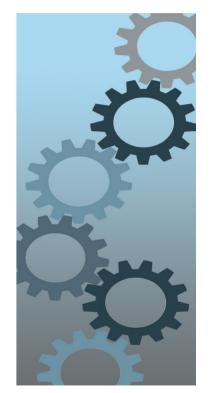


# Programming Concepts And Paradigms

Algebraic Data Types
Records and Sealed Types





#### Content

- Introduction: Conciseness, Immutability
- Algebraic Data Types
  - Records
  - Sealed Types
- Outlook Valhalla and Amber

#### Conciseness

- Modern approach when writing Java code
  - Diamond operator
  - Var declaration
  - Lambda instead of anonymous class
  - Annotation versus XML or JSON, YAML, TOML configuration
- Please write concise code
  - And use helper methods like Stream.toList()

# **Immutability**

- Modern approach when writing concurrent code
  - Byte, Short, Integer, Long, Float, Double, Character, Boolean
  - String
  - BigDecimal, BigInteger
  - LocalDate, LocalTime, LocalDateAndTime, ZoneDateTime,
     ZoneId, Instant, Period, Duration
  - Enums, Optional<T>
  - Locale, UUID, URI, URL, etc.

# Why Immutability?

- safety: can be sure that no one is able to change their state
- thread-safety: the same is also guaranteed in a multithreaded environment
- cacheable: instances could easily be cached by VM or a custom implementation
- hashable: such classes could be safely put inside the hash collections (like HashMap, HashSet, etc.)
  - hashCode(), equals() have a contract in Java as documented in Java API
  - Comparable(), Comparator() have also contracts

# Algebraic Data Types

- Product Types Cartesian Product
  - Tuples (not available in Java)
  - Records → Immutable Record (shallow immutability)
- Disjoint Types Disjoint Unions
  - Enumerations → (Immutable) *Enum*
  - Sealed Types

# Algebraic Data Types

- Enums JDK 5
- Records JDK 16 (after two preview JDKs)
- Sealed Types JDK 17 (after two preview JDKs)
  - JDK 17 is an official LTS release released in September 2021

#### Records

record Person(String firstname, String lastname)
{}

#### Records

- Are immutable
- Provides private final fields
- Provides getters → new notation (and an improved one!)
- Provides constructor constructor with all fields as parameters
- Provides equals() and hashCode() implementations
- Provides toString() implementation
- Construction is initialization (as e.g. in C++)

#### Records

Should always be valid: You should validate your record in the compact canonical constructor

```
Person {
   Objects.requireNonNull(firstname);
   Objects.requireNonNull(lastname);
}
```

#### Records Details

- You can define additional constructors
- You can define additional instance and static methods
- You can overwrite provided methods
- You cannot add additional instance variables or change the declaration of existing ones
  - Instance variables must be private final
  - A record is always a final class

#### Records Code

```
record Person(String firstname, String lastname) {
  Person {
     Objects.requireNonNull(firstname);
     Objects.requireNonNull(lastname);
  public Person(String lastname) {
     this("", lastname);
  public String text() {
     return lastname + ", " + firstname;
```

## Record Advantages

- Concise
- Immutable (shallow immutability)
- Secure serialization
- Should always be valid
- Record implicit contract (see JavaDoc)

```
R copy = new R(r.c1(), r.c2(), ..., r.cn())

\rightarrow r.equals(copy)
```

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# Multiple Return Values Example

```
public record MinMax(int min, int max);
public MinMax minmax(int[] elements) {
    ...
    return new MinMax(minimum, maximum);
}
```

## Record Disadvantages

## **Control Questions**

- 1. Is it possible to set a property for a record e.g.
   void name(String name) {
   this.name = name;
   }
- 2. Is it possible to define a constructor for a record? How?
- 3. Is it possible to define additional methods for a record?
- 4. How can you insure that the default constructor parameters fulfill preconditions?

## Sealed Types

- Sealed types purpose is a class hierarchy modeling various possibilities that exist in a domain
- Sealed types must be in same named module or same package part of an unnamed module
- Simplify programmatic visitor pattern
- Communicates better your design

#### Constraints

- 1) The sealed class and its permitted subclasses must belong to the **same module**, and, if declared in an unnamed module, the same package
- 2) Every permitted subclass must **directly** extend the sealed class
- 3) Every permitted subclass must choose a modifier to describe how it continues the sealing initiated by its superclass:
  - 1) A permitted subclass may be declared **final** to prevent its part of the class hierarchy from being extended further
  - 2) A permitted subclass may be declared **sealed** to allow its part of the hierarchy to be extended further than envisaged by its sealed superclass, but in a restricted fashion
  - 3) A permitted subclass may be declared **non-sealed** so that its part of the hierarchy reverts to being open for extension by unknown subclasses. (A sealed class cannot prevent its permitted subclasses from doing this.)

#### Remarks

- One and only one of the modifiers final, sealed, and non-sealed must be used by each permitted subclass
- All involved classes are the same module

#### Sealed Interfaces

```
public sealed interface Service permits Car, Truck {
  int getMaxServiceIntervalInMonths();
  default int
    getMaxDistanceBetweenServicesInKilometers() {
       return 100000:
```

#### Sealed Classes

```
public abstract sealed class Vehicle permits Car, Truck {
  protected final String registrationNumber;
  public Vehicle(String registrationNumber) {
    this.registrationNumber = registrationNumber;
  public String getRegistrationNumber() {
    return registrationNumber;
```

#### Subclasses

```
public final class Truck extends Vehicle implements Service {
  private final int loadCapacity;
  public Truck(int loadCapacity, String registrationNumber) {
    super(registrationNumber);
    this.loadCapacity = loadCapacity;
  public int getLoadCapacity() {
    return loadCapacity;
  @Override
  public int getMaxServiceIntervalInMonths() {
    return 18;
```

#### **UnSealed Subclasses**

```
public non-sealed class Car extends Vehicle implements Service {
  private final int numberOfSeats;
  public Car(int numberOfSeats, String registrationNumber) {
    super(registrationNumber);
    this.numberOfSeats = numberOfSeats;
  public int getNumberOfSeats() {
    return numberOfSeats;
  @Override
  public int getMaxServiceIntervalInMonths() {
    return 12;
```

# Sealed Type Advantages

- Pattern matching
  - Switch expression without default
  - Compiler error if you extend your sealed hierarchy and forget to expand your switch statements
- Programmatic control of subclasses

# Sealed Type Disadvantages

- Mainstream only in JDK 17 with JEP 409
- Pattern matching in switch
  - JEP 406 for JDK-17 is be first step
  - JEP 420 for JDK-18 is next step
  - Candidate JEP 405 is future step

## Records and Sealed Types

```
sealed interface Expr permits ... { }
record ConstantExpr(int i) implements Expr { }
record PlusExpr(Expr a, Expr b) implements Expr { }
record TimesExpr(Expr a, Expr b) implements Expr { }
record NegExpr(Expr e) implements Expr { }
```

#### Deconstruction

```
int eval(Expr e) {
  return switch (e) {
     case ConstantExpr(var i) -> i;
     case PlusExpr(var a, var b) -> eval(a) + eval(b);
     case TimesExpr(var a, var b) -> eval(a) * eval(b);
     case NegExpr(var e) -> -eval(e);
    // no default needed, Expr is sealed
```

## **Control Questions**

- 1. Why should you use record as sealed classes implementation?
- 2. Why should you NOT use record as sealed classes implementation?
- 3. Do sealed classes have restrictions how they are packaged and delivered?

```
String formatterPatternSwitch(Object o) {
  return switch (o) {
     case Integer i -> String.format("int %d", i);
     case Long I -> String.format("long %d", I);
     case Double d -> String.format("double %f", d);
     case String s -> String.format("String %s", s);
     default -> o.toString();
```

```
static void testFooBar(String s) {
  switch (s) {
                    -> System.out.println("Oops");
     case null
     case "Foo", "Bar" -> System.out.println("Great");
                   -> System.out.println("Ok");
     default
```

```
void testTriangle(Shape s) {
  switch (s) {
     case Triangle t && (t.calculateArea() > 100) ->
        System.out.println("Large triangle");
     case Triangle t ->
        System.out.println("Small triangle");
     default ->
        System.out.println("Non-triangle");
```

- Dominance of pattern labels
  - Dominance is a compile error
- Exhaustiveness of switch statements and expressions
  - Incompleteness is a compile error
- Scope of pattern variable declarations
  - Block or statement after declaration, no fall through

## Record Deconstruction (JEP 405)

```
record Point(int x, int y) {}
void printSum(Object o) {
  if (o instanceof Point(int x, int y)) {
     System.out.println(x+y);
```

## **Control Questions**

- 1. What happens if no null case is specified?
- 2. Can the compiler checks if a switch statement or expression is exhaustive?
- 3. What is a dominant case branch?

#### Outlook Valhalla

- Value Types
  - Evolution of processor architecture
  - Memory management
  - Potential primitive records (deep immutability is needed)
- Reference Types versus Value Types

#### Outlook Valhalla

- No constructors for value classes
  - LocalDate.of(2020, Month.OCTOBER, 20);
- JEP 390: Warning for value based classes
  - Remove **new** constructor for all primitive wrapper classes
  - Implemented in JDK 16

#### **Outlook Amber**

- Switch statements
- Deconstruction
- Construction

#### Links

- Open JDK
- JEP List
- Project Valhalla
- Project Amber
- Project Coin

#### Exercises

- Immutable List (similar to Scheme version)
  - Including providing a stream() operation
- Expression with sealed classes