

Venue \_\_\_\_\_  
Student Number   
Family Name \_\_\_\_\_  
First Name \_\_\_\_\_

End of Semester 1, 2018  
COMP3001 Design and Analysis of Algorithms



Curtin University

## School of Electrical Engineering, Computing and Mathematical Sciences

### EXAMINATION

End of Semester 1, 2018

### COMP3001 Design and Analysis of Algorithms

*This paper is for Bentley Campus students*

**This is a CLOSED BOOK examination**

Examination paper IS NOT to be released to student

**Examination Duration** 2 hours

**Reading Time** 10 minutes

Notes in the margins of exam paper may be written by Students during reading time

**Total Marks** 100

#### Supplied by the University

None

#### Supplied by the Student

#### Materials

None

#### Calculator

No calculators are permitted in this exam

#### Instructions to Students

This paper contains four (4) questions with the following breakdown of marks:

Question One: 22 marks

Question Two: 24 marks

Question Three: 18 marks

Question Four: 36 marks

**ATTEMPT ALL QUESTIONS**

#### For Examiner Use Only

Q	Mark
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	

Examination Cover Sheet

Total \_\_\_\_\_

**QUESTION ONE (Total: 22 marks).**

a) **(Total: 9 marks).** Consider the following algorithm.

```
Function A ( $x, y$ ) //  $y \leq x$   
   $a \leftarrow 0$   
   $b \leftarrow x$   
  while  $y \leq b$  do  
     $b \leftarrow b - y$   
     $a \leftarrow a + 1$   
  
  return  $a, b$ 
```

- (i) **(3 marks).** What will be returned by **Function A** (i.e., the values of  $a$  and  $b$ ) given input  $x = 525$ , and  $y = 50$ ?
- (ii) **(2 marks).** What does the function do?
- (iii) **(2 marks).** What is the worst-case time complexity of the algorithm?  
**Hint.** The input size is the value of  $x$ .
- (iv) **(2 marks).** What is the best-case time complexity of the algorithm?

**Answer:**

(i)

(ii)

(iii)

(iv)

- b) **(5 marks)**. Consider an array  $A$  that contains  $n$  integers. Design an algorithm to find three integers in  $A$  that give the largest sum. Example  $A = \langle 2, 4, 6, -1, 5, 5 \rangle$  will result in  $6 + 5 + 5 = 16$ . Your algorithm should be as efficient as possible in terms of its upper bound time complexity. What is the time complexity of your algorithm?

**Note:** you are not required to present your algorithm in pseudocode. A clear explanation is sufficient.

**Answer:**

- c) **(4 marks)**. Consider a function whose body is

```
sum  $\leftarrow$  0
for  $i \leftarrow 1$  to  $f(n)$  do
    sum  $\leftarrow$  sum +  $i$ 
```

What is the upper bound running time complexity of the function if  $f(n)$  is  $O(n^2)$  and the value of  $f(n)$  is  $n$ ? Explain your answer.

**Answer:**

- d) **(4 marks)**. Show the **recurrence tree** for  $T(n) = T(n/5) + T(4n/5) + n$  to guess its asymptotic upper bound complexity. **Hint**. Similar to one question in your assignment.

**Answer:**

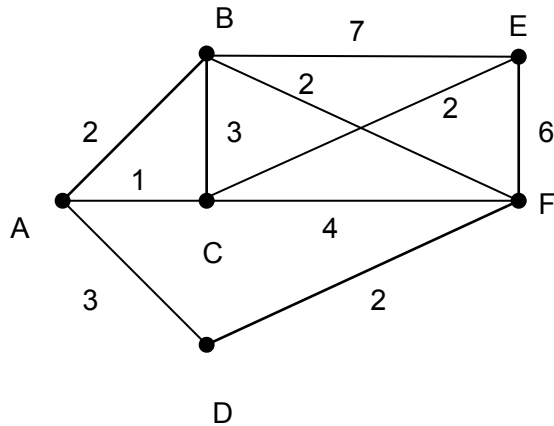
---

---

**END OF QUESTION ONE**

**QUESTION TWO (Total: 24 marks).**

a) **(Total: 8 marks).** Consider the following weighted graph.



- (i) **(3 marks).** Show the adjacency/weight matrix representation for the network.
- (ii) **(1 mark).** Give one maximal clique for the graph.
- (iii) **(4 marks).** Give the minimum vertex cover for the graph if using a greedy approach, i.e., the correct solution to your assignment. Show the details of generating the result. Use alphabetical order when necessary.

**Answer:**

- (i) Adjacency/weight matrix

- (ii) Maximal clique:

(iii) Minimum Vertex cover:

b) **(Total: 16 marks).** Consider the following Kruskal's algorithm (copied from the lecture slide).

**Kruskal's Algorithm**

**Input:** An undirected graph  $G(V,E)$  with a cost function  $c$  on the edges

**Output:**  $T$  the minimum cost spanning tree for  $G$

$T \leftarrow \{\}$

$VS \leftarrow \{\}$

**for** each vertex  $v \in V[G]$  **do**

$VS \leftarrow VS \cup \{v\}$

    Sort the edges of  $E$  in nondecreasing order of weight  $c$

**for** each edge  $(v,w) \in E$ , taken in nondecreasing order by weight  $c$  **do**

**if**  $v$  and  $w$  are in disjoint sets  $W1$  and  $W2$  in  $VS$  **then** // **Line A**

$W1 \leftarrow W1 \cup W2$  // **Line B**

$VS \leftarrow VS - W2$

$T \leftarrow T \cup (v,w)$

**return**  $T$

- $VS$  is a set of disjoint-sets of vertices; Initially each vertex is in in a set by itself in  $VS$ .
- Each set  $W$  in  $VS$  represents a connected set of vertices forming a spanning tree.

- (i) **(7 marks).** Use the Kruskal's algorithm to find the minimum cost spanning tree of the network. Use alphabetical order when necessary.
- (ii) **(Sub-total: 9 marks).** Answer the each of the following questions.
- **(2 marks).** What is the purpose of using **Line A**?
  - **(5 marks).** Explain one possible data structure to implement the disjoint set used in Kruskal's algorithm. You must describe the data structure and the operators used to implement the disjoint set.
  - **(2 marks).** What is the time complexity of **Line A** and **Line B** for each iteration? Justify your answer.

**Answer:**

- (i) Kruskal's solution.

- (ii)
- Purpose of **Line A**:

- Data structure to implement disjoint set:

- Time complexity.

---

---

**END OF QUESTION TWO**



**QUESTION THREE (Total: 18 marks).**

- a) **(8 marks).** Consider a sequence of  $n$  integers  $A = \langle a_1, a_2, \dots, a_n \rangle$ . For  $j \geq i$ , let  $A_{ij}$  be a subsequence of  $A$  that starts from  $a_i$  and ends at  $a_j$ , i.e.,  $A_{ij} = \langle a_i, a_{i+1}, \dots, a_j \rangle$ , and let  $S_{ij}$  be the sum of all integers in  $A_{ij}$ , i.e.,  $S_{ij} = a_i + a_{i+1} + \dots + a_j$ . Note that  $S_{ii} = a_i$ . The problem is to find the maximum  $S_{ij}$ .

For example, for  $A = \langle 2, -5, 2, -1, 4, -9, 4 \rangle$ ,  $S_{11} = 2$ ,  $S_{12} = 2 + (-5) = -3$ ,  $S_{13} = 2 + (-5) + 2 = -1$ ,  $S_{33} = 2$ ,  $S_{34} = 2 + (-1) = 1$ , and the maximum consecutive subsequence has the sum of  $S_{35} = 2 + (-1) + 4 = 5$ .

Write the pseudocode of an  $O(n^2)$  algorithm to find the maximum  $S_{ij}$ , and the starting and ending indices of the maximum subsequence, i.e.,  $i$  and  $j$ . Explain why your algorithm is  $O(n^2)$ . For the example, your pseudocode gives as output the maximum subsequence = 5,  $i = 3$  and  $j = 5$  because the maximum  $S_{ij}$  is for  $S_{35} = 5$ .

**Hint.** What if you generate all possible  $S_{ij}$ , and find the maximum with its starting and ending indices?

**Answer:**

- b) **(Total: 10 marks).** Consider the following recursive function to produce the  $n^{\text{th}}$  Fibonacci number.

**Fib ( $n$ )**

```
if  $n \leq 1$ 
    return  $n$ 
else
     $x = \text{Fib}(n - 1)$ 
     $y = \text{Fib}(n - 2)$ 
    return  $(x + y)$ 
```

- (i) **(2 marks).** Give the recurrence function of the time complexity of **Fib ( $n$ )**. Justify your answer.
- (ii) **(2 marks).** Explain why the time complexity of the recurrence is  $O(2^n)$ . **Note:** you **are not required** to give a formal proof, e.g., by induction. A short but clear argument is sufficient for your explanation.
- (iii) **(4 marks).** Write the pseudocode of the **top-down** dynamic programming function for **Fib ( $n$ )**. **Hint.** Similar to how to convert the recursive function of the knapsack into its top down dynamic programming. You can use an array  $F$  that can store  $n$  integers. You may assume that each element in  $F$  has been initialized with value of -1.
- (iv) **(2 marks).** Explain why the time complexity of the **top-down** dynamic programming function for **Fib ( $n$ )** in part (iii) is  $O(n)$ .

**Answer:**

(i)

(ii)

(iii) Top-down dynamic programming

(iv) Time complexity

---

---

**END OF QUESTION THREE**

**QUESTION FOUR (Total: 36 marks).**

- a) **(Total: 6 marks).** A file contains only digits in the following frequency: 0 (10), 1 (42), 2 (11), 3 (36), 4 (12), 5 (34), 6 (13), 7 (17), 8 (14), 9 (16).

(i) **(3 marks).** Draw a code tree for Huffman code.

(ii) **(3 marks).** Construct the Huffman code.

The pseudocode of Huffman's algorithm is given below.

**Huffman (C)**

```
1   $n \leftarrow |C|$ 
2   $Q \leftarrow C$ 
3  for  $i \leftarrow 1$  to  $n-1$ 
4      do allocate a new node  $z$ 
5           $left[z] \leftarrow x \leftarrow \text{EXTRACT-MIN}(Q)$ 
6           $right[z] \leftarrow y \leftarrow \text{EXTRACT-MIN}(Q)$ 
7           $f[z] \leftarrow f[x] + f[y]$ 
8           $\text{INSERT}(Q, z)$ 
9  return  $\text{EXTRACT-MIN}(Q)$  //return the root of the tree
```

**Answer:**

(i) Code tree:

(ii)

b) **(Total: 6 marks).** Consider the following Rabin-Karp string matcher algorithm.

**KARP-MATCHER** ( $T, P, d, q$ )

**Input:** Text  $T$ , pattern  $P$ , radix  $d$  (which is typically  $|\Sigma|$ ), and the prime  $q$ .

**Output:** valid shifts  $s$  where  $P$  matches

```
1.  $n \leftarrow \text{length}[T]$ 
2.  $m \leftarrow \text{length}[P]$ 
3.  $h \leftarrow d^{m-1} \bmod q$ 
4.  $p \leftarrow 0$ 
5.  $t_0 \leftarrow 0$ 
6. for  $i \leftarrow 1$  to  $m$ 
7.   do  $p \leftarrow (d * p + P[i]) \bmod q$ 
8.    $t_0 \leftarrow (d * t_0 + T[i]) \bmod q$ 
9. for  $s \leftarrow 0$  to  $n-m$ 
10.  do if  $p = t_s$ 
11.    then if  $P[1..m] = T[s+1..s+m]$ 
12.      then “pattern occurs with shift  $s$  “
13.    if  $s < n-m$ 
14.      then  $t_{s+1} \leftarrow (d * (t_s - T[s+1] * h) + T[s+m+1]) \bmod q$ 
```

(i) **(4 marks).** For  $T = 47691447$ ,  $P=47$ ,  $d=10$ , and  $q=11$ , use Line 6-8 of the algorithm to compute  $t_0$  and Line 14 to compute  $t_1$ .

(ii) **(2 marks).** For the example in part (i), how many spurious hits are there?

**Answer:**

(i)

(ii)

- c) **(Total: 14 marks).** Consider the following instance of the 0/1 knapsack problem for capacity  $C = 9$ , weights  $w = [1, 6, 3, 2, 5]$ , and profits  $p = [6, 18, 9, 7, 11]$ , and the following dynamic programming program.

**Knapsack( $S, C$ )**

**Input:** Set  $S$  of  $n$  items with  $p_i$  profit and  $w_i$  weight, and maximum total weight  $C$

**Output:** maximum profit  $P[w]$  of a subset  $S$  with total weight at most  $w$ , for  $w = 0, 1, \dots, C$

```

for  $k \leftarrow 0$  to  $C$  do
     $P[k] \leftarrow 0$ 
for  $i \leftarrow n$  downto 1 do    // Line A
    for  $k \leftarrow C$  downto  $w_i$  do    // Line B
        if  $P[k - w_i] + p_i > P[k]$  then
             $P[k] \leftarrow P[k - w_i] + p_i$ 

```

- (i) **(10 marks).** Use the program to fill in the entries in the following table, find the optimal profit, and determine what items should be selected to achieve the optimal profit.
- (ii) **(2 marks).** Will the program give the correct result if we replace “for  $i \leftarrow n$  downto 1 do” in **Line A** to “for  $i \leftarrow 1$  to  $n$  do”? Explain your answer.
- (iii) **(2 marks).** Will the program give the correct result if we replace “for  $k \leftarrow C$  downto  $w_i$  do” in **Line B** to “for  $k \leftarrow w_i$  to  $C$  do”? Explain your answer.

**Answer:**

$i \backslash k$	0	1	2	3	4	5	6	7	8	9
5										
4										
3										
2										
1										

Selected items:

Profits:

d) **(Total: 10 marks)**. Consider the following parallel search algorithm.

```
Algorithm Parallel_Search ( $x, A[1 .. n]$ )  
 $index \leftarrow -1$  // initialized with an invalid index value  
forall  $P_i$  do in parallel //  $1 \leq i \leq n$   
    if  $A[i] = x$  then  
         $index \leftarrow i$   
    endif  
endfor
```

- (i) **(2 marks)**. Explain why the algorithm can not be used in the EREW model.
- (ii) **(2 marks)**. Which type of CRCW model is used? (i.e., **common**: all PEs write same thing, **arbitrary**: only store one value, e.g., choose PE with the smallest index, or **reduction**: apply min, max, sum). Justify your answer.
- (iii) **(4 marks)**. Is the parallel algorithm cost optimal and cost efficient? Justify your answer.
- (iv) **(2 marks)**. Explain how to modify the CRCW algorithm so that it can run in an CREW model. **Note**: You are not asked to write the pseudocode of the CREW algorithm.

**Answer:**

(i)

(ii)

(iii)

(iv)

---

---

**END OF EXAMINATION PAPER**