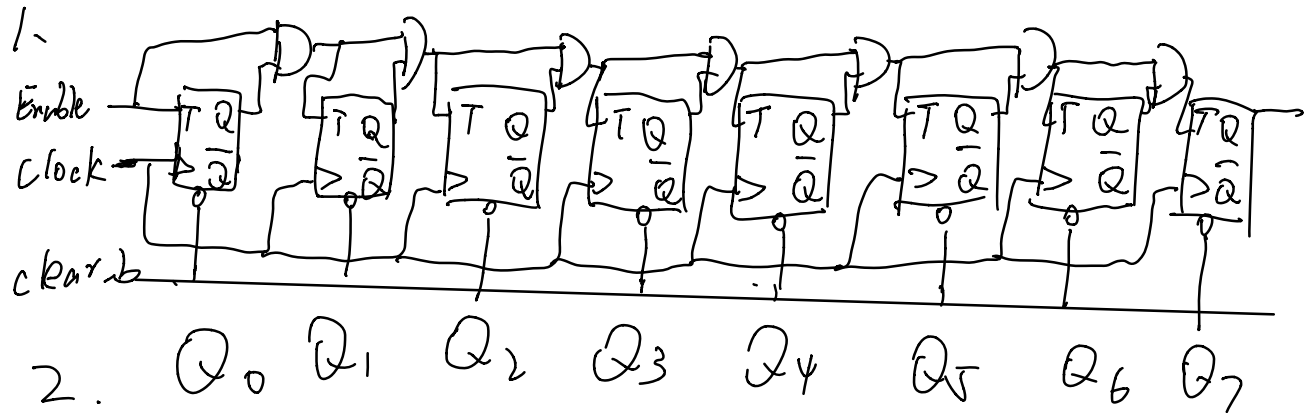
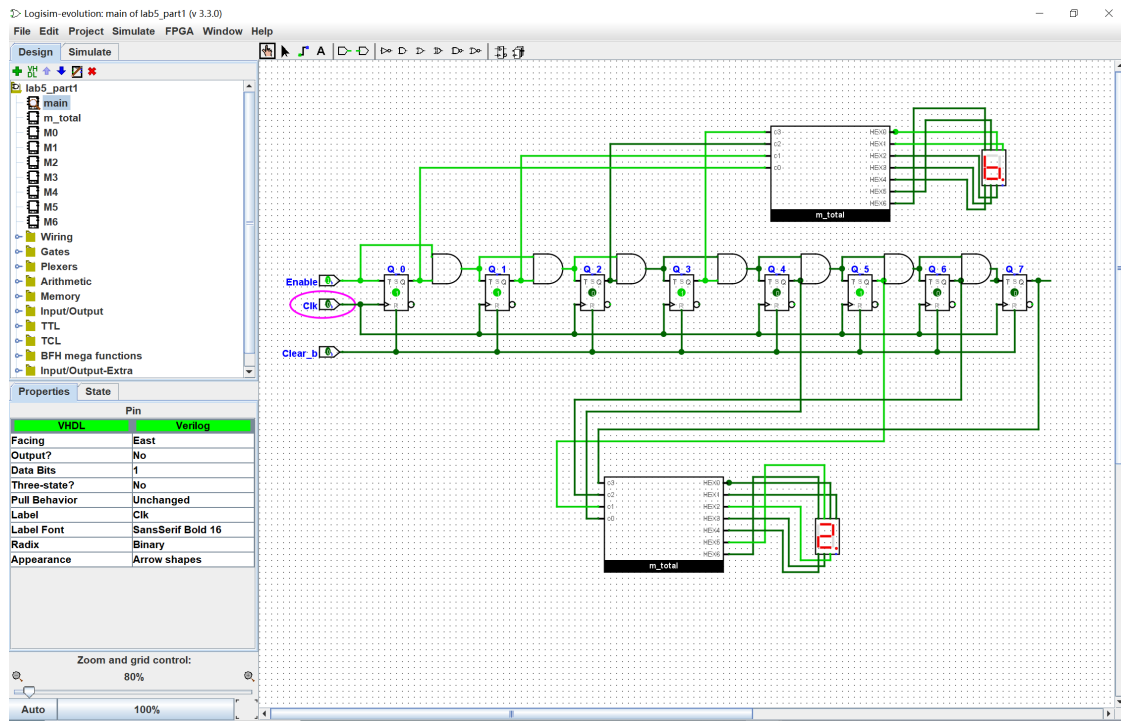
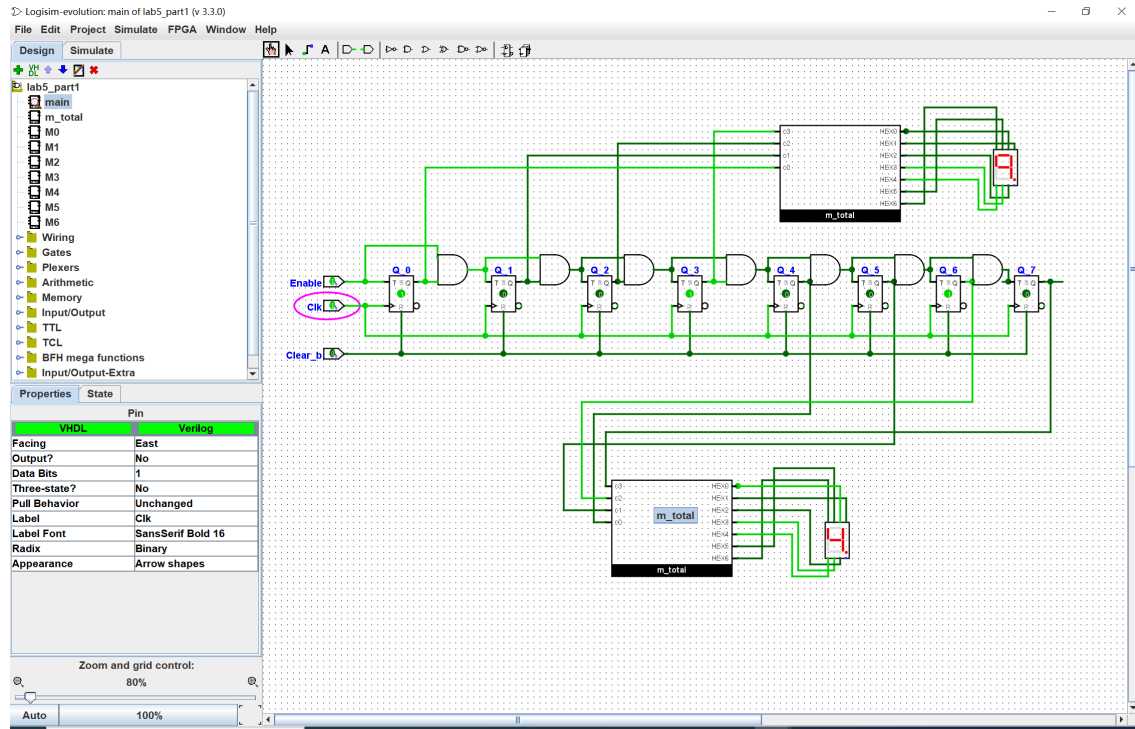


Part I



4.





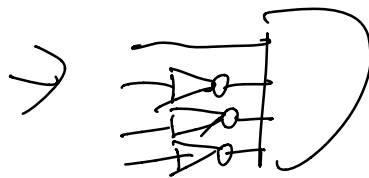
Part II:

1. Cause $1111 + 1 = 10000$ - 5 bits
which the counter has only 4 bits,
so maximum number is not necessary.

2. ① set maximum to be 9

② for the And gate

so maximum would
be 1001



In the wrap around state, next value
would be zero.

3.

Wrap around

next value is $\begin{cases} 0 & \text{— if incrementing} \\ \text{max} & \text{— if decrementing} \end{cases}$

stay at value

The counter's value remains at
the maximum — incrementing

0 — if decrementing

Continue counting

The counter continues incrementing
decrementing, keep the number
of bits are as provided by the
Data bits Attribute.

Load Next Value

The next value is loaded from the D input.

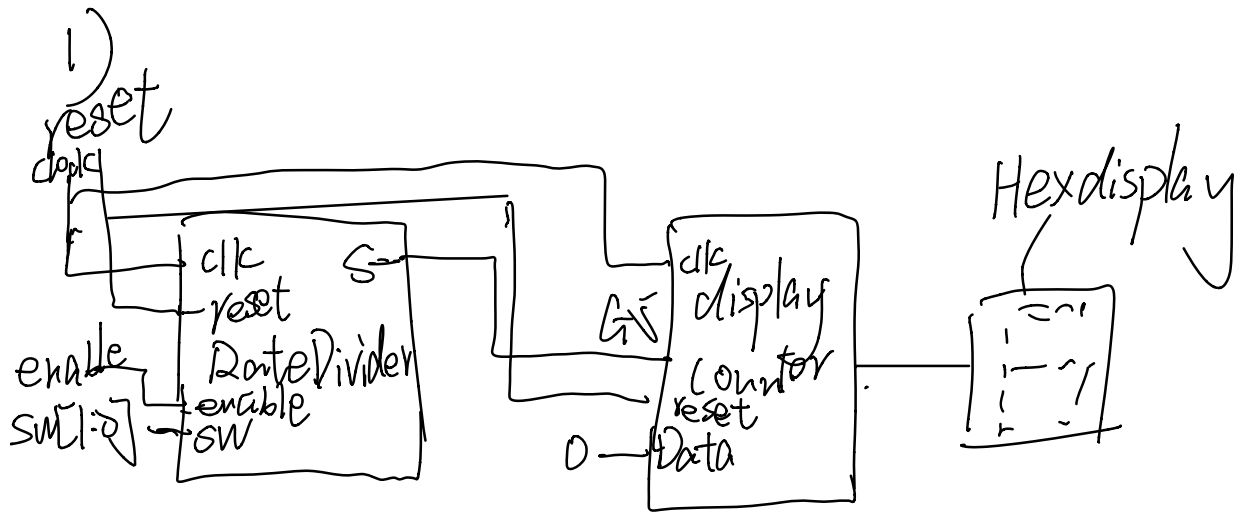
$$4. \log_2(15000,000) = 26 \text{ bits}$$

$$16 \text{ Hz} - 3125000 - 22 \text{ bits}$$

$$1 \text{ Hz} - 50 \text{ M} - 26 \text{ bits}$$

$$0.5 \text{ Hz} - 100 \text{ M} - 27 \text{ bits}$$

$$0.25 \text{ Hz} - 200 \text{ M} - 28 \text{ bits}$$



4) reset SW 2

Control: SW₁₋₀

enable: SW₃

HEX Display: HEX⁰

Part III:

2400
3800
2600
2400
2400
3400
3400
3400

14
S — 1010100000,0000
T — 11100000000000
C — 10101010000000
V — 10101011100000
W — 10111011100000
X — 11101010111000
Y — 11101011101110
Z — 11101010101000

- 1) bit-width: 14
- 2)

