

2022 Worksheet 05: Expert Review

Team project manager to submit your group report with **filename format: W05 – X1 – Expert Review.pdf** where X1 is your team number.

Due: upload what you achieve by your next tute – it is a project status update and will be signed off. (Remember you can use this material towards Assignment 1). Although you can only submit once, you can revisit and revise the work you have done here up until you deliver Assignment 1.

1 Team Details

Team number / name:

Tute day / time:

Project no. / name:

Tutor:

| Student | Name | Number | Role* |
|---------|------|--------|-----------------|
| 1 | | | Project Manager |
| 2 | | | |
| 3 | | | |
| 4 | | | |
| 5 | | | |
| 6 | | | |

*Roles: Project Manager (Compulsory) / Graphic Designer / Psychologist / Data Analyst / Usability Engineer / Document Controller.

2 Expert Review Evaluation

1. Getting feedback

IN-CLASS ACTIVITY:

Document in Word (or other design package):

a. Work with another group in your tute:

1. Walk the other group through your Figma low-fidelity design.
2. Using the **template** below as a guide, perform an “Expert Review” for the other group. This feedback can be used to improve your design as you work towards your high-fidelity prototype.
3. Include the “Expert Review” you gave the other team as part of your Assignment 1 report.

Tip: There is a lot of information on how to do this “Expert Review” in the lecture, plus there is an example. Make sure you watch the lecture and read the lecture notes before you come to class so you know what you need to do.

Tip: suggest 3 strengths and 3 weaknesses as min

Expert Review template:

Design by team: X1

Project name:

Reviewing team: X2

Date:

| Usability (strength/ weakness) | Describe the issue you are reviewing. What type of heuristic is applicable? <ul style="list-style-type: none">• Usability heuristics• Design principles• Visual design fundamentals• Other (content, navigation) | Severity <ul style="list-style-type: none">• High• Med• low | Recommendation <ul style="list-style-type: none">• Fix• Investigate• Usability testing• User research | Best practise example |
|--------------------------------------|--|---|--|--------------------------|
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2. UI/UX glossary and weblinks

Continue building a glossary of useful terms and weblinks that you can add to Assignment 1. You can also add your definitions and links to our HCI community page under the glossary/weblinks tabs:
<https://tinyurl.com/y2cmz9c9>