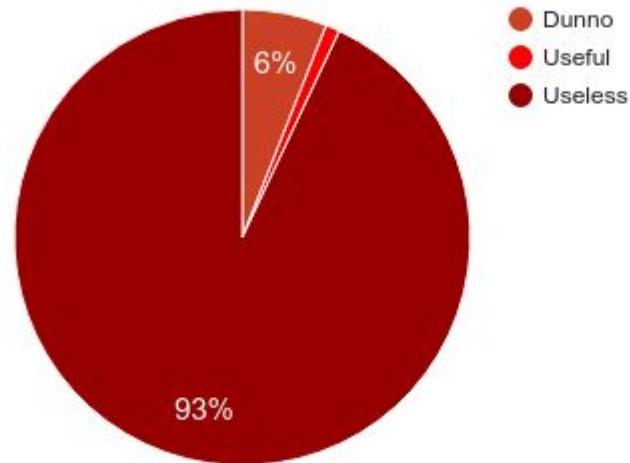


Probable outcome



Probable outcome (cont)

Were retrospectives useful?





- What went well?



- What went well?

- ...





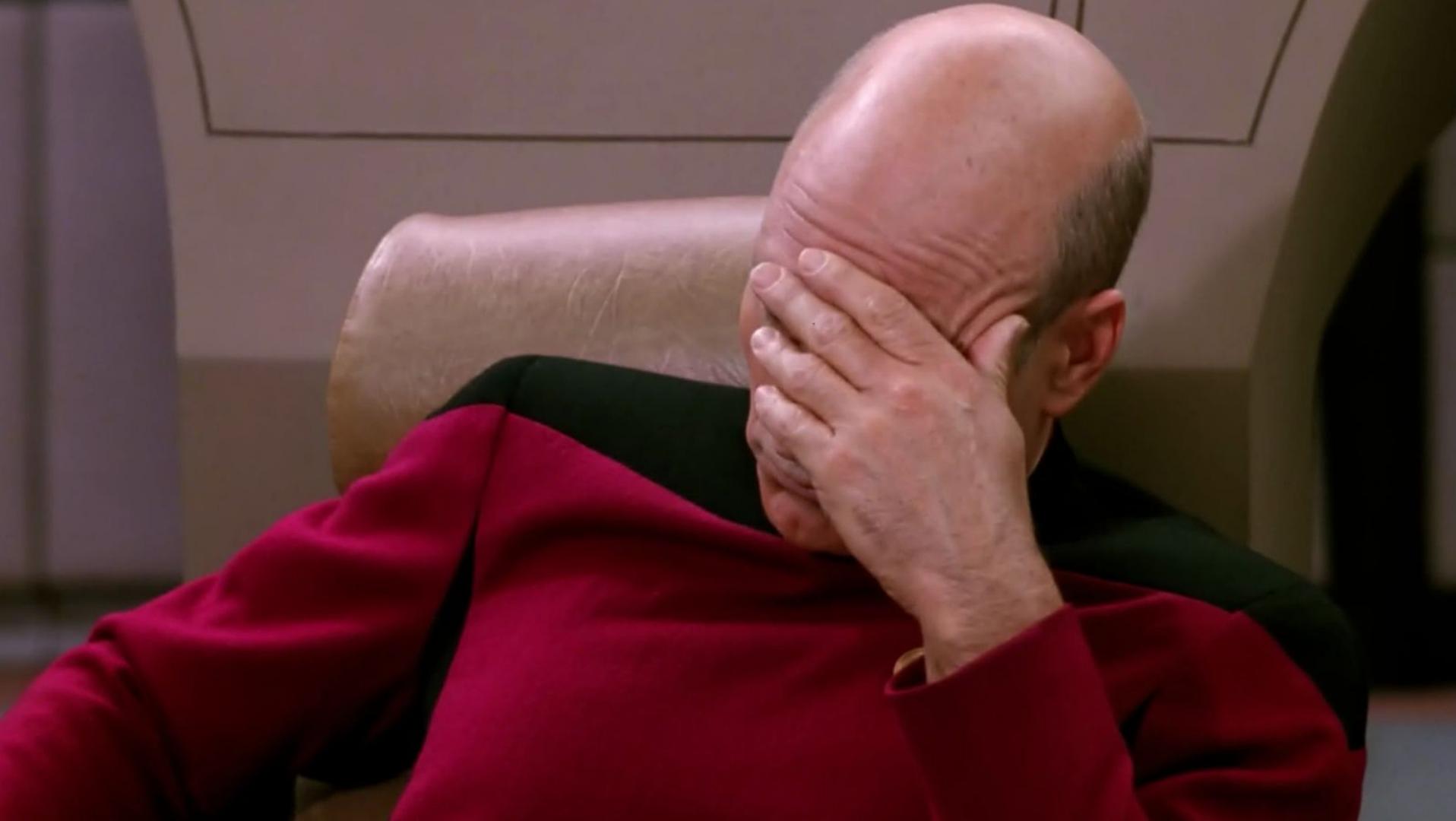
- What went well?
- ...
- What did go wrong?





- What went well?
 - ...
- What did go wrong?
 - ...
- Anything you would like to change?
 - ...
- Good, let's move on to next topic





Goal and metrics

- More retrospectives or get most out of retros?
- Our goal was to improve the quality of retrospectives and facilitation skills
- Metric: Survey after 6 months
- If people get results from retros, the number of retros will also go up

“You get what you measure”



Promote change from within

- Forget hierarchy and organization structure
- Top-down is not a way to go
 - If you want to retain self-organization
- Imitate the process, how ideas spread naturally in organization



Experiment

- Retrospectives were experimented internally at Vincit
 - Feedback and learning
 - Which methods work and which not?
- Experimenting with customer
 - Encouraging feedback
=> Proceed



From experiment to practice

- Share the results of the experiments
- Offer yourself to run retros for other teams
- Engage enthusiasts
- Feedback

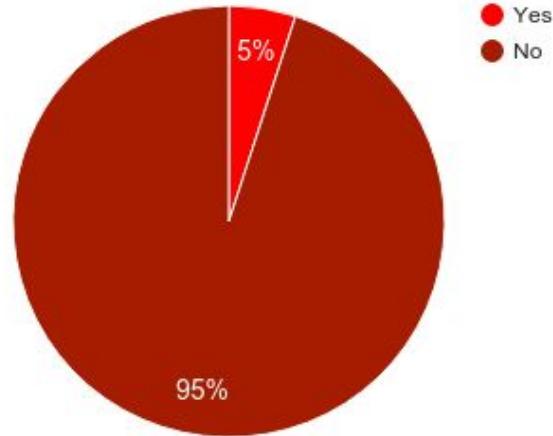


DID WE SUCCEED?

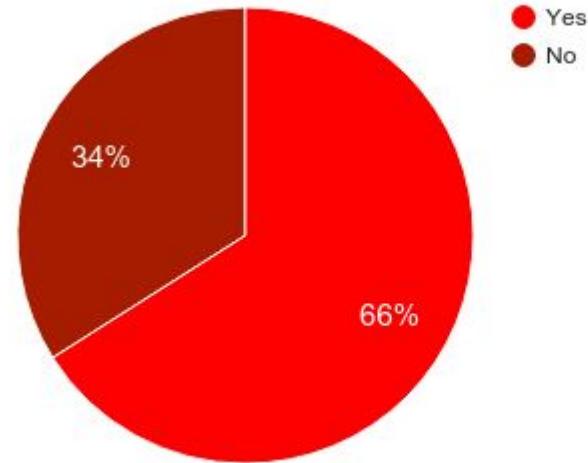
From January 2015 to June 2015

Vincit retrospectives

January 2015

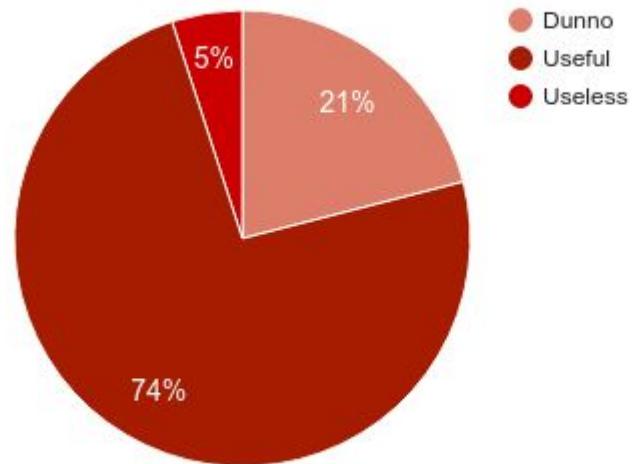


June 2015



June 2015

Retrospectives were useful?



Lessons learned

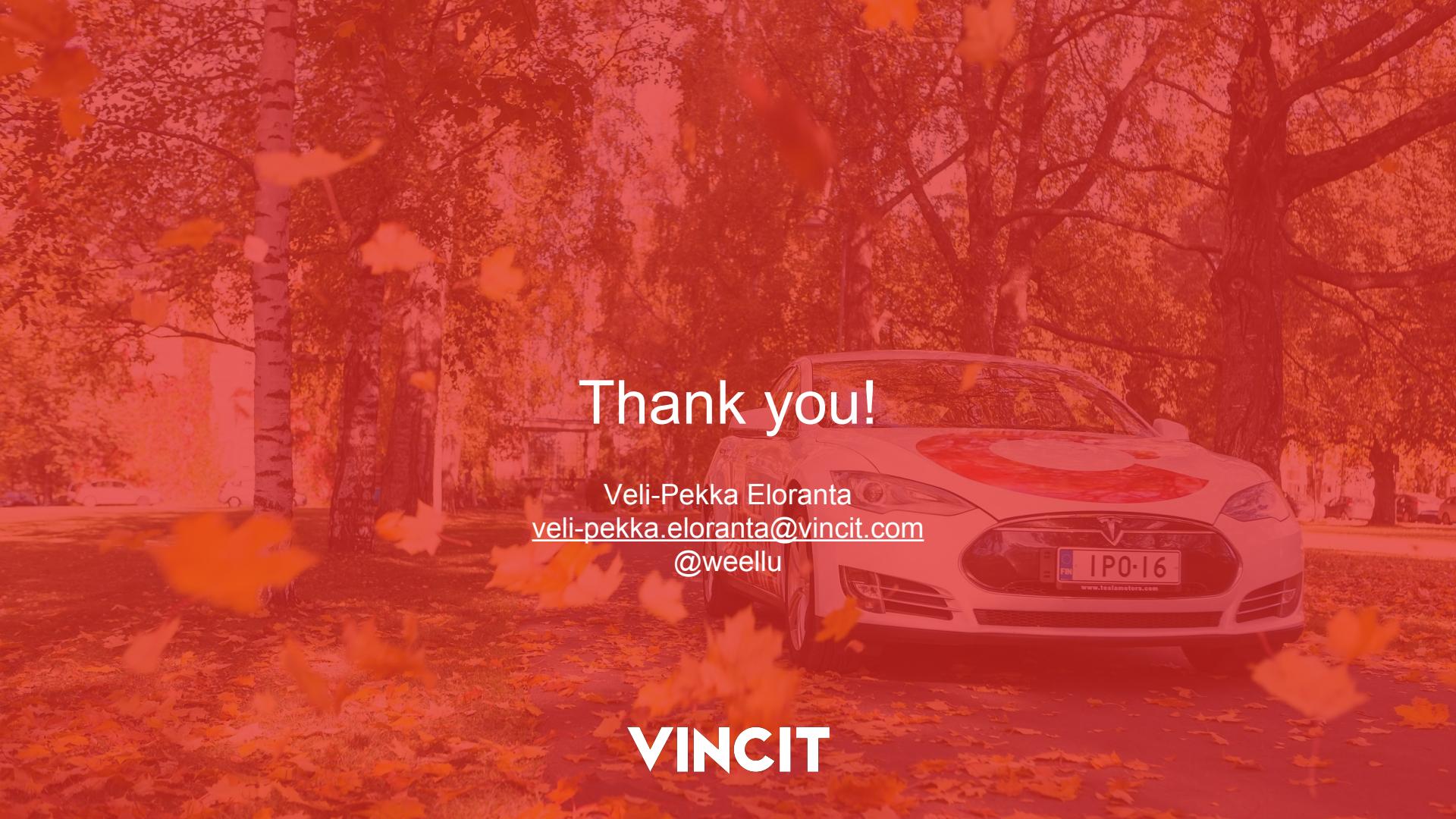
- Retros: Use facilitator who is not from the team
- Think how to spread information about retros
 - Email to everybody how retro went?
 - Coffee room discussions, instant messaging..
- Sales and design teams use retros, too
 - Even executive board
- Can be applied outside software projects, too



Summary

- Increase self-organization by changing environment and practices
 - On team level
 - On project level
 - On company level
- Self-organizing organization improves itself
- When driving a change, follow the natural model how ideas spread in the company





Thank you!

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