Analiza statica si dinamica – Web Server

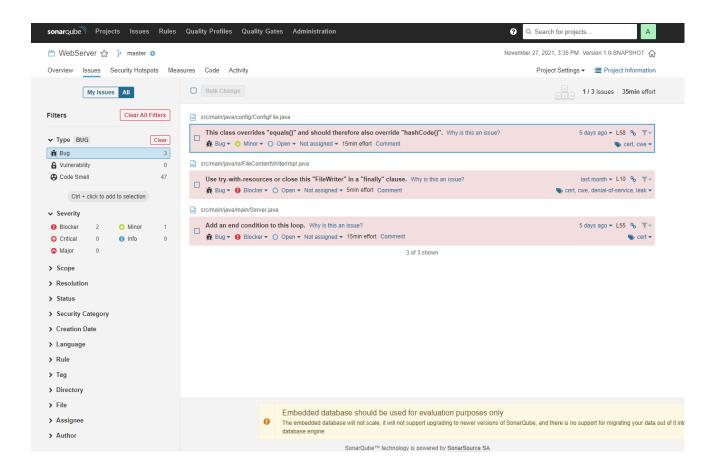
Analiza statica

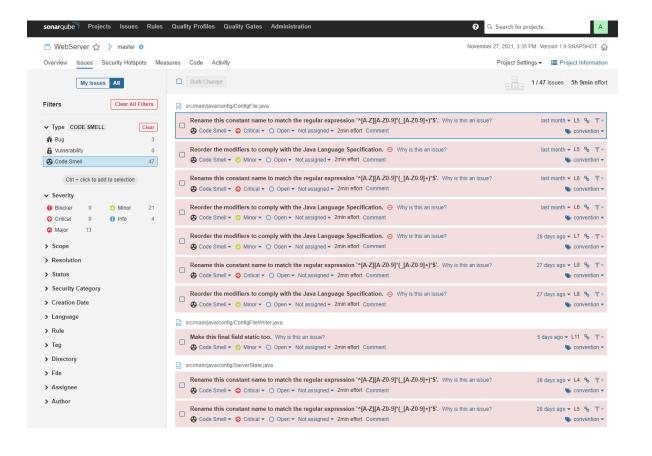
Analiza statica a unui program software, se refera la analiza care se ruleaza pe un produs software fara ca acesta sa fie executat in prealabil.

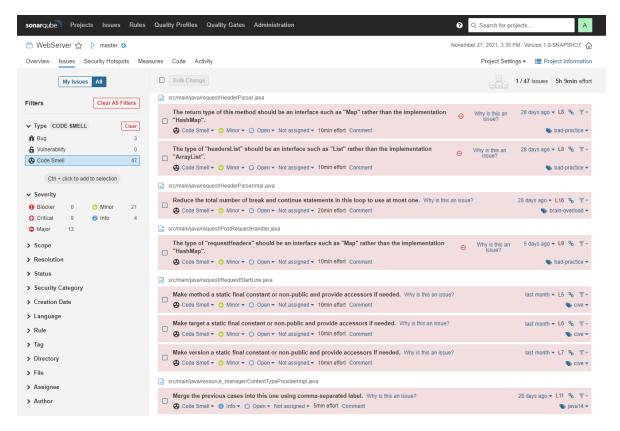
Pentru realizarea analizei statice am utilizat SonarQube, un instrument automat de examinare a codului, care detecteaza erori, vulnerabilitati si "code smells".

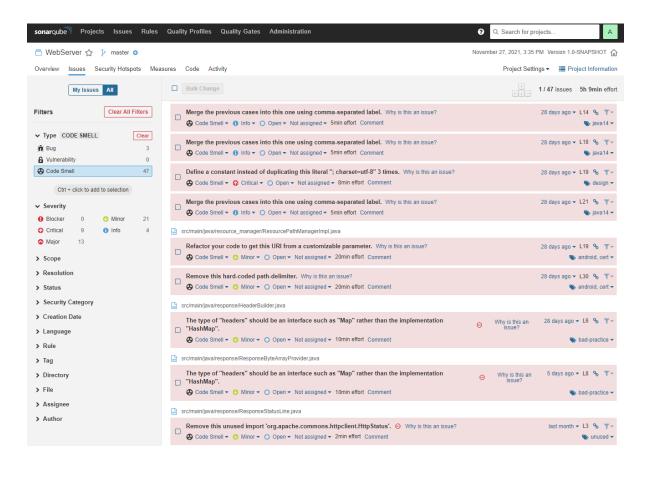
Cu ajutorul lui SonarQube am identificat:

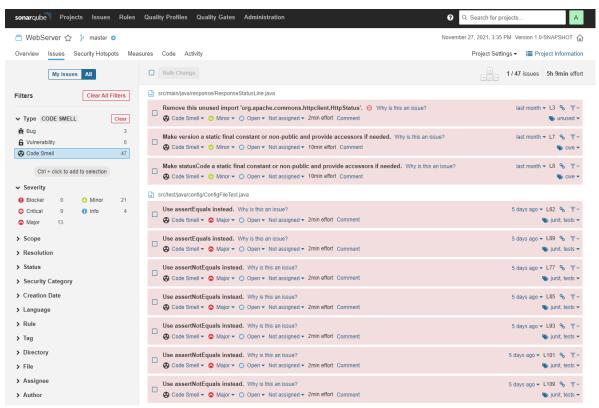
- 3 bug-uri
- 47 code smells

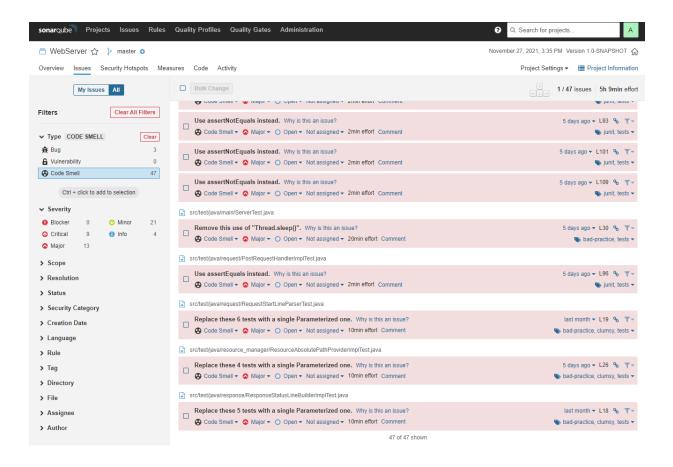




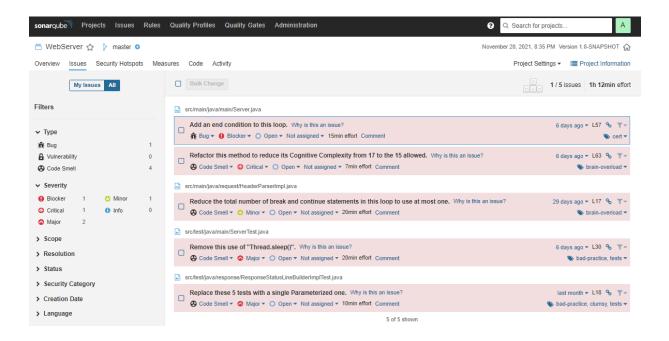








Pentru aceasta etapa am rezolvat majoritatea problemelor identificate de SonarQube, urmand ca pana la prezentarea proiectului sa incerc rezolvarea bug-urilor si code smell-urilor ramase (cele care se pot vedea in urmatoarea captura de ecran).



Analiza dinamica

Analiza dinamică este metoda de analiză a unei aplicații chiar în momentul execuției acesteia.

Analiza dinamică analizează o aplicație din punctul de vedere al:

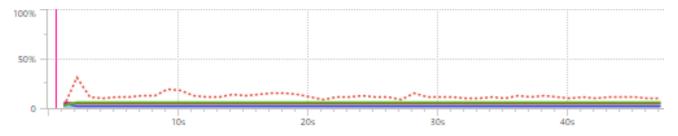
- resurselor consumate: timpul de execuție a unei subrutine sau a unui modul software, cantitatea de memorie utilizată, numărul de interogări efectuate (ex: spre o bază de date) și alte resurse;
- erorilor de programare: memory leaks, "race conditions", dereferențierea unui null pointer, împărțirea la zero, etc;

Pentru realizarea analizei dinamice am utilizat YourKit Java Profiler, un tool care functioneaza pe toate tipurile de aplicatii si servere Java, pe mai multe platforme, atat local, cat si remote.

Urmatoarele date au fost extrase in timpul executiei web server-ului creat:

CPU profiling - datele pot fi vizualizate ca arbori de apeluri sau liste de "hot spots"

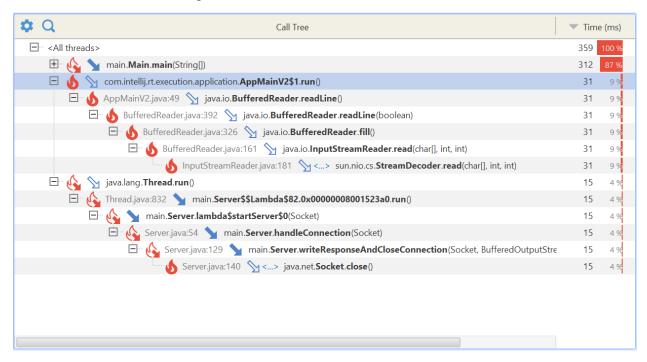




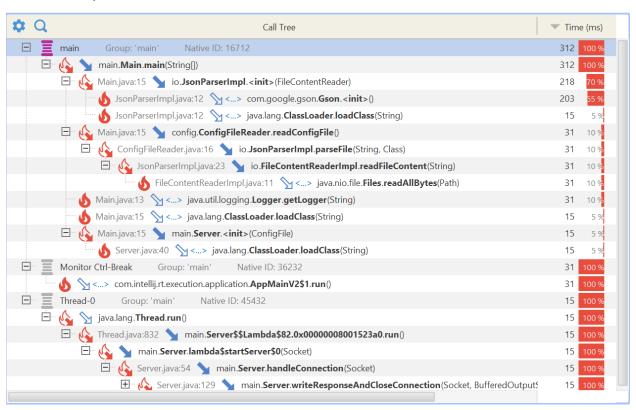
Flame Graph - este o modalitate eficienta de a vizualiza performanta aplicatiei, care permite gasirea rapida a "bottleneck-urilor"



Call Tree – All Threads Merged



Call Tree - By Thread



Live and Finished Threads

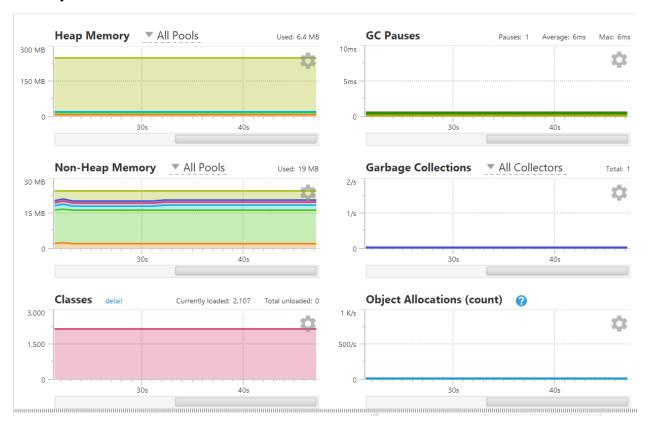


Method List

‡ Q	Method	Tim	e (ms)	Own Time (ms)
main. Main.main (Str	ing[]) Main.java	312	87 %	0
io.JsonParserImpl.	<init></init> (FileContentReader) JsonParserImpl.java	218	61 %	0
⇒ java.lang.ClassLoade	er.loadClass(String) ClassLoader.java	218	61 %	218
com.google.gson. G	son. <init>() Gson.java</init>	203	57 %	203
com.intellij.rt.executi	on.application. AppMainV2\$1.run () AppMainV2.java	31	9 %	31
config.ConfigFileRe	ader.readConfigFile() ConfigFileReader.java	31	9 %	0
io.FileContentRead	erImpl.readFileContent(String) FileContentReaderImpl.java	31	9 %	0
io.JsonParserImpl.p	parseFile(String, Class) JsonParserImpl.java	31	9 %	0
⇒ java.nio.file. Files.rea	dAllBytes(Path) Files.java	31	9 %	31
⇒ java.util.logging.Log	ger.getLogger(String) Logger.java	31	9 %	31
⇒ java.lang.Thread.ru	n() Thread.java	15	4 %	0
⇒ java.net.Socket.clos	e() Socket.java	15	4 %	15
main.Server. <init></init>	ConfigFile) Server.java	15	4 %	0
main.Server.handle	Connection(Socket) Server.java	15	4 %	0
main.Server.lambda	s\$startServer\$0(Socket) Server.java	15	4 %	0
main.Server.writeRe	main.Server.writeResponseAndCloseConnection(Socket, BufferedOutputStream, HashMap, int, String)		4 %	0
main.Server\$\$Lamb	da\$82.0x0000008001523a0.run()	15	4 %	0

Memory profiling

Memory Charts

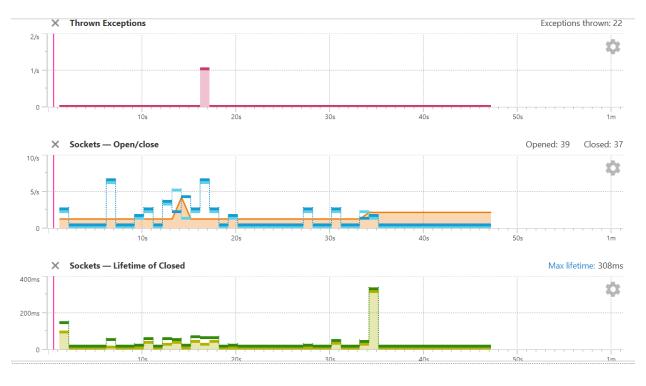


Exceptions Thrown and Caught Inside Filtered Methods

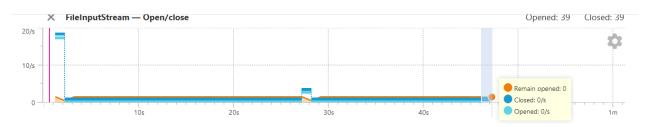


Performance Charts









Event Call Tree

Call tree (probes)

△ Call Tree	F.R	F.O	F.C	S.R	S.W	S.O	S.C
All threads>	347 3	44	39	39	37	39	37
nomintellijrt.execution.application.AppMainV2\$1.run()		1	1	1	0	1	0
-AppMainV2.java.49 %<> java.io.BufferedReadenreadLine()		0	0	1	0	0	0
AppMainV2.java:44 %<> java.net.Socket. <init>(String, int)</init>		1	1	0	0	1	0
🖹 🐚 java lang. Thread.run()		10	10	38	37	0	37
		10	10	38	37	0	37
□ \ main.Server.lambda\$startServer\$0(Socket)		10	10	38	37	0	37
Server, java: 54 main. Serven handle Connection (Socket)	18 0	10	10	38	37	0	37
Server.java.69 %<> java.io.BufferedReader.readLine()		0	0	38	0	0	0
- Server.java:95 %-<> java.lang.ClassLoaden.loadClass(String)		2	2	0	0	0	0
🖹 Server. java: 129 🦠 main. Server. writeResponseAndCloseConnection(Socket, BufferedOutputStream, HashMap, int, String)		7	7	0	35	0	35
-Server,java:139 %-<> java.io.BufferedOutputStream.flush()		0	0	0	23	0	0
Server.java: 137 %-() java.lang. ClassLoader.load Class(String)	1	1	1	0	0	0	0
-Server.java:140 % java.net.Socket.close()		0	0	0	0	0	35
🖶 Server.java:137 😘 main. Server.writeResponseToSocket(BufferedOutputStream, ResponseStatusLine, HashMap, String)	13	6	6	0	12	0	0
Server.java:147 %<> java.io.BufferedOutputStream.write(byte[], int, int)	0	0	0	0	12	0	0
-Server.java:145 %<> java.lang.ClassLoaden.loadClass(String)	5	4	4	0	0	0	0
□ Server.java:145 response.ResponseByteArrayProviderImpl.getResponseBytes(ResponseStatusLine, Map, String)	8	2	2	0	0	0	0
-ResponseByteArrayProviderImpl.java:23 %<> java.lang.ClassLoaden.loadClass(String)	2	1	1	0	0	0	0
ResponseByteArrayProviderImpl.java:24 % < > java.lang.ClassLoader.loadClass(String)	2	1	1	0	0	0	0
🗏 ResponseByteArrayProviderImpl.java:26 🦙 response ResponseStatusLineBuilderImpl.buildResponseStatusLine(ResponseStatusLin	e) 4	0	0	0	0	0	0
ResponseStatusLineBuilderImpl.java:16 %<> java.lang.ClassLoader.loadClass(String)	4	0	0	0	0	0	0
Server, java: 76 main. Server. writeResponseAndCloseConnection(Socket, BufferedOutputStream, HashMap, int, String)		0	0	0	1	0	1
Server, java: 139 %<> java. jo.BufferedOutputStream.flush()	0	0	0	0	1	0	0
Server java: 140 % java net Socket.close()	0	0	0	0	0	0	1
Server.java: 102 main.Server.writeResponseAndCloseConnection(Socket, BufferedOutputStream, HashMap, int, String)	0	0	0	0	1	0	1
-Server.java:139 %<> java.io.BufferedOutputStream.flush()	0	0	0	0	1	0	0
Server.java:140 % java.net.Socket.close()	0	0	0	0	0	0	1
Server.java.69 request RequestStartLineParser.parseRequestStartLine(String)		1	1	0	0	0	0
RequestStartLineParser.java:24 %<> java lang.ClassLoader.loadClass(String)	1	1	i	0	0	0	0
Requestorard.merarser.java.24 % > java.1ang.ClasssLoader.10auClasss(String) 1 jdk.internal.vm.VMSupport.serialize.AgentPropertiesToByte.Array()		i	1	0	0	0	0
		1	1	0	0	0	0
B-VMSupport.java:79 % jdk.internal.vm.VMSupport.serializePropertiesToByteArray(Properties)		1	1	0	0	0	0
B-VMSupport.java:70 % java.util.Properties.store(OutputStream, String)		1	1	0	0	0	0
B Properties.java:915 % java.util.Properties.store0(BufferedWriter, String, boolean)		1	1	0	0	0	0
⊞-Properties, java-926 % java.util. Date.toString()		-	1	0	0	0	0
-Date.java:1032 \(\sqrt{\cong} \) java.util.Date.normalize()		1 24	24	0	0	38	0
⊕ \main.Main.main(String[])		24	2	0	0	0	0
∃ Main java:15 \ config ConfigFileReader.readConfigFile()		_	_	-	-	•	
ConfigFileReader.java:16 io.JsonParserImpl.parseFile(String, Class)		1	1	0	0	0	0
JsonParserImpl.java:35 %<> com.google.gson.Geon.fromJson(String, Class)	16	1	1	0	0	0	0
-ConfigFileReader.java:16 %<> java.lang.ClassLoader.loadClass(String)	2 212	1	1	0	0	0	0
# Main.java:15 % io.JsonParserImpl. <init>(FileContentReader)</init>		0	0	0	0	0	0
-JsonParserImpl.java:12 %> com.google.gson.Gson. <clinit>()</clinit>		0	0	0	0	0	0
-JsonParserImpl.java:12 %<> com.google.gson.Gson. <init>()</init>		0	0	0	0	0	0
JsonParserImpl.java:12 %-<> java.lang.ClassLoader.loadClass(String)		0	0	0	0	0	0
-Main.java:15 %<> java.lang.ClassLoadenloadClass(String)		13	13	0	0	0	0
-Main.java:13 %-(> java.util.logging_Logger.getLogger(String)		1	1	0	0	0	0
® Main, java: 15 № main.Server. <init=(configfile)< td=""><td>14</td><td>8</td><td>8</td><td>0</td><td>0</td><td>0</td><td>0</td></init=(configfile)<>	14	8	8	0	0	0	0
-Server.java:40 %<> java.lang.ClassLoader.loadClass(String)	5	3	3	0	0	0	0
Server.java:43 %<> java.lang.ClassLoaden.loadClass(String)		2	2	0	0	0	0
- Server.java:43 %<> java.lang.ClassLoader.loadClass(String)	3						
- Serverjava:43 %> java lang.ClassLoader.loadClass(String) - Serverjava:39 %> java lang.ClassLoader.loadClass(String)	2	1	1	0	0	0	0