

P03: Networking with Layer 1 Devices, Simulating Internet

Q1: Understand the elements on the Layer 1

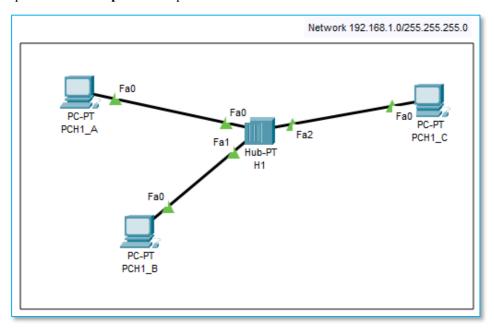
An Ethernet hub, active hub, network hub, repeater hub, multiport repeater, or simply hub is a network hardware device for connecting multiple Ethernet devices together and making them act as a single network segment. It has multiple input/output (I/O) ports, in which a signal introduced at the input of any port appears at the output of every port except the original incoming. A hub works at the physical layer (layer 1) of the OSI model.





Q2: Simple network with a hub

• Open **PTLab 03.1.pka** and implement the network shown below:

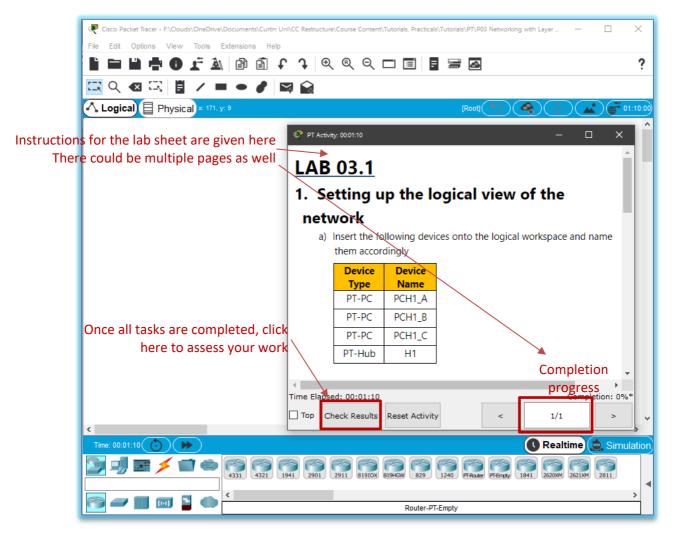




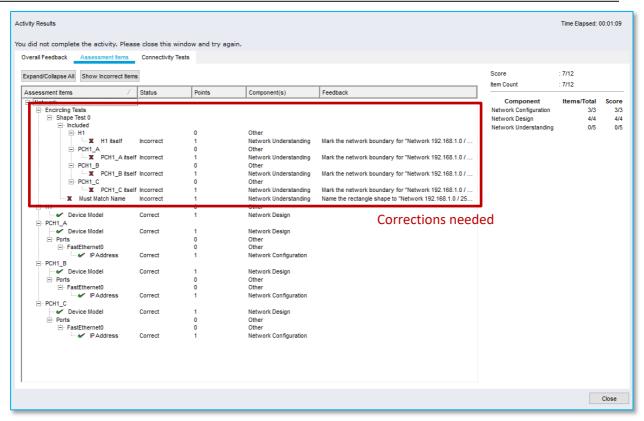
Q3: Working with a packet tracer activity files

- Packet tracer activity files (.pka), unlike regular packet tracer files (.pkt); are used to assess your work while providing a feedback.
- Open packet tracer activity for the first time?

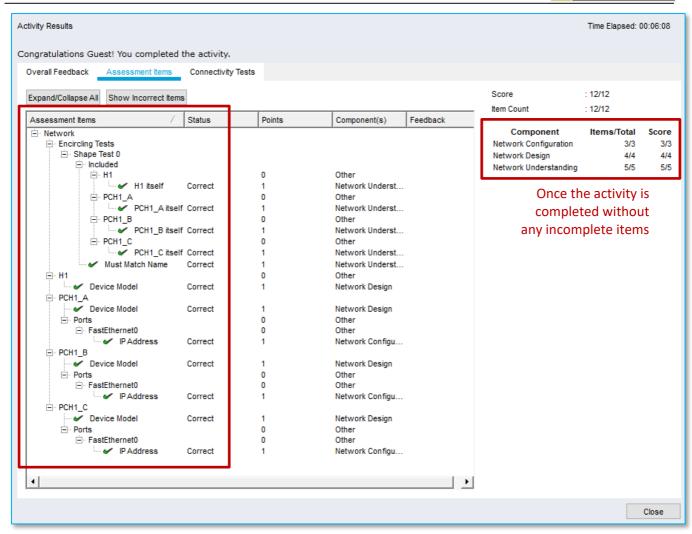
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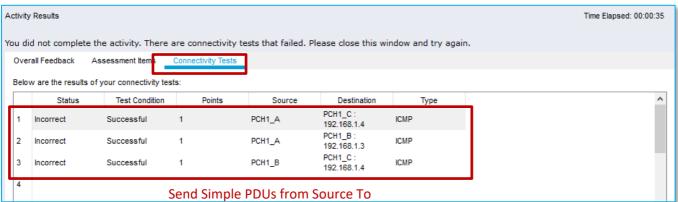












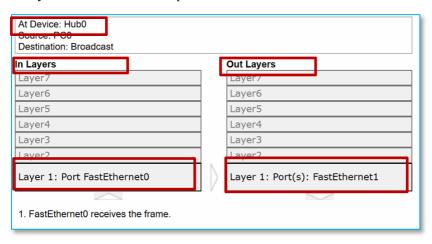
Destination to pass these tests on network connectivity

IMPORTANT: Packet Tracer v7.3 Connectivity Tests does not support working with HUBs, but Switches and Routers and End Devices



Q4: Observe the packet information, structure

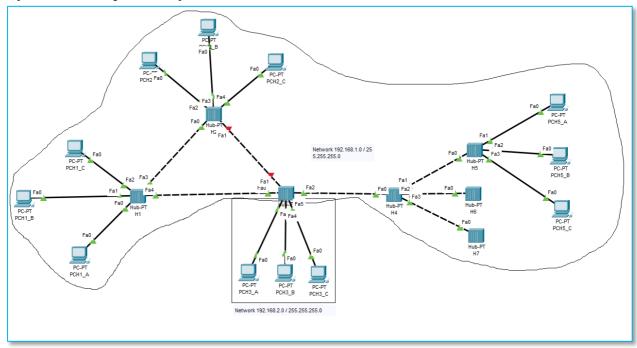
- 1. Switch to simulation mode
- 2. Send a PDU from PC_A to PC_B, observe how it broadcasts the message on every port.
- 3. Observe the internals of the packet at the HUB by clicking on it
- 4. Note that HUBs do not work with layer 2 information (MAC address) of the packet, in fact they are unable to see layer 2 information of the packet



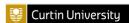


Q5: Complex network with cascading hubs

• Open **PTLab 03.2.pka** and implement the network shown below:

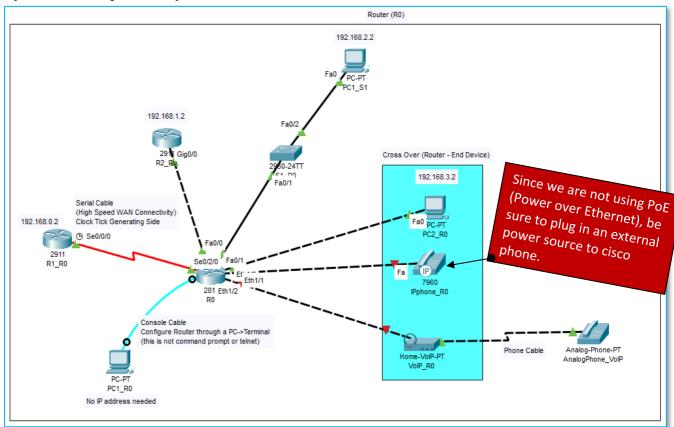


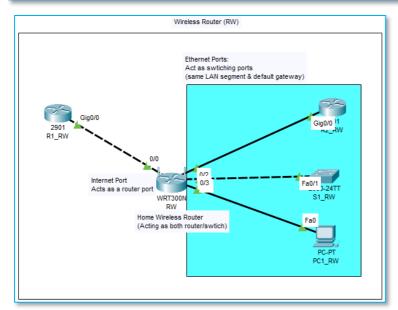
- 1. Try to send a simple PDU from a PC connected to H1 to a PC connected to H2/H5? Is the delivery successful?
- 2. Try to send a simple PDU from a PC connected to H1 to a PC connected to H3? Is the delivery successful? Why?



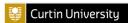
Q6: Networking with physical medium

• Open **PTLab 03.3.pka** and implement the network shown below:





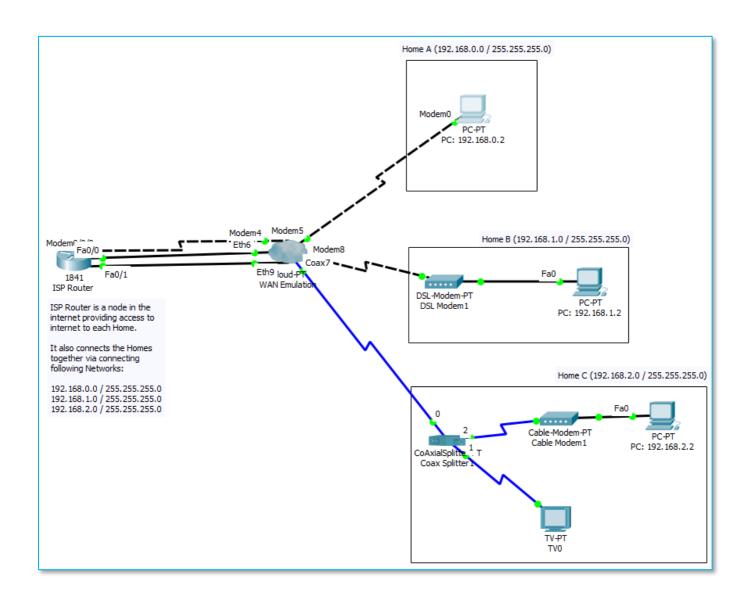
1. Change the cable configuration from cross-over to straight-through purposely to see whether the links work. For i.e. PC2_R0 to R0 link



Q7: Connecting to the Internet

• Open **PTLab 03.4 (v7.3.1).pka in Packet Tracer v7.3.1** (not Packet Tracer v7.3.0) and implement the network shown below:

IMPORTANT: Packet Tracer v7.3.0 has connectivity failures on modem dial-up connections. Therefore, use Packet Tracer v7.3.1 for this activity





Q8: Try me! Questions

- 1. In Q5, why is the link H2 H3 is put to offline? What happens if H1-H2 link go offline (you may disconnect the link in PT and observe the situation to come up with an answer)
- 2. In **Q6**, insert a HWIC-4ESW module (this module provides four switching ports) to one of the empty slots of R1_R0 Router. Connect a switch to one of the ports on HWIC-4ESW module. What cable configuration (cross-over or straight-through) should you use? Why?
- 3. In Q7, How would you extend Home C network to support 3 TVs and a small network with 3 PCs connected to the internet via the cable modem?



Summary

- 1. Understand the elements on Layer 1
- 2. Simple network with a hub
- 3. Working with a packet tracer activity
- 4. Observe the packet information, structure
- 5. Complex network with cascading hubs
- 6. Networking with physical medium
- 7. Connecting to the Internet
- 8. Try me! Questions

