

Chapter 1

3.

$$a) 2 \times 50 + 1000 \text{ kb} / 1.5 \text{ Mbps}$$

$$= 100 + 533.33$$

$$= 5433.33 \text{ ms} = 5.43333 \text{ s}$$

$$b) \text{ Total time} = 5433.33 + 999 \times 50 \text{ ms}$$

$$= 5433.33 + 49950$$

$$= 55383.33 \text{ ms}$$

$$= 55.38333 \text{ s}$$

$$c) 100 + 49.5 \times 50 = 2575 \text{ ms}$$

$$= 2.575 \text{ s}$$

d) 1000 packets have to send

The packets send in RTT as

$$1, 2^1, 2^2, \dots, 2^n$$

when $n=9$, all packets can be sent

since data needs 0.5 RTT to arrive to destination, so in total

$$100 + 49.5 \times 50 = 2575 \text{ ms} = 2.575 \text{ s}$$

11.

$$10 \text{ Gbps} = 10^{10} \text{ bps}$$

$$\Rightarrow 1 \div 10^{10} = 10^{-10} \text{ sec wide}$$

$$\Rightarrow \text{length} = 10^{-10} \times 2.3 \times 10^8 \text{ m/s} = 0.023 \text{ m}$$

19.

$$\begin{aligned} a) & 100 \text{ Mbps} \times 10 \mu\text{s} \\ &= 100 \times 10^6 \text{ bps} \times 10 \times 10^{-6} \text{ s} \\ &= 10^3 \text{ bits} \end{aligned}$$

b) $100 \text{ Mbps} \Rightarrow$ each bit takes $100 \times 10^{-6} \text{ s}$ to transmit

$$\text{delay time: } 12000 \times 100 \times 10^{-6} = 1.2 \times 10^{-4} \text{ s}$$

$$4 \times (1.2 \times 10^{-4} + 1 \times 10^{-5}) = 5.2 \times 10^{-4} \text{ s}$$

$$\Rightarrow 100 \text{ Mbps} \times 5.2 \times 10^{-4} \text{ s}$$

$$= 100 \times 10^6 \times 5.2 \times 10^{-4}$$

$$= 5.2 \times 10^4 \text{ bits}$$

c) delay \times bandwidth product

$$= 1.5 \text{ Mbps} \times 50 \text{ ms}$$

$$= 7.5 \times 10^4 \text{ bits}$$

$$d) \text{ propagation speed} = 3 \times 10^8 \text{ m/s}$$

$$\text{distance} = 2 \times 35,900,000 \\ = 7.18 \times 10^7 \text{ m}$$

$$\text{delay} = (7.18 \times 10^7) \div (3 \times 10^8) \\ = 0.24 \text{ s}$$

$$1.5 \text{ Mbps} \times 0.24 = 3.6 \times 10^5 \text{ bits}$$

20.

$$a) \text{ delay} = 10^4 \text{ bits} / 10^8 \text{ bps} = 100 \mu\text{s}$$

$$\Rightarrow 2 \times 100 + 2 \times 20 + 35 = 275 \mu\text{s}$$

b) delay is $00 \mu s$ each time
(packet) 1 2

$T=0$ start

$T=50$ sent(S) start

$T=70$ arrive(S)

$T=100$ sent(S)

$T=105$ sent(B)

$T=105$ sent(B)

Total time = wait time + send time +
delay(A \rightarrow S) + wait in S + delay(S \rightarrow B)

+ receive time

$$= 50 + 50 + 20 + 35 + 20 + 50$$

$$= 225 \mu s$$

Chapter 2

6. 11010111110111110101111110

The error would be seven 1's in a row

40.

Coaxial Cable:

$$1500 \div 0.77 \approx 6.49 \mu s$$

$$\text{link: } 1000 \div 0.65 \text{ c} \approx 5.13 \mu s$$

$$\text{repeaters: } 2 \times 0.6 = 1.2 \mu s$$

$$\text{transceivers: } 6 \times 0.2 = 1.2 \mu s$$

$$\text{drop table: } 6 \times 0.25 \div 0.65 \text{ c} \approx 1.54 \mu s$$

$$\text{Total: } 6.49 + 5.13 + 1.2 + 1.2 + 1.54 = 15.56 \mu s$$

$$\Rightarrow 15.56 \times 2 = 31.12 \mu s$$

42.

a) $4640 + 48 = 4688$ bits

b) Since packet size is larger than many packet size at higher level so the bandwidth is wasted

c)

if maximum collision domain diameter reduce, packet size could be smaller.

Chapter 3

	destination	Port
S1 {	A	1
	B	2
	default	3

S2 {	A	1
	B	1
	C	3
	D	3
	default	2

S3 {	C	2
	D	3
	default	1

S4 {	D	2
	default	1

21.

a) B_2 would be the root since it has the second smallest ID (except B_1) and will disable links like

$B_5 \rightarrow A$, $B_7 \rightarrow B$, $B_6 \rightarrow G$,

$B_6 \rightarrow I$

b) So network D-H would have no direct connection,

it would partition into two parts,
 A, B, C, D, E, F and G, H, I, J

All links would be active.