T03: Data Link Layer I

Q1: Consider the case of transmitting 1250 Bytes frame over on a link with a delay of 200ms (millisecond) when the length of the link is 200km. Assume that acknowledgment packets are of negligible size, processing time at a node is negligible, and the link is error-free.

Calculate the transmission efficiency of following ARQ methods if the bandwidths and the lengths of the link are 1Kbps, 1Mbps, 1Gbps and 20Km, 200Km, 2000Km, 2000Km respectively.

- a. Stop-and-wait ARQ?
- b. Go-Back-N ARQ where W is large enough to keep the channel fully busy?
- c. Selective-Repeat ARQ where W is 7?
- **Q2**: Consider a sliding window protocol (Go-Back-N ARQ) used for flow control on a given data link where the data rate is 8,000 bits/second, the propagation delay is 0.25 second, and the frame size is 1600 bits. Assume that acknowledgment packets are of negligible size, processing time at a node is negligible, and the link is error-free. What is the minimum window size which will allow full utilization (efficiency) of the link?
- 03: Assume data in 8-bit words as shown below:

10011001 11100010 00100100 10000100

- a. Calculate the checksum at the sender's end and the receiver's end
- b. State an example of an error that checksum fails to detect?
- **Q4**: Given the data word (1011011), or data polynomial $D(x) = x^6 + x^4 + x^3 + x^1 + 1$ and given the generator polynomial G(x) = x + 1?
 - a. Find the codeword C(x)
 - b. Assume the received message H (x) is

H(x) = C(x) + E(x), where E(x) is the error polynomial

- i. When H(x) contains no errors show that H(x) is divisible by G(x)
- ii. Determine whether the error is detectable when:
 - $\bullet \quad E(x) = 1$
 - $\bullet \quad E(x) = x + 1$
 - $\bullet \quad E(x) = x^3 + x$
- **Q5**: Show **byte-stuffing & destuffing** steps for the following data bits if **PPP frame** is used?

Q6 (Optional): In some networks the data link layer requests all damaged frames to be retransmitted. Assume that the acknowledgement frame is never lost. If the probability of a frame being damaged on a particular link is *p*, what is the normalized throughput of the link if stop-and-wait ARG is used?

[Hint:
$$\sum_{i=1}^{\infty} (i \times x^{i-1}) = \frac{1}{(1-x)^2}$$
 for $(-1 < x < 1)$]