

# CSC263: Problem Set 3

October 8, 2019

## 1 Problem 3

- (a) For any given tree,  $T$ , we are going to store at each node, the total sum of the keys (denoted with *total*) at the node, its left child, and its right child. If the node is a leaf, then its *total* would simply be its key. Additionally, we are going to store at each node, the total sum of the number of keys (denoted with *number*) in its left and right subtrees, plus 1 for itself. If the node is a leaf, then its *number* would just be 1 (the leaf itself). If the node has 2 leaves as its children, then its *number* would be 3 (1 for itself, 1 for the left child, and 1 for the right child). In this way, the *number* of each node would be the number of nodes beneath it plus 1 for itself. So the *number* of the root of the entire tree would be the number of nodes in the tree, including itself. In this way, if we need to calculate the average of tree  $T$ , we simply divide  $T.total$  by  $T.number$ , since this would divide the sum of all keys by the total number of nodes in the tree.
- (b) The operations *BSTInsert* and *BSTDelete* can be modified to maintain the newly stored information from part (a) while preserving their worst-case running time. We use Theorem 14.1 from the textbook here. Here we have *total* and *number*, that are used to augment the AVL tree,  $T$ . The value of *total* and *number* depend on only the information in nodes  $x.key$ ,  $x.left.total$ , and  $x.right.total$  for *total*, and 1,  $x.left.number$ , and  $x.right.number$  for *number*. Thus, we can maintain the values of *total* and *number* in all nodes of  $T$  during *BSTInsert* and *BSTDelete* without affecting their worst-case run time of  $O(\log(n))$ .

For *Rotation*, it will still run in  $O(1)$  time because when a rotation is completed, with the pivot and root swapping places, only 2 additional calculations have to be made after each rotation. The first calculation would be for the root. The *total* of root would be the sum of *Root.left.total* and *Root.right.total* and *Root.key*. The *number* of the root would be the sum of *Root.left.number* and *Root.right.number* and 1. The second calculation would be for the pivot, which is now in the place of the root. The *total* of the pivot would be the sum of *Pivot.left.total* and *Pivot.right.total* and *Pivot.key*. The *number* of the pivot would be the

sum of *Pivot.left.number* and *Pivot.right.number* and 1. Both calculations occur in constant time and the properties of the subtrees of pivot and root themselves do not change, and neither do the properties (*total* and *number*) of the parent tree of the root as its subtrees will still contain the same elements after the rotation.

- (c) This is assuming that the keys of all the nodes in tree, T, are integer keys. This is a valid assumption to make because if the keys were strings, then we would not be able to take the average.

```
1 FindAverage(T):  
2     if T.root is not Null  
3         average = T.total / T.number  
4         return average  
5     else  
6         return null
```