

# Class Task 3

1. Write a program that will implement the following logic:
  - There is an int variable 'counter' which is set to 0
  - There are two threads, A & B
  - Two methods
    - Increase () for A
    - Decrease () for B
  - Thread A increases the value of first element of the array by one.
  - At the same time thread B is decreasing the value of first element of the array by one.
  - Both threads are executing these operations 1000 times.
  - So ideally the final result should be 0 since thread A increases the value 1000 times and thread B decreases the value 1000 times.
  - Synchronize the execution of these two threads
2. Finish the following partial codes to demonstrate Consumer-Producer problem
  - There are four classes (Store, Consumer, Producer, ProducerConsumerProblem)

- **Class Consumer**

```
2 public class Consumer extends Thread {
3     Store store=null;
4     public Consumer(Store s) {
5         store=s;
6     }
7
8     @Override
9     public void run(){
10         while (true){
11             try {
12                 long x= store.get();
13                 if (x>0) System.out.println("-- Product " + x + " is bought.");
14                 else System.out.println("Consumer is waiting for new product.");
15             }
16             catch (Exception e) {
17
18             }
19         }
20     }
21 }
```

- **Class Producer**

```

12 public class Producer extends Thread{
13     Store store=null;
14     long index=1; // index of product that will be made
15     public Producer(Store s) {
16         store=s;
17     }
18
19     @Override
20     public void run(){
21         while (true){
22             try {
23                 boolean result= store.put(index);
24                 if (result==true) System.out.println("** Product " + (index++)+ " is made.");
25                 else System.out.println("Store is full!");
26             }
27             catch (Exception e) {
28             }
29         }
30     }
31 }

```

Tasks:

1. Complete the **Store** class

```

12 public class Store {
13     int maxN=50; // maximum number of products can be contained in the store
14     long [] a; // product list
15     int n; // current number of products
16     public Store() { n=0; a=new long[maxN]; }
17
18     private boolean empty() { return n==0; }
19
20     private boolean full() { return n==maxN; }
21
22     // synchronization //
23     public synchronized put(long x){
24         if (full()) return false;
25         a[n]=x;
26         try { Thread.sleep(500); }
27
28         catch (Exception e){ }
29         return true;
30     }
31 }

```

```

33 public long get(){
34     long result=0;
35     if ( ) {
36         result=a[0]; // get the product at the front of line
37         for (int i=0;i<(n-1);i++) // shift products up.
38             n--;
39     }
40     try { Thread.sleep(500); }
41
42     catch (Exception e){ }
43     return
44 }
45

```

2. Complete the **ProducerConsumerProblem** class.

```

12 public class ProducerConsumerProblem {
13     Store store;
14     Producer pro;
15     Consumer con;
16     public ProducerConsumerProblem() {
17         store= ; pro= ; con= ;
18         .start();
19         .start();
20     }
21     public static void main (String args[]){
22
23
24     }}
25

```