# Manipulation of Algebraic Expressions

#### Manipulating Formula





• A formula is a statement that two quantities are equal. E.g.

$$S = \frac{a}{1 - r}$$

• Transposing formula involves the manipulation of the formula when a value other than the subject is required. For example if the value 'a' is required in the above formula it would read as follows:

$$a = S(1-r)$$





Basic Rule of Manipulating of Formula:

- 1. That the equality of an equation must be maintained
- 2. Whatever is done on the left hand side must be done on the right hand side





#### **Problem 1:**

Manipulate k=x+y+z to make y the subject.

Firstly, change the equation around so that y is on the LHS:

$$x+y+z=k$$

Subtract x+z from both sides to get the y isolated

$$X-X+Y+Z-Z=k-X-Z$$

$$y=k-x-z$$

This proves that a quantity can be moved from one side of an equation to the other with a simple change of sign.





#### **Problem 2:**

If a+b=p-q-s express q as the subject.

Rearrange: p-q-s = a+b

Multiply both sides by -1:

Multiplying across the equation by -1 resulted in all signs changing.

The reason for multiplying by -1 was to change the -q to +q as we generally express answers with a positive quantity first i.e. in this case q.





#### **Problem 3:**

Make d the subject matter of the formula:  $p = \frac{\pi d}{2}$ 

Rewrite as  $\frac{\pi d}{2} = p$ 

Multiply both sides by  $2:\pi d = 2p$ 

Divide both sides by  $\pi$  to obtain  $d = \frac{2p}{\pi}$ 

Multiplication is used to change a formula, which includes a fraction, to whole numbers (also called integers). To remove  $\pi$  from the d in the above example, we divide both sides by  $\pi$ .



#### **Problem 4:**

The formula for calculating the surface area of a sphere is: A =  $4 \pi r^2$ Make r (radius) the subject matter of this formula.

$$4 \pi r^2 = A$$

$$r^2 = \frac{A}{4\pi}$$
 Divide by 4  $\pi$  both sides to isolate  $r^2$ 

$$r^2 = \frac{A}{4\pi}$$
 Divide by 4  $\pi$  both sides to isolate  $r = \sqrt{\frac{A}{4\pi}}$  To obtain r, square root both sides

If you have an element which is cubed, you would cube root it and so on.



