## 1 PSEUDOCODE

## Algorithm 1: CDM

```
Input: Target user u, training dataset I_{training}, testing dataset I_{testing}, the sampling
            parameter k, the output list size K and the backbone model f;
   Output: the Top-K list of I_{testing};
 1 // start training;
 2 Initialize the student model stu;
 3 Choose the initial item i_1 = \operatorname{argmax} f(u, i);
                                     i \in I_{training}
 4 Select the remaining K - 1 items by Eq.(2);
 5 Label the top-K items as positive samples and the rest as negative samples
 6 Compute y_{tea} = \mathbb{I} (i^t \in \mathcal{R})
   for stop condition is not reached do
        Randomly sample a batch of data from I_{training};
 8
        for each candidate item in the batch do
10
            Set the item as the target item i_t;
            Employ Gumbel-Top-k trick to sample I_t^{pos} = \left\{i_1^{pos}, i_2^{pos}, \dots, i_k^{pos}\right\} and
11
              I_t^{\overline{neg}} = \left\{i_1^{neg}, i_2^{neg}, \dots, i_k^{neg}\right\} according to Eq.(5~10);
            Compute the attention score w between the target item and its sampled candidate
12
              items following Eq.(11);
            Compute the positive context embedding C^{pos} = \operatorname{softmax}(\widetilde{\mathbf{w}}^{pos}) \cdot \mathbf{V}^{pos} and the
13
              negative context embedding C^{neg} = \operatorname{softmax}(-\widetilde{\mathbf{w}}^{neg}) \cdot \mathbf{V}^{neg};
            Compute the final context embedding C = FFN (concat (\mathbf{u} \odot C^{pos}, \mathbf{u} \odot C^{neg}));
14
            Compute the output of the student model y_{stu} by Eq.(17);
15
            Update the student model by minimizing the loss \mathcal{L} in Eq.(20);
16
        end
17
18 end
   // start inference;
19
   for each candidate item in I_{testing} do
        Compute the output of the student model stu, getting y_{stu}(u, i, I);
21
        Compute the output of the backbone model f, getting f(u, i);
22
        Compute Finalscore = f(u, i) + \gamma * y_{stu}(u, i, I);
23
25 Heap-sort the I_{testing} by the final scores and get the Top-K list;
26 return the Top-K list of I_{testing};
```