



COMP5347: Web Application Development

Week 4 Tutorial: HTTP and Browser Performance

Learning Objectives

- Understand HTTP Protocol
- Understand browser behavior with respect to requesting resources and rendering process

Task 1: Examine the HTTP protocol using TELNET/SSH

Start PUTTY and set up a SSH session to `ucpu1.ug.cs.usyd.edu.au` (alternatively, you may use `ucpu3.ug.cs.usyd.edu.au`) using your unikey and password.

a) In the SSH window type the following command:

```
telnet soit-usrweb-pro-1.ucc.usyd.edu.au 80
GET /~cshe6391/week4.html HTTP/1.0
```

You need to type `Enter` key an extra time after the `GET` command to send out the request. This will send out an HTTP 1.0 request to the server `soit-usrweb-pro-1.ucc.usyd.edu.au`. Examine the response message and identify the following fields from the status lines:

Protocol Version	
Status Code	
Status Message	

Also Identify the following fields from the header line:

Web Server	
ETag	
Content Type	
TCP connection closed?	

b) Now type the following command to send out an HTTP/1.1 request

```
telnet soit-usrweb-pro-1.ucc.usyd.edu.au 80
GET /~cshe6391/week4.html HTTP/1.1
```

Host: soit-usrweb-pro-1.ucc.usyd.edu.au

Remember to type `Enter` key twice to send out the request. You may have noticed that in the first request, the connection is closed immediately, while in the second one, the connection is still open and you are able to type in another request, that is, if your typing speed is really fast. The connection will be closed after some timeout period.

- c) Now type the following command to send out a conditional request

```
GET /~cshe6391/week4.html HTTP/1.1
```

Host: soit-usrweb-pro-1.ucc.usyd.edu.au

If-None-Match: "2c8003c-16c-5680ed05cab7d"

Read the response message and identify the status code. You should expect an "HTTP/1.1 304 Not Modified" status code and message. The response should not contain any body.

Task 2: Inspect browser HTTP request/response details with DevTool

- a) Start Google Chrome and open the developer tool same as you did in week 3 lab. In this week, we focus on the `Network` tab instead. Type the following URL in the address bar:

`http://soit-usrweb-pro-1.ucc.usyd.edu.au/~cshe6391/week4.html` and type enter to send out the request. You should get a screen similar to the Figure 1

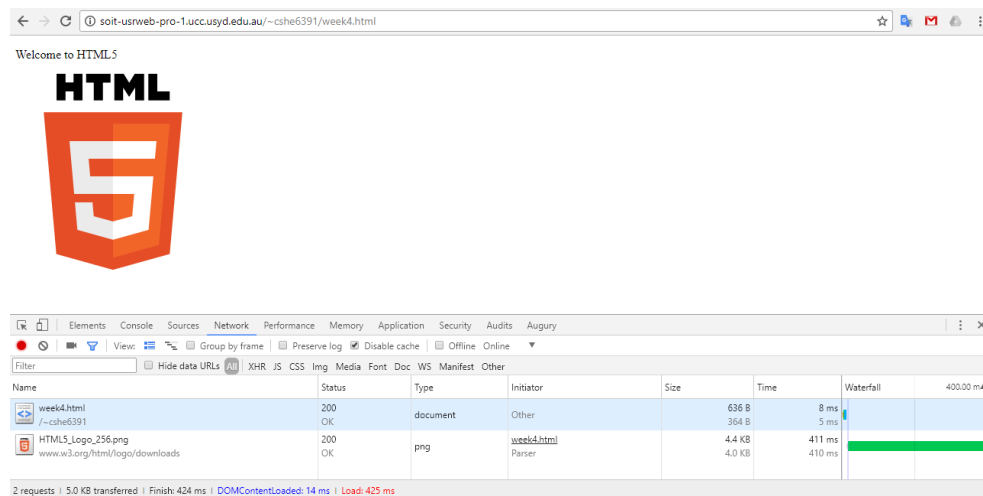


Figure 1: Screenshot of Network tab in DevTool

The network panel provides a number of views. Figure 1 does not show overview and use "small request rows" option. You may switch between different views by clicking the two option icons after the `View:` item.

You can inspect various details of each individual request by clicking the request and selecting what you want to view. For instance, Figure 2 shows the "timing" of request

week4.html, Figure 3 shows the headers of request HTML5 Logo 256.png
Use the information provided by DevTools to answer the following question regarding HTTP messages:

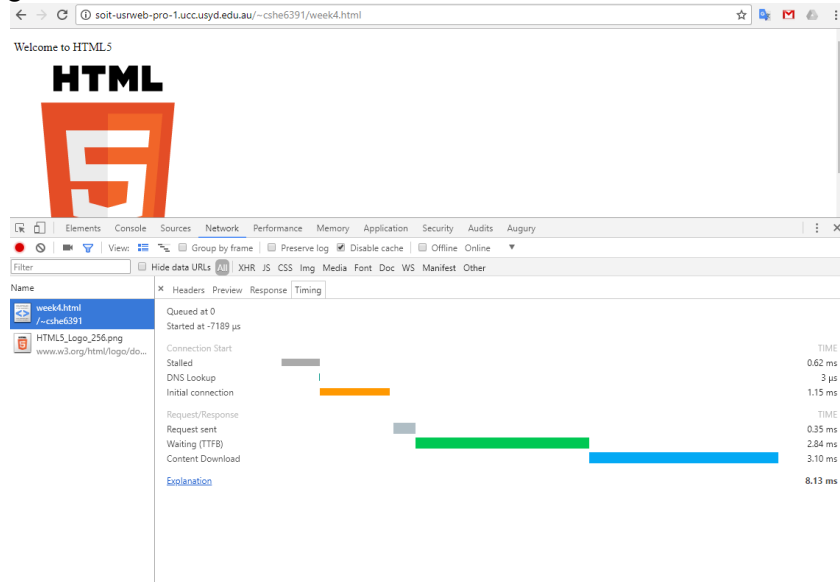


Figure 2: Timing details of request week4.html

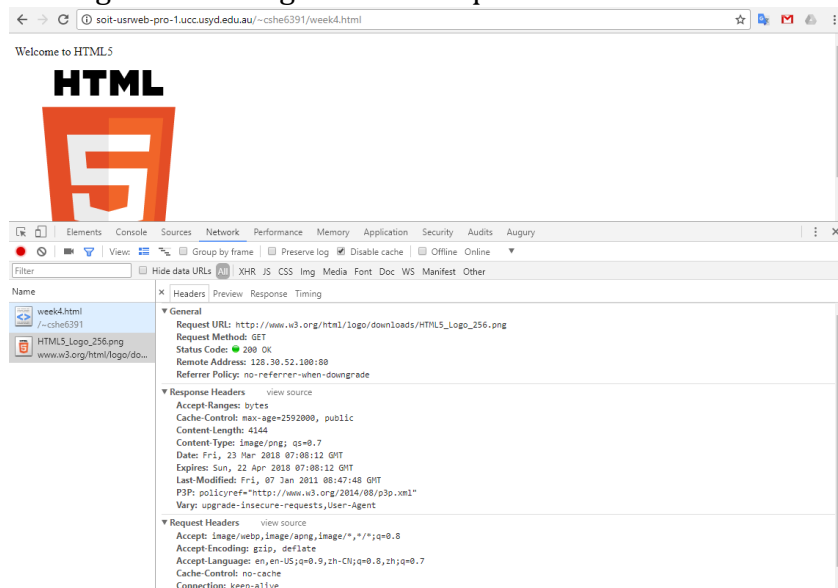


Figure 3: Headers of request HTML5_Logo 256.png

- How many requests are sent by the browser?
- Are the requests sent to the same server?
- What are the response status codes for all requests?
- Which server sends cache instructions and what are the instructions?

Use the information provided by DevTools to answer the following questions regarding

browser rendering process:

- What are the `DOMContentLoaded` time and the Load time?
 - What happens between these two events?
 - In Figure 1, there is a small gap between `week4.html` request time (8ms) and the `DOMContentLoaded` event time (14ms). What happens during the gap?
 - In Figure 1, the request for `HTML5_Logo_256.png` took much 411ms while the request for `week4.html` took 8ms. You may have slightly different numbers in your DevTool. What is the main cause for delay in getting `HTML5_Logo_256.png`.
- b) Right click on Chrome page and select “Inspect”. Click the “Application” tab and expand the “Cache Storage” in the left section options. Select a cache to view its contents and search for the two objects: `week4.html` and `HTML5_Logo_256.png`. You should be able to find both. Clicking the link representing each object will display the actual cache entry. You will find the data captured are similar to the respective HTTP response header. For instance, both entries contain basic data such as `Last Modified` time. The cache entry of `HTML5_Logo_256.png` contain the `Cache-Control` header and `Expires` time. The cache entry of `week4.html` contains `ETag` data. Theoretically, the browser will use cache validation mechanism for `week4.html` and cash expiration mechanism for `HTML5_Logo_256.png`. We will see if that is the case.
- c) Now reload the page and inspect the content of Network panel (which would be similar to Figure 4 to answer the following questions:

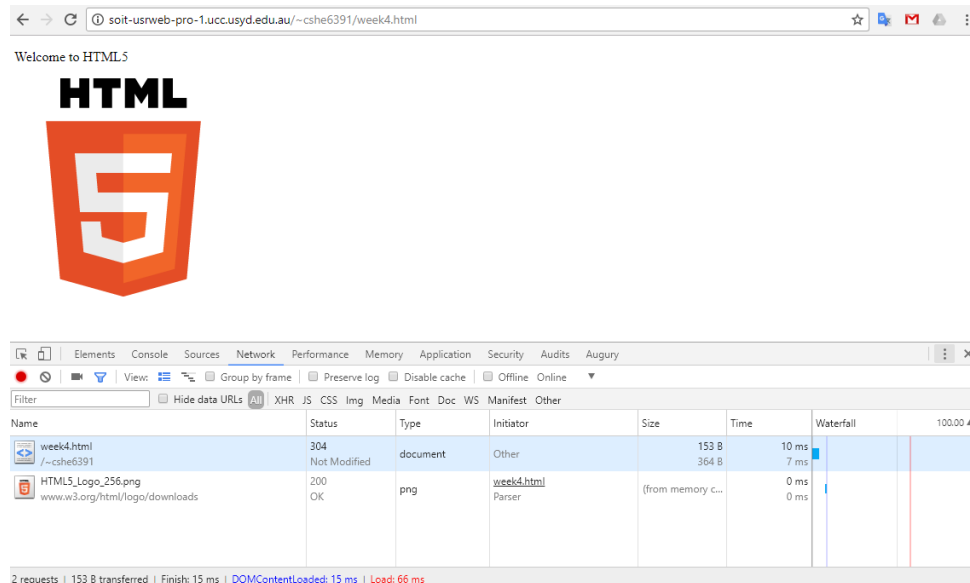


Figure 4: Reloading `week4.html`

- what are the latencies for both requests? Are there any difference between the latencies observed in the previous question (first time requesting `week4.html`)
- What are the `DOMContentLoaded` and load time? Are there any difference between the time recorded in the previous question (first time-requesting `week4.html`)

- How does the browser obtain content of `week4.html` and `HTML5_Logo_256.png`?

d) Open DevTool on another tab, point the browser to the following URL:

`http://soit-usrweb-pro-1.ucc.usyd.edu.au/~cshe6391/week4withstyle.html`

Your network panel may look like Figure 5:

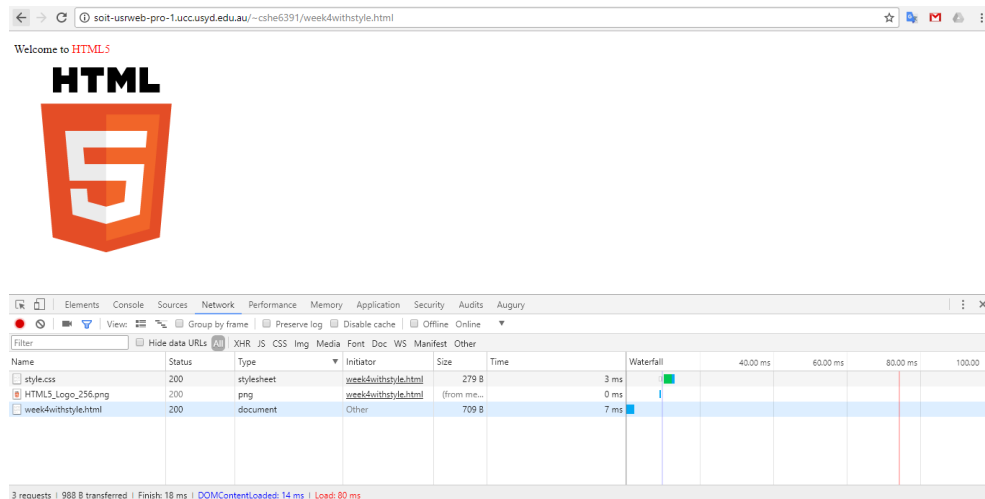


Figure 5: Loading `week4_withstyle.html`

Try to interpret the rendering process of the browser based on the DevTool information. This page has two supporting resources: `style.css` and `HTML5_Logo_256.png`. In which order does the browser send request for each?