

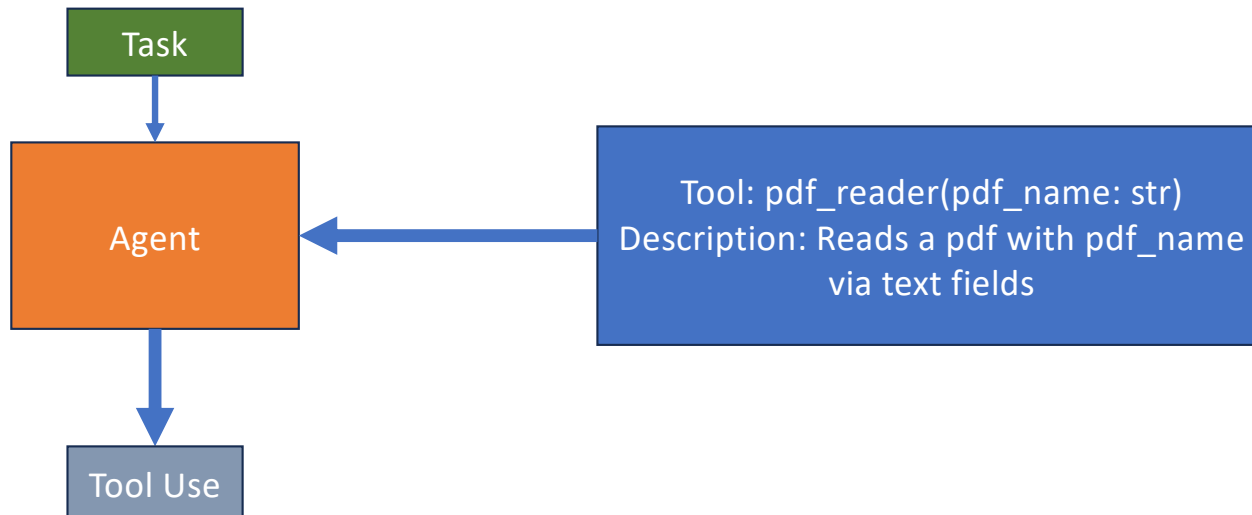
Agent Skills

Inspired by Claude

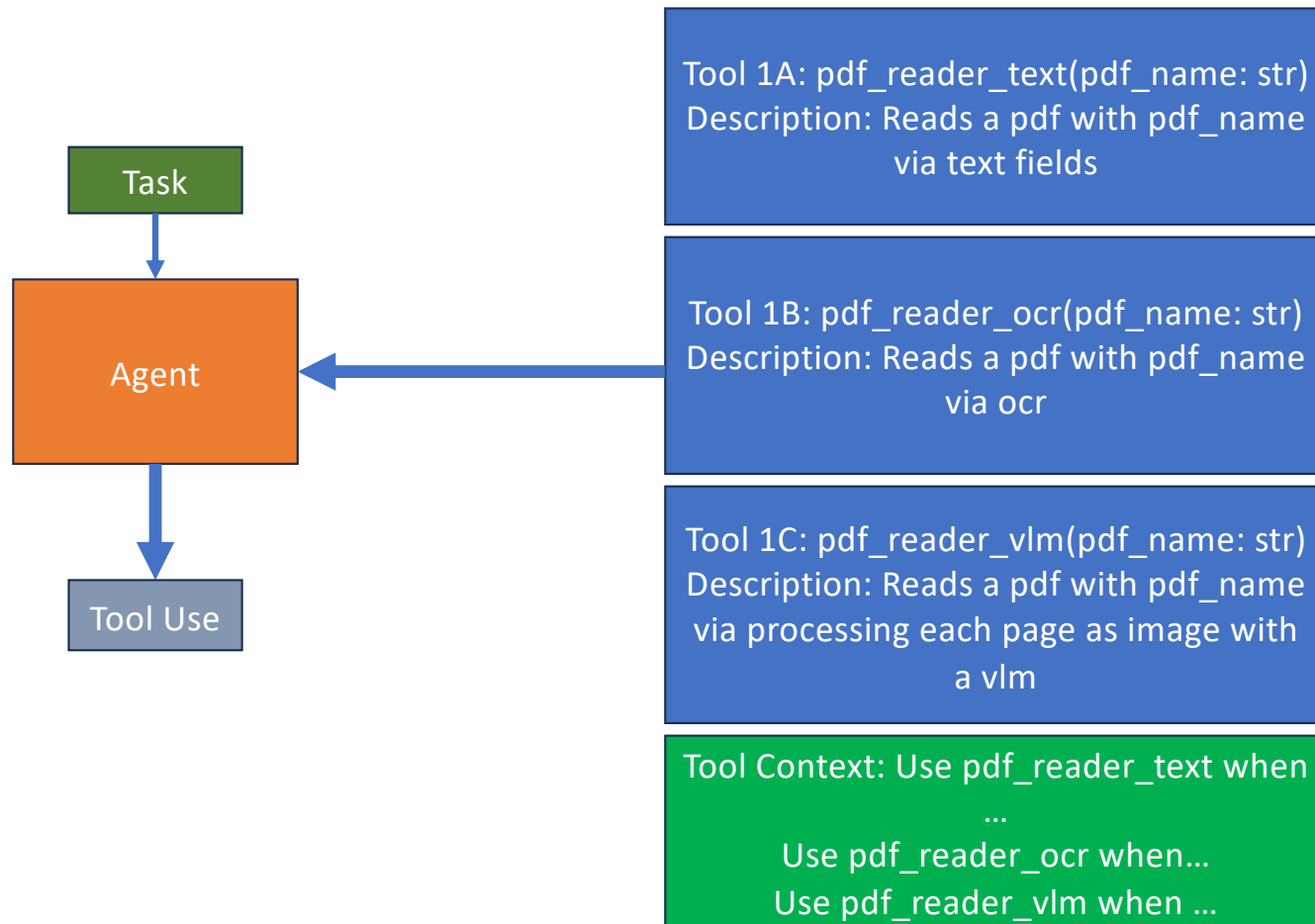
Presented by:

John Tan Chong Min

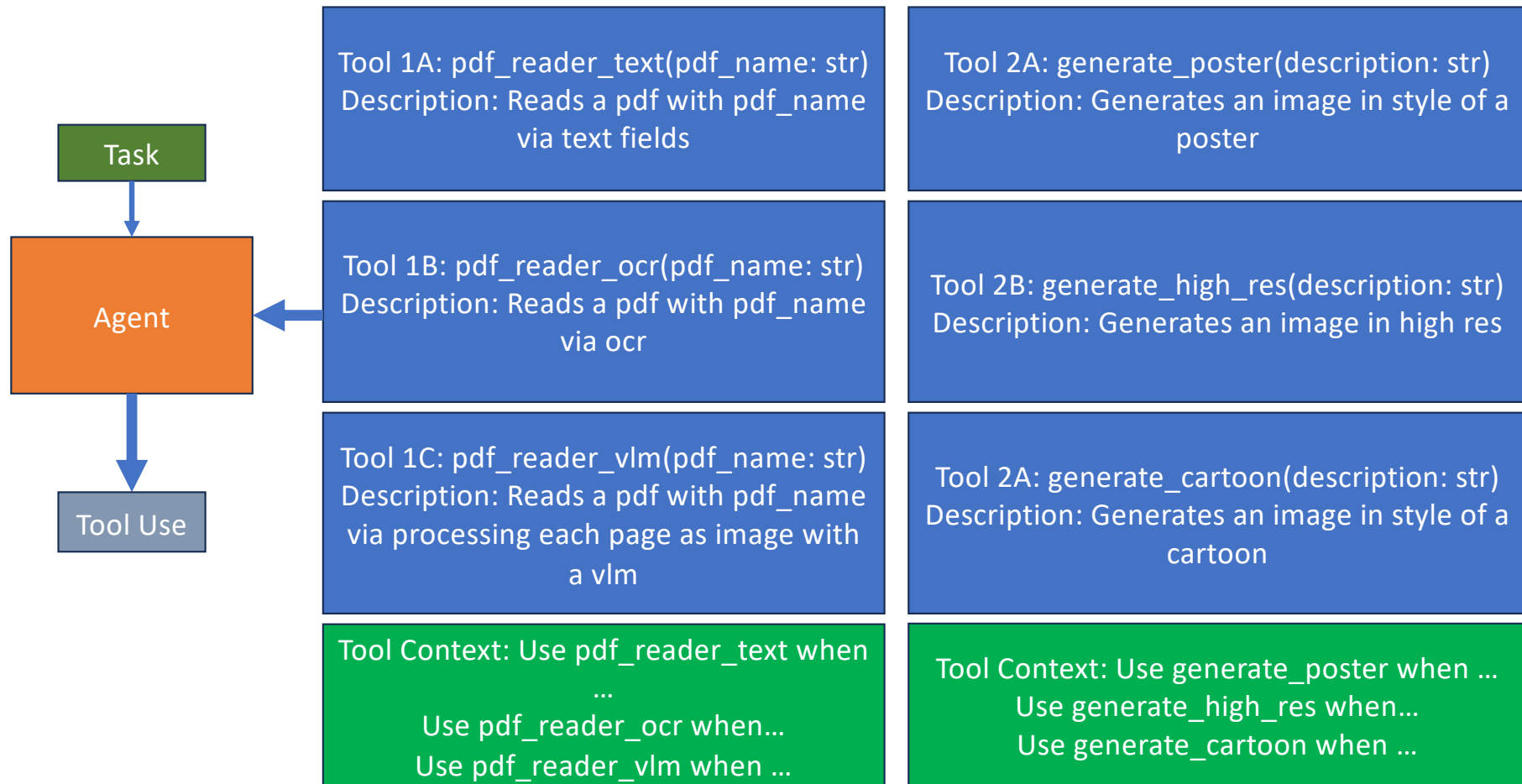
Traditional Agent + Tools (1/4)



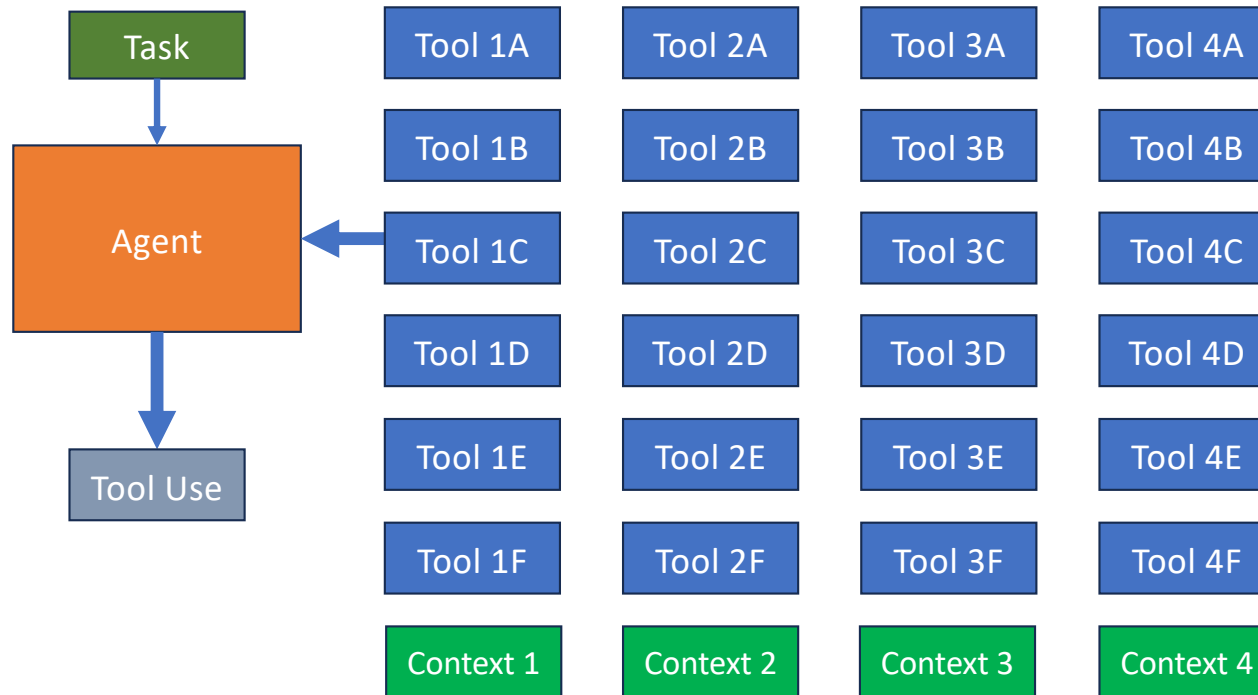
Traditional Agent + Tools (2/4)



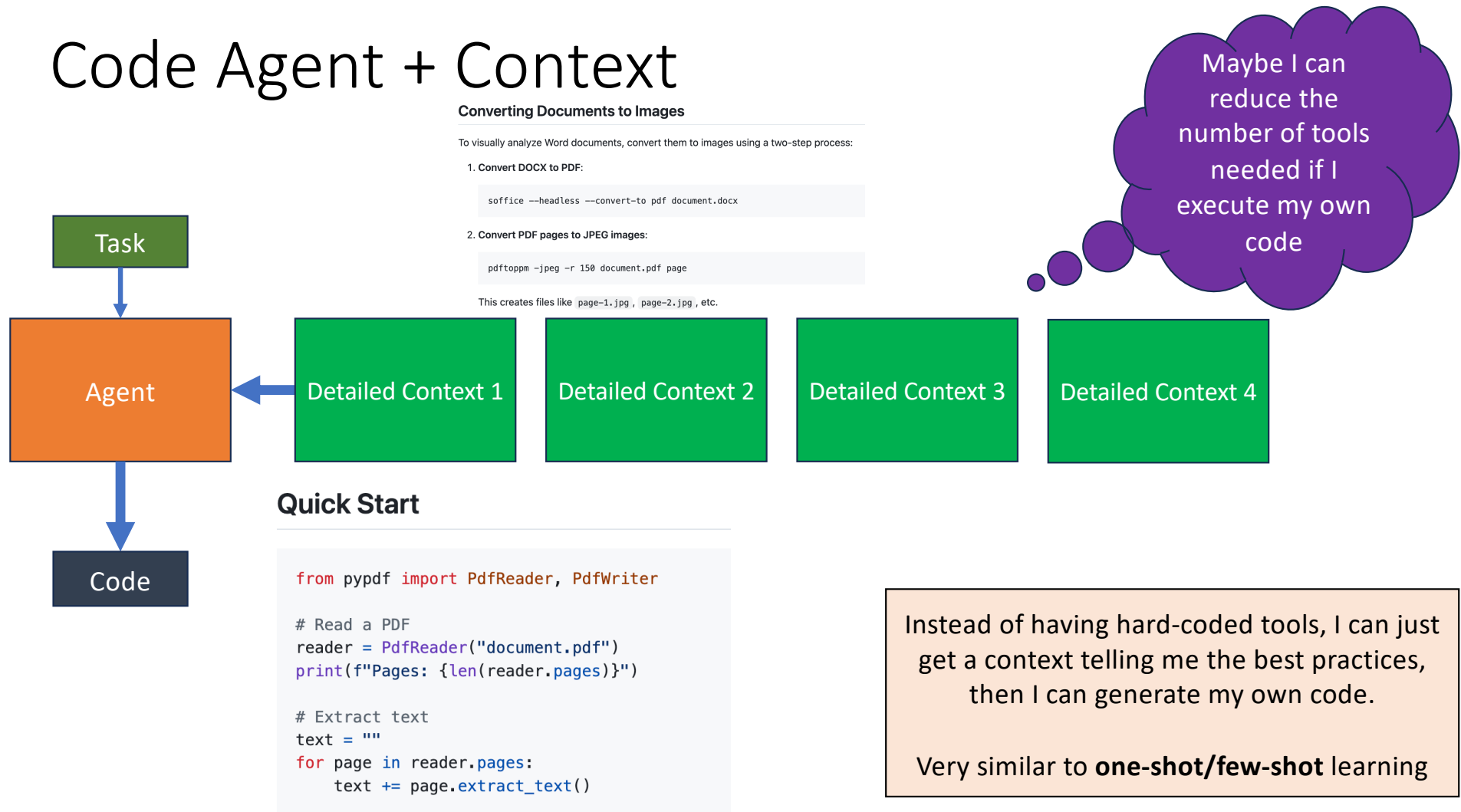
Traditional Agent + Tools (3/4)



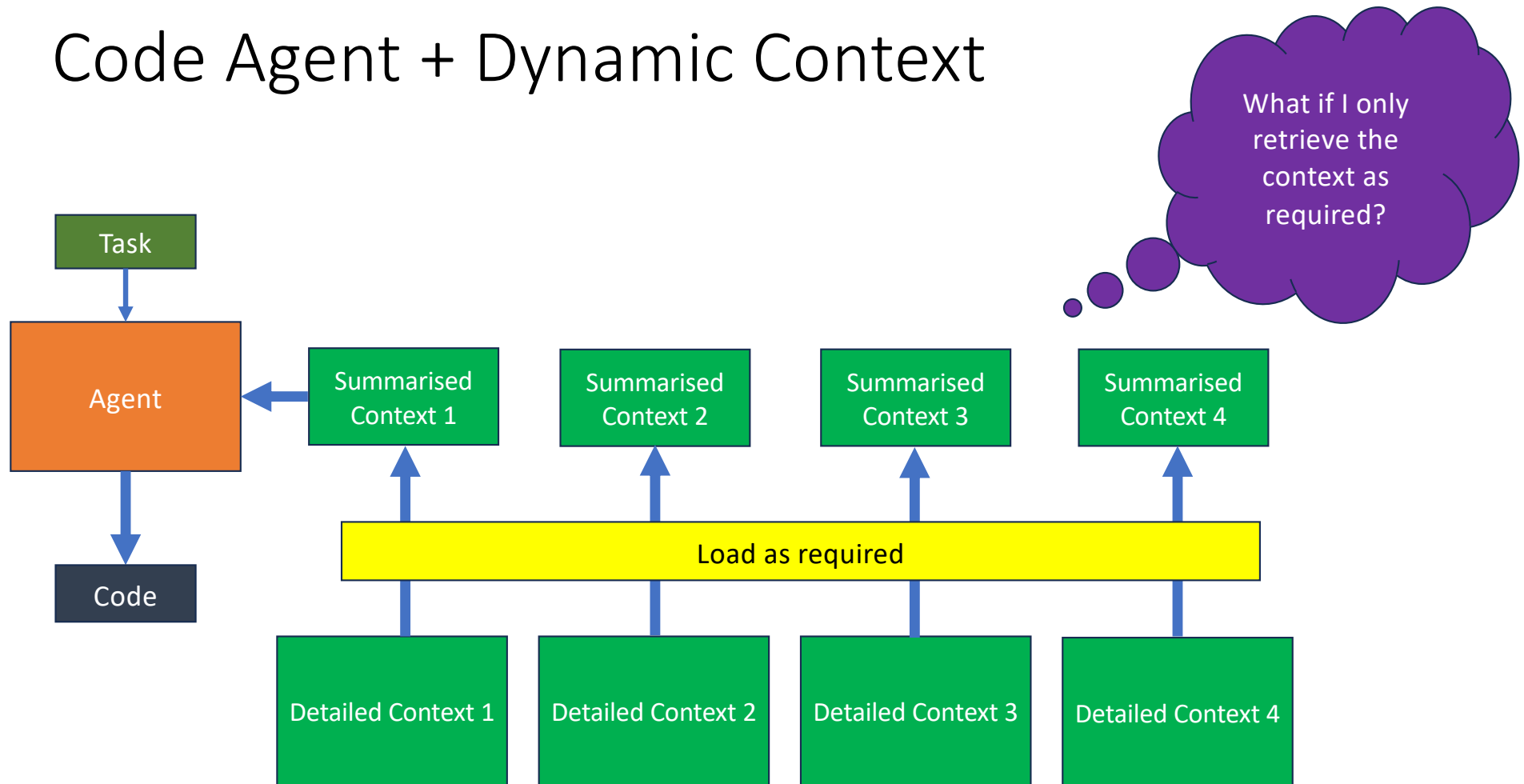
Traditional Agent + Tools (4/4)



Code Agent + Context



Code Agent + Dynamic Context



How can we build LLM agents
that can learn skills on the fly on
a need-to-know basis?

Learning a new skill is like downloading a new packet of information



How Skills work

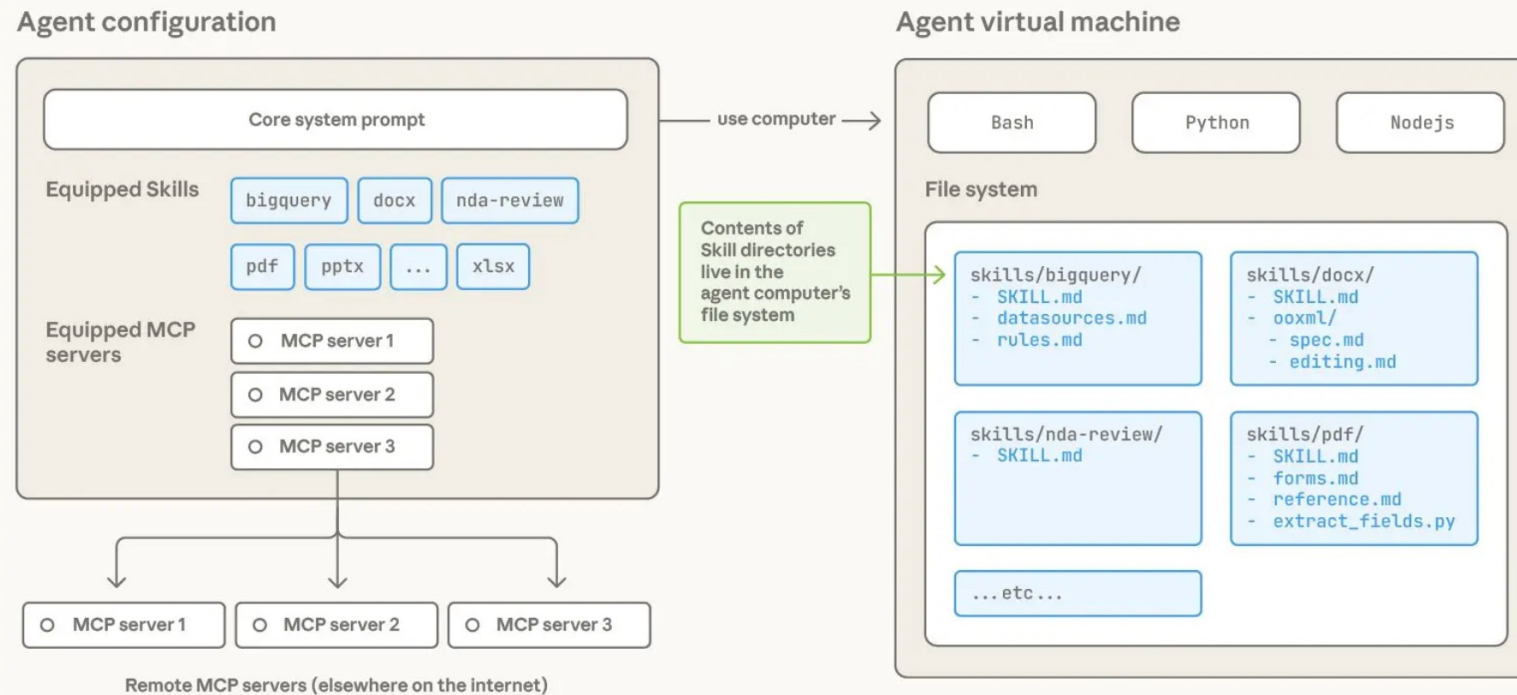
While working on tasks, Claude scans available skills to find relevant matches. When one matches, it loads only the minimal information and files needed—keeping Claude fast while accessing specialized expertise.

Skills are:

- **Composable:** Skills stack together. Claude automatically identifies which skills are needed and coordinates their use.
- **Portable:** Skills use the same format everywhere. Build once, use across Claude apps, Claude Code, and API.
- **Efficient:** Only loads what's needed, when it's needed.
- **Powerful:** Skills can include executable code for tasks where traditional programming is more reliable than token generation.

<https://www.anthropic.com/news/skills>

Agent + Skills + Virtual Machine



Skills are loadable on demand by the agent

A skill is a directory containing a SKILL.md file that contains organized folders of instructions, scripts, and resources that give agents additional capabilities.

<https://www.anthropic.com/engineering/equipping-agents-for-the-real-world-with-agent-skills>

How does a skill work?

- **Name + description** of the skill known to agent at the start of runtime
- If the agent thinks a skill is useful, it will read the SKILL.md file (instructions on how to use the skill) to feed into context of the agent the details of the skill
- Agent can then use the skill's instructions to write code and execute the skill
- **Summary: A skill is like a dynamic context given to an agent to know how to do specific tasks better**

A simple SKILL.md file

pdf/SKILL.md

YAML Frontmatter

```
---
name: pdf
description: Comprehensive PDF toolkit for extracting text and tables,
merging/splitting documents, and filling-out forms.
---
```

Markdown

Overview

This guide covers essential PDF processing operations using Python libraries and command-line tools. For advanced features, JavaScript libraries, and detailed examples, see `./reference.md`. If you need to fill out a PDF form, read `./forms.md` and follow its instructions.

Quick Start

```
```python
from pypdf import PdfReader, PdfWriter
```

```
Read a PDF
reader = PdfReader("document.pdf")
print(f"Pages: {len(reader.pages)}")
```

```
...
```

SKILL.md is like a dynamic context that can be fed to an agent as needed

A SKILL.md file must begin with YAML Frontmatter that contains a file name and description, which is loaded into its system prompt at startup.

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# Bundling additional content

pdf/SKILL.md

## YAML Frontmatter

```

name: pdf
description: Comprehensive PDF toolkit for extracting text and
tables, merging/splitting documents, and filling-out forms.

```

## Markdown

### ## Overview

This guide covers essential PDF processing operations using Python libraries and command-line tools. For advanced features, JavaScript libraries, and detailed examples, see `./reference.md`. If you need to fill out a PDF form, read `./forms.md` and follow its instructions.

### ## Quick Start

```
```python
from pypdf import PdfReader, PdfWriter
```

```
# Read a PDF
reader = PdfReader("document.pdf")
print(f"Pages: {len(reader.pages)}")
```

```
# Extract text
text = ""
for page in reader.pages:
    text += page.extract_text()
```

pdf/reference.md

PDF Processing Advanced Reference

This document contains advanced PDF processing features, detailed examples, and additional libraries not covered in the main skill instructions.

pypdfium2 Library (Apache/BSD License)

Overview

pypdfium2 is a Python binding for PDFium (Chromium's PDF library). It's excellent for fast PDF rendering, image generation, and serves as ...

pdf/forms.md

If you need to fill out a PDF form, first check to see if the PDF has fillable form fields. Run this script from this file's directory:

```
`python scripts/check_fillable_fields <file.pdf>`,
and depending on the result go to either the "Fillable
fields" or "Non-fillable fields" and follow those
instructions.
```

Fillable fields

If the PDF has fillable form fields:

- Run this script from this file's directory:
``python scripts/extract_form_field_info.py <input.pdf> <fields.json>``.

```
...
```

Detailed
reference
guides can be
linked in main
SKILL.md

You can incorporate more context (via additional files) into your skill that can then be triggered by Claude based on the system prompt.

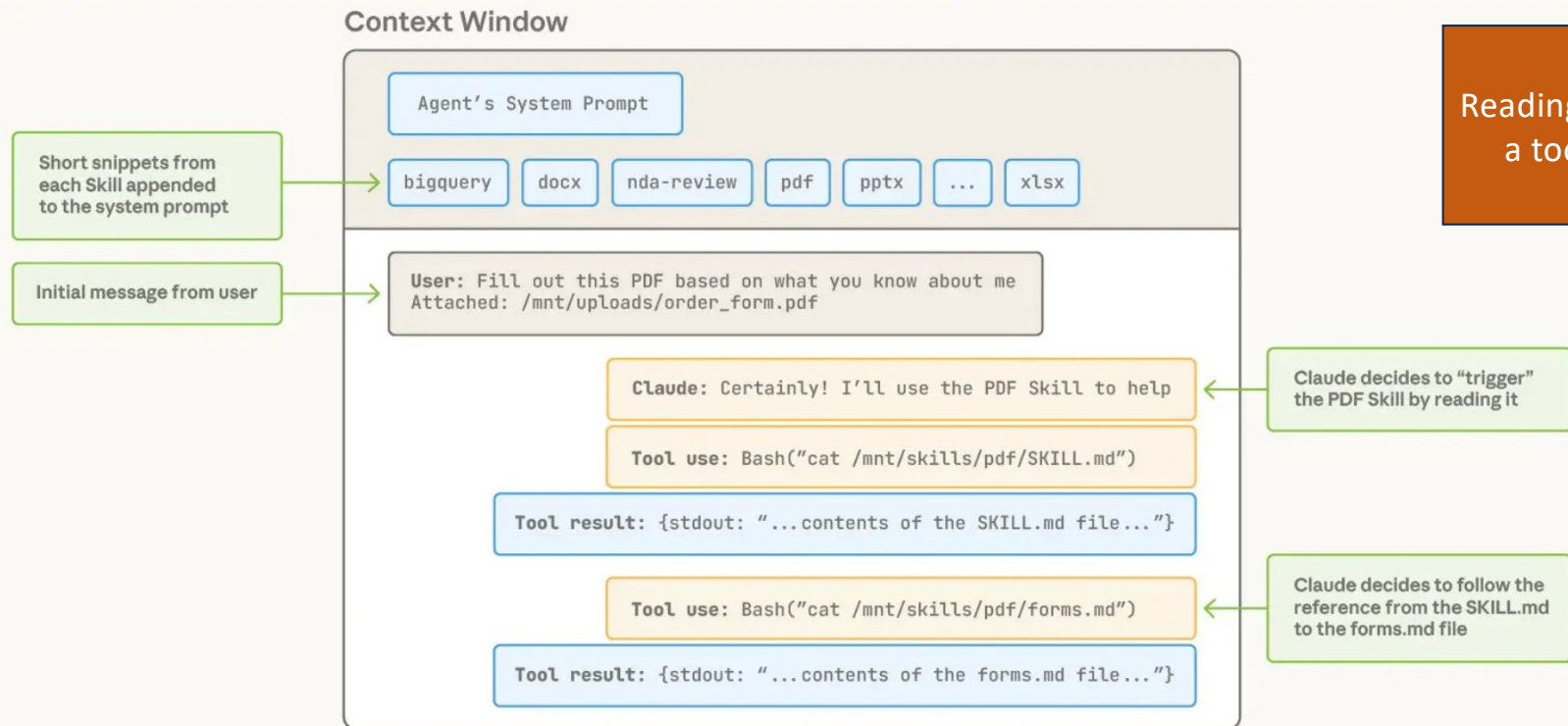
<https://www.anthropic.com/engineering/equipping-agents-for-the-real-world-with-agent-skills>

Different levels of context loading

Level	File	Context Window	# Tokens
1	SKILL.md Metadata (YAML)	Always loaded	~100
2	SKILL.md Body (Markdown)	Loaded when Skill triggers	<5k
3+	Bundled files (text files, scripts, data)	Loaded as-needed by Claude	unlimited*

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Skills and the Context Window



Skills are triggered in the context window via your system prompt.

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Bundling executable scripts

pdf/forms.md

```
If you need to fill out a PDF form, first check
to see if the PDF has fillable form fields.
Run this script from this file's directory:
`python scripts/check_fillable_fields <file.pdf>`,
and depending on the result go to either the
"Fillable fields"
or "Non-fillable fields" and follow those
instructions.

# Fillable fields If the PDF has fillable form
fields:
- Run this script from this file's directory:
`python ./extract_fields.py
<input.pdf> <fields.json>`.
...
```

pdf/extract_fields.py

```
from pypdf import PdfReader

def write_field_info(pdf_path: str, output_path: str):
    """Extract form fields from PDF and store as JSON."""
    reader = PdfReader(pdf_path)
    fields = get_fields(reader)
    with open(output_path, "w") as f:
        json.dump(fields, f)

# ... omitted ...

if __name__ == "__main__":
    if len(sys.argv) != 3:
        print(f"Usage: python {sys.argv[0]} <pdf_path> <output_json_path>")
        sys.exit(1)
    write_field_info(sys.argv[1], sys.argv[2])
```

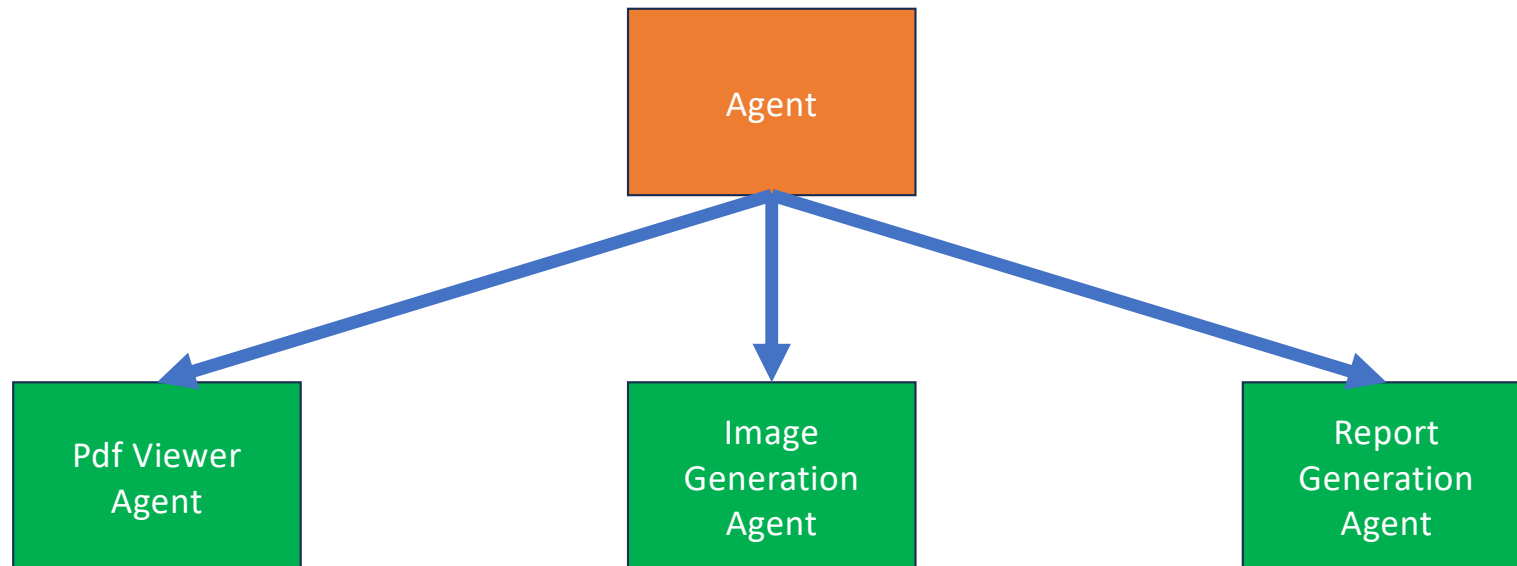
We can give the agents predefined functions to use as well as part of the skill!

Skills can also include code for Claude to execute as tools at its discretion based on the nature of the task.

<https://www.anthropic.com/engineering/equipping-agents-for-the-real-world-with-agent-skills>

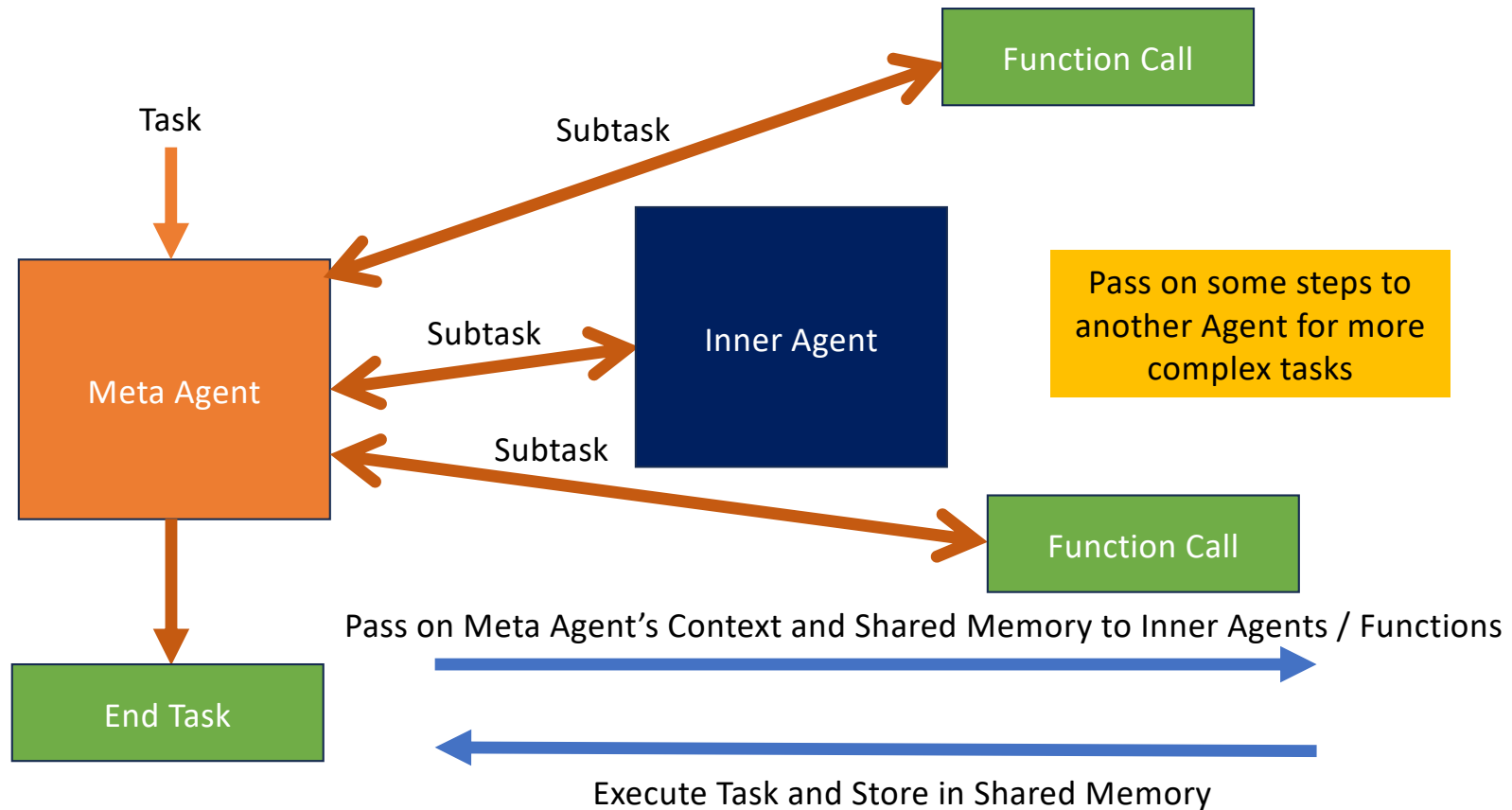
My thoughts

Why use only one agent?



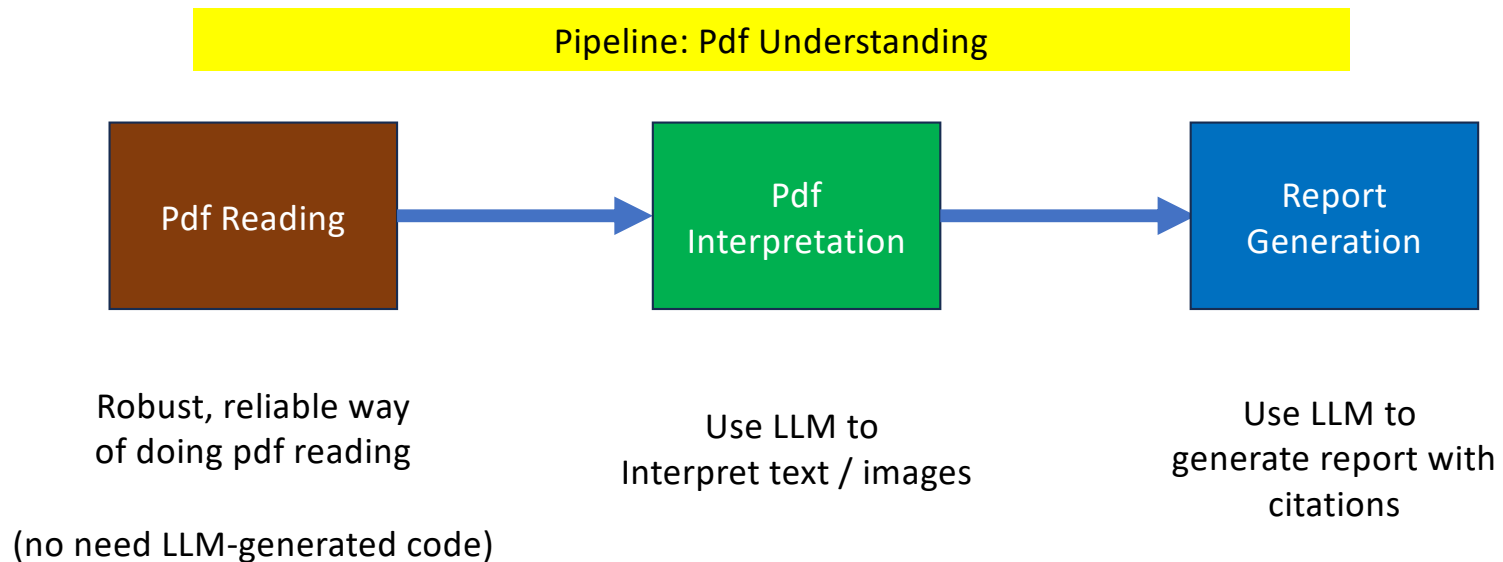
Use minimal context for each agent. Only share information on need-to-know basis.

Brief Recap on Agentic Workflow in AgentJo

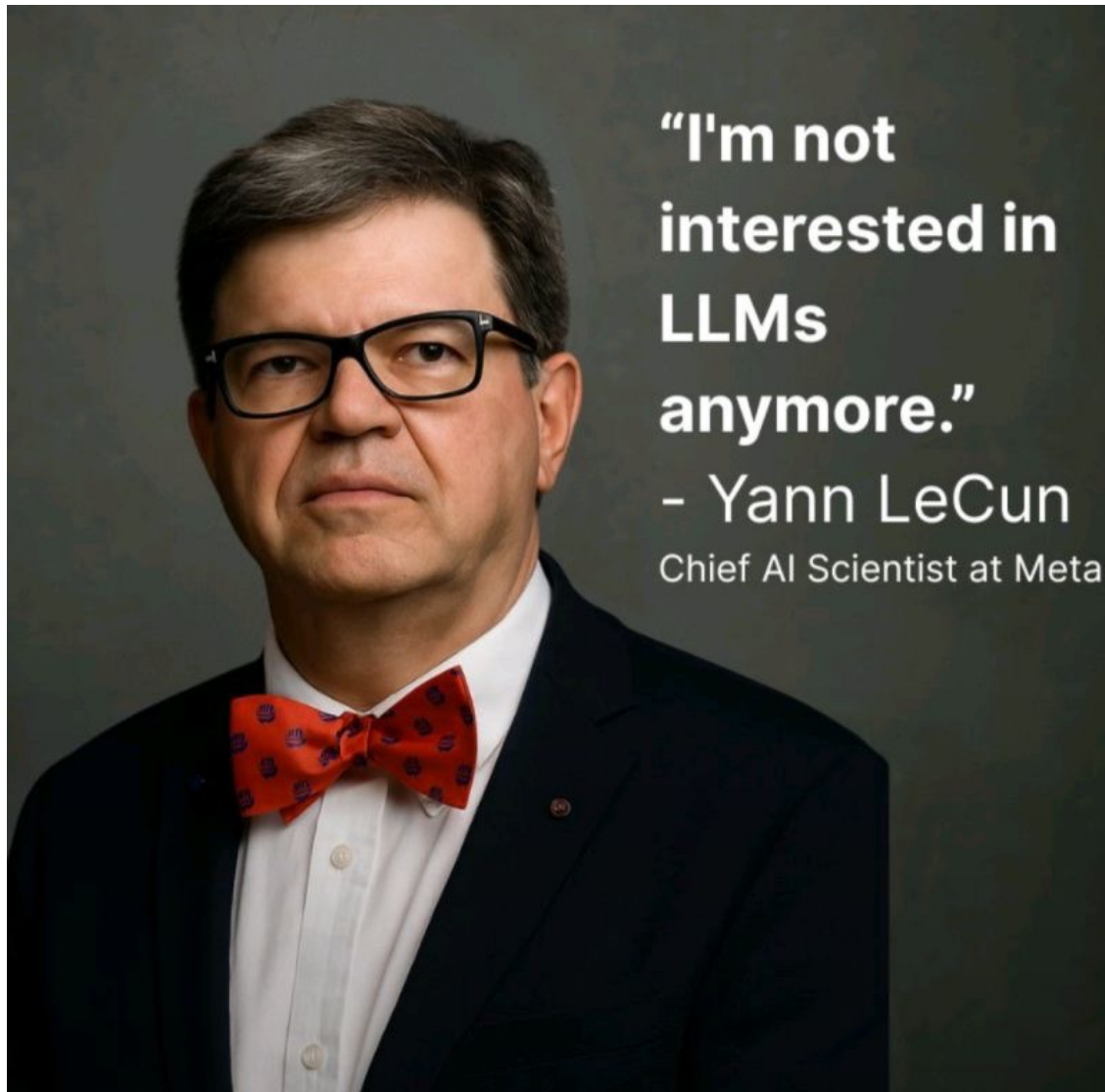


<https://github.com/tanchongmin/agentjo>

Why even use agents?



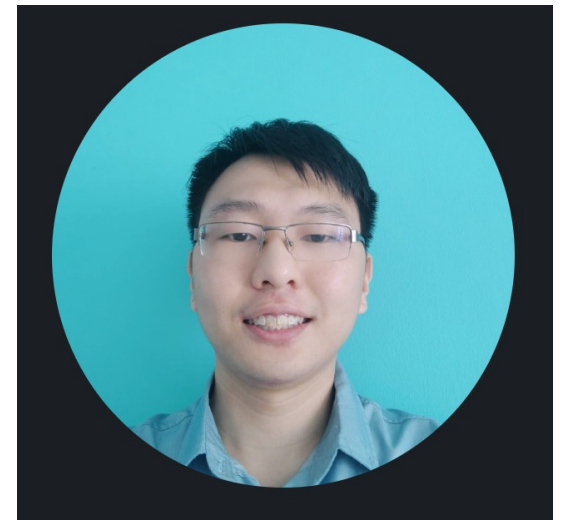
Each part of the pipeline might or might not use LLMs. Context is already pre-fed to each part



https://www.linkedin.com/posts/matthewoldach_yann-lecun-recently-made-a-striking-statement-activity-7385024037418274816-1_kc/

“Use LLM agents only if you cannot accomplish a task using rule-based methods!”

- John Tan Chong Min



Question to Ponder

- How can skills be learned continually and how can the skill library be updated?
- How many additional skills (context) can an agent load at runtime?
- Should an agent be given many skills, or should we use few agents with specialised skills?
- Should we just run a fixed pipeline, rather than rely on an agent's dynamic code generation? (e.g. read pdfs)