Week 1

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Q. Write a program in C on matrices using functions

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INPUT:
```

```
#include<stdio.h>
#include<stdlib.h>
int A[3][3];
int B[3][3];
int C[3][3];
void add(int a[3][3],int b[3][3]){
  for(int i=0; i<3; i++){
     for(int j=0;j<3;j++){
        C[i][j]=a[i][j]+b[i][j];
     }
  printf("Resultant matrix\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     }
     printf("\n");
  }
void subtract(int a[3][3],int b[3][3]){
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        C[i][j]=a[i][j]-b[i][j];
     }
  printf("Resultant matrix\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     }
```

```
printf("\n");
  }
}
void transpose(int a[3][3]){
  for(int i=0; i<3; i++){
     for(int j=0; j<3; j++){
        C[i][j]=a[j][i];
     }
     printf("\n");
  printf("Resultant matrix\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     }
     printf("\n");
  }
void multiply(int a[3][3],int b[3][3]){
  for(int i=0; i<3; i++){
     for(int j=0; j<3; j++){
        C[i][j]=0;
        for(int k=0; k<3; k++){
           C[i][j]+=a[i][k]*b[k][j];
        }
     }
  printf("Resultant matrix\n");
  for(int i=0; i<3; i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     }
     printf("\n");
  }
}
int main(){
```

```
printf("enter the elements for matrix A\n");
for(int i=0; i<3; i++){
  for(int j=0;j<3;j++){
     scanf("%d",&A[i][j]);
  }
}
printf("enter the elements for matrix B\n");
for(int i=0; i<3; i++){
  for(int j=0;j<3;j++){
     scanf("%d",&B[i][j]);
  }
printf("matrix A\n");
for(int i=0;i<3;i++){
  for(int j=0;j<3;j++){
     printf("%d\t",A[i][j]);
  }
  printf("\n");
}
printf("matrix B\n");
for(int i=0;i<3;i++){
  for(int j=0;j<3;j++){
     printf("%d\t",B[i][j]);
  }
  printf("\n");
}
int ch=0;
while(ch!=5){
  printf("1.add\n2.subtract\n3.transpose\n4.multiply\n5.exit\n");
  scanf("%d",&ch);
  switch(ch){
     case 1:
        add(A,B);
        break;
     case 2:
        subtract(A,B);
        break;
```

```
case 3:
        printf("enter matrix to transpose(A->1/B->2)\n");
        int c1;
        scanf("%d",&c1);
        if(c1==1){
          transpose(A);
          break;
        }
        else{
          transpose(B);
          break;
        break;
     case 4:
        multiply(A,B);
        break;
     case 5:
        exit(0);
        break;
     default:
        printf("wrong choice entered\n");
        break;
   }
}
```

Output:

```
enter the elements for matrix A
1 2 3
4 5 6
789
enter the elements for matrix B
987
6 5 4
3 2 1
matrix A
1
        2
                 3
4
        5
                 6
7
        8
                 9
matrix B
9
        8
                 7
        5
6
                4
3
        2
                 1
1.add
2.subtract
3.transpose
4.multiply
5.exit
1
Resultant matrix
10
        10
                 10
10
        10
                 10
10
        10
                 10
1.add
2.subtract
3.transpose
4.multiply
5.exit
2
Resultant matrix
        -6
-8
                 -4
-2
        0
                 2
4
        6
                 8
1.add
2.subtract
3.transpose
4.multiply
5.exit
4
Resultant matrix
30
        24
                 18
84
        69
                 54
        114
138
                 90
```

```
1.add
2.subtract
3.transpose
4.multiply
5.exit
3
enter matrix to transpose(A->1/B->2)
1
Resultant matrix
1
        4
                7
        5
2
                8
        6
                9
1.add
2.subtract
3.transpose
4.multiply
5.exit
3
enter matrix to transpose(A->1/B->2)
2
Resultant matrix
        6
9
                3
8
7
        4
```