

LIBRARY CLASS

add/remove is to add or remove books to/from the Library, while checkout/return can only happen after the book is added to the Library.

find ()

- Sequential search to keep the books in order
- For loop

Serial number: make an array for that. Most likely in the Library class.

checkOut(Book book)

- **Boolean Method**
 - 1) The book has been found
 - 2) The library doesn't have the book
 - 3) The library does have the book but it has already been checkout
- **Approach?**
 - Call find(), if you find it, get it checked out and set to boolean is " true"
 - If the library doesn't have the book or the book is checked out return "false"
- **The commands**
 - "Book#1005 is not available." (if the boolean is true)
 - "You've checked out Book#10005. Enjoy!" (if the boolean is false)

returns (Book book)

- **Boolean Method**
- May have to call on each method (find, checkOut)
 - 1) Check if the book is in the array
 - 2) The library never owned that book
 - 3) Successful return
- **Approach?**
 - Call find(), if the book is in the array, return " false"
 - The library never owned the book, return " false"
 - If successfully checked out, return " true"
- **The commands**
 - "Unable to return Book#10005." (if the boolean is false)
 - "Book#10005 return has completed. Thanks!" (if the boolean is true)

Kiosk Class

Import Scanner

Starts: "Library Kiosk running"

- Take command and interpret
- Tokenizer: (, , ,)
 - Command { A , R , O , I , PA , PD , PN , Q }
 - Name of the Book
 - Published Date
- Split each part of the command to check if the command is valid
- If valid, call respective method
- Q → "Kiosk session ended"