Multiple Access with Collision Avoidance

From Wikipedia, the free encyclopedia

Multiple Access with Collision Avoidance (MACA) is a slotted media access control protocol used in wireless LAN data transmission to avoid collisions caused by the hidden station problem and to simplify exposed station problem.

The basic idea of MACA is a wireless network node makes an announcement before it sends the data frame to inform other nodes to keep silent. When a node wants to transmit, it sends a signal called *Request-To-Send* (RTS) with the length of the data frame to send. If the receiver allows the transmission, it replies the sender a signal called *Clear-To-Send* (CTS) with the length of the frame that is about to receive.

Meanwhile, a node that hears RTS should remain silent to avoid conflict with CTS; a node that hears CTS should keep silent until the data transmission is complete.

WLAN data transmission collisions may still occur, and the MACA for Wireless (MACAW) is introduced to extend the function of MACA. It requires nodes sending acknowledgements after each successful frame transmission, as well as the additional function of Carrier sense.

External links

■ Phil Karn: MACA - A New Channel Access Method for Packet Radio (Phil Karn, KA9Q) (https://www.scribd.com/doc/7853445/Maca)

Retrieved from "https://en.wikipedia.org/w/index.php?title=Multiple_Access_with_Collision_Avoidance&oldid=799821401"

- This page was last edited on 10 September 2017, at 01:49.
- Text is available under the Creative Commons Attribution-ShareAlike License; additional terms may apply. By using this site, you agree to the Terms of Use and Privacy Policy. Wikipedia® is a registered trademark of the Wikimedia Foundation, Inc., a non-profit organization.