

Software Architecture and Techniques

Errors, Vulnerabilities, and Smells In Source Code

Clean Code

- Simplest step to improve your source code is to use tools
- Tools are cheap, fast, and do not require coordination with experts
- Tools can only find **non-quality**
- Practice daily to improve – same as to go to the gym -

Clean Code

- Compiler errors
- Compiler warnings
- Static checks
 - Bugs → high probability it will crash
 - Errors → it can crash
 - Vulnerabilities → it can be hacked
 - Smells → it will cost to maintain

Tools

- Analyze with your IDE functions
- Jacoco
- SpotBugs
- SonarLint and SonarQube
- Checkstyle
- PMD

Sonar Rules

- Around 500 rules only for Java code
- Subset of OWASP vulnerabilities
- De facto standard
- If you find a better tool, just use it

*Goal: Improve Quality of your **product** and source code*

OWASP

- Injection
- Broken Authentication
- Sensitive Data Exposure
- XML External Entities XEE
- Broken Access Control
- Security Misconfiguration
- Cross Site Scripting XSS
- Insecure Deserialization
- Using Components with known vulnerabilities
- Insufficient Logging and Monitoring

Why use Tools?

- It is cheaper to use tool than to use humans to review code
- You can do it every few minutes
- Nobody is watching over your shoulder
- But tools can only find simple problems

The approach we recommend to code quality?

Manage it as a water leak, fix the leak before you mop the floor!

Goals

- No compiler errors
- No compiler warnings
- No Sonar, Spotbugs errors, vulnerabilities or smells
- Code coverage shall be higher than 60%
- **Every found bug has a test reproducing it before you correct the error**

Why Pair Programming?

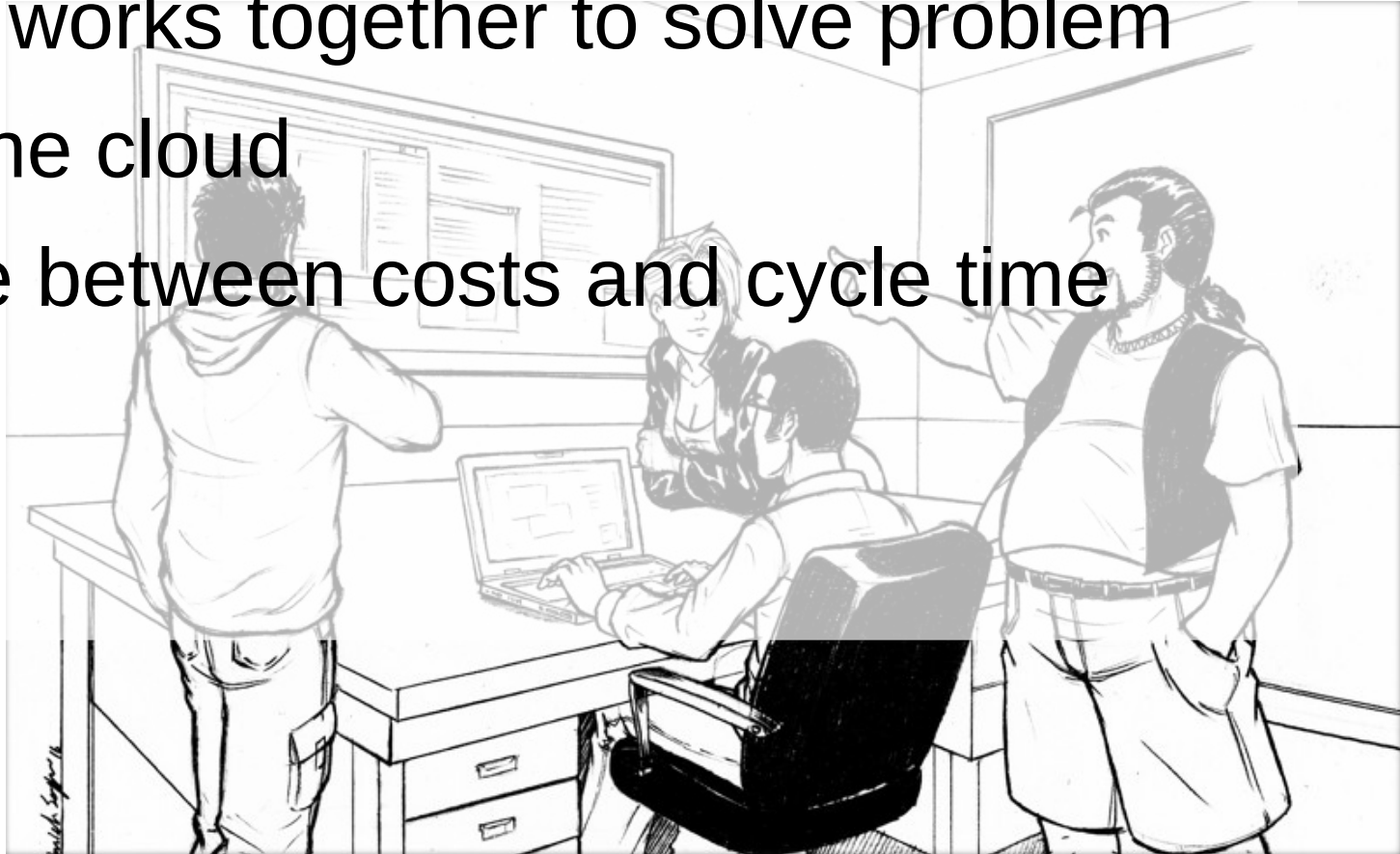
- Tools only detect simple semantic problems
- People help you to improve your design
- People help you to get started with architecture
- Multiple team members know the code

Wisdom of the crowd

pair programming, mob programming

Next Stage: Mob Programming

- Whole team works together to solve problem
- Wisdom of the cloud
- Compromise between costs and cycle time



Technical Meetings / Dojos

A group of people are gathered in a meeting room. In the foreground, a man in a black jacket is seated at a curved wooden table, working on a laptop. Behind him, several other people are standing and looking at a large screen that displays code. The room has blue walls and a whiteboard in the background.

You still should hold coding dojos

You still should do architecture workshop each sprint

Remember: Tools find non-quality, they currently cannot measure quality

SonarLint and SonarQube

- Work in pair
- Run SonarLint “Analyze with SonarLint”
- Read the generated report
- Study the rule description
- Repeat

Forensics Approach

CODESCENE

<> Projects ⚙ Configuration 📖 Documentation 🚪 Logout

ANALYSIS RESULTS
VISUAL STUDIO CODE

Dashboard
Scope
Technical Debt
Hotspots
Refactoring Targets
Temporal Coupling
Rising Hotspots
Complexity Warnings
Architecture
Social Analyses
Project Management

Prioritize improvements to the highlighted files. Red is most serious. +

Hotspots Refactoring Targets Code Age Code Churn Programming Language

System / vscode / src / vs

- base
- code
- editor
- platform
- workbench
- css.build.js
- css.js
- loader.js
- monaco.d.ts
- nls.js
- vscode.d.ts
- vscode.proposed.d.ts

git log --pretty=format: --name-only | sort | uniq -c | sort -rg | head -10

git log --numstat --pretty=format:'[%h] %an %ad %s' --date=short

Advanced Tools

- Module concept of Java 9
 - Compiler validation of dependencies and visibilities
- ArchUnit
 - Codify dependency rules as unit tests

Modules

- Huge impact on architecture
- Still “bleeding edge” in Java
 - *Java communities are laggards* -
- Formalize bounded domains
- Compiler validation

ArchUnit

- Good approach before modules
- Custom rules for specific needs
- *Bleeding edge* with Java – sometimes laggards with new features -

DevOps Approach

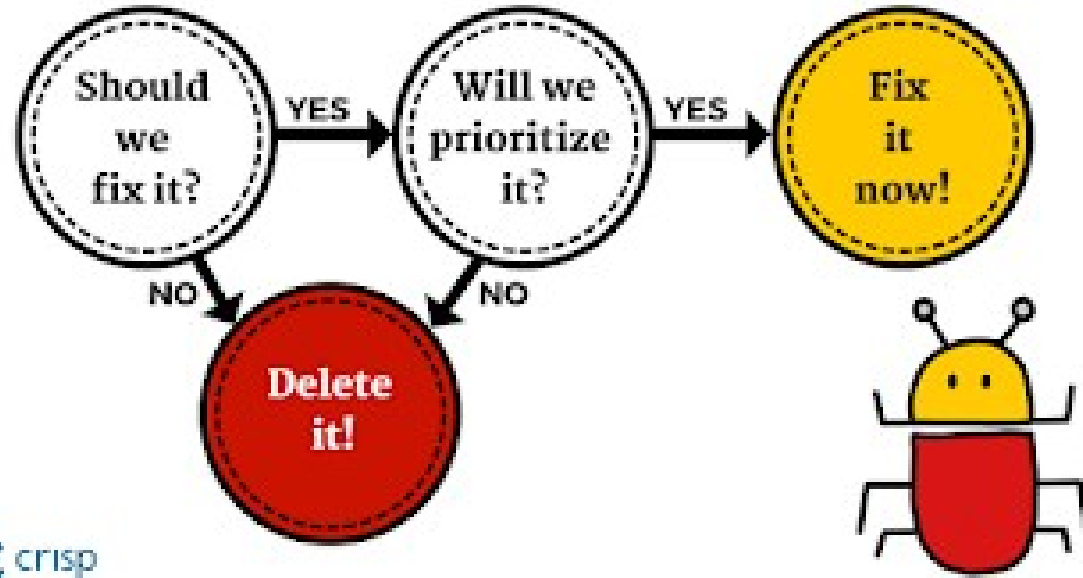
- Tools make only sense if they are automatically triggered in your CI/CD
 - They are part of your Gradle or maven build
- Automatic quality gates are the corollary

Zero Bug Policy

- No Open Bug
- Fix it or forget it
- Deliver quality
- Have happy users
- No more bug board

FIX IT NOW OR DELETE IT

THE DEFINITIVE BUG MANAGEMENT SYSTEM



Zero Bug Culture

- No bug evaluation committee
- No big JIRA bug database
- No planning or discussion of bug fixing

Just do it!

Bad APIs

- Force clients to write bad code
- Lack of consistency in nomenclature
- Centralize access to the features in a single class
- Do not use immutable objects
- Do not document your API
- Use old Java style

Bad Scrum / Agile

- Missing Definition of Done
- Missing git training
- Missing coding guidelines
- Missing deployed application multiple times per week
- Missing DevOps discipline

Exercises (1/3)

- Read the cheat sheet “Clean Code”
- Code coverage with with IntelliJ and Jacoco
 - How to improve code coverage?
 - Why should you improve code coverage?
 - How much should you improve code coverage?
- Static checks with IntelliJ and SonarLint
 - Explore tools such as [Snyk](#)

Exercises (2/3)

- Coding dojos with student code examples
 - Remove smells
 - Refactor
 - Unit tests
 - Test driven tests
 - Always regularly commit to git with meaningful comments

Exercises (3/3)

- Optional exercise
 - Connect your gitlab project to SonarQube
 - Extend your pipeline to generate SonarQube metrics
 - Study your git history over time
 - Read Martin Fowler post
Patterns for Managing Source Code Branches