IIT Delhi Simulator Maze

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A Game of Life

Live your ideal day, do whatever you want, in the campus of IIT Delhi. In the end the game will score you on your deeds, but not with any fixed criteria…………this judgement criteria is a mystery…..

Map Layout

Rules:

- You are given a day as a student in IIT Delhi and your aim is to live it the best you can.
- Throughout the map, you can visit any location, but are constrained to stay on the road.
- Going to different locations impacts your life in different ways:

  - SAC and Sports Grounds: Improves fitness

  - Library and LHC: Improves nerdness

  - Eating at different outlets: Improves foodie quotient, reduces money

  - ATM: Increases money, but only one visit per game

  - Going outside campus: Reduces money and health

  - Using Yulu: Reduces money

  - Crossing paths with angry professor: Timed set of tasks begin

- Overall score is calculated as a weighted mean of fitness, foodie, nerdness, health and money. The weights are randomized from 1-5.
- Additional features:

  - Visit SAC to play music from across 12 genres

  - Beware of scary dogs near Satpura and passing vehicles near hostel gate.

Taking yulus (Press 1)

Ending a yulu ride (Press 2)

Clashing with angry professor

Performing professors tasks
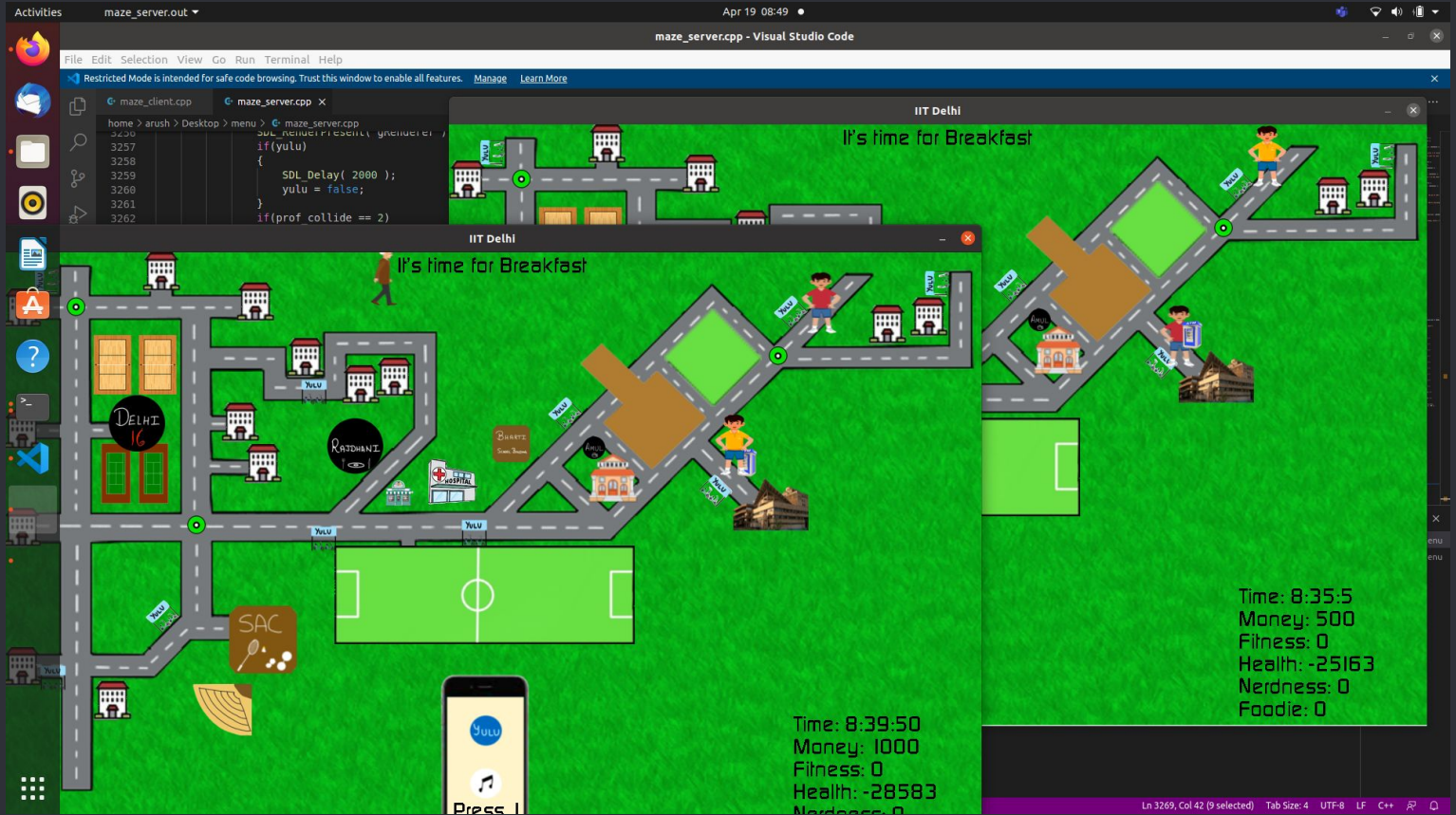
Playing music (only at SAC)

Withdrawing money from ATM(500 only)

Multiplayer View

Game Over Screen

Thank You!!