

Introducing Pervasive and Ubiquitous
computing.

Mark Weiser

Father of Ubicomp.

a.k.a calm technology, invisible, pervasive.... Why?



Weiser joined PARC (then Xerox PARC) in 1987 and became manager of its computer science laboratory in 1988, the same year he pioneered the concept of ubiquitous computing.

Class activity

Form small groups (2-3-ish)

Discuss preparation: the five most important ideas in

The Computer for the 21st Century

Weiser, M. (1991). The Computer for the 21st Century. Scientific American, 265(3), 94-105
(18961 citations)

Imagine it is 1991

What was computing like in 1991?

- Beginning of desktops:
 - Macintosh (128k mem, 1.44M 3.25" floppy disk)
 - PC/Windows (16k mem, 1.2M 5.25" floppy disk)
- Wifi not available until 1997
- Ethernet (cat 5 cable) appeared in 1990
 - (Metcalf Turing Award 2023)
- Internet extended to Australia in 1989
- No network based phone or video calls
- Mainly character based screens
- "Timesharing" was common

In this context, Weiser's paper was very futuristic.



Why focus on this paper?

Weiser, M. (1991). The Computer for the 21st Century. Scientific American, 265(3), 94-105

The **seminal** paper on Ubiquitous/Pervasive Computing, defined the field

What does seminal mean?

The Computer for the 21st Century

Weiser, M. (1991). The Computer for the 21st Century. *Scientific American*, 265(3), 94-105
(18961 citations)

- More than 30 years old! Got many things right ... but not perfect.
- Suggests that the future is not just "personal" devices but computers that vanish into the background, always available.
 - How do computers vanish into the background?
- "People will simply use them unconsciously to accomplish everyday tasks."
 - How? Examples?
- Describes research at Xerox PARC into new computing devices and form factors
 - demonstrated the forerunner of the smart phone, tablet, wall size interactive displays
 - PARC was where Ethernet, the networking technology used everywhere today, was invented.

Introduces the notion that context is very important for future computer services

In groups of 2-3, Discuss what **context** is and the implications for building systems and for their power and risks.

Central Ideas (note: many are predictions of the future of computing with examples of current, i.e., 1991, research)

- Computers become invisible - vanish into the environment.
- Computers become ubiquitous - large numbers in the environment carrying out tasks on our behalf.
- Interaction with computers becomes "natural", not necessarily screen/keyboard based (WIMP - Windows, Icons, Menus and Pointers (or maybe Windows, Icons, Mouse, Pull-down menus).)
- Many different form factors for computers: tabs/pads/boards
- Context is utilised by computers (location, people etc)
- Storage will expand massively.
- Networking is critically important

Quotes

- "The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it."
- "We are therefore trying to conceive a new way of thinking about computers, one that takes into account the human world and allows the computers themselves to vanish into the background."
- "But like the wires in the walls, these hundreds of computers will come to be invisible to common awareness. People will simply use them unconsciously to accomplish everyday tasks."
- "Sociologically, ubiquitous computing may mean the decline of the computer addict."
- "Most important, ubiquitous computers will help overcome the problem of information overload."

Drilling down to academic
impact

Citations

Look carefully at these and make notes about discipline areas for the next class activity

The Computer for the 21 st Century

M Weiser - Scientific american, 1991 - JSTOR

... " does not require active attention, but **the** information to be transmitted is ready for use at a
... **the** environment. More than 50 million personal **computers** have been sold, and **the computer** ...

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Big other: surveillance capitalism and the prospects of an information civilization

[S Zuboff](#) - *Journal of information technology*, 2015 - [journals.sagepub.com](#)

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Five disruptive technology directions for 5G

[F Boccardi](#), [RW Heath](#), [A Lozano...](#) - IEEE ..., 2014 - [ieeexplore.ieee.org](#)

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Internet of things in the 5G era: Enablers, architecture, and business models

[MR Palattella](#), [M Dohler](#), [A Grieco...](#) - IEEE journal on ..., 2016 - [ieeexplore.ieee.org](#)

The IoT paradigm holds the promise to revolutionize the way we live and work by means of a wealth of new services, based on seamless interactions between a large amount of ...

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Context aware computing for the internet of things: A survey

[C Perera](#), [A Zaslavsky](#), [P Christen...](#) - ... surveys & tutorials, 2013 - [ieeexplore.ieee.org](#)

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[SV Buer](#), [JO Strandhagen](#), [FTS Chan](#) - International journal of ..., 2018 - Taylor & Francis

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Earthquake shakes twitter users: real-time event detection by social sensors

[T Sakaki](#), [M Okazaki](#), [Y Matsuo](#) - ... of the 19th international conference on ..., 2010 - [dl.acm.org](#)

Twitter, a popular microblogging service, has received much attention recently. An important characteristic of Twitter is its real-time nature. For example, when an earthquake occurs ...

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[FK Shaikh](#), [S Zeadally](#) - *Renewable and Sustainable Energy Reviews*, 2016 - Elsevier

Abstract Recently, Wireless Sensor Networks (WSNs) have attracted lot of attention due to their pervasive nature and their wide deployment in Internet of Things, Cyber Physical ...

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Seven HCI grand challenges

[C Stephanidis](#), [G Salvendy](#), [M Antona](#)... - ... *Journal of Human ...*, 2019 - Taylor & Francis

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[A Kozyreva](#), [S Lewandowsky](#)... - ... [Science in the Public ...](#), 2020 - journals.sagepub.com

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[N Bressa](#), [H Korsgaard](#), [A Tabard](#)... - ... [on Visualization and ...](#), 2021 - [ieeexplore.ieee.org](#)

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[JS Park](#), [JC O'Brien](#), [CJ Cai](#), [MR Morris](#), [P Liang](#)... - [arXiv preprint arXiv ...](#), 2023 - [arxiv.org](#)

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[JL Navarro](#), [JRH Tudge](#) - Current Psychology, 2022 - Springer

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[S Kim](#), [A Choudhury](#) - Computers in Human Behavior, 2021 - Elsevier

Thanks to their conversational capabilities, smart speaker-based voice assistants are gaining attention for their potential to support the aging population, though the empirical ...

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Eliciting tech futures among Black young adults: A case study of remote speculative co-design

[C Harrington](#), [TR Dillahunt](#) - [Proceedings of the 2021 CHI Conference ...](#), 2021 - [dl.acm.org](#)

The question of who gets to contribute to design futures and technology innovation has become a topic of conversation across HCI, CSCW, and other computing communities. This ...

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Next steps for human-computer integration

[FF Mueller](#), [P Lopes](#), [P Strohmeier](#), [W Ju...](#) - [Proceedings of the ...](#), 2020 - [dl.acm.org](#)

Human-Computer Integration (HInt) is an emerging paradigm in which computational and human systems are closely interwoven. Integrating computers with the human body is not ...

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[L Pangrazio](#), [J Sefton-Green](#) - [Learning, Media and Technology](#), 2020 - [Taylor & Francis](#)

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[R Langner](#), [M Satkowski](#), [W Büschel...](#) - [Proceedings of the 2021 ...](#), 2021 - [dl.acm.org](#)

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Class activity

Form small groups (2-3)

Discuss disciplines: as on the previous slides



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Summary

Seminal paper

“UbiComp” (Ubiquitous computing) ...

Hardware and networking

Software for personalisation and context

Broader societal and multi-disciplinary research, practice, commerce