Creating a Local Blockchain

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taneez/local-blockchain-setup

We'll use Hardhat, a standard and powerful Ethereum development environment with a local blockchain network that is perfect for this task. We'll write the contracts in Solidity and use Ethers.js (included with Hardhat) to interact with them concurrently from a script.

Project Goal:

- 1. Create a simple Counter and Transfer smart contract in Solidity.
- 2. Deploy this contract to a local Hardhat Network instance.
- 3. Write a Node.js script using Ethers.js to send multiple increment() transactions concurrently for Counter and multiple deposit() transactions concurrently for Transfer.
- 4. Verify the final count.

Phase 1: Setting up the Hardhat Project

1. Prerequisites:

- Node.js (v16 or later recommended) and npm installed. Check with node -v and npm -v.
- A terminal or command prompt.

2. Create Project Directory:

mkdir concurrent-execution-transactions

cd concurrent-execution-transactions

3. **Initialize npm:**

npm init -y

4. Install Hardhat:

npm install --save-dev hardhat

5. Initialize Hardhat Project:

npx hardhat

- 6. Select "Create a JavaScript project" (or TypeScript if you prefer, but this guide uses JS).
 - Accept the default project root.
 - Say yes (y) to adding a .gitignore.
 - Say yes (y) to installing the sample project's dependencies (@nomicfoundation/hardhat-toolbox). This toolbox includes Ethers.js, Chai, Mocha, and other essentials.

Phase 2: Creating the Smart Contract

Delete Sample Contract: Remove the default Lock.sol file inside the contracts/ directory.

On Linux/macOS rm contracts/Lock.sol # On Windows del contracts\Lock.sol

- Create Counter.sol & Transfer.sol: Create new files named Counter.sol and Transfer.sol inside the contracts/ directory.
- 2. Add the Counter and Transfer Contract codes from GitHub
- Compile the Contracts: Run the compile task to make sure everything is okay and to generate artifacts.
 npx hardhat compile

Phase 3: Writing the Interaction Script

Delete Sample Script: Remove the default deploy.js (or deploy.ts) file inside the scripts/ directory or create the scripts directory if not already present.

On Linux/macOS rm scripts/deploy.js # On Windows del scripts\deploy.js

Copy the required files inside scripts from the github code.

Phase 4: Running the Script

Execute the Script: Run the script using the Hardhat runner, targeting the local Hardhat Network.

npx hardhat run scripts/concurrentIncrement.js --network hardhat

Expected Output:

You will see output similar to this (addresses and hashes will differ):

Deploying Counter contract...

Counter deployed to: 0x5FbDB2315678afecb367f032d93F642f64180aa3

Initial count: 0

Preparing to send 5 increment transactions concurrently...

- Preparing tx from signer 0 (0xf39F...)
- Preparing tx from signer 1 (0x7099...)
- Preparing tx from signer 2 (0x3C44...)
- Preparing tx from signer 3 (0x90F7...)
- Preparing tx from signer 4 (0x15d3...)

Sending 5 transactions...

All transaction requests sent to the node.

Waiting for all transactions to be mined...

- Waiting for tx: 0x.....

All transactions have been mined!

Final count: 5

V Sugar

Success! The final count matches the expected count.

Setting up the localhost address

Modify the <u>hardhat.config.is</u> file to the following to setup the localhost server

```
// hardhat.config.js
```

```
require("@nomicfoundation/hardhat-toolbox");

module.exports = {
    solidity: "0.8.20", // Or your version
    networks: {
        hardhat: {
            // No URL needed here if using the implicit in-memory node for
    single-threaded tasks
        },
        localhost: {
            url: "http://127.0.0.1:8545",
        }
}
```

```
// accounts are automatically picked up from the 'npx hardhat node'
instance
}
};
```

Start the Local Hardhat Node (Terminal 1)

Open a new terminal window or tab. In this terminal, navigate to your project directory and start a standalone Hardhat node:

```
Unset

cd path/to/your/concurrent-execution-transactions # Navigate to
your project root

npx hardhat node
```

You should see output similar to this, indicating the node is running and listening:

```
Unset
Started HTTP and WebSocket JSON-RPC server at http://127.0.0.1:8545/

Accounts
=======
... (List of 20 accounts with addresses and private keys) ...
```

Keep this terminal window open. The node needs to be running while you execute your script.

Run Your Program Code (Terminal 2)

Open a second terminal window or tab. Navigate to your project directory again. Now, execute your benchmark script, specifically targeting the localhost network you defined:

```
Unset

cd path/to/your/concurrent-execution-transactions # Navigate to
your project root

npx hardhat run scripts/runWorkerBenchmark.js --network localhost
```