

BÁO CÁO THỰC HÀNH TUẦN 5

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Bài 1:

*Code:

```
1 .data
2 test: .asciiz "Hello World"
3 .text
4     li $v0, 4
5     la $a0, test
6     syscall
```

*Kết quả chạy:

The screenshot shows the MARS MIPS simulator interface. The main window displays the assembly code and its assembly representation. The 'Data Segment' window shows memory addresses and values. The 'Registers' window shows the state of registers, with \$v0 containing 4. The 'Mars Messages' window shows the output of the program.

Hàm `v0 = 4` → in ra chuỗi ký tự.

Bài 2:

*Code:

```
1 .data
2 theSum: .asciiz "The sum of "
3 And: .asciiz " and "
4 is: .asciiz " is "
5 .text
6     addi $s0, $zero, 8 # $s0 = 8
7     addi $s1, $zero, 9 # $s1 = 9
8     add $t0, $s0, $s1 # $t0 = $s0 + $s1
9     # in ra xau "The sum of "
10    li $v0, 4
11    la $a0, theSum
12    syscall
13    # in ra $s0
14    li $v0, 1
15    la $a0, 0($s0)
16    syscall
17    # in ra xau " and "
18    li $v0, 4
19    la $a0, And
20    syscall
21    # in ra $s1
22    li $v0, 1
23    la $a0, 0($s1)
24    syscall
25    # in ra xau " is "
26    li $v0, 4
27    la $a0, is
28    syscall
29    # in ra tong $s0 + $s1
30    li $v0, 1
31    la $a0, 0($t0)
32    syscall
33
```

*Kết quả chạy:

The screenshot displays a debugger interface with three main panes:

- Assembly Pane:** Shows assembly code for a program named "mips2.asm". The code includes instructions like `addi $s0, $zero, 8`, `addi $s1, $zero, 9`, `add $t0, $s0, $s1`, `li $v0, 4`, `la $a0, theSum`, `syscall`, `li $v0, 1`, `la $a0, 0($s0)`, `syscall`, `li $v0, 4`, `li $v0, And`, `syscall`, `li $v0, 1`, and `la $a0, 0($s1)`.
- Memory Dump Pane:** Shows a memory dump starting at address 0x10010000. It displays hexadecimal values and their ASCII representations. A note indicates "32-bit value stored 24 bytes beyond base address for row".
- Console Pane:** Shows the output of the program: "The sum of 8 and 9 is 17" and "-- program is finished running (dropped off bottom) --".

Bài 3:

*Code:

```
1 .data
2 x: .space 100
3 y: .asciiz "Luong Thi Tam"
4 .text
5     la $a0, x
6     la $a1, y
7 strcpy: add $s0, $zero, $zero # $s0 = i =0
8 L1:    add $t1, $s0, $a1 # $t1 = i + y[0] ( lay dia chi cua cac phan tu trong chuoai y )
9        lb $t2, 0($t1) # $t2 = y[i]
10       add $t3, $s0, $a0 # $t3 = i + x[0] ( lay dia chi cua cac phan tu trong chuoai x )
11       sb $t2, 0($t3) # x[i] = y[i]
12       beq $t2, $zero, end_of_string # neu gap ki tu ket thuc, ket thuc chuong trinh
13       nop
14       addi $s0, $s0, 1 # tang bien i them 1
15       j L1 # quay lai vong lap
16       nop
17 end_of_string:
```

nop Null operation : machine code is all zeroes

*Kết quả chạy:

The screenshot displays a debugger interface with three main panes:

- Assembly Pane:** Shows assembly code for a program named "mips3.asm". The code includes instructions like `la $a0, x`, `la $a1, y`, `strcpy: add $s0, $zero, $zero # $s0 = i =0`, `li $t1, $s0, $a1 # $t1 = i + y[0] (lay dia chi cua cac phan tu trong chuoai y)`, `lb $t2, 0($t1) # $t2 = y[i]`, `add $t3, $s0, $a0 # $t3 = i + x[0] (lay dia chi cua cac phan tu trong chuoai x)`, `sb $t2, 0($t3) # $t2 = y[i]`, `beq $t2, $zero, end_of_string # neu gap ki tu ket thuc, ket thuc chuong trinh`, `nop`, `addi $s0, $s0, 1 # tang bien i thea 1`, `j L1 # quay lai vong lap`, and `nop`.
- Memory Dump Pane:** Shows a memory dump starting at address 0x10010000. It displays hexadecimal values and their ASCII representations. A note indicates "32-bit value stored 24 bytes beyond base address for row".
- Console Pane:** Shows the output of the program: "The sum of 8 and 9 is 17" and "-- program is finished running (dropped off bottom) --".

Bài 4:

*Code:

```
1 .data
2 str: .space 100
3 Message1: .asciiz "Nhap xau: "
4 Message2: .asciiz "Do dai xau la: "
5 .text
6 main:
7 get_string: li $v0, 54
8 la $a0, Message1
9 la $a1, str
10 la $a2, 100
11 syscall
12 get_length: la $a0, str # $a0 luu dia chi cua str[0]
13 add $t0, $zero, $zero # i = 0
14 check_char: add $t1, $a0, $t0 #lay dia chi str[i] vao $t1
15 lb $t2, 0($t1) # $t2 = str[i]
16 beq $t2, $zero, end_of_str # kiem tra ky tu ket thuc
17 nop
18 addi $t0, $t0, 1 # tang bien chay i them 1
19 j check_char # quay lai vong lap
20 nop
21 end_of_str:
22 print_length: li $v0, 56
23 la $a0, Message2
24 addi $t0, $t0, -1
25 la $a1, 0($t0)
26 syscall
27
28
29
```

*Kết quả chạy:

The screenshot shows a debugger window with the following components:

- Assembly View:** Displays the assembly code for the program. The code includes instructions for loading the string address, calculating the length, and printing it. The code is labeled with addresses from 0x00400000 to 0x00400020.
- Data Segment:** Shows the memory layout of the program. It includes the string "Nhap xau: " at address 0x00400000 and the length of the string (10) at address 0x00400004. The data segment is labeled with addresses from 0x00400000 to 0x00400020.
- Input Dialog:** A dialog box titled "Nhap xau:" is open, showing the input "Luong Thi Tam".
- Registers:** A table on the right shows the values of the registers. The \$t0 register contains the value 10, which is the length of the input string.

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Data Segment				
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)
0x10010000	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0
0x10010020	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0
0x10010040	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0
0x10010060	1 0 1 0 1 0 1 0	p a h n	u a x	D 0
0x10010080	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0	1 0 1 0 1 0 1 0

Do dai xau la: 13

OK

[illegible]

Label	Address ▲
mips5.asm	
read	0x0040000c
end_read	0x00400030
string	0x1001.0004
message	0x1001.0064

☒ Data ☒ Text

[illegible]

\$zero	0	0
\$at	1	0
\$v0	2	4
\$v1	3	0
\$a0	4	268501000
\$a1	5	268500992
\$a2	6	0
\$a3	7	0
\$t0	8	0
\$t1	9	268501000
\$t2	10	0
\$t3	11	0
\$t4	12	0
\$t5	13	0
\$t6	14	0
\$t7	15	0
\$t8	16	0
\$t9	17	0
\$s0	18	0
\$s1	19	0
\$s2	20	0
\$s3	21	0
\$s4	22	0
\$s5	23	0
\$s6	24	0
\$s7	25	0
\$s8	26	0
\$s9	27	0
\$k0	28	268466224
\$k1	29	2147479548
\$ra	30	0
\$fp	31	0
pc		4194384
n1	0	0
to		

Mars MessagesRun IO

Luong Thi Tam
Chuong dao nguoc: eaT iHT gnoUL
-- program is finished running (dropped off bottom) --

Clear