**Unit Test**

**Pet Quiz:**

* User clicks to take quiz
* Quiz Starts
* 5 questions asked
* 4 different answers for user to pick from
  + Each answer is assigned a value: A, B, C, D (which is assigned to a predetermined pet type)
    - Initially set all values = 0
      * Int a = 0
      * Int b = 0
      * Int c = 0
      * Int d = 0
  + Answer picked = +1 point for whichever value (A-D) is assigned to that respective answer
    - Ex: If user picks answer B, the values will change in the following way:
      * Int a = 0
      * Int b = 1
      * Int c = 0
      * Int d = 0
* Finish taking quiz and submit answers
  + Check to see which value (A-D) has the most points out of 5
* Click “What’s My Perfect Pet?”
  + Display picture and name of the pet that was assigned to the specific value which had the most points out of 5.
  + Add a small description of the pet under the picture and name.