Random Forest	AdaBoost	Gradient Boost .1	Extra Trees
[['rooms' 0.3065]	[['lstat' 0.4966]	[['rooms' 0.2216]	[['lstat' 0.2507]
['lstat' 0.2776]	['rooms' 0.2685]	['lstat' 0.1564]	['rooms' 0.2112]
['indus' 0.0872]	['dis' 0.0842]	['dis' 0.1325]	['tax' 0.1094]
['nox' 0.0692]	['tax' 0.039]	['crim' 0.1173]	['ptratio' 0.0876]
['ptratio' 0.0619]	['crim' 0.0301]	['age' 0.1027]	['nox' 0.0595]
['crim' 0.0616]	['nox' 0.0291]	['nox' 0.0798]	['rad' 0.0537]
['dis' 0.0459]	['age' 0.0197]	['indus' 0.0597]	['indus' 0.0472]
['tax' 0.0314]	['ptratio' 0.0176]	['tax' 0.05]	['zn' 0.0399]
['age' 0.0271]	['rad' 0.0069]	['ptratio' 0.0427]	['chas' 0.0392]
['zn' 0.0156]	['indus' 0.0069]	['rad' 0.018]	['crim' 0.0378]
['rad' 0.0092]	['zn' 0.0009]	['zn' 0.0109]	['age' 0.0374]
['chas' 0.0068]]	['chas' 0.0006]]	['chas' 0.0084]]	['dis' 0.0263]]