```
/*********************************************************\
 *
 * THUAT TOAN BELLMAN
 * Tim duong di nhat tu mot dinh den cac dinh con lai
 * (dung cho do thi co trong so am)
 *
 *
\*********************************************************/

#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <stdlib.h>

#define MAX 100
#define VOCUC 32767 //MAXINT

struct graph
{
      int n;
      int a[MAX][MAX];
};

//cac bien cua thuat toan Bellman
int previous[MAX+1][MAX]; //luu lai duong di ngan nhat
int mincost[MAX+1][MAX];  //do dai duong di tu i den j
int step;

// hai bien phuc vu doc va xuat file
char* fname_in = "D:\\DT_MTTS.TXT";
char* fname_out = "D:\\DT_MTTS_KQ_BELLMAN.TXT";

void DocDt(char* fname_in, graph &g)
{
      FILE* f;
      f = fopen(fname_in, "rt");
      if (f==NULL)
      {
            printf("Khong doc duoc file!\n");
            exit(0);
      }

      fscanf(f,"%d", &g.n);
      for (int i=0; i<g.n; i++)
            for (int j=0; j<g.n; j++)
                  fscanf(f,"%d", &g.a[i][j]);
      fclose(f);
}

//KHOI TAO BELLMAN
void Init(graph g, int x)
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```
{
	step = 0;
	for (int i=0; i<g.n; i++)
	{
		mincost[step][i] = VOCUC;
		previous[step][i] = i;
	}
	mincost[step][x] = 0;
}

//THUAT TOAN BELLMAN
void BellmanAlg(graph g, int x)
{
	Init(g,x);
	for (step=1; step<=g.n; step++)
	{
		for (int t=0; t<g.n; t++)
		{
			mincost[step][t] = mincost[step-1][t];
			previous[step][t] = previous[step-1][t];
		}
		for (int i=0; i<g.n; i++)
		{
			//tim cac dinh j co duong noi tu j den i
			//va chi phi buoc step-1 cua j khac VOCUC
			for (int j=0; j<g.n; j++)
			{
				if (g.a[i][j] != 0 && mincost[step-1][i] != VOCUC)
				{
					//cap nhat lai neu chi phi buoc step cua i la VOCUC
					//hoc chi phi di qua j: mincost[step-1][j] + a[j][i]
toi uu hon
					if (mincost[step][j] == VOCUC || mincost[step][j] >
mincost[step-1][i] + g.a[i][j])
					{
						mincost[step][j]	=	mincost[step-1][i]	+
g.a[i][j];
						previous[step][j] = i;
					}
				}
			}
		}

		//so sanh mincost[step] voi mincost[step-1] neu bang thi ket thuc
		int bSame = true;
		for (i=0; i<g.n; i++)
			if (mincost[step][i] != mincost[step-1][i])
			{
				bSame = false;
				break;
			}
```

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            if (bSame)
                  break;
      }
}

void XuatBellman(graph g, int x)
{
      FILE* f;
      f = fopen(fname_out, "wt");
      if (f == NULL)
      {
            printf("Khong ghi duoc file!\n");
            exit(0);
      }



      int z = 0;
      int k = x, s;
      int t[MAX];

      if (step == g.n+1)
            fprintf(f,"Do thi co chu trinh am \n");
      else
      {
            for (int i=0; i<g.n; i++)
            {
                  if  (previous[step-1][i]  ==  i  ||  x==i  ||  previous[step-
1][i]==VOCUC)
                        fprintf(f,"Tu dinh %d -> %d khong co duong di \n", x+1,
i+1);
                  else
                  {
                        fprintf(f,"Tu  dinh  %d  ->  %d  co  do  dai  %d",  x+1,  i+1,
mincost[step-1][i]);
                        s = i;
                        t[0] = i;
                        z = 1;
                        do
                        {
                              t[z++] = previous[step][s];
                              s = previous[step][s];
                        } while (s != x);

                        fprintf(f," duong di: ");
                        for (int j=z-1; j>0; j--)
                              fprintf(f, "%d -> ", t[j]+1);
                        fprintf(f,"%d", t[0]+1);
                        fprintf(f,"\n");
                  }
            }
```

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	}

	fclose(f);
}

void main()
{
	graph g;
	DocDt(fname_in, g);

	BellmanAlg(g,2);
	XuatBellman(g,2);
}
```

```
6
0 1 2 0 0 0
-2 0 0 8 0 0
0 0 0 5 -1 4
0 0 0 0 0 0
0 0 0 0 0 2
0 0 0 1 0 0
```

```
//ma tran trong so
ket qua:
Tu dinh 3 -> 1 khong co duong di
Tu dinh 3 -> 2 khong co duong di
Tu dinh 3 -> 3 khong co duong di
Tu dinh 3 -> 4 co do dai 2 duong di: 3 -> 5 -> 6 -> 4
Tu dinh 3 -> 5 co do dai -1 duong di: 3 -> 5
Tu dinh 3 -> 6 co do dai 1 duong di: 3 -> 5 -> 6
```