

Action ID

AP

es

\$ → vendor (packet packets)

cart

stand

booth @ market

store

slot based

incorp r1 speak

trade or sell

AP → items

\$ = shop upgrades

only 16 you don't have w/ yet

Rep Parts = pay more

high rep = better recipes

Custom

Language = new city

~~gold~~ buy

barter ~~trade~~ = recipe

bottle = lower of donate

gold + language

repair for AP

export to towns

Local Rep w/

Complaints

V2

Shoppers buy

class based items

Catching phrases  
from rest

bell for shop  
door

hire workers  
specialized

non-agro jankins