

# Introduction to Web-Based Java Applications (PRJ321)



# **Prerequisites**

- Completed:
- PRJ311 (Desktop Java Applications)
- DBI202 (Database Systems)



- This course explores the features of JavaEE (J2EE)
  - Understand the **core technologies** of **Java web** programming (Servlets, JSP, JavaBeans, Custom Tags, Filtering)
  - Understand and be able to apply MVC architecture for the web combining with framework (Struts 2)
  - Develop a Web Application (Servlets, JSP)







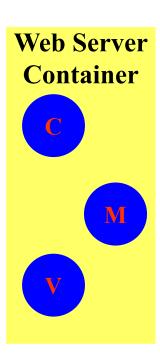
• The MVC architecture is applied in web application

Web Server Container



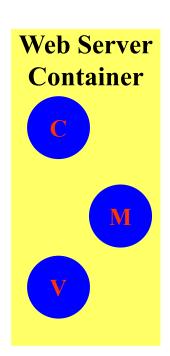


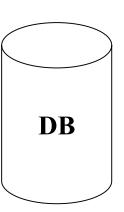




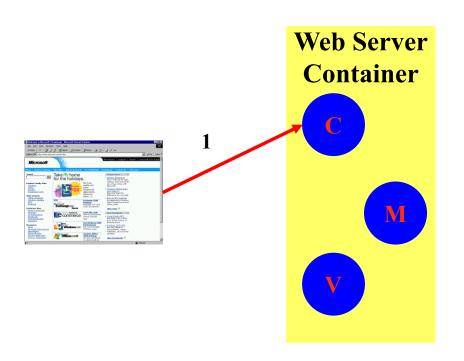


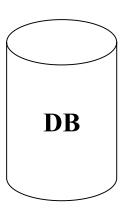




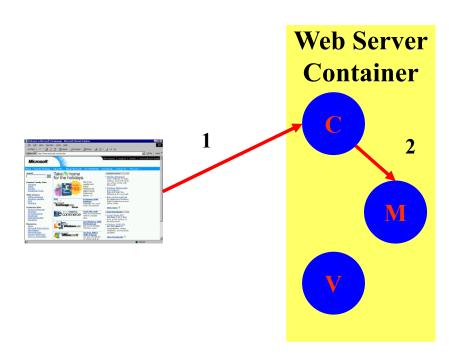


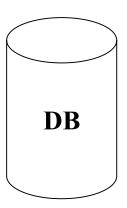




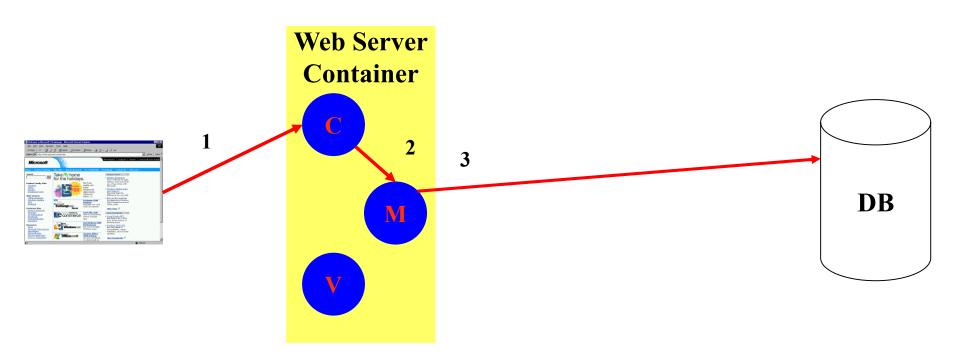




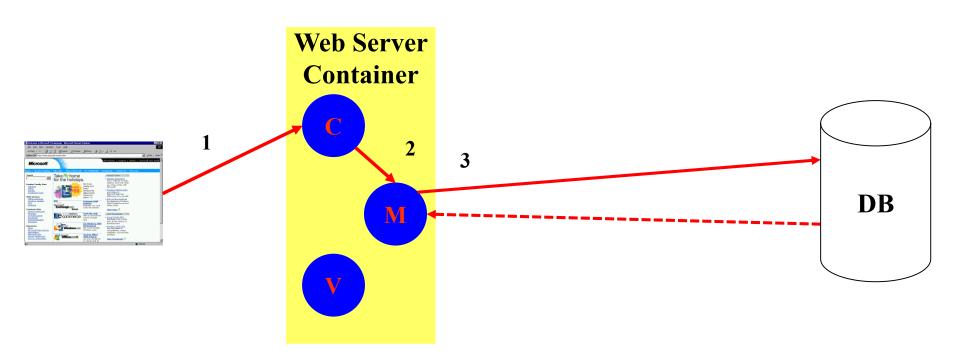




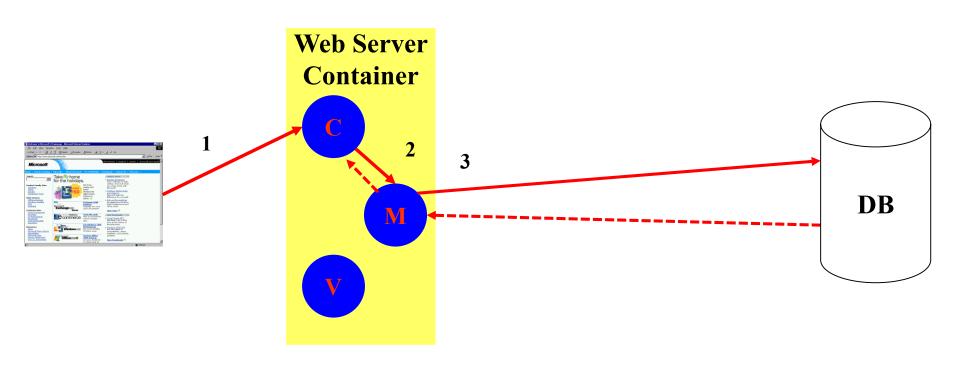




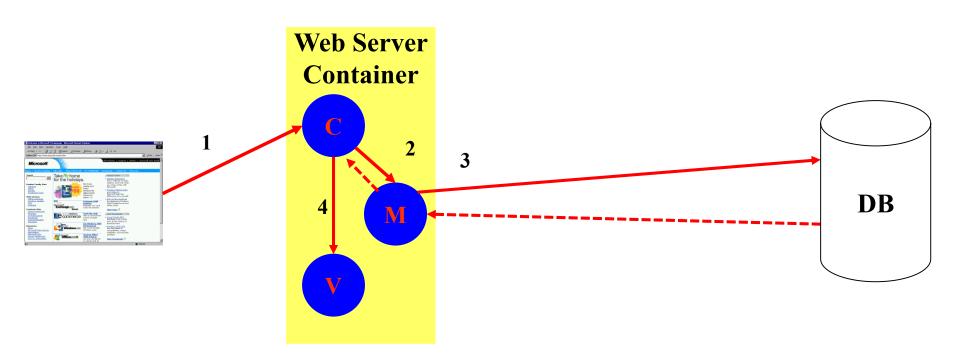




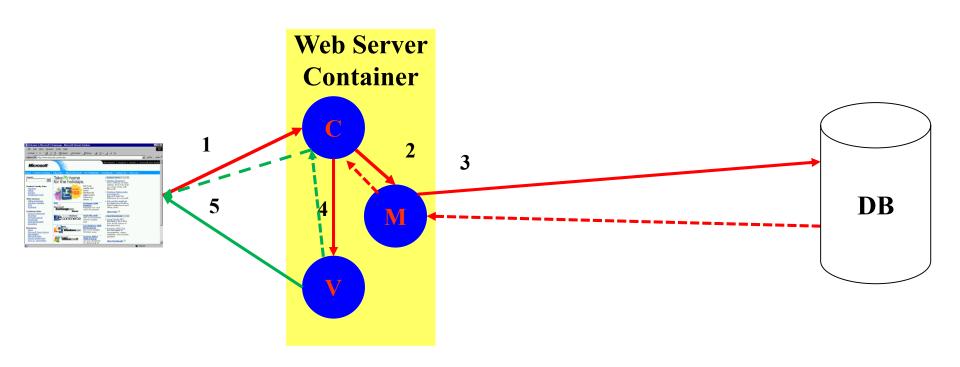




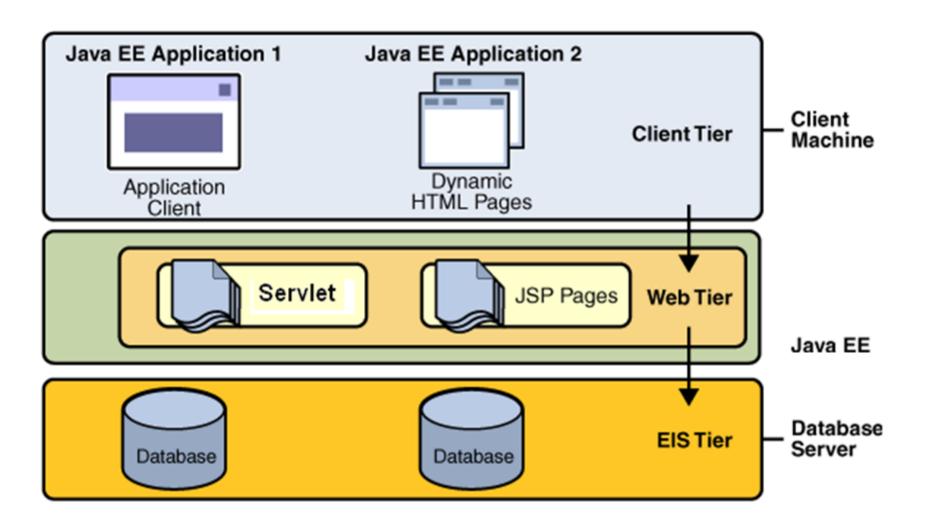






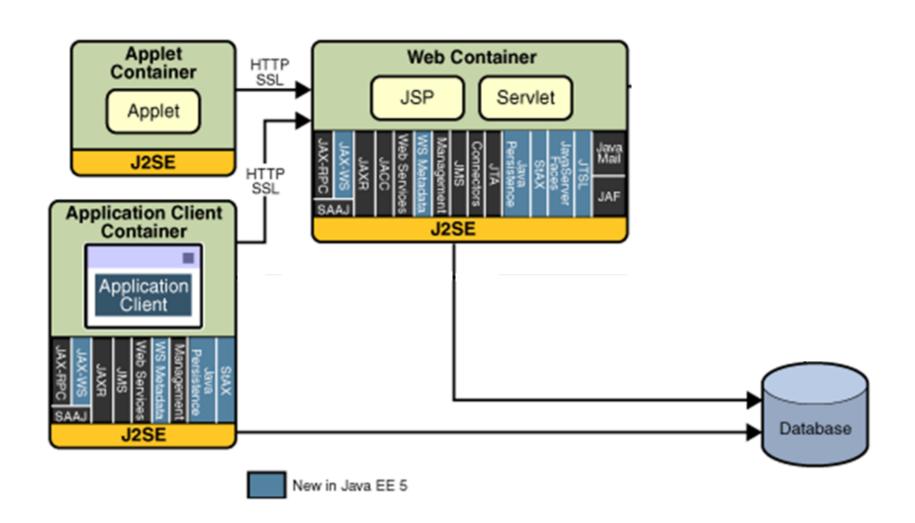








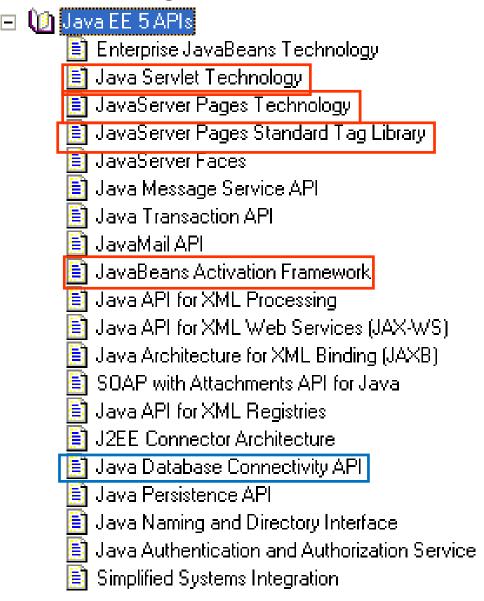
• J2EE 1.4/ JavaEE5/ JavaEE6 Platform API





# J2EE/JavaEE Technologies

# **Course Objectives**





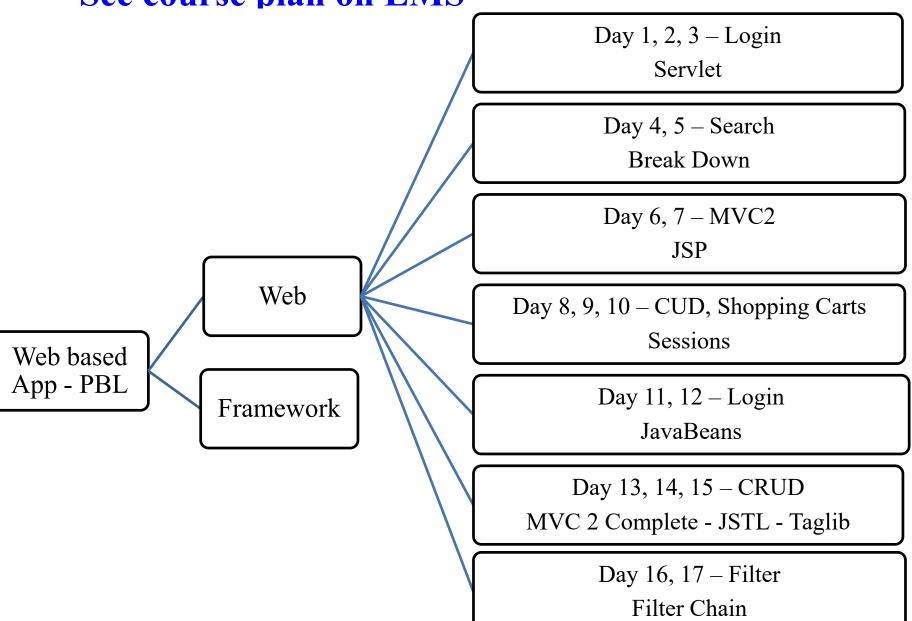
# **Course Description**

- 1. Servlets Model
- 2. Web Application & Web Container
- 3. Java Server Pages (JSP)
- 4. Session Management
- 5. JavaBeans
- 6. JSP Tag Libraries Custom Tags
- 7. Filters
- 8. Introduction to Struts
- 9. Struts 2 Basics
- 10. Struts 2 Advanced



# **Course Plan**

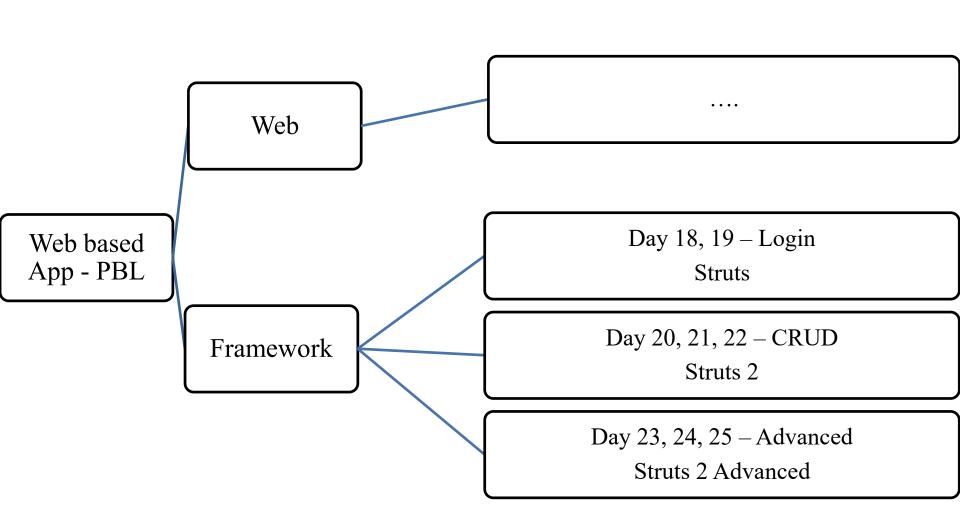
See course plan on LMS





# **Course Plan**

See course plan on CMS





# **Course Plan**

- See course plan on LMS
- Agenda
- 1. The Servlet Model
- 2. Web Application & Web Container
- 3. Java Server Pages (JSP)
- 4. Session Management, Session & Listener (self-study)
- 5. JavaBeans
- 6. JSP Tag Libraries Custom Tags
- 7. Filters
- 8. Introduction to Struts
- 9. Struts 2
- 10. Strut2 Advanced
- 11. Practical test
- 12. Project Presentation



## **Materials/ References**

### Required Textbook

- Online Text book: Nicholas S. Williams, 2014, Professional Java® for Web Applications, Wrox Press
- http://library.books24x7.com/toc.aspx?bookid=62587

### Required References

- http://java.sun.com/docs/books/tutorial/jdbc/
- <a href="http://struts.apache.org/">http://struts.apache.org/</a>

### References

- <a href="http://java.sun.com/">http://java.sun.com/</a>
- Fan Page: <a href="https://www.facebook.com/TrongKhanh.Kieu/">https://www.facebook.com/TrongKhanh.Kieu/</a>



# Learning Environments

- JDK 7 (<a href="http://www.oracle.com/technetwork/java/index.html">http://www.oracle.com/technetwork/java/index.html</a> )
  - **Recommend**: JDK 7 Update 51, JDK 8 Update 66
- JDK 7 Documentation
- J2EE 1.4/JavaEE5 Core Patterns
- NetBeans IDE 7.4/8.0.2/8.1/8.2 with supporting JavaEE (http://www.netbean.org)
- Bundle Tomcat 8.0.x/7.0.x (<a href="http://tomcat.apache.org/">http://tomcat.apache.org/</a>)
- DBMS: MS. SQL Server 2005/2008/2014 (http://www.microsoft.com/sqlserver/2008/en/us/default.aspx)
- Browser: Internet Explorer  $\geq 8.x$
- Driver Type 4 for MS. SQL Server: sqlserver4.jar (http://lms-undergrad.fpt.edu.vn/mod/resource/view.php?id=4566)
- Team Viewer 11/12 for supporting



# **Course Rules**

### How to conduct

- Prepare contents of the next session/ topic at home
- Following lessons in classrooms and review previous session at the beginning of class in every day (penalty marks on workshops)
- Completing chapter assessments in time and Quizzes (via LMS)

### Communication

- Class
- Interchange by FU-HCM LMS, Forum
- Discussing actively in your teams and in classrooms
- Free to question and answer

### Others

- Off phone
- Use laptops under teacher's instruction (No game, no chat in class)



# **Evaluation Strategy**

• Must attend more than 80% of contact hours (if not, not allow to take exam).

### Evaluating

- UZ I TUGICSS ICSL (Q)	_	02 Progress Test (Q)	10 %
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### Total score

$$-10\%$$
 (Q) + 10% (Lab) + 30% (Prj) + 20% (P) + 30% (FE)

### Pass

- Total score  $\geq 5$  and Final Examination  $\geq 4$  (of 10)
- Every components > 0
- Retake only the Final Exam when not passed



# How to study

• This course is **complex knowledge** (**however**, it's **attractive and exciting**), so you need to keep tight grip on it

### - Read

- On the books to get the general concept
- Reference, study, collection from anywhere else (internet, your classmates, forum ...)

### Attend lectures

- Listens, understand, then make your own notes
- Give your explanation about some topic in lectures
- Ask questions
- Give some examples that are not existed in your book
- Practice all the exercises, demo to make your sense

### After classes

- Discuss your classmate in directly, on forum
- Do the lab, assignments to submit via CMS, and do more exercises
- Build your teams in yourselves to support together in studying



# How to exam/test

- This course is **required following rules**, so you **need to focus and practice** your exercises and homework in try your best everyday
  - Progress Tests (if students violate, they take 0 marks)
    - No books and No conversations
  - Practical Exam (if students violate, they take 0 marks)
    - Obey requirements and lecturer's recommended in his lecture
    - No internets, No emails, No chats, No conversation
    - Not copy or paste from available/previous code.
    - All are try it yourselves **manually**
    - ... Nothing else
    - You do only work with **Netbeans IDE** tools and **DBMS**. (without configuring svn)
  - Workshop/Assignment (if students violate, they take 0 marks)
    - Obey requirements and lecturer's recommended in his lecture
    - **Not** copy (copy code, contents, style)
    - Submission of all source code does not delete anything



# Academic policy

• Cheating, plagiarism and breach of copyright are serious offenses under this Policy.

### Cheating

- Cheating during a test, making a project, or an exam is construed as talking, peeking at another student's paper, or any other clandestine method of transmitting information.
- Cheating during in making lab and assignment as copy source code, copy style, same meaning in progress, ...
- To verify, student's code in project can be deleted, then he/she must be retyped to make the program running correctly. Or/And make new required functions (Otherwise, he/she takes 0 marks for his/her project/quiz)

### Plagiarism

- Plagiarism is using the work of others without citing it; that is, holding the work of others out as your own work.
- To verify, student must be described functionality dataflow and how it work (Otherwise, he/she takes 0 marks for his/her project)

### Breach of Copyright

• If you photocopy a textbook without the copyright holder's permission, you violate copyright law.



# **Enjoy the Course**

- Be enthusiastic about the material because it is interesting, useful and an important part of your training as a software engineer.
- Our job is to help you learn and enjoy the experience.
- We will do our best but we need your help.
- So, let's all have fun together with Web-Based Java Applications!!!



# Q&A