

# CSCE 633: Machine Learning

## Lecture 10: Support Vector Machines

Texas A&M University

9-16-19

# Last Time

- Logistic Regression
- Regularization

# Goals of this lecture

- Support Vector Machines - an overview

## Decision Boundaries

- It is important to consider what the decision boundary looks like
- Logistic Regression
- k-NN

# SVM

- Maximal Margin Classifier
- Support Vector Classifier
- Support Vector Machines

## What is a Hyperplane?

- In  $p$  dimensional space, a hyperplane is a flat subspace of  $p - 1$  dimensions
- What is it in 2D?
- What is it in 3D?

In 2D -  $\beta_0 + \beta_1 x_1 + \beta_2 x_2 = 0$  defines a hyperplane

In p-Dim -  $\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_p x_p = 0$

Can define if a point  $x$  lies on this hyperplane

## Hyperplane Boundaries

In 2D -  $\beta_0 + \beta_1 x_1 + \beta_2 x_2 = 0$  defines a hyperplane

In p-Dim -  $\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \cdots + \beta_p x_p = 0$

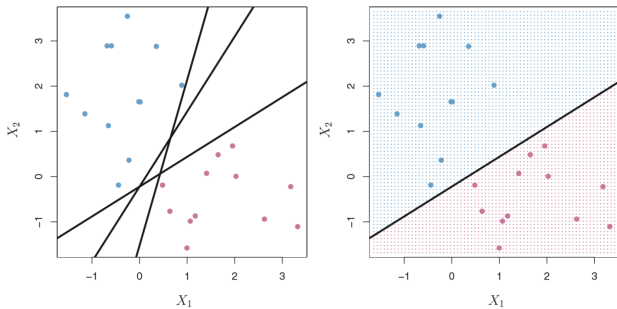
Can define if a point  $x$  lies on this hyperplane or on a side:

$\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \cdots + \beta_p x_p > 0$  means  $x$  lies above the hyperplane

$\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \cdots + \beta_p x_p < 0$  means  $x$  lies below the hyperplane

Now, if  $y \in \{-1, +1\}$ , then we want to train a classifier that finds this separating hyperplane

# Hyperplanes





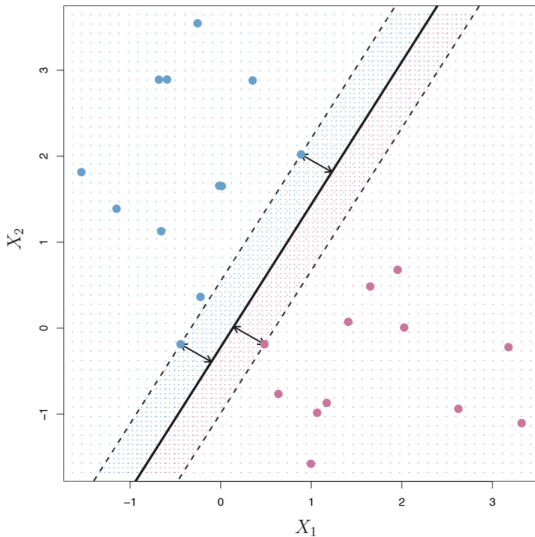
## Which Hyperplane?

- If a separating hyperplane exists - then it is easy to classify
- $f(x) > 0$  implies  $\hat{y} = 1$
- $f(x) < 0$  implies  $\hat{y} = -1$
- Classifier  $f = H = \{x \mapsto \text{sgn}(w \cdot x + b) : w \in \mathbb{R}^N, b \in \mathbb{R}\}$
- Can use the magnitude of  $f$  to see how far away the object is from the hyperplane. The farther, the more confident we are in the prediction.
- However, as seen in last image, if one such hyperplane exists, infinite such hyperplanes exist, so which is the optimal hyperplane?

## Maximal Marginal Hyperplane

- Pick the hyperplane that is the farthest from the training set points.
- Take the perpendicular distance of each point. Look to maximize this sum.
- Have to be careful - if  $p$  is large this can overfit
- want to find  $f(x^*) = \text{sign}(\beta_0 + \beta_1 x_1^* + \cdots + \beta_p x_p^*)$
- Ideally we end up with a line that is the decision boundary - and an area between the closest points and the line

# Hyperplanes



## Maximal Marginal Hyperplane

- The maximal margin hyperplane depends directly on the points that lie on the margin
- These are called the support vectors
- So how do we build it?

$$x_1, \dots, x_n \in \mathbb{R}^p$$
$$y_1, \dots, y_n \in \{-1, +1\}$$

Then we want to:

$$\text{maximize}_{\beta_0, \beta_1, \dots, \beta_p, M} M$$

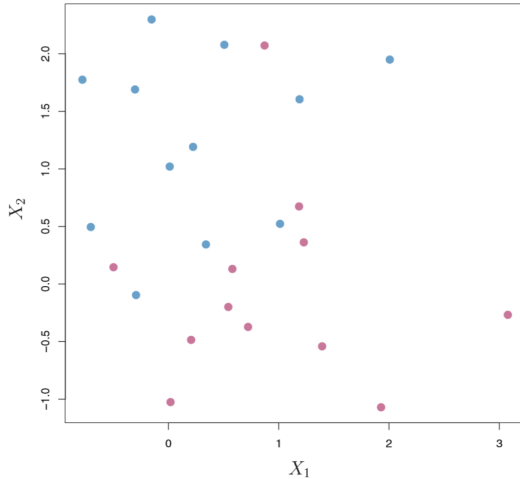
Subject to constraints:

$$\sum_{j=1}^p \beta_j^2 = 1$$

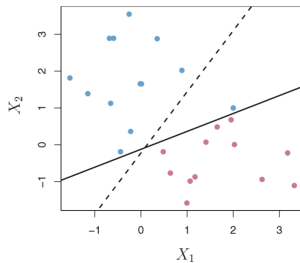
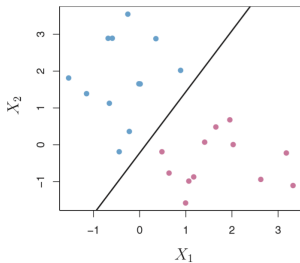
and

$$y_i(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) \geq M \forall i = 1, \dots, n$$

## Maximal Marginal Hyperplanes



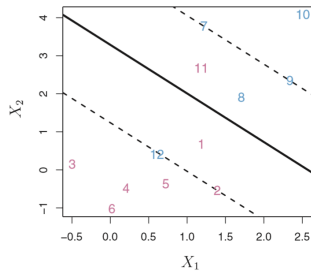
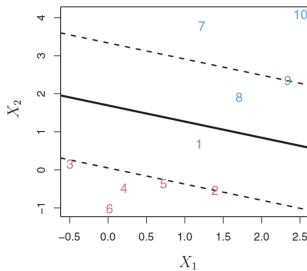
# Maximal Marginal Hyperplanes



## Maximal Marginal Hyperplane

- Learning details next time
- What if the training data is non-separable?
- Then no solution exists with  $M > 0$
- What if we allow a soft margin (something that almost separates but has some mistakes?)

# Soft Margin Hyperplanes





## Support Vector Classifier

$$x_1, \dots, x_n \in \mathbb{R}^p$$

$$y_1, \dots, y_n \in \{-1, +1\}$$

Then we want to:

$$\text{maximize}_{\beta_0, \beta_1, \dots, \beta_p, M} M$$

Subject to constraints:

$$\sum_{j=1}^p \beta_j^2 = 1$$

and

$$y_i(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) \geq M(1 - \epsilon_i)$$

$$\forall i = 1, \dots, n$$

## Support Vector Classifier: Slack Variables

$$y_i(\beta_0 + \beta_1 x_{i1} + \cdots + \beta_p x_{ip}) \geq M(1 - \epsilon_i)$$

$$\forall i = 1, \dots, n$$

where

$$\epsilon_i \geq 0$$

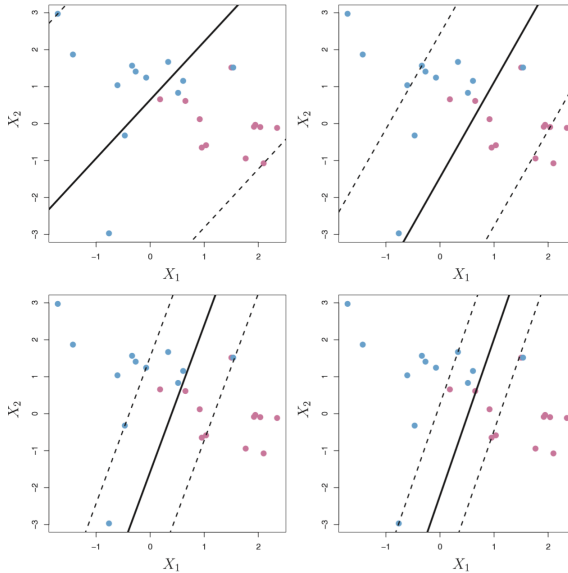
$$\sum_{i=1}^n \epsilon_i \leq C$$

- $C$  is a non-negative tuning parameter
- $M$  is the width of the margin
- $\epsilon_i$  are the slack variables. When  $\epsilon_i > 1$  the object is on the wrong side of the hyperplane, when  $\epsilon_i > 0$  the object violates the margin
- Therefore,  $C$  determines the number and severity of margin violations

## Support Vector Classifier: $C$

- $C$  is often chosen through cross-validation
- Small  $C$  leads to low bias but high variance
- Large  $C$  leads to high bias but low variance
- Only items on the margin or those that violate the margin really matter for setting the hyperplane
- These, again, are called the support vectors, and  $C$  affects how many we have

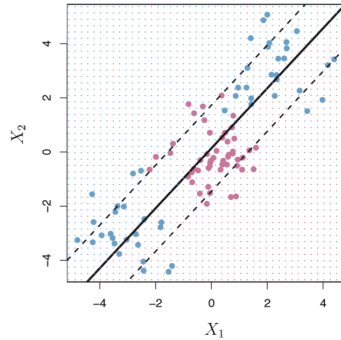
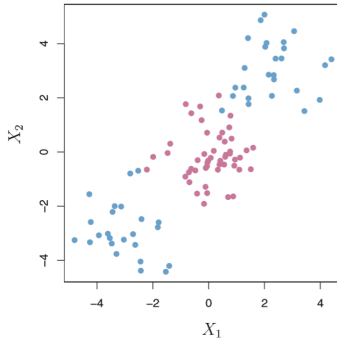
# SVC



## Support Vector Classifier: $C$

- Robust to behavior far from the hyperplane
- There is similarity to the decision boundary found by SVC and Logistic Regression
- Now - what if we want a non-linear boundary?

## Multi-class?



## Support Vector Machines

- SVC is natural for 2 class decision
- Remember back to Logistic Regression with interaction terms
- $x_1, x_2, \dots, x_p, x_1^2, x_2^2, \dots, x_p^2$  now we have  $p$  terms
- We can re-write SVC to maximize  $M$  subject to

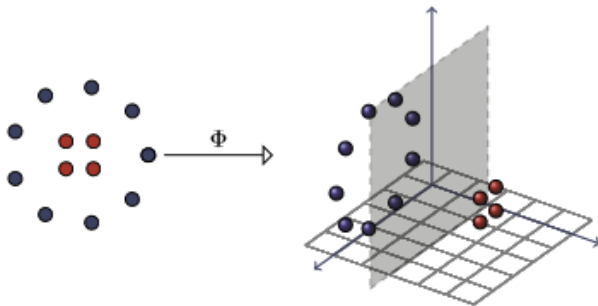
$$y_i(\beta_0 + \sum_{j=1}^p \beta_{j1}x_{ij} + \sum_{j=1}^p \beta_{j2}x_{ij}^2) \geq M(1 - \epsilon_i)$$

and

$$\sum_{j=1}^p \sum_{k=1}^2 \beta_{jk}^2 = 1$$

Can we enlarge the feature space even more? Would this give us non-linear decision boundaries?

# Takeaways and Next Time



- Support Vector Machines
- Next Time: Support Vector Machines