



Inventory Management System

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CERTIFICATE

202 - 202 ___

This is to certify that I,	.,		
Board Roll NO	rd Roll N0, a student of Std. XII		
Sec, have done this f	inal term project at my school,		
The project entitled	, embodies the		
original work done by me as a part of my std. XII curriculum.			
	Student's Signature		
Teacher's Signature			
	External Examiner		
Schoo	l's Stamp		

ACKNOWLEDGEMENT

On this great occasion of accomplishment of our project on INVENTORY MANAGEMENT SYSYTEM, we would like to sincerely express our gratitude to Mrs. Sangita Arora, who has been supported through the completion of this project.

We would also be thankful to our principal Mr. Jose Kurian of DAV Public School for providing all the required facilities in completion of this project.

Finally, as one of the team members, I would like to appreciate all my group members for their support and coordination, I hope we will achieve more in our future endeavours.

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INTRODUCTION TO PYHTON

Python is a high-level, interpreted, interactive and object-oriented scripting language. Python is designed to be highly readable. It uses English keywords frequently where as other languages use punctuation, and it has fewer syntactical constructions than other languages.

- I. Python is Interpreted Python is processed at runtime by the interpreter. You do not need to compile your program before executing it. This is similar to PERL and PHP.
- II. Python is Interactive You can actually sit at a Python prompt and interact with the interpreter directly to write your programs.
- III. Python is Object-Oriented Python supports Object-Oriented style or technique of programming that encapsulates code within objects.
- IV. Python is a Beginner's Language Python is a great language for the beginner level programmers and supports the development of a wide range of applications from simple text processing to WWW browsers to games.

History of Python

Python was developed by Guido van Rossum in the late eighties and early nineties at the National Research Institute for Mathematics and Computer Science in the Netherlands. Python is derived from many other languages, including ABC, Modula-3, C, C++, Algol-68, SmallTalk, and Unix shell and other scripting languages. Python is copyrighted. Like Perl, Python source code is now available under the GNU General Public License (GPL). Python is now maintained by a core development team at the institute, although Guido van Rossum still holds a vital role in directing its progress.

Python Features

Python's features include -

- Easy-to-learn Python has few keywords, simple structure, and a clearly defined syntax.
 This allows the student to pick up the language quickly.
- II. Easy-to-read Python code is more clearly defined and visible to the eyes.
- III. Easy-to-maintain Python's source code is fairly easy-to-maintained.

- IV. A broad standard library Python's bulk of the library is very portable and cross-platform compatible on UNIX, Windows, and Macintosh.
- V. Interactive Mode Python has support for an interactive mode which allows interactive testing and debugging of snippets of code.
- VI. Portable Python can run on a wide variety of hardware platforms and has the same interface on all platforms.
- VII. Extendable You can add low-level modules to the Python interpreter. These modules enable programmers to add to or customize their tools to be more efficient.
- VIII. Databases Python provides interfaces to all major commercial databases.
- IX. GUI Programming Python supports GUI applications that can be created and ported to many system calls, libraries and windows systems, such as Windows MFC, Macintosh, and the X Window system of Unix.
- X. Scalable Python provides a better structure and support for large programs than shell scripting.

Apart from the above-mentioned features, Python has a big list of good features, few are listed below –

- I. It supports functional and structured programming methods as well as OOP.
- II. It can be used as a scripting language or can be compiled to byte-code for building
- III. large applications.
- IV. It provides very high-level dynamic data types and supports dynamic type checking.
- V. It supports automatic garbage collection.
- VI. It can be easily integrated with C, C++, COM, ActiveX, CORBA, and Java.

INTRODUCTION TO MYSQL

A database system is basically a computer-based record keeping system. The collection of data, usually referred to as the database, contains information about one particular enterprise. In a typical file-processing system, permanent records are stored in various file. A number of different application program are written to extract records from files and add records to the appropriate files A data management system is answer to all these problem as it provides a centralized control of the data.

Various advantages of data base system are:

- I. Data base system reduce data redundancy (data duplication) to a large extent.
- II. Data base system control data inconsistency to a large extent.
- III. Database facilitate sharing of data.
- IV. Database enforces standards.
- V. Centralized data bases can ensure data security.
- VI. Integrity can be maintained through databases.

My SQL is a freely available source Relational Database Management System (RDMS) that uses Structured query language (SQL). It is downloadable from site WWW.MYSQL.ORG. In a MYSQL database, information stored in tables. MYSQL provides you with a rich set of features that support a secure environment for storing, maintaining, accessing data. MYSQL is a fast, reliable scalable alternative to many of the commercial RDBMSs available today.

MYSQL was created and is supported by MYSQL AB, a company based in Sweden (ww.mysql.com). This company is now a subsidiary of sun micro systems, which holds the copyright to most of the code base. On APRIL 20, 2009 ORACLE CORP., which develops and sells the proprietary ORACLE DATABASE, announced a deal to acquire sun Microsystems.

INTRODUCTION TO

INVENTORY MANAGEMENT SYSTEM

The Inventory Management System is a real-time inventory database capable of connecting multiple stores. This can be used to track the inventory of a single store or to manage the delivery of stock between several branches of a larger franchise. However, the system merely records sales and restocking data and provides warning of low stock at any location through email at a specified interval.

The goal is to reduce the stress of tracking rather than to holder all store maintenance. Further features may consist of the ability to create reports of sales, but again the explanation is left to the management. In addition, since theft does occasionally occur, the system provides solutions for confirming the store inventory and for correcting stock quantities.

Production units use an inventory management system to reduce their transport costs. The system is used to track products and parts as they are transported from a seller to a storeroom, between storerooms, and finally to a retail location or directly to a customer.

The inventory management system is used for various purposes, including:

- I. Maintaining and recording the information between too much and too little inventory in the company.
- II. Keep track of inventories as it is transported between different locations.
- III. Recording product information in a warehouse or other location.
- IV. Having a record of Picking, packing, and selling products from a warehouse.
- V. Reduction of product obsolescence and decay.
- VI. Avoiding out-of-stock situations

SYSTEM DESIGN

- Login Page: Basically, for any software security is a major concern. So, we have developed a secure application. Without being authenticated no user is allowed to view any other interfaces. For the login page, we have a User ID, Password, Profile. After being authenticated user is authorized to perform certain work according to his/her profile.
- II. DASHBOARD: The dashboard provides flexibility to change quality if any inventory gets damaged. Managing inventory is our main goal so this page is only visible to admin profiles.
- III. **Employee Page:** From the admins can change information like addition of employees, correction in name, email id, address, etc.
- IV. **Supplier Page:** On this page, users can add supplier's details and store it. It is attached to the products table which registers the given supplier's product in the database and desired data is stored.
- V. **Category Page:** On this page, users can add the category of items present in their inventory. It is attached to the products table which registers the given product' category in the database.
- VI. **Products Page:** The user can add new items using this page. While adding the items to the database user provides an item description.
- VII. **Billing Page:** Using the billing page the employee can place an order and the database would add the item to the order list and the quantity has been decreasing from the products table. Order is attached to the sales table which registers any sales made.
- VIII. Sales Page: It registers any sale made by the employee and stores the respective sale's bill. This bill can be viewed by the admin.

SOURCE CODE

DashboardFile

```
from tkinter import *
from turtle import width
from employee import EmpClass
from supplier import SupplierClass
from category import CategoryClass
from product import productClass
from sales import salesClass
from PIL import Image, ImageTk
import sqlite3
from tkinter import messagebox
import os
import time
class IMS:
    def init (self, root):
        self.root = root
        self.root.geometry("1356x735+0+0")
        self.root.title("Inventory Management System")
        self.root.config(bg="white")
        # title
        self.icon title = Image.open("images\logo3.png")
        self.icon title = self.icon title.resize((150, 125),
Image.ANTIALIAS)
        self.icon title = ImageTk.PhotoImage(self.icon title)
```

```
title = Label(self.root, text="Inventory Management System",
image=self.icon title, compound=LEFT, font=(
            "times new roman", 40, 'bold'), bg="#010c48", fg="white",
anchor="w", padx=20).place(x=0, y=0, relwidth=1, height=70)
        # button logout
        button logout = Button(self.root, text="Logout",
command=self.logout, font=("times new roman", 15, "bold"),
                               bg="white", bd=2,
cursor='hand2').place(x=1150, y=10, height=50, width=150)
        # clock
        self.lbl clock = Label(self.root, text="Welcome To Inventory
Management System\t\t Date : DD-MM-YYYY\t\t Time : HH:MM:SS ",
                               font=("times new roman", 15), bg="black",
fg="white")
        self.lbl clock.place(x=0, y=70, relwidth=1, height=30)
        # Left Menu
        self.MenuIcon = Image.open("images\logo1.jpg")
        self.MenuIcon = self.MenuIcon.resize((200, 200),
Image.ANTIALIAS)
        self.MenuIcon = ImageTk.PhotoImage(self.MenuIcon)
        LeftMenu = Frame(self.root, bd=2, relief=RIDGE, bg="white")
        LeftMenu.place(x=0, y=102, width=200, height=600)
        lbl menuLogo = Label(LeftMenu, image=self.MenuIcon)
        lbl menuLogo.pack(side=TOP, fill=X)
```

```
lftmenu lbl = Label(LeftMenu, text="Menu", font=("times new
roman", 27, "bold"), bg="cyan", bd=2, relief=RIDGE).pack(side=TOP,
fill=X)
        lftmenu 1 = Button(LeftMenu, text="Employee",
command=self.employee, font=("times new roman", 20, "bold"), bg="white",
bd=4, cursor='hand2').pack(side=TOP, fill=X)
        lftmenu 2 = Button(LeftMenu, text="Supplier",
command=self.supplier, font=("times new roman", 20, "bold"), bg="white",
bd=4, cursor='hand2').pack(side=TOP, fill=X)
        lftmenu 3 = Button(LeftMenu, text="Categories",
command=self.category, font=("times new roman", 20, "bold"), bg="white",
bd=4, cursor='hand2').pack(side=TOP, fill=X)
        lftmenu 4 = Button(LeftMenu, text="Product",
command=self.product, font=("times new roman", 20, "bold"), bg="white",
bd=4, cursor='hand2').pack(side=TOP, fill=X)
        lftmenu 4 = Button(LeftMenu, text="Sales", command=self.sales,
font=("times new roman", 20, "bold"), bg="white", bd=4,
cursor='hand2').pack(side=TOP, fill=X)
        lftmenu 4 = Button(LeftMenu, text="Exit", font=("times new
roman", 20, "bold"), bg="white", bd=4, cursor='hand2').pack(side=TOP,
fill=X)
        # content
        self.lbl 1 = Label(self.root, text="Total Employee\n[0]", bd=5,
relief=RIDGE, bg='blue', fg='white', font=('goudy old style', 28,
'bold'))
        self.lbl 1.place(x=300, y=175, height=150, width=300)
        self.lbl 2 = Label(self.root, text="Total Supplier\n[0]", bd=5,
relief=RIDGE, bq='pink', fq='white', font=('qoudy old style', 28,
'bold'))
        self.lbl 2.place(x=650, y=175, height=150, width=300)
        self.lbl 3 = Label(self.root, text="Total Categories\n[0]",
bd=5, relief=RIDGE, bg='orange', fg='white', font=('goudy old style',
```

self.lbl 3.place(x=1000, y=175, height=150, width=300)

28, 'bold'))

```
self.lbl 4 = Label(self.root, text="Total Products\n[0]", bd=5,
relief=RIDGE, bg='green', fg='white', font=('goudy old style', 28,
'bold'))
        self.lbl 4.place(x=300, y=400, height=150, width=300)
        self.lbl 5 = Label(self.root, text="Total Sales\n[0]", bd=5,
relief=RIDGE, bg='brown', fg='white', font=('goudy old style', 28,
'bold'))
        self.lbl 5.place(x=650, y=400, height=150, width=300)
        # footer
        lbl footer = Label(self.root, text=" IMS - Inventory Management
System ", font=("times new roman", 13, 'bold'), bg="#010c48",
fg="white").pack(side=BOTTOM, fill=X)
        self.update content()
    def employee(self):
        self.new win = Toplevel(self.root)
        self.new obj = EmpClass(self.new win)
    def supplier (self):
        self.new win = Toplevel(self.root)
        self.new obj = SupplierClass(self.new win)
```

```
def category(self):
    self.new win = Toplevel(self.root)
    self.new obj = CategoryClass(self.new win)
def product(self):
    self.new win = Toplevel(self.root)
    self.new obj = productClass(self.new win)
def sales(self):
    self.new win = Toplevel(self.root)
    self.new obj = salesClass(self.new win)
def update content(self):
    con = sqlite3.connect(database=r"project.db")
    cur = con.cursor()
    try:
        cur.execute("select*from product")
        product = cur.fetchall()
        self.lbl 4.config(
            text=f'Total Products\n[{str(len(product))}]')
        cur.execute("select*from supplier")
        supplier = cur.fetchall()
        self.lbl 2.config(
            text=f'Total Supplier\n[{str(len(supplier))}]')
```

```
cur.execute("select*from category")
            category = cur.fetchall()
            self.lbl 3.config(
                text=f'Total Category\n[{str(len(category))}]')
            cur.execute("select*from employee")
            employee = cur.fetchall()
            self.lbl 1.config(
                text=f'Total Employee\n[{str(len(employee))}]')
            bill = len(os.listdir('bill'))
            self.lbl 5.config(text=f'Total Sales\n[{str(bill)}]')
            time = time.strftime("%I:%M:%S")
            date = time.strftime("%d-%m:%Y")
            self.lbl clock.config(text=f"Welcome To Inventory Management
System\t\t Date: {str(date )}\t\t Time: {str(time )}", font=(
                "times new roman", 15), bg="black", fg="white")
            self.lbl clock.after(200, self.update content)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def logout(self):
        self.root.destroy()
        os.system("login.py")
```

```
if __name__ == " main ":
   root = Tk()
    obj = IMS(root)
    root.mainloop()
EmployeeFile
from ast import Delete
import sqlite3
from tkinter import *
from tkinter import font
from turtle import width
from webbrowser import get
from PIL import Image, ImageTk
from tkinter import ttk, messagebox
import sqlite3
class EmpClass:
    def init (self,root):
        self.root=root
        self.root.geometry("1100x500+220+130")
        self.root.resizable(width=FALSE, height=FALSE)
        self.root.title("Inventory Management System")
        self.root.config(bg='white')
        self.root.focus force()
        #AllVariables
        self.var SearchBy=StringVar()
        self.var SearchTxt=StringVar()
        self.var EmpID=StringVar()
        self.var Gender=StringVar()
        self.var Contact=StringVar()
        self.var Name=StringVar()
```

```
self.var DOB=StringVar()
        self.var DOJ=StringVar()
        self.var Email=StringVar()
        self.var Password=StringVar()
        self.var UserType=StringVar()
        self.var Address=StringVar()
        self.var Salary=StringVar()
#searchframe
        SearchFrame=LabelFrame(self.root,text="Search
Employee", font=("goudy old
style",12,'bold'),bd=3,relief=RIDGE,bg="white")
        SearchFrame.place(x=250, y=20, width=600, height=70)
#options
cmb searchbox=ttk.Combobox(SearchFrame, textvariable=self.var SearchBy, va
lues=("Select", "Name", 'Email', "Contact"), state="readonly", justify=CENTER
, font=("goudy old style", 15, 'bold'))
        cmb searchbox.place(x=10,y=10,width=180)
        cmb searchbox.current(0)
txt search=Entry(SearchFrame,textvariable=self.var SearchTxt,font=("goud
y old style",15,'bold'),bg="silver").place(x=200,y=10)
btn search=Button(SearchFrame, text="Search", command=self.search, font=("g
oudy old style",15,'bold'),bg="yellow
green", fg="black", cursor="hand2").place(x=430, y=7, width=130, height=30)
        #title
```

```
title=Label(self.root, text="Employee Details", font=("goudy old
style",15, "bold"),bq="Dark
Blue", fg="White").place(x=50, y=100, width=1000)
        #content
        #row1
        lbl EmpID=Label(self.root,text="Employee ID",font=("goudy old")
style", 15, "bold"), bg="White").place(x=50, y=150)
        lbl Gender=Label(self.root,text="Gender",font=("goudy old")
style",15, "bold"),bg="White").place(x=410,y=150)
        lbl Contact=Label(self.root,text="Contact",font=("goudy old")
style", 15, "bold"), bq="White").place(x=750, y=150)
txt EmpID=Entry(self.root,textvariable=self.var EmpID,font=("goudy old
style", 15, 'bold'), bg="silver").place(x=180, y=150, width=180)
#txt Gender=Entry(self.root,textvariable=self.var Gender,font=("goudy")
old style", 15, 'bold'), bg="silver").place(x=500, y=150, width=180)
cmb gender=ttk.Combobox(self.root,textvariable=self.var Gender,values=("
Select", "Male", 'Female', "Other"), state="readonly", justify=CENTER, font=("
goudy old style",15,'bold'))
        cmb gender.place(x=500, y=150, width=180)
        cmb gender.current(0)
txt Contact=Entry(self.root,textvariable=self.var Contact,font=("goudy
old style", 15, 'bold'), bg="silver").place(x=830, y=150, width=180)
        #row2
        lbl Name=Label(self.root,text="Name",font=("goudy old
style", 15, "bold"), bg="White").place(x=50, y=190)
        lbl DateOfBirth=Label(self.root,text="D.O.B.",font=("goudy old")
style", 15, "bold"), bg="White").place(x=410, y=190)
```

```
lbl DateOfJoining=Label(self.root,text="D.O.J.",font=("goudy old")
style", 15, "bold"), bg="White").place(x=750, y=190)
        txt Name=Entry(self.root,textvariable=self.var Name,font=("goudy
old style",15,'bold'),bg="silver").place(x=180,y=190,width=180)
txt DateOfBirth=Entry(self.root,textvariable=self.var DOB,font=("goudy")
old style", 15, 'bold'), bg="silver").place(x=500, y=190, width=180)
txt DateOfJoining=Entry(self.root,textvariable=self.var DOJ,font=("goudy")
old style",15,'bold'),bg="silver").place(x=830,y=190,width=180)
#row3
        lbl Email=Label(self.root, text="Email", font=("goudy old
style", 15, "bold"), bg="White").place(x=50, y=230)
        lbl Password=Label(self.root,text="Password",font=("goudy old")
style", 15, "bold"), bg="White").place(x=410, y=230)
        lbl Usertype=Label(self.root,text="Usertype",font=("goudy old")
style", 15, "bold"), bq="White").place(x=750, y=230)
txt Email=Entry(self.root,textvariable=self.var Email,font=("goudy old
style", 15, 'bold'), bg="silver").place(x=180, y=230, width=180)
txt Password=Entry(self.root,textvariable=self.var Password,font=("goudy")
old style", 15, 'bold'), bq="silver").place(x=500, y=230, width=180)
cmb UserType=ttk.Combobox(self.root,textvariable=self.var UserType,value
s=("Select", "Admin", 'Employee'), state="readonly", justify=CENTER, font=("g
oudy old style",15,'bold'))
        cmb UserType.place(x=830,y=230,width=180)
        cmb UserType.current(0)
        #row4
        lbl Address=Label(self.root, text="Address", font=("goudy old")
style", 15, "bold"), bg="White").place(x=50, y=270)
```

```
lbl Salary=Label(self.root,text="Salary",font=("goudy old")
style", 15, "bold"), bg="White").place(x=650, y=270)
        self.txt Address=Text(self.root, font=("goudy old")
style",15,'bold'),bg="silver")
        self.txt Address.place(x=180,y=270,width=400,height=70)
txt Salary=Entry(self.root,textvariable=self.var Salary,font=("goudy old
style", 15, 'bold'), bg="silver").place(x=720, y=270, width=180)
        #button
btn add=Button(self.root,text="Save",command=self.add,font=("goudy old
style",15,'bold'),bg="blue",fg="black",cursor="hand2").place(x=600, y=305
, width=110, height=28)
btn update=Button(self.root,text="Update",command=self.update,font=("gou
dv old
style", 15, 'bold'), bg="red", fg="black", cursor="hand2").place(x=720, y=305,
width=110, height=28)
btn delete=Button(self.root,text="Delete",command=self.delete,font=("gou
dy old
style", 15, 'bold'), bg="green", fg="black", cursor="hand2").place(x=840, y=30
5, width=110, height=28)
btn clear=Button(self.root,text="Clear",command=self.clear,font=("goudy
old style", 15, 'bold'), bg=
"brown", fg="black", cursor="hand2").place(x=960, y=305, width=110, height=28
        #EmployeeDetails
        emp frame=Frame(self.root,bd=4,relief=RIDGE)
        emp frame.place(x=0, y=350, relwidth=1, height=150)
        scrolly=Scrollbar(emp frame, orient=VERTICAL)
```

```
scrollx=Scrollbar(emp frame, orient=HORIZONTAL)
```

```
self.EmpTable=ttk.Treeview(emp frame, columns=("Employee")
ID", "Name", "Email", "Gender", "Contact", "DOB", "DOJ", "Password", "UserType",
"Address", "Salary"), yscrollcommand=scrolly.set, xscrollcommand=scrollx.se
t)
        scrollx.pack(side=BOTTOM, fill=X)
        scrolly.pack(side=RIGHT, fill=Y)
        scrollx.config(command=self.EmpTable.xview)
        scrolly.config(command=self.EmpTable.yview)
        self.EmpTable.heading("Employee ID", text="Employee ID")
        self.EmpTable.heading("Name", text="Name")
        self.EmpTable.heading("Email", text="Email")
        self.EmpTable.heading("Gender", text="Gender")
        self.EmpTable.heading("Contact", text="Contact")
        self.EmpTable.heading("DOB", text="Date Of Birth")
        self.EmpTable.heading("DOJ", text="Date Of Joining")
        self.EmpTable.heading("Password", text="Password")
        self.EmpTable.heading("UserType", text="UserType")
        self.EmpTable.heading("Address", text="Address")
        self.EmpTable.heading("Salary", text="Salary")
        self.EmpTable["show"]="headings"
        self.EmpTable.column("Employee ID", width=90)
        self.EmpTable.column("Name", width=100)
        self.EmpTable.column("Email", width=100)
        self.EmpTable.column("Gender", width=100)
        self.EmpTable.column("Contact", width=100)
```

self.EmpTable.column("DOB", width=100)

```
self.EmpTable.column("DOJ", width=100)
        self.EmpTable.column("Password", width=100)
        self.EmpTable.column("UserType", width=100)
        self.EmpTable.column("Address", width=100)
        self.EmpTable.column("Salary", width=100)
        self.EmpTable.pack(fill=BOTH, expand=1)
        self.EmpTable.bind('<ButtonRelease-1>',self.get data)
        self.show()
    def add(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var EmpID.get() == "":
                messagebox.showerror("Error", "Employee ID Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from employee where
EmpID=?",(self.var EmpID.get(),))
                row=cur.fetchone()
                if row!=None:
                    messagebox.showerror("Error", "This Employee ID is
Already Assigned, Try A Different One", parent=self.root)
                else:
                    cur.execute("Insert into employee
(EmpID, Name, Email, Gender, Contact, DOB, DOJ, Password, UserType, Address, Salar
y) values(?,?,?,?,?,?,?,?,?)",(
                                 self.var EmpID.get(),
                                 self.var Name.get(),
```

```
self.var Email.get(),
                                 self.var Gender.get(),
                                 self.var Contact.get(),
                                 self.var DOB.get(),
                                 self.var DOJ.get(),
                                 self.var Password.get(),
                                 self.var UserType.get(),
                                 self.txt Address.get("1.0",END),
                                 self.var Salary.get(),
                    ) )
                    con.commit()
                    messagebox.showinfo("Success", "Employee Added
Sucessfully",parent=self.root)
                    self.show()
        except Exception as ex:
            messagebox.showerror("Error",f"Error due to : {str(ex)}")
    def show(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            cur.execute("Select * from employee")
            rows=cur.fetchall()
            self.EmpTable.delete(*self.EmpTable.get children())
            for row in rows:
                self.EmpTable.insert('',END, values=row)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
```

```
def get data(self, ev):
        f=self.EmpTable.focus()
        content=(self.EmpTable.item(f))
        row=content['values']
        #print(row)
        self.var EmpID.set(row[0])
        self.var Name.set(row[1])
        self.var Email.set(row[2])
        self.var Gender.set(row[3])
        self.var Contact.set(row[4])
        self.var DOB.set(row[5])
        self.var DOJ.set(row[6])
        self.var Password.set(row[7])
        self.var UserType.set(row[8])
        self.txt Address.delete("1.0",END)
        self.txt Address.insert(END, row[9])
        self.var Salary.set(row[10])
    def update(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var EmpID.get() == "":
                messagebox.showerror("Error", "Employee ID Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from employee where
EmpID=?",(self.var EmpID.get(),))
                row=cur.fetchone()
```

```
if row==None:
                    messagebox.showerror("Error", "Invalid Employee ID,
Try A Different One",parent=self.root)
                else:
                     cur.execute("Update employee set
Name=?, Email=?, Gender=?, Contact=?, DOB=?, DOJ=?, Password=?, UserType=?, Addr
ess=?, Salary=? where EmpID=?", (
                                      self.var Name.get(),
                                     self.var Email.get(),
                                      self.var Gender.get(),
                                      self.var Contact.get(),
                                      self.var DOB.get(),
                                     self.var DOJ.get(),
                                      self.var Password.get(),
                                      self.var UserType.get(),
                                      self.txt Address.get("1.0",END),
                                     self.var Salary.get(),
                                     self.var_EmpID.get()
                     ) )
                    con.commit()
                    messagebox.showinfo("Success", "Employee Updated
Sucessfully",parent=self.root)
                     self.show()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def delete(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
```

```
if self.var EmpID.get() == "":
                messagebox.showerror("Error", "Employee ID Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from employee where
EmpID=?",(self.var EmpID.get(),))
                row=cur.fetchone()
                if row==None:
                    messagebox.showerror("Error", "Invalid Employee ID,
Try A Different One", parent=self.root)
                else:
                    op=messagebox.askyesno("Confirm", "Do You Really Want
To Delete?", parent=self.root)
                    if op==True:
                         cur.execute("delete from employee where
EmpID=?",(self.var EmpID.get(),))
                         con.commit()
                        messagebox.showinfo("Delete", "Employee Delted
Successfully",parent=self.root)
                        self.clear()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def clear(self):
        self.var Name.set("")
        self.var Email.set("")
        self.var Gender.set("Select")
        self.var Contact.set("")
        self.var DOB.set("")
        self.var DOJ.set("")
```

```
self.var Password.set("")
        self.var UserType.set("Admin")
        self.txt Address.delete("1.0",END)
        self.var Salary.set("")
        self.var EmpID.set("")
        self.var SearchTxt.set("")
        self.var SearchBy.set("Select")
        self.show()
    def search(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SearchBy.get() == "Select":
                messagebox.showerror("Error", "Select Search By
Option", parent=self.root)
            elif self.var SearchTxt.get() == "":
                messagebox.showerror("Error", "Search Input Should Be
Required", parent=self.root)
            else:
                cur.execute("Select * from employee where
"+self.var SearchBy.get()+" LIKE '%"+self.var SearchTxt.get()+"%'")
                rows=cur.fetchall()
                if len(rows)!=0:
                    self.EmpTable.delete(*self.EmpTable.get children())
                    for row in rows:
                         self.EmpTable.insert('', END, values=row)
                else:
```

```
messagebox.showerror("Error", "No Record
Found", parent=self.root)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
if name ==" main ":
    root=Tk()
    obj=EmpClass(root)
    root.mainloop()
<u>SupplierFile</u>
from ast import Delete
import sqlite3
from tkinter import *
from tkinter import font
from turtle import width
from webbrowser import get
from PIL import Image, ImageTk
from tkinter import ttk, messagebox
import sqlite3
class SupplierClass:
    def init (self,root):
        self.root=root
        self.root.geometry("1100x500+220+130")
        self.root.resizable(width=FALSE, height=FALSE)
        self.root.title("Inventory Management System")
```

```
self.root.config(bg='white')
        self.root.focus force()
        #AllVariables
        self.var SearchBy=StringVar()
        self.var SearchTxt=StringVar()
        self.var SupInvoice=StringVar()
        self.var SuppName=StringVar()
        self.var Contact=StringVar()
#options
        lbl searchbox=Label(self.root,text="Invoice Number",font=("goudy")
old style",15,'bold'))
        lbl searchbox.place(x=670, y=80)
txt search=Entry(self.root,textvariable=self.var SearchTxt,font=("goudy")
old style",15,'bold'),bg="light yellow").place(x=820,y=80,width=150)
btn search=Button(self.root,text="Search",command=self.search,font=("gou
style", 15), bg="gold", fg="black", cursor="hand2").place(x=990, y=79, width=1
00, height=27)
        #title
        title=Label(self.root,text="Supplier Details",font=("goudy old
style", 25, "bold"), bg="Dark
Blue", fg="White").place(x=50, y=10, width=1000, height=40)
        #content
        #row1
```

```
lbl SuppInvoice=Label(self.root,text="Invoice
Number", font=("goudy old style", 15, "bold"), bg="White").place(x=50, y=70)
txt SuppInvoice=Entry(self.root,textvariable=self.var SupInvoice,font=("
goudy old style",15,'bold'),bg="light
yellow'').place(x=200,y=70,width=220)
#row2
        lbl SuppName=Label(self.root, text="Supplier Name", font=("goudy")
old style", 15, "bold"), bg="White").place(x=50, y=110)
txt SuppName=Entry(self.root,textvariable=self.var SuppName,font=("qoudy
old style",15,'bold'),bg="light yellow").place(x=200,y=110,width=220)
 #row3
        lbl Contact=Label(self.root, text="Contact", font=("goudy old")
style", 15, "bold"), bg="White").place(x=50, y=150)
txt Contact=Entry(self.root,textvariable=self.var Contact,font=("goudy")
old style",15,'bold'),bg="light yellow").place(x=200,y=150,width=220)
#row4
        lbl Address=Label(self.root, text="Description", font=("goudy old
style",15,"bold"),bg="White").place(x=50,y=190)
        self.txt Address=Text(self.root, font=("goudy old")
style",15,'bold'),bg="light yellow")
        self.txt Address.place(x=200, y=190, width=430, height=100)
        #button
btn add=Button(self.root,text="Save",command=self.add,font=("goudy old
style", 15, 'bold'), bg="blue", fg="black", cursor="hand2").place(x=200, y=345)
, width=100, height=40)
btn update=Button(self.root,text="Update",command=self.update,font=("gou
dy old
```

```
style", 15, 'bold'), bg="red", fg="black", cursor="hand2").place(x=310, y=345,
width=100, height=40)
btn delete=Button(self.root,text="Delete",command=self.delete,font=("gou
dy old
style", 15, 'bold'), bg="green", fg="black", cursor="hand2").place(x=420, y=34
5, width=100, height=40)
btn clear=Button(self.root,text="Clear",command=self.clear,font=("goudy
old style", 15, 'bold'), bg=
"brown", fg="black", cursor="hand2").place(x=530, y=345, width=100, height=40
        #EmployeeDetails
        emp frame=Frame(self.root,bd=4,relief=RIDGE)
        emp frame.place (x=670, y=120, width=420, height=350)
        scrolly=Scrollbar(emp frame, orient=VERTICAL)
        scrollx=Scrollbar(emp frame,orient=HORIZONTAL)
        self.SuppTable=ttk.Treeview(emp frame, columns=("Supplier
Invoice", "Supplier
Name", "Contact", "Description"), yscrollcommand=scrolly.set, xscrollcommand
=scrollx.set)
        scrollx.pack(side=BOTTOM, fill=X)
        scrolly.pack(side=RIGHT, fill=Y)
        scrollx.config(command=self.SuppTable.xview)
        scrolly.config(command=self.SuppTable.yview)
        self.SuppTable.heading("Supplier Invoice",text="Supplier
Invoice")
        self.SuppTable.heading("Supplier Name",text="Supplier Name")
        self.SuppTable.heading("Contact", text="Contact")
        self.SuppTable.heading("Description", text="Description")
```

```
self.SuppTable["show"]="headings"
        self.SuppTable.column("Supplier Invoice", width=100)
        self.SuppTable.column("Supplier Name", width=100)
        self.SuppTable.column("Contact", width=80)
        self.SuppTable.column("Description", width=100)
        self.SuppTable.pack(fill=BOTH, expand=1)
        self.SuppTable.bind('<ButtonRelease-1>',self.get data)
        self.show()
    def add(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SupInvoice.get() == "":
                messagebox.showerror("Error", "Supplier Invoice Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from Supplier where
SupInvoice=?", (self.var SupInvoice.get(),))
                row=cur.fetchone()
                if row!=None:
                    messagebox.showerror("Error", "This Supplier Invoice
is Already Assigned, Try A Different One", parent=self.root)
                else:
                    cur.execute("Insert into
supplier(SupInvoice, SuppName, Contact, Address) values(?,?,?,?)",(
                                 self.var SupInvoice.get(),
```

```
self.var SuppName.get(),
                                 self.var Contact.get(),
                                 self.txt Address.get('1.0',END),
                    ) )
                    con.commit()
                    messagebox.showinfo("Success", "Supplier Added
Sucessfully",parent=self.root)
                    self.show()
        except Exception as ex:
            messagebox.showerror("Error",f"Error due to : {str(ex)}")
    def show(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            cur.execute("Select * from supplier")
            rows=cur.fetchall()
            self.SuppTable.delete(*self.SuppTable.get children())
            for row in rows:
                self.SuppTable.insert('',END, values=row)
        except Exception as ex:
            messagebox.showerror("Error",f"Error due to : {str(ex)}")
    def get data(self,ev):
        f=self.SuppTable.focus()
        content=(self.SuppTable.item(f))
        row=content['values']
        print(row)
```

```
self.var SupInvoice.set(row[0])
        self.var SuppName.set(row[1]),
        self.var Contact.set(row[2]),
        self.txt Address.delete("1.0",END)
        self.txt Address.insert(END, row[3]),
    def update(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SupInvoice.get() == "":
                messagebox.showerror("Error", "Supplier Invoice Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from supplier where
SupInvoice=?",(self.var SupInvoice.get(),))
                row=cur.fetchone()
                if row==None:
                    messagebox.showerror("Error", "Invalid Supplier
Invoice, Try A Different One",parent=self.root)
                else:
                    cur.execute("Update supplier set
SuppName=?, Contact=?, Address=? where SupInvoice=?", (
                                 self.var SuppName.get(),
                                 self.var Contact.get(),
                                 self.txt Address.get('1.0',END),
                                 self.var SupInvoice.get()
                    ) )
                    con.commit()
                    messagebox.showinfo("Success", "Employee Added
Sucessfully",parent=self.root)
```

```
self.show()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def delete(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SupInvoice.get() == "":
                messagebox.showerror("Error", "Supplier Invoice Must Be
Required", parent=self.root)
            else:
                cur.execute("Select * from supplier where
SupInvoice=?",(self.var SupInvoice.get(),))
                row=cur.fetchone()
                if row==None:
                    messagebox.showerror("Error", "Invalid Supplier
Invoice, Try A Different One",parent=self.root)
                else:
                    op=messagebox.askyesno("Confirm", "Do You Really Want
To Delete?", parent=self.root)
                    if op==True:
                        cur.execute("delete from supplier where
SupInvoice=?",(self.var SupInvoice.get(),))
                        con.commit()
                        messagebox.showinfo("Delete", "Supplier Delted
Successfully",parent=self.root)
                        self.clear()
        except Exception as ex:
```

```
messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def clear(self):
        self.var SuppName.set("")
        self.var Contact.set("")
        self.txt Address.delete("1.0",END)
        self.var SupInvoice.set("")
        self.var SearchTxt.set("")
        self.show()
    def search(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SearchBy.get() == "Select":
                messagebox.showerror("Error", "Select Search By
Option", parent=self.root)
            else:
                cur.execute("Select * from supplier where
SupInvoice=?",(self.var SearchTxt.get(),))
                row=cur.fetchone()
                if row!=0:
self.SuppTable.delete(*self.SuppTable.get children())
                    self.SuppTable.insert('',END, values=row)
                else:
                    messagebox.showerror("Error", "No Record
Found", parent=self.root)
        except Exception as ex:
```

messagebox.showerror("Error",f"Error due to : {str(ex)}")

```
if __name__=="__main__":
root=Tk()
obj=SupplierClass(root)
root.mainloop()
```

CategoryFile

```
from ast import Delete
import sqlite3
from tkinter import *
from tkinter import font
from turtle import width
from webbrowser import get
from PIL import Image, ImageTk
```

```
from tkinter import ttk, messagebox
import sqlite3
class CategoryClass:
    def init (self,root):
        self.root=root
        self.root.geometry("1100x500+220+130")
        self.root.resizable(width=FALSE, height=FALSE)
        self.root.title("Inventory Management System")
        self.root.config(bg='white')
        self.root.focus force()
#Variable
        self.var CategoryID=StringVar()
        self.var Name=StringVar()
#title
        lbl title=Label(self.root,text="Manage Product
Categories", font=("goudy old style", 35, "bold"), bg="Dark
Green",fq="White",bd=3,relief=RIDGE).pack(side=TOP,fill=X,padx=10,pady=5
        lbl name=Label(self.root,text="Enter Category Name",font=("goudy")
old style", 25, "bold"), bg="white").place(x=50, y=110)
        txt name=Entry(self.root,textvariable=self.var Name,font=("goudy")
old style", 20, "bold"), bg="light yellow").place(x=50, y=170, width=300)
btn add=Button(self.root,text="Add",command=self.add,font=("goudy old
style", 15, 'bold'), bg="blue", fg="black", cursor="hand2").place(x=360, y=169
, width=150, height=30)
btn update=Button(self.root,text="Delete",command=self.delete,font=("gou
dy old
style", 15, 'bold'), bg="red", fg="black", cursor="hand2").place(x=520, y=169,
width=150, height=30)
```

```
#CategoryDetails
        cat frame=Frame(self.root,bd=4,relief=RIDGE)
        cat frame.place (x=700, y=90, width=380, height=110)
        scrolly=Scrollbar(cat frame,orient=VERTICAL)
        scrollx=Scrollbar(cat frame, orient=HORIZONTAL)
        self.CatTable=ttk.Treeview(cat frame, columns=("Category")
ID", "Name"), yscrollcommand=scrolly.set, xscrollcommand=scrollx.set)
        scrollx.pack(side=BOTTOM, fill=X)
        scrolly.pack(side=RIGHT, fill=Y)
        scrollx.config(command=self.CatTable.xview)
        scrolly.config(command=self.CatTable.yview)
        self.CatTable.heading("Category ID", text="Category ID")
        self.CatTable.heading("Name", text="Name")
        self.CatTable["show"]="headings"
        self.CatTable.column("Category ID", width=100)
        self.CatTable.column("Name", width=100)
        self.CatTable.pack(fill=BOTH, expand=1)
        self.CatTable.bind('<ButtonRelease-1>',self.get data)
#image
```

```
self.Image=Image.open("images/image1.png")
        self.Image=self.Image.resize((500,250),Image.ANTIALIAS)
        self.Image=ImageTk.PhotoImage(self.Image)
self.lbl Image=Label(self.root,image=self.Image,bd=2,relief=RAISED)
        self.lbl Image.place (x=50, y=220)
        self.Image2=Image.open("images/image1.jpg")
        self.Image2=self.Image2.resize((500,250),Image.ANTIALIAS)
        self.Image2=ImageTk.PhotoImage(self.Image2)
self.lbl Image2=Label(self.root,image=self.Image2,bd=2,relief=RAISED)
        self.lbl Image2.place(x=580, y=220)
        self.show()
#functions
    def add(self):
            con=sqlite3.connect(database=r"project.db")
            cur=con.cursor()
            try:
                if self.var Name.get() == "":
                    messagebox.showerror("Error", "Category Name Must Be
Required", parent=self.root)
                else:
                    cur.execute("Select * from Category where
Name=?", (self.var Name.get(),))
```

```
row=cur.fetchone()
                    if row!=None:
                        messagebox.showerror("Error", "This Category is
Already Present, Try A Different One", parent=self.root)
                    else:
                        cur.execute("Insert into Category(Name)
values(?)",(self.var Name.get(),))
                        con.commit()
                        messagebox.showinfo("Success", "Category Added
Sucessfully",parent=self.root)
                        self.clear()
            except Exception as ex:
                messagebox.showerror("Error",f"Error due to:
{str(ex)}")
    def show(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            cur.execute("Select * from Category")
            rows=cur.fetchall()
            self.CatTable.delete(*self.CatTable.get children())
            for row in rows:
                self.CatTable.insert('',END, values=row)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def get data(self,ev):
        f=self.CatTable.focus()
        content=(self.CatTable.item(f))
        row=content['values']
```

```
#print(row)
        self.var CategoryID.set(row[0])
        self.var Name.set(row[1]),
    def delete(self):
            con=sqlite3.connect(database=r"project.db")
            cur=con.cursor()
            try:
                if self.var CategoryID.get() =="":
                    messagebox.showerror("Error", "Category Name Must Be
Required", parent=self.root)
                else:
                    cur.execute("Select * from Category where
CatID=?", (self.var CategoryID.get(),))
                    row=cur.fetchone()
                    if row==None:
                        messagebox.showerror("Error", "Invalid Category,
Try A Different One",parent=self.root)
                    else:
                        op=messagebox.askyesno("Confirm","Do You Really
Want To Delete?",parent=self.root)
                        if op==True:
                            cur.execute("delete from category where
CatID=?",(self.var CategoryID.get(),))
                            con.commit()
                            messagebox.showinfo("Delete", "Category
Deleted Successfully",parent=self.root)
                            self.clear()
                            self.var CategoryID.set("")
                            self.var Name.set("")
```

ProductFile

```
from ast import Delete
import sqlite3
from tkinter import *
from tkinter import font
from turtle import width
from webbrowser import get
```

```
from PIL import Image, ImageTk
from tkinter import ttk, messagebox
import sqlite3
class productClass:
    def init (self, root):
        self.root = root
        self.root.geometry("1100x500+220+130")
        self.root.title("Inventory Management System")
        self.root.config(bg='white')
        self.root.focus force()
        # All Variables
        self.var SearchBy = StringVar()
        self.var SearchTxt = StringVar()
        self.var pid = StringVar()
        self.var cat = StringVar()
        self.var sup = StringVar()
        self.cat list = []
        self.sup list = []
        self.var name = StringVar()
        self.var price = StringVar()
        self.var Qty = StringVar()
        self.var status = StringVar()
        self.fetch cat sup()
        #Product Frame
        product Frame = Frame(self.root, bd=2, relief=RIDGE, bg='white')
        product Frame.place(x=10, y=10, width=450, height=480)
```

```
# title
        title = Label (product Frame, text=" Manage Product Details",
font=(
            "goudy old style", 18, "bold"), bg="Dark Blue",
fg="White").pack(side=TOP, fill=X)
        # column 1
        lbl cat = Label(product Frame, text="Category", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y = 60)
        lbl sup = Label(product Frame, text="Supplier", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y=110)
        lbl pn = Label(product Frame, text="Name", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y=160)
        lbl price = Label(product Frame, text="Price", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y = 210)
        lbl Qty = Label(product Frame, text="Quantity", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y = 260)
        lbl status = Label(product Frame, text="Status", font=(
            "goudy old style", 18, "bold"), bg="white").place(x=30,
y = 310)
        # column 2
        cmb cat = ttk.Combobox(product Frame, textvariable=self.var cat,
values=self.cat list,
                               state="readonly", justify=CENTER,
font=("goudy old style", 15, 'bold'))
        cmb cat.place (x=150, y=60, width=200)
```

```
cmb cat.current(0)
        cmb sup = ttk.Combobox(product Frame, textvariable=self.var sup,
values=self.sup list,
                               state="readonly", justify=CENTER,
font=("goudy old style", 15, 'bold'))
        cmb sup.place(x=150, y=110, width=200)
        cmb sup.current(0)
        txt name = Entry(product Frame, textvariable=self.var name,
font=(
            "goudy old style", 15, 'bold'),
bg='lightyellow').place(x=150, y=160, width=200)
        txt price = Entry(product Frame, textvariable=self.var price,
font=(
            "goudy old style", 15, 'bold'),
bg='lightyellow').place(x=150, y=210, width=200)
        txt Qty = Entry(product Frame, textvariable=self.var Qty, font=(
            "goudy old style", 15, 'bold'),
bg='lightyellow').place(x=150, y=260, width=200)
        cmb status = ttk.Combobox(product Frame,
textvariable=self.var status, values=(
            "Active", "Inactive"), state="readonly", justify=CENTER,
font=("goudy old style", 15, 'bold'))
        cmb status.place(x=150, y=310, width=200)
        cmb status.current(0)
        # button
        btn add = Button(product Frame, text="Save", command=self.add,
font=(
            "goudy old style", 15, 'bold'), bg="lightgreen", fg="black",
cursor="hand2").place(x=10, y=400, width=100, height=40)
```

```
btn update = Button(product Frame, text="Update",
command=self.update, font=(
            "goudy old style", 15, 'bold'), bg="lightblue", fg="black",
cursor="hand2").place(x=120, y=400, width=100, height=40)
        btn delete = Button(product Frame, text="Delete",
command=self.delete, font=(
            "goudy old style", 15, 'bold'), bg="red", fg="black",
cursor="hand2").place(x=230, y=400, width=100, height=40)
        btn clear = Button(product Frame, text="Clear",
command=self.clear, font=(
            "goudy old style", 15, 'bold'), bg="grey", fg="black",
cursor="hand2").place(x=340, y=400, width=100, height=40)
        # searchframe
        SearchFrame = LabelFrame(self.root, text="Search Product",
font=(
            "goudy old style", 12, 'bold'), bd=3, relief=RIDGE,
bg="white")
        SearchFrame.place(x=480, y=10, width=600, height=80)
        # options
        cmb searchbox = ttk.Combobox(SearchFrame,
textvariable=self.var SearchBy, values=(
            "Select", "Category", "Supplier", "Name"), state="readonly",
justify=CENTER, font=("goudy old style", 15, 'bold'))
        cmb searchbox.place(x=10, y=10, width=180)
        cmb searchbox.current(0)
        txt search = Entry(SearchFrame, textvariable=self.var SearchTxt,
font=(
            "goudy old style", 15, 'bold'), bg="silver").place(x=200,
y=10)
        btn search = Button(SearchFrame, text="Search",
command=self.search, font=(
```

```
"goudy old style", 15, 'bold'), bg="yellow green",
fg="black", cursor="hand2").place(x=430, y=7, width=130, height=30)
        # Product Details
        p Frame = Frame(self.root, bd=4, relief=RIDGE)
        p Frame.place(x=480, y=100, width=600, height=390)
        scrolly = Scrollbar(p Frame, orient=VERTICAL)
        scrollx = Scrollbar(p Frame, orient=HORIZONTAL)
        self.product table = ttk.Treeview(p Frame, columns=(
            "pid", "Supplier", "Category", "Name", "price", "Qty",
"status"), yscrollcommand=scrolly.set, xscrollcommand=scrollx.set)
        scrollx.pack(side=BOTTOM, fill=X)
        scrolly.pack(side=RIGHT, fill=Y)
        scrollx.config(command=self.product table.xview)
        scrolly.config(command=self.product table.yview)
        self.product table.heading("pid", text="Product ID")
        self.product table.heading("Category", text="Category")
        self.product table.heading("Supplier", text="Supplier")
        self.product table.heading("Name", text="Name")
        self.product table.heading("price", text="Price")
        self.product table.heading("Qty", text="Qty")
        self.product table.heading("status", text="Status")
        self.product table["show"] = "headings"
        self.product table.column("pid", width=90)
        self.product table.column("Category", width=100)
```

```
self.product table.column("Supplier", width=100)
    self.product table.column("Name", width=100)
    self.product table.column("price", width=100)
    self.product table.column("Qty", width=100)
    self.product table.column("status", width=100)
    self.product table.pack(fill=BOTH, expand=1)
    self.product table.bind('<ButtonRelease-1>', self.get data)
    self.show()
def fetch cat sup(self):
    self.cat list.append("Empty")
    self.sup list.append("Empty")
    con = sqlite3.connect(database=r"project.db")
    cur = con.cursor()
    try:
        cur.execute("Select Name from category")
        cat = cur.fetchall()
        if len(cat) > 0:
            del self.cat list[:]
            self.cat list.append("Select")
            for i in cat:
                self.cat list.append(i[0])
        cur.execute("Select SuppName from supplier")
        sup=cur.fetchall()
        if len(sup)>0:
```

```
del self.sup list[:]
                self.sup list.append("Select")
                for i in sup:
                    self.sup list.append(i[0])
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def add(self):
        con = sglite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
            if self.var cat.get() == "Select" or self.var cat.get() ==
"Empty" or self.var_sup.get() == "Select" or self.var_sup.get() ==
"Empty" or self.var name.get() == "":
                messagebox.showerror(
                    "Error", "All Fields are Required",
parent=self.root)
            else:
                cur.execute("Select * from product where Name=?",
                            (self.var name.get(),))
                row = cur.fetchone()
                if row!=None:
                    messagebox.showerror(
                        "Error", "Product already present, Try A
Different One", parent=self.root)
                else:
                    cur.execute("Insert into product(Category, Supplier,
Name, price, Qty, status) values(?,?,?,?,?)", (
                                self.var cat.get(),
                                self.var sup.get(),
```

```
self.var name.get(),
                                 self.var price.get(),
                                 self.var Qty.get(),
                                 self.var status.get(),
                                 ) )
                    con.commit()
                    messagebox.showinfo(
                        "Success", "Product Added Sucessfully",
parent=self.root)
                    self.show()
                    self.clear()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def show(self):
        con = sqlite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
            cur.execute("Select * from product")
            rows = cur.fetchall()
self.product table.delete(*self.product table.get children())
            for row in rows:
                self.product table.insert('', END, values=row)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def get data(self, ev):
        f = self.product table.focus()
```

```
content = (self.product table.item(f))
        row = content['values']
        self.var pid.set(row[0])
        self.var cat.set(row[2])
        self.var sup.set(row[1])
        self.var name.set(row[3])
        self.var price.set(row[4])
        self.var Qty.set(row[5])
        self.var status.set(row[6])
    def update(self):
        con = sqlite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
            if self.var pid.get() == "":
                messagebox.showerror(
                    "Error", "Please Select Product from the list",
parent=self.root)
            else:
                cur.execute("Select * from product where pid=?",
                             (self.var pid.get(),))
                row = cur.fetchone()
                if row == None:
                    messagebox.showerror(
                         "Error", "Invalid Product, Try A Different One",
parent=self.root)
                else:
                    cur.execute("Update product set
Category=?, Supplier=?, Name=?, price=?, Qty=?, status=? where pid=?", (
                                 self.var cat.get(),
```

```
self.var sup.get(),
                                 self.var name.get(),
                                 self.var price.get(),
                                 self.var Qty.get(),
                                 self.var status.get(),
                                 self.var pid.get()
                                 ) )
                    con.commit()
                    messagebox.showinfo(
                         "Success", "Product Updated Sucessfully",
parent=self.root)
                    self.show()
                    self.clear()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def delete(self):
        con = sqlite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
            if self.var pid.get() == "":
                messagebox.showerror(
                    "Error", "Select Product from the list",
parent=self.root)
            else:
                cur.execute("Select * from product where pid=?",
                             (self.var pid.get(),))
                row = cur.fetchone()
                if row == None:
```

```
messagebox.showerror(
                        "Error", "Invalid Product, Try A Different One",
parent=self.root)
                else:
                    op = messagebox.askyesno(
                             "Confirm", "Do You Really Want To Delete?",
parent=self.root)
                    if op == True:
                        cur.execute(
                             "delete from product where pid=?",
(self.var pid.get(),))
                        con.commit()
                        messagebox.showinfo(
                             "Delete", "Product Deleted Successfully",
parent=self.root)
                        self.clear()
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def clear(self):
        self.var cat.set("Select"),
        self.var sup.set("Select")
        self.var name.set("")
        self.var price.set("")
        self.var Qty.set("")
        self.var status.set("Active")
        self.var pid.set("")
        self.var SearchTxt.set("")
        self.var SearchBy.set("Select")
```

```
self.show()
    def search(self):
        con=sqlite3.connect(database=r"project.db")
        cur=con.cursor()
        try:
            if self.var SearchBy.get() == "Select":
                messagebox.showerror("Error", "Select Search By
Option",parent=self.root)
            elif self.var SearchTxt.get() == "":
                messagebox.showerror("Error", "Search Input Should Be
Required", parent=self.root)
            else:
                cur.execute("Select * from product where
"+self.var SearchBy.get()+" LIKE '%"+self.var SearchTxt.get()+"%'")
                rows=cur.fetchall()
                if len(rows)!=0:
self.product table.delete(*self.product table.get children())
                    for row in rows:
                        self.product table.insert('',END,values=row)
                else:
                    messagebox.showerror("Error", "No Record
Found", parent=self.root)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
if name == " main ":
    root = Tk()
    obj = productClass(root)
    root.mainloop()
```

```
#Create DB
import sqlite3
def create db():
    con=sqlite3.connect(database=r"project.db")
    cur=con.cursor()
    cur.execute("CREATE TABLE IF NOT EXISTS employee(EmpID INTEGER
PRIMARY KEY AUTOINCREMENT, Name text, Email text, Gender text, Contact
text, DOB text, DOJ text, Password text, UserType text, Address text, Salary
text)")
    con.commit()
    cur.execute("CREATE TABLE IF NOT EXISTS supplier(SupInvoice INTEGER
PRIMARY KEY AUTOINCREMENT, SuppName text, Contact text, Address text)")
    con.commit()
    cur.execute("CREATE TABLE IF NOT EXISTS category(CatID INTEGER
PRIMARY KEY AUTOINCREMENT, Name text)")
    con.commit()
    cur.execute("CREATE TABLE IF NOT EXISTS product(pid INTEGER PRIMARY
KEY AUTOINCREMENT, Supplier text, Category text, Name text, price text, Qty
text, status text)")
    con.commit()
create db()
```

BillingFile

```
from cProfile import label
from cgitb import text
from http.client import EXPECTATION FAILED
from operator import index
import sqlite3
from sqlite3 import Cursor
from sys import float repr style
from tkinter import *
from tkinter import font
from tkinter import messagebox
from tokenize import String
from tkinter import ttk
from turtle import width
from unittest import result
from PIL import Image, ImageTk
import time
import os
import tempfile
class BI:
    def init (self, root):
        self.root = root
        self.root.geometry("1400x735+0+0")
        self.root.title("Inventory Management System")
        self.root.config(bg="white")
        self.cart list = []
        self.chk print = 0
        # title
        self.icon title = Image.open("images\logo1.jpg")
        self.icon title = self.icon title.resize((150, 125),
Image.ANTIALIAS)
        self.icon title = ImageTk.PhotoImage(self.icon title)
        title = Label(self.root, text="Inventory Management System",
image=self.icon title, compound=LEFT, font=(
           "times new roman", 40, 'bold'), bg="#010c48", fg="white",
anchor="w", padx=20).place(x=0, y=0, relwidth=1, height=70)
        # button logout
        button logout = Button(self.root, text="Logout",
command=self.logout, font=("times new roman", 17, "bold"),
                               bg="white", bd=2,
cursor='hand2').place(x=1150, y=10, height=50, width=150)
        # clock
```

```
self.lbl clock = Label(self.root, text="Welcome To Inventory
Management System\t\t Date : DD-MM-YYYY\t\t Time : HH:MM:SS ",
                              font=("times new roman", 15), bg="black",
fg="white")
       self.lbl clock.place(x=0, y=70, relwidth=1, height=30)
       # product frame
       ProductFrame = Frame(self.root, bd=4, relief=RIDGE, bg="white")
       ProductFrame.place(x=10, y=110, width=410, height=550)
       pTitle = Label(ProductFrame, text="All Products", font=(
            "goudy old style", 20, "bold"), bg="black",
fg="white").pack(side=TOP, fill=X)
       ProductFrame3 = Frame(ProductFrame, bd=3, relief=RIDGE)
       ProductFrame3.place(x=2, y=50, width=398, height=500)
       scrolly = Scrollbar(ProductFrame3, orient=VERTICAL)
       scrollx = Scrollbar(ProductFrame3, orient=HORIZONTAL)
       self.product Table = ttk.Treeview(ProductFrame3, columns=(
            "PID", "Name", "Price", "QTY", "Status"),
yscrollcommand=scrolly.set, xscrollcommand=scrollx.set)
       scrollx.pack(side=BOTTOM, fill=X)
       scrolly.pack(side=RIGHT, fill=Y)
       scrollx.config(command=self.product Table.xview)
       scrolly.config(command=self.product Table.yview)
       self.product Table.heading("PID", text="PID No.")
       self.product Table.heading("Name", text="Name")
       self.product Table.heading("Price", text="Price")
       self.product Table.heading("QTY", text="QTY")
       self.product Table.heading("Status", text="Status")
       self.product Table["show"] = "headings"
       self.product Table.column("PID", width=50)
       self.product Table.column("Name", width=100)
       self.product Table.column("Price", width=80)
       self.product Table.column("QTY", width=50)
       self.product Table.column("Status", width=100)
       self.product Table.pack(fill=BOTH, expand=1)
       self.product Table.bind('<ButtonRelease-1>', self.get data)
       lbl note = Label(ProductFrame3, text="Note: 'Enter 0 Quantity to
fg="red").pack(side=BOTTOM, fill=Y)
        # Customer Frame
```

```
self.var cname = StringVar()
        self.var contact = StringVar()
        CustomerFrame = Frame(self.root, bd=4, relief=RIDGE, bg="white")
        CustomerFrame.place(x=420, y=110, width=530, height=70)
        cTitle = Label(CustomerFrame, text="Customer Details", font=(
            "goudy old style", 15), bg="Lightgray").pack(side=TOP,
fill=X)
        lbl search = Label(CustomerFrame, text="Name", font=(
            "times new roman", 15,), bg="white").place(x=2, y=35)
        txt name = Entry(CustomerFrame, textvariable=self.var cname,
font=(
            "times new roman", 15), bg="light yellow",
cursor="hand2").place(x=60, y=35, width=180)
        lbl contact = Label(CustomerFrame, text="Contact No.", font=(
            "times new roman", 15,), bg="white").place(x=260, y=35)
        txt contact = Entry(CustomerFrame,
textvariable=self.var contact, font=(
            "times new roman", 15), bg="light yellow",
cursor="hand2").place(x=370, y=35, width=140)
        calc cartFrame = Frame(self.root, bd=2, relief=RIDGE,
bq="white")
        calc cartframe.place (x=420, y=190, width=530, height=360)
        self.var calc input = StringVar()
        CalcFrame = Frame(calc cartFrame, bd=4, relief=RIDGE,
bg="white")
        CalcFrame.place(x=5, y=10, width=268, height=340)
        self.txt calc input = Entry(CalcFrame,
textvariable=self.var calc input, font=(
            "times new roman", 15, "bold"), width=22, bd=10,
relief=GROOVE, justify=RIGHT)
        self.txt calc input.grid(row=0, columnspan=4)
       btn 7 = Button(CalcFrame, text=7, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            7), bd=5, width=4, pady=10, cursor='hand2').grid(row=1,
column=0)
       btn 8 = Button(CalcFrame, text=8, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            8), bd=5, width=4, pady=10, cursor='hand2').grid(row=1,
column=1)
        btn 9 = Button(CalcFrame, text=9, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            9), bd=5, width=4, pady=10, cursor='hand2').grid(row=1,
column=2)
        btn sum = Button(CalcFrame, text='+', font=('times new roman',
15, 'bold'), command=lambda: self.get input(
```

```
'+'), bd=5, width=4, pady=10, cursor='hand2').grid(row=1,
column=3)
        btn 4 = Button(CalcFrame, text=4, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            4), bd=5, width=4, pady=10, cursor='hand2').grid(row=2,
column=0)
        btn 5 = Button(CalcFrame, text=5, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            5), bd=5, width=4, pady=10, cursor='hand2').grid(row=2,
column=1)
        btn 6 = Button(CalcFrame, text=6, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            6), bd=5, width=4, pady=10, cursor='hand2').grid(row=2,
column=2)
       btn subtract = Button(CalcFrame, text='-', font=('times new
roman', 15, 'bold'), command=lambda: self.get input(
            '-'), bd=5, width=4, pady=10, cursor='hand2').grid(row=2,
column=3)
       btn 1 = Button(CalcFrame, text=1, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            1), bd=5, width=4, pady=10, cursor='hand2').grid(row=3,
column=0)
       btn 2 = Button(CalcFrame, text=2, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            2), bd=5, width=4, pady=10, cursor='hand2').grid(row=3,
column=1)
       btn 3 = Button(CalcFrame, text=3, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            3), bd=5, width=4, pady=10, cursor='hand2').grid(row=3,
column=2)
       btn multiply = Button(CalcFrame, text='*', font=('times new
roman', 15, 'bold'), command=lambda: self.get input(
            '*'), bd=5, width=4, pady=10, cursor='hand2').grid(row=3,
column=3)
       btn 0 = Button(CalcFrame, text=0, font=('times new roman', 15,
'bold'), command=lambda: self.get input(
            0), bd=5, width=4, pady=15, cursor='hand2').grid(row=4,
column=0)
        btn c = Button(CalcFrame, text='C', font=('times new roman', 15,
'bold'), command=self.clear,
                       bd=5, width=4, pady=15,
cursor='hand2').grid(row=4, column=1)
        btn divide = Button(CalcFrame, text='/', font=('times new
roman', 15, 'bold'), command=lambda: self.get input(
            '/'), bd=5, width=4, pady=15, cursor='hand2').grid(row=4,
column=2)
        btn isto = Button(CalcFrame, text='=', font=('times new roman',
15, 'bold'), command=self.perform,
```

```
bd=5, width=4, pady=15,
cursor='hand2').grid(row=4, column=3)
        cart Frame = Frame(calc cartFrame, bd=3, relief=RIDGE)
        cart Frame.place (x=280, y=8, width=245, height=342)
        self.cartTitle = Label(cart Frame, text="Cart \t Total Product:
[0]", font=(
            "goudy old style", 15), bg="Lightgray")
        self.cartTitle.pack(side=TOP, fill=X)
        scrolly = Scrollbar(cart Frame, orient=VERTICAL)
        scrollx = Scrollbar(cart Frame, orient=HORIZONTAL)
        self.cartTable = ttk.Treeview(cart Frame, columns=(
            "PID", "Name", "Price", "QTY"), yscrollcommand=scrolly.set,
xscrollcommand=scrollx.set)
        scrollx.pack(side=BOTTOM, fill=X)
        scrolly.pack(side=RIGHT, fill=Y)
        scrollx.config(command=self.cartTable.xview)
        scrolly.config(command=self.cartTable.yview)
        self.cartTable.heading("PID", text="PID")
        self.cartTable.heading("Name", text="Name")
        self.cartTable.heading("Price", text="Price")
        self.cartTable.heading("QTY", text="QTY")
        self.cartTable["show"] = "headings"
        self.cartTable.column("PID", width=40)
        self.cartTable.column("Name", width=90)
        self.cartTable.column("Price", width=90)
        self.cartTable.column("QTY", width=40)
        self.cartTable.pack(fill=BOTH, expand=1)
        self.cartTable.bind('<ButtonRelease-1>', self.get data cart)
        # ADD CART BUTTON
        self.var pid = StringVar()
        self.var pname = StringVar()
        self.var QTY = StringVar()
        self.var Price = StringVar()
        self.var Stock = StringVar()
        Add calc cartFrame = Frame(self.root, bd=2, relief=RIDGE,
bg="white")
        Add calc cartFrame.place(x=420, y=550, width=530, height=110)
        lbl p name = Label(Add calc cartFrame, text="Product Name",
font=(
            "Times new roman", 15), bg="white").place(x=5, y=5)
```

```
txt p name = Entry(Add calc cartFrame,
textvariable=self.var pname, font=(
            "Times new roman", 15), bg="light yellow").place(x=5, y=35,
width=190, height=22)
        lbl p price = Label(Add calc cartFrame, text="Product Price",
font=(
            "Times new roman", 15), bg="white").place(x=210, y=5)
        txt p price = Entry(Add calc cartFrame,
textvariable=self.var Price, font=(
            "Times new roman", 15), bg="light yellow").place(x=210,
y=35, width=150, height=22)
        lbl p qty = Label(Add calc cartFrame, text="Quantity", font=(
            "Times new roman", 15), bg="white").place(x=380, y=5)
        txt p qty = Entry(Add calc cartFrame, textvariable=self.var QTY,
font=(
            "Times new roman", 15), bg="light yellow").place(x=380,
y=35, width=120, height=22)
        self.lbl p stock = Label(Add calc cartFrame, text="In Stock",
font=(
            "Times new roman", 15), bg="white")
        self.lbl p stock.place(x=5, y=70)
        btn clear cart = Button(Add calc cartFrame, text="Clear",
command=self.clear cart, font=(
            "times new roman", 15, 'bold'), bg="lightgray",
cursor="hand2").place(x=180, y=70, width=150, height=30)
        btn add cart = Button(Add calc cartFrame, text="Add/Update
Cart", command=self.add update_cart, font=(
            "times new roman", 15, 'bold'), bg="Orange",
cursor="hand2").place(x=340, y=70, width=180, height=30)
        billframe1 = Frame(self.root, bd=2, relief=RIDGE, bg='white')
        billframe1.place(x=958, y=110, width=430, height=410)
        bTitle = Label(billframe1, text="Customer Bill Area", font=(
            "goudy old style", 20, "bold"), bg="#f44336",
fg="white").pack(side=TOP, fill=X)
        scrolly = Scrollbar(billframe1, orient=VERTICAL)
        scrolly.pack(side=RIGHT, fill=Y)
        self.txt bill area1 = Text(billframe1,
yscrollcommand=scrolly.set)
        self.txt bill area1.pack(fill=BOTH, expand=1)
        scrolly.config(command=self.txt bill areal.yview)
        billMenuFrame = Frame(self.root, bd=2, relief=RIDGE,
bg='white').place(
            x=958, y=520, width=430, height=140)
```

```
self.lbl amount = Label(billMenuFrame, text='Bill Amount\n0',
font=(
            "goudy old style", 15, 'bold'), bg="Blue", fg='white')
        self.lbl amount.place(x=963, y=525, width=120, height=70)
        self.lbl discount = Label(billMenuFrame, text='Discount\n[5%]',
font=(
            "goudy old style", 15, 'bold'), bg="Green", fg='white')
        self.lbl discount.place(x=1100, y=525, width=120, height=70)
        self.lbl net pay = Label(billMenuFrame, text='Net Pay\n0',
font=(
            "goudy old style", 15, 'bold'), bg="Orange", fg='white')
        self.lbl net pay.place(x=1230, y=525, width=140, height=70)
        btn amount = Button(billMenuFrame, text='Print',
command=self.print bill, font=("goudy old style", 15, 'bold'),
                            bg="lightYellow", fg='gray',
cursor='hand2').place(x=963, y=595, width=120, height=60)
        btn clear all = Button(billMenuFrame, text='Clear All',
command=self.clear all, font=(
            "goudy old style", 15, 'bold'), bg="red", fg='white',
cursor='hand2').place(x=1100, y=595, width=120, height=60)
        btn generate = Button(billMenuFrame, text='Generate Bill',
command=self.generate bill, font=(
            "goudy old style", 15, 'bold'), bg="Light Green",
fg='white', cursor='hand2').place(x=1230, y=595, width=140, height=60)
####F000000TTTTTEEEEERRRRR#######
        # footer
        lbl footer = Label(self.root, text=" IMS - Inventory Management
System ", font=(
            "times new roman", 15, 'bold'), bg="#010c48",
fg="white").pack(side=BOTTOM, fill=X)
        self.show()
        self.date time()
    def get input(self, num):
        xnum = self.var calc input.get()+str(num)
        self.var calc input.set(xnum)
    def clear(self):
        self.var calc input.set('')
    def perform(self):
        result = self.var calc input.get()
        self.var calc input.set(eval(result))
    def show(self):
        con = sqlite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
```

```
self.product Table=ttk.Treeview(ProductFrame3, columns=("PID", "Name", "Pri
ce", "QTY", "Status"), yscrollcommand=scrolly.set, xscrollcommand=scrollx.se
t)
            cur.execute(
                "Select pid, name, price, qty, status from product where
status='Active' ")
            rows = cur.fetchall()
self.product Table.delete(*self.product Table.get children())
            for row in rows:
                self.product Table.insert('', END, values=row)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def get data(self, ev):
        f = self.product Table.focus()
        content = (self.product Table.item(f))
        row = content['values']
        self.var pid.set(row[0])
        self.var pname.set(row[1])
        self.var Price.set(row[2])
        self.lbl p stock.config(text=f'In Stock [{str(row[3])}]')
        self.var Stock.set(row[4])
        self.var QTY.set('1')
    def get data cart(self, ev):
        f = self.cartTable.focus()
        content = (self.cartTable.item(f))
        row = content['values']
        # pid, name, price, qty, status
        self.var pid.set(row[0])
        self.var pname.set(row[1])
        self.var Price.set(row[2])
        self.var QTY.set(row[3])
        self.lbl p stock.config(text=f'In Stock [{int(row[4])}]')
        self.var Stock.set(row[4])
    def add update cart(self):
        if self.var pid.get() == '':
            messagebox.showerror(
                'Error', 'Please select product from the list',
parent=self.root)
        elif self.var QTY.get() == '':
            messagebox.showerror(
                'Error', "Quantity is required", parent=self.root)
        elif (self.var QTY.get()) > (self.var Stock.get()):
            messagebox.showerror('error', "Invalid Quantity",
parent=self.root)
        else:
```

```
#price cal=float(
int(self.var QTY.get())*float(self.var Price.get()))
            # print(price cal)
            price cal = self.var Price.get()
            # pid, name, price, qty, status
            cart data = [self.var pid.get(), self.var pname.get()
            ), price cal, self.var QTY.get(), self.var Stock.get()]
            # update cart
            present = 'no'
            index = 0
            for row in self.cart list:
                if self.var pid.get() == row[0]:
                    present = 'yes'
                    break
                index += 1
            if present == 'yes':
                op = messagebox.askyesno(
                     'Confirm', "Product Already present\nDo you want to
update/remove from Cart list", parent=self.root)
                if op == True:
                    if self.var QTY.get() == '0':
                        self.cart list.pop(index )
                    else:
                        # pid, name, price, qty, status
                        # self.cart list[index ][2]=price cal #price
                        self.cart list[index ][3] = self.var QTY.get()
# qty
            else:
                self.cart list.append(cart data)
            self.show cart()
            self.bill update()
    def bill update(self):
        self.bill amount = 0
        self.net pay = 0
        self.discount = 0
        for row in self.cart list:
            self.bill amount =
self.bill amount+(float(row[2])*int(row[3]))
        self.discount = (self.bill amount*5)/100
        self.net pay = self.bill amount-self.discount
        self.lbl amount.config(text=f'Bill
Amount\n[{str(self.bill amount)}]')
        self.lbl net pay.config(text=f'Net
pay(Rs.) \n[{str(self.net pay)}]')
        self.cartTitle.config(
            text=f"Cart \t Total Product: [{str(len(self.cart list))}]")
    def show cart(self):
```

```
try:
self.product Table=ttk.Treeview(ProductFrame3,columns=("PID","Name","Pri
ce", "QTY", "Status"), yscrollcommand=scrolly.set, xscrollcommand=scrollx.se
t)
            self.cartTable.delete(*self.cartTable.get children())
            for row in self.cart list:
                self.cartTable.insert('', END, values=row)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def generate bill(self):
        if self.var cname.get() == '' or self.var contact.get() == '':
            messagebox.showerror(
                "Error", f'Customer Details are required',
parent=self.root)
        elif len(self.cart list) == 0:
            messagebox.showerror(
                "error", f"Please Add Product in the cart!!",
parent=self.root)
        else:
            # =====Bill Top=====
            self.bill top()
            # =====Bill Middle====
            self.bill middle()
            # =====Bill Bottom=====
            self.bill bottom()
            fp = open(f'bill/{str(self.invoice)}.txt', 'w')
            fp.write(self.txt bill area1.get('1.0', END))
            fp.close()
            messagebox.showinfo(
                "Saved", "Bill has been Generated", parent=self.root)
            self.chk print = 1
    def bill top(self):
        self.invoice = int(time.strftime("%H%M%S")) + \
            int(time.strftime("%d%m%Y"))
        bill top temp = f'''
\t\tXYZ-Inventory
\t Phone No. 98725**** , Mumbai-410208
{str("="*47)}
Customer Name: {self.var cname.get()}
Ph no. :{self.var contact.get()}
Bill No. {str(self.invoice)}\t\t\tDate:
{str(time.strftime("%d/%m/%Y"))}
{str("="*47)}
Product Name\t\t\tQTY\tPrice
{str("="*47)}
        1 1 1
        self.txt bill areal.delete('1.0', END)
        self.txt bill areal.insert('1.0', bill top temp)
```

```
def bill bottom(self):
        bill bottom temp = f'''
{str("="*47)}
Bill Amount\t\t\tRs.{self.bill amount}
Discount\t\t\t\tRs.{self.discount}
Net Pay\t\t\tRs.{self.net pay}
{str("="*47)} \n
        self.txt bill areal.insert(END, bill bottom temp)
    def bill middle(self):
        for row in self.cart list:
        # pid, name, price, qty, stock
            name=row[1]
            qty=row[3]
            price=float(row[2])*int(row[3])
            price=str(price)
            self.txt bill areal.insert(END,"\n
"+name+"\t\t\t"+qty+"\tRs."+price)
    def clear cart(self):
        self.var pid.set('')
        self.var pname.set('')
        self.var Price.set('')
        self.var QTY.set('')
        self.lbl p stock.config(text=f'In Stock')
        self.var Stock.set('')
    def clear all(self):
        del self.cart list[:]
        self.var cname.set('')
        self.var contact.set('')
        self.txt bill areal.delete('1.0', END)
        self.cartTitle.config(text=f"Cart \t Total Product: [0]")
        self.var search.set('')
        self.clear cart()
        self.show()
        self.show cart()
        self.chk print = 0
    def date time(self):
        time = time.strftime("%I:%M:%S")
             = time.strftime("%d-%m:%Y")
        self.lbl clock.config(text=f"Welcome To Inventory Management
System\t\t Date: {str(date )}\t\t Time: {str(time )}", font=(
            "times new roman", 15), bg="black", fg="white")
        self.lbl clock.after(200, self.date time)
    def print bill(self):
        if self.chk print == 1:
            messagebox.showinfo(
```

```
'Print', 'Please wait while printing', parent=self.root)
            new file = tempfile.mktemp('.txt')
            open(new_file, 'w').write(self.txt bill area1.get(1.0, END))
            os.startfile(new file, 'print')
        else:
            messagebox.showerror(
                'Print', 'Please Generate bill to print the receipt',
parent=self.root)
    def logout(self):
        self.root.destroy()
        os.system("login.py")
if name == " main ":
    root = Tk()
    obj = BI(root)
    root.mainloop()
SalesFile
from ast import Delete
import sqlite3
from tkinter import *
from PIL import Image, ImageTk
from tkinter import ttk, messagebox
import os
class salesClass:
    def init (self, root):
        self.root = root
        self.root.geometry("1100x500+220+130")
        self.root.title("Inventory Management System")
        self.root.config(bg='white')
        self.root.focus force()
```

```
# All Variables
        self.bill list = []
        self.var Invoice = StringVar()
    # Title
        lbl title = Label(self.root, text=" View Customer Bill",
font=("goudy old style", 35, "bold"),
                          bg="Dark Green", fg="White", bd=3,
relief=RIDGE) .pack(side=TOP, fill=X, padx=10, pady=20)
        lbl invoice = Label(self.root, text="Invoice No.", font=(
            "times new roman", 15), bg="white").place(x=50, y=100)
        txt invoice = Entry(self.root, textvariable=self.var Invoice,
font=(
            "times new roman", 15), bg="lightyellow").place(x=160,
y=100, width=180, height=28)
        btn search = Button(self.root, text="Search",
command=self.search, font=("times new roman", 15, "bold"),
                            bg="#2196f3", fg="white",
cursor="hand2").place(x=360, y=100, width=120, height=28)
        btn clear = Button(self.root, text="Clear", command=self.clear,
font=("times new roman", 15, "bold"),
                           bg="lightgrey", cursor="hand2").place(x=490,
y=100, width=120, height=28)
    # Bill List
        sales Frame = Frame(self.root, bd=3, relief=RIDGE)
        sales Frame.place(x=50, y=140, width=200, height=330)
        scrolly = Scrollbar(sales Frame, orient=VERTICAL)
        self.Sales List = Listbox(sales Frame, font=(
```

```
"goudy old style", 15), bg="white",
yscrollcommand=scrolly.set)
        scrolly.pack(side=RIGHT, fill=Y)
        scrolly.config(command=self.Sales List.yview)
        self.Sales List.pack(fill=BOTH, expand=1)
        self.Sales List.bind("<ButtonRelease-1>", self.get data)
    # Bill Area
       bill Frame = Frame(self.root, bd=3, relief=RIDGE)
        bill Frame.place(x=280, y=140, width=410, height=330)
        lbl title2 = Label(bill Frame, text="Customer Bill Area", font=(
            "goudy old style", 20, "bold"),
bg="lightblue").pack(side=TOP, fill=X)
        scrolly2 = Scrollbar(bill Frame, orient=VERTICAL)
        self.bill area = Text(bill Frame, font=(
            "goudy old style", 15), bg="lightyellow",
yscrollcommand=scrolly2.set)
        scrolly2.pack(side=RIGHT, fill=Y)
        scrolly2.config(command=self.bill area.yview)
        self.bill area.pack(fill=BOTH, expand=1)
    # Images
        self.BillPhoto = Image.open("images/pic.jpg")
        self.BillPhoto = self.BillPhoto.resize((380, 370),
Image.ANTIALIAS)
        self.BillPhoto = ImageTk.PhotoImage(self.BillPhoto)
        lbl image = Label(self.root, image=self.BillPhoto, bd=0)
```

```
lbl image.place(x=700, y=100)
    self.show()
def show(self):
    del self.bill list[:]
    self.Sales List.delete(0, END)
    for i in os.listdir('bill'):
        if i.split('.')[-1] == 'txt':
            self.Sales List.insert(END, i)
            self.bill list.append(i.split('.')[0])
def get data(self, ev):
    index = self.Sales List.curselection()
    file name = self.Sales List.get(index )
    self.bill area.delete('1.0', END)
    fp = open(f'bill/{file name}', 'r')
    for i in fp:
        self.bill area.insert(END, i)
    fp.close()
def search(self):
    if self.var Invoice.get() == "":
        messagebox.showerror(
            "Error", "Invoice No. is required", parent=self.root)
    else:
        if self.var Invoice.get() in self.bill list:
```

```
fp = open(f'bill/{self.var Invoice.get()}.txt', 'r')
                self.bill area.delete('1.0', END)
                for i in fp:
                    self.bill area.insert(END, i)
                fp.close()
            else:
                messagebox.showerror(
                    "Error", " Invalid Invoice No.", parent=self.root)
    def clear(self):
        self.show()
        self.var Invoice.set("")
        self.bill area.delete('1.0', END)
if __name__ == "__main_ ":
   root = Tk()
   obj = salesClass(root)
    root.mainloop()
LoginFile
import email
from tkinter import*
from tkinter import messagebox
import sqlite3
import os
import pass email
```

```
from PIL import Image, ImageTk
import smtplib #pip install smtplib
import time
class Login System:
    def init (self, root):
        self.root = root
        self.root.title("Login System")
        self.root.geometry("1350x700+0+0")
        self.root.config(bg="#fafafa")
        self.otp=''
        #images
        self.laptop=ImageTk.PhotoImage(file="images/laptop.jpg")
self.lbl laptop=Label(self.root,image=self.laptop,bd=0).place(x=0,y=0)
        # Login Frame
        self.emp ID = StringVar()
        self.password = StringVar()
        login Frame = Frame(self.root, bd=2, relief=RIDGE, bg="white")
        login Frame.place(x=950, y=110, width=350, height=460)
        title = Label(login Frame, text="Login System",
```

```
font=("Elephant", 30, "bold"),
bg="white").place(x=0, y=30, relwidth=1)
        lbl emp ID = Label(login Frame, text="Employee ID", font=(
            "goudy old style", 15), bg="white",
fq="#767171").place(x=25, y=110)
        txt emp ID = Entry(login Frame, textvariable=self.emp ID,
font=("times new roman", 15),
                           bq="\#ECECEC").place(x=50, y=140, width=250)
        lbl pass = Label(login Frame, text="Password", font=(
            "goudy old style", 15), bg="white",
fg="#767171").place(x=25, y=210)
        txt pass = Entry(login Frame, textvariable=self.password,
show='*', font=("times new roman", 15),
                         bg="#ECECEC").place(x=50, y=240, width=250)
        btn login = Button(login Frame, command=self.login, text="Log
In", font=(
            "times new roman", 17, 'bold'), bg="#237cdb",
activebackground="#237cdb", fg="white", activeforeground="white",
cursor="hand2").place(x=50, y=300, width=250, height=35)
       hr = Label(login Frame, bg='lightgrey').place(
            x=50, y=370, width=250, height=2)
        or = Label(login Frame, text='OR', bg='white', fg="lightgrey",
font=("times new roman", 15, "bold")).place(
            x=150, y=355)
        btn forget = Button(login Frame, text="Forgot Password?",
command=self.forget p, font=(
```

"times new roman", 13), bg="white", fg="#1650d9", bd=0, activebackground="white", activeforeground="#1650d9").place(x=100, y = 390) # Animation Images self.im1 = PhotoImage(file="images\login7.png") self.im2 = PhotoImage(file="images\image1.png") self.im3 = PhotoImage(file="images\login3.png") self.lbl change image = Label(self.root, bg="white") self.lbl change image.place(x=250, y=150, width=520, height=380) self.animate() # All Functions def animate(self): self.im = self.im1 self.im1 = self.im2self.im2 = self.im3self.im3 = self.imself.lbl change image.config(image=self.im) self.lbl change image.after(2000, self.animate) def login(self): con = sqlite3.connect(database=r"project.db") cur = con.cursor()

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if self.emp ID.get() == "" or self.password.get() == "":

try:

```
messagebox.showerror(
                    'Error', "All fields are required",
parent=self.root)
            else:
                cur.execute(
                    "select UserType from employee where EmpID=? and
Password=?", (self.emp ID.get(), self.password.get()))
                user = cur.fetchone()
                if user == None:
                    messagebox.showerror(
                         'Error', "Invalid USERNAME/PASSWORD",
parent=self.root)
                else:
                    if user[0] == "Admin":
                        self.root.destroy()
                        os.system(" dashboard.py")
                    else:
                        self.root.destroy()
                        os.system("dashboard.py")
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def forget p(self):
        con = sqlite3.connect(database=r"project.db")
        cur = con.cursor()
        try:
            if self.emp ID.get() == "":
                messagebox.showerror(
```

```
'Error', "Employee Id must be required",
parent=self.root)
            else:
                cur.execute(
                    "select Email from employee where EmpID=?",
(self.emp ID.get()))
                email = cur.fetchone()
                if email == None:
                    messagebox.showerror(
                        'Error', "Invalid Employee ID, Try again",
parent=self.root)
                else:
                    # Forget Window
                    self.var otp = StringVar()
                    self.var new pass = StringVar()
                    self.var conf pass = StringVar()
                    # call send email function()
                    check=self.send email(email[0])
                    if check=='f':
                        messagebox.showerror("Error", "Connection Error,
Try Again", parent=self.root)
                    else:
                        self.forget win = Toplevel(self.root)
                        self.forget win.title('RESET PASSWORD')
                        self.forget win.geometry('400x350+500+100')
                        self.forget win.focus force()
                        title = Label(self.forget win, text='Reset
Password', font=(
```

```
'goudy old style', 15, 'bold'),
bg="#3f51b5", fg="white").pack(side=TOP, fill=X)
                        lbl reset = Label(self.forget win, text="Enter
OTP Sent on Regisitered Email", font=(
                            'times new roman', 15)).place(x=20, y=60)
                        txt reset = Entry(self.forget win,
textvariable=self.var otp, font=(
                            'times new roman', 15),
bg='lightyellow').place(x=20, y=100, width=250, height=30)
                        self.btn reset = Button(self.forget win,
text='SUBMIT',command=self.validate otp, font=(
                             'times new roman', 15), bg='lightblue')
                        self.btn reset.place(x=280, y=100, width=100,
height=30)
                        lbl new pass = Label(self.forget win, text="New
Password", font=(
                            'times new roman', 15)).place(x=20, y=160)
                        txt new pass = Entry(self.forget win,
textvariable=self.var new pass, font=(
                            'times new roman', 15),
bg='lightyellow').place(x=20, y=190, width=250, height=30)
                        lbl c pass = Label(self.forget win,
text="Confirm Password", font=(
                            'times new roman', 15)).place(x=20, y=225)
                        txt c pass = Entry(self.forget win,
textvariable=self.var conf pass, font=(
                            'times new roman', 15),
bg='lightyellow').place(x=20, y=255, width=250, height=30)
                        self.btn update = Button(self.forget win,
text='UPDATE', command=self.update password, state=DISABLED, font=(
                            'times new roman', 15), bg='lightblue')
```

```
self.btn update.place(x=150, y=300, width=100,
height=30)
        except Exception as ex:
            messagebox.showerror("Error", f"Error due to : {str(ex)}")
    def update password(self):
        if self.var_new_pass.get() == "" or self.var conf pass.get() == "":
            messagebox.showerror("Error, Password Is
Required", parent=self.forget win)
        elif self.var new pass.get()!= self.var conf pass.get():
            messagebox.showerror("Error, New Password & Confirm Password
Must Be Same", parent=self.forget win)
        else:
            con = sqlite3.connect(database=r"project.db")
            cur = con.cursor()
            try:
                cur.execute("Update employee SET Password=? where
EmpID=?", (self.var new pass.get(), self.emp ID.get()))
                con.commit()
                messagebox.showinfo("Success", "Password Updated
Successfully", parent=self.forget win)
                self.forget win.destroy()
            except Exception as ex:
                messagebox.showerror("Error", f"Error due to :
{str(ex)}")
    def validate otp(self):
        if int(self.otp) == int(self.var otp.get()):
            self.btn update.config(state=NORMAL)
```

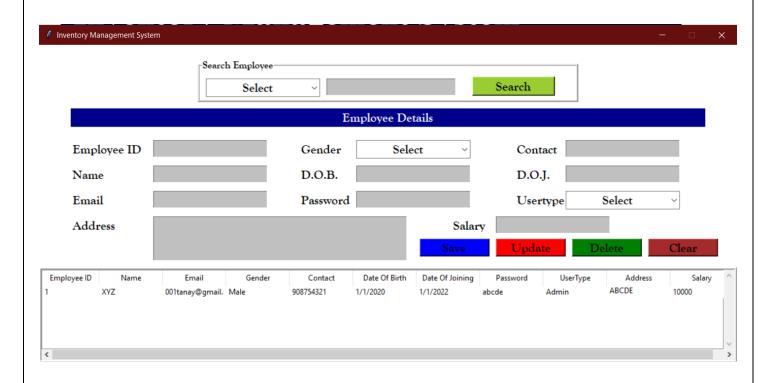
```
self.btn reset.config(state=DISABLED)
        else:
            messagebox.showerror("Error","INVALID OTP, Try
Again", parent=self.forget win)
    def send email(self, to ):
        s=smtplib.SMTP('smtp.gmail.com',587)
        s.starttls()
        email =pass email.email
        password =pass email.password
        s.login(email ,password )
        self.otp=str(time.strftime("%H%M%S"))+str(time.strftime('%S'))
        subject="Inventory Management System Password Reset"
        message=f"Dear Sir/Ma'am, \n\n Password Reset OTP
:{str(self.otp)}.\n\n "
        message="subject:{}\n\n{}".format(subject, message)
        s.sendmail(email , to , message)
        check=s.ehlo()
        if check[0] == 250:
           return 's'
        else:
            return 'f'
root = Tk()
obj = Login System(root)
```

root.mainloop()

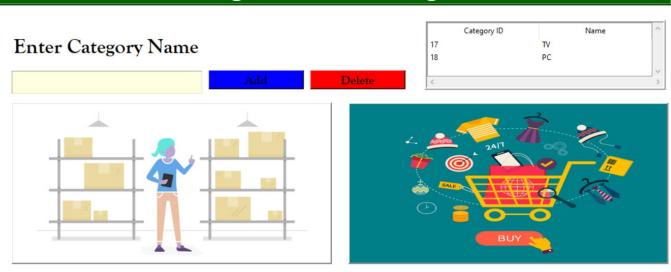
```
Pass_emailFile
email_="001tanay@gmail.com"
password_='ifgsxodairrunxts'
```

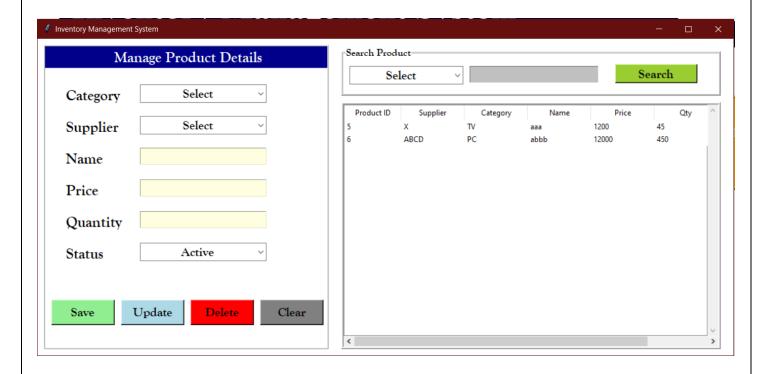
OUTPUT

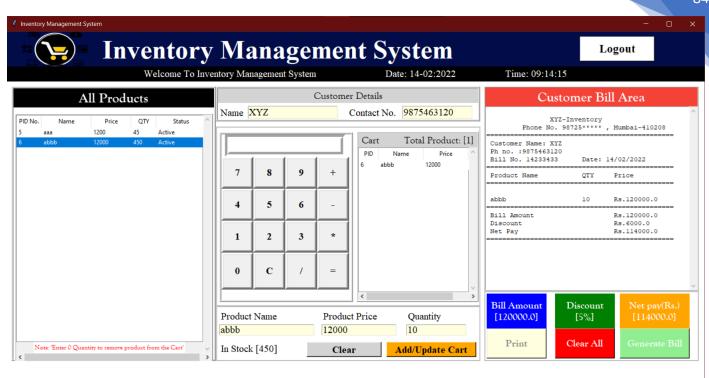


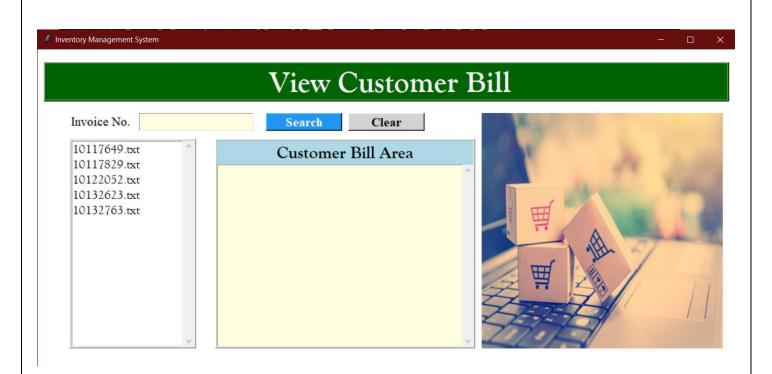


Manage Product Categories







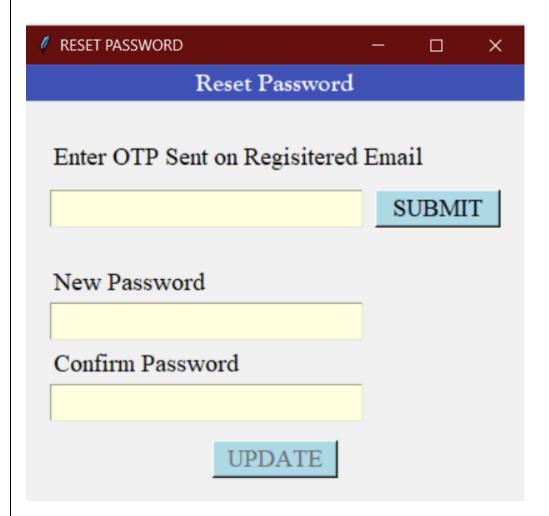






Login System





LIMITATIONS AND FUTURE SCOPES

The limitations of the system include not knowing an exact inventory count in the middle of the period and running the risk of stockouts. With this system, the company knows the inventory level with certainty only when it physically counts the inventory at the end of each period.

It also includes a false sense of reliability and dependence on human entry. The company remains unaware of the theft or waste, known as shrinkage, until it performs a physical count at least once per year. The other limitation is that an employee might enter data incorrectly, introducing inaccurate information that can compromise decision-making.

Regardless of which type of inventory system a company uses, the scope of the inventory may change based on the strategic targets of the business. Scope may refer to different aspects of how inventory counts are conducted or to the way inventory information is used.

The value of the inventory at the end of each period provides a basis for financial reporting on the balance sheet. Measuring the change in inventory allows the company to determine the cost of inventory sold during the period. This allows the company to plan for future inventory needs.

The importance of inventory counts in those examples may require having staff who are dedicated to inventory management. On the other hand, a small cleaning business may not need more than an occasional and rather informal scan of its cleaning supplies inventory to function efficiently.

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8. Class notes.

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