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- Module JupiterInterface
Interface of a family of Jupiter protocols.
EXTENDS Op
VARIABLES
                 aop[r]: the actual operation applied at replica r \in Replica
     aop,
     state,
                 state[r]: state (the list content) of replica r \in Replica
     chins
                a set of chars allowed to insert; this is for model checking
intVars \stackrel{\triangle}{=} \langle aop, state, cincoming, sincoming, chins \rangle
SetNewAop(r, aopr) \triangleq
     aop' = [aop \ EXCEPT \ ![r] = aopr]
ApplyNewAop(r) \triangleq
    state' = [state \ EXCEPT \ ![r] = Apply(aop'[r], @)]
TypeOKInt \triangleq
     \land aop \in [Replica \rightarrow Op \cup \{Nop\}]
     \land state \in [Replica \rightarrow List]
     \land Comm! TypeOK
     \land chins \subseteq Char
InitInt \triangleq
     \land aop = [r \in Replica \mapsto Nop]
     \land state = [r \in Replica \mapsto InitState]
     \land \ \mathit{Comm} \, ! \, \mathit{Init}
     \wedge chins = Char
DoIns(DoOp(-, -), c) \stackrel{\Delta}{=} Client c \in Client generates and processes an "Ins" operation.
     \exists ins \in Ins:
         \land ins.pos \in 1 ... (Len(state[c]) + 1)
         \land ins.ch \in chins
         \wedge ins.pr = Priority[c]
         \wedge DoOp(c, ins)
         \wedge chins' = chins \setminus \{ins.ch\} We assume that all inserted elements are unique.
DoDel(DoOp(\_,\_), c) \stackrel{\triangle}{=} Client c \in Client generates and processes a "Del" operation.
    \exists del \in Del:
         \land del.pos \in 1 \dots Len(state[c])
         \wedge DoOp(c, del)
         \land UNCHANGED chins
DoInt(DoOp(\_,\_), c) \stackrel{\triangle}{=} Client c \in Client generates an operation.
     \land \lor DoIns(DoOp, c) \quad DoOp(c \in Client, op \in Op)
         \vee DoDel(DoOp, c)
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\land ApplyNewAop(c)
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 $RevInt(ClientPerform(_,_),\ c) \stackrel{\Delta}{=} Client\ c \in Client\ receives\ and\ processes\ a\ message.$

 $\land Comm! CRev(c)$

 $\land \ \mathit{ClientPerform}(c, \ \mathit{Head}(\mathit{cincoming}[c])) \ \ \mathit{ClientPerform}(c \in \mathit{Client}, \ m \in \mathit{Msg})$

 $\land ApplyNewAop(c)$

 \land UNCHANGED chins

 $SRevInt(ServerPerform(_)) \stackrel{\triangle}{=}$ The Server receives and processes a message.

- $\land \quad Comm\,!\,SRev$
- $\land ServerPerform(Head(sincoming))$ $ServerPerform(m \in Msg)$
- $\land ApplyNewAop(Server)$
- \land UNCHANGED chins
- $\backslash * \ {\it Modification History}$
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