

# React Part 3

## Q45. What is Conditional Rendering?

**Answer:** Showing different content based on conditions (like if-else).

**Methods:**

**1. If-Else:**

javascript

```
1  function Greeting({ isLoggedIn }) {
2    if(isLoggedIn) {
3      return
4      <h1>Welcome back!</h1>;
5    }
6    else{
7      return<h1>Please login</h1>;
8    }
}
```

**2. Ternary Operator (most common):**

javascript

```
1  function Greeting({ isLoggedIn }) {
2    return(
3      <div>
4        {isLoggedIn ?<h1>Welcome!</h1>:<h1>Please login</h1>}
5      </div>);
}
```

**3. Logical AND (&&):**

javascript

```
1  function Notification({ hasMessages }){  
2    return(  
3      <div>  
4        {/* Show only if hasMessages is true */}  
5        { hasMessages &&<p>You have new messages!</p>}  
6      </div>);  
7    }  
8  }
```

#### 4. Switch Case:

javascript

```
1  function Status({ status }){  
2    switch(status){  
3      case 'loading':return<p>Loading...</p>;  
4      case 'success':return<p>Success!</p>;  
5      case 'error':return<p>Error!</p>;  
6      default:return null;  
7    }  
8  }
```

## Q46. What is Fragment in React?

**Answer:** Fragments let you group multiple elements without adding extra DOM nodes.

#### Problem without Fragment:

javascript

```
1  // ❌ Must wrap in div (creates extra DOM node)  
2  function Component(){  
3    <div>
```

```
3  return(
4    <div>
5      <h1>Title</h1>
6      <p>Paragraph</p>
7
8    </div>
9
10   );
11 }
```

## Solution with Fragment:

javascript

```
1  // ✅ No extra DOM node
2  function Component(){
3    return(
4      <>
5        <h1>Title</h1>
6        <p>Paragraph</p>
7      </>);
8
9  // Or use React.Fragment
10
11 function Component(){
12   return(
13     <React.Fragment>
14
15       <h1>Title</h1>
16       <p>Paragraph</p>
17
18     </React.Fragment>;
19 }
```

## Fragment with Key (for lists):

javascript

```
1  functionList({ items }) {
2    return(
```

```
3   <>
4   {items.map(item=>
5     <React.Fragment key={item.id}>
6
7     <h3>{item.title}</h3>
8     <p>{item.description}</p>
9
10    </React.Fragment>))
11  </>);
12 }
```

## Q47. What is Context API?

**Answer:** Context API provides a way to pass data through component tree without passing props at every level. Solves "props drilling" problem.

### When to use:

- Theme (dark/light mode)
- User authentication
- Language settings
- Any global data

### Complete Example:

javascript

```
1  import{ createContext, useContext, useState }from'react';
2  // 1. Create Context
3  const ThemeContext=createContext();
4
5  // 2. Provider Component
6  function App(){
7    const[theme, setTheme]=useState('light');
8
9    return(
10      <ThemeContext.Provider value={{ theme, setTheme }}>
11        <Toolbar/>
12      </ThemeContext.Provider>)
13
14  // 3. Consumer Component (can be deeply nested)
```

```

15
16  function Toolbar(){
17    return(
18      <div>
19        <ThemedButton/>
20      </div>);}
21
22  function ThemedButton(){
23    // 4. Use Context
24    const{ theme, setTheme }=useContext(ThemeContext);
25
26    return(
27
28      <button style={{background: theme ==='dark'? '#333':'fff'}}>Current theme:{theme}</button>)
29      onClick={()=>setTheme(theme ==='dark'? 'light':'dark')}>Current theme:{theme}</button>)
30    </button>);}
```

## Q48. What is Props Drilling?

**Answer:** Props drilling is passing props through multiple levels of components to reach a deeply nested component.

### Problem Example:

javascript

```

1  // ❌ Props drilling - passing through many Levels
2  function App(){
3    const[user, setUser]=useState({name:'John'});
4
5    return <Level1 user={user}/>;
6  }
7
8  function Level1({ user }){
9    return <Level2 user={user}/>// Just passing through
10
11  }
12
13  function Level2({ user }){
14    return <Level3 user={user}/>// Just passing through
15  }
```

```
16  }
17  function Level3({ user }){
18  return <h1>{user.name}</h1>;// Finally used here!
19 }
```

## Solution - Use Context:

javascript

```
1 // ✅ No props drilling
2 const UserContext=createContext();
3
4 function App(){
5 const[user, setUser]=useState({name: 'John'});
6
7 return(
8 <UserContext.Provider value={user}>
9 <Level1/>
10 </UserContext.Provider>);
11 }
12
13 function Level1(){return<Level2/>;// No props needed
14
15 }
16
17 function Level2(){return<Level3/>;// No props needed
18
19 }
20
21 function Level3(){
22 const user =useContext(UserContext);// Get directly!
23
24 return <h1>{user.name}</h1>;
25 }
```

## Q49. What is Higher-Order Component (HOC)?

**Answer:** HOC is a function that takes a component and returns a new component with additional props or functionality.

**Simple Example:**

javascript

```
1 // HOC that adds Loading functionality
2
3 function withLoading(Component){
4   return function WithLoadingComponent({ isLoading,...props })
5   {
6     if(isLoading){
7       return<div>Loading...</div>;
8     }
9     return<Component{...props}>/;
10  };
11
12 // Original Component
13
14 function UserList({ users }){
15   return(
16     <ul>{users.map(user=>(
17       <li key={user.id}>{user.name}</li>))
18     }
19   </ul>);
20
21 // Enhanced Component with Loading
22
23 const UserListWithLoading=withLoading(UserList);
24
25 // Usage
26 function App(){
27   const[users, setUsers]=useState([]);
28   const[loading, setLoading]=useState(true);
29
30   return(
31     <UserListWithLoading isLoading={loading} users={users}>/
32   );
33 }
```

### Another Example - Authentication HOC:

javascript

```
1 // HOC for authentication
```

```

2
3   function withAuth(Component){
4     return function AuthComponent(props)
5     {
6       const isAuthenticated =checkAuth();
7
8       // Check if user Logged in
9       if(!isAuthenticated){
10         return <Redirect to="/login"/>;
11       }
12     }
13     return<Component{...props}/>;
14   };}
15
16   // Protected component
17   function Dashboard(){
18     return <h1>Dashboard(Protected)</h1>;
19   }
20   // Wrap with authentication
21   const ProtectedDashboard=withAuth(Dashboard);

```

## Q50. What is Render Props Pattern?

**Answer:** Render Props is a technique where a component receives a function as a prop that returns React elements.

**Example:**

javascript

```

1   // Component with render prop
2
3   function Mouse({ render }){
4     const [position, setPosition]=useState({x:0,y:0});
5
6     const handleMouseMove=(e)=>{
7       setPosition({x: e.clientX,y: e.clientY});
8     };
9     return(
10      <div onMouseMove={handleMouseMove}>
11        {/* Call the render function with data */}
12        {render(position)}

```

```
13   </div>);}
14
15 // Usage
16 function App(){
17
18   return(
19
20   <Mouse render={(position)=>(
21
22     <h1>Mouse position:{position.x},{position.y}</h1>)}
23   )};
```

## Another Example - Data Fetching:

javascript

```
1  function DataFetcher({ url, render }){
2    const[data, setData]=useState(null);
3    const[loading, setLoading]=useState(true);
4
5    useEffect(()=>{
6      fetch(url).then(res=> res.json()).then(data=>{
7        setData(data);
8        setLoading(false);
9      });
10    },[url]);
11    return render({ data, loading }); // Pass data to render prop
12  }
13 // Usage
14 function App(){
15   return(
16   <DataFetcher url="/api/users" render={({ data, loading })=>(
17     loading ?<p>Loading...</p>:
18     <ul>{data.map(...)}</ul>)}
19   );}
```

## Q51. What is Error Boundary?

**Answer:** Error Boundaries catch JavaScript errors in child components, log errors, and display fallback UI.

**Note:** Must be a class component (no hooks version yet).

**Example:**

javascript

```
1  class ErrorBoundary extends React.Component{
2
3  constructor(props){super(props);this.state={hasError:false};}
4
5  // Catch errors
6
7  static getDerivedStateFromError(error){
8  return{hasError:true};}
9
10 // Log error details
11 componentDidCatch(error, errorInfo){
12 console.log('Error:', error);console.log('Error Info:', errorInfo);
13 }
14 if(this.state.hasError)
15 { // Fallback UI
16 return<h1>Something went wrong!</h1>;
17 }
18 }
19
20 // Usage
21 function App(){
22 return(<ErrorBoundary><BuggyComponent/></ErrorBoundary>);
23 }
24 function BuggyComponent(){
25 // This will be caught by ErrorBoundary
26 throw new Error('I crashed!');}
```

**What Error Boundaries DON'T catch:**

- Event handlers (use try-catch)
- Async code (setTimeout, promises)
- Server-side rendering
- Errors in Error Boundary itself

## Q52. What is Lazy Loading?

**Answer:** Lazy loading loads components only when needed, reducing initial bundle size.

**Example:**

javascript

```
1 import{ lazy,Suspense}from'react';
2
3 // Lazy Load component
4
5 const HeavyComponent=lazy(()=>
6   import('./HeavyComponent'));
7
8 function App(){
9
10 return(
11 <div>
12 /* Suspense shows fallback while Loading */
13
14 <Suspense fallback={<div>Loading...</div>}>
15 <HeavyComponent/>
16 </Suspense>
17 </div>);}
```

**Multiple Lazy Components:**

javascript

```
1 // Lazy Load multiple components
2
3 const Home=lazy(()=>import('./Home'));
4 const About=lazy(()=>import('./About'));
5 const Contact=lazy(()=>import('./Contact'));
6
7 function App(){
8 const[page, setPage]=useState('home');
9 }
```

```

10   return(
11     <div>
12       <nav>
13         <button onClick={()=>setPage('home')}>Home</button>
14         <button onClick={()=>setPage('about')}>About</button>
15         <button onClick={()=>setPage('contact')}>Contact</button>
16
17       </nav>
18
19       <Suspense fallback={
20         <div>Loading page...</div>}>
21         {page === 'home' && <Home/>}
22         {page === 'about' && <About/>}
23         {page === 'contact' && <Contact/>}
24       </Suspense>
25
26     </div>);

```

## Q53. What is Code Splitting?

**Answer:** Code splitting divides your code into smaller bundles that load on demand.

### Benefits:

- Faster initial load
- Better performance
- Load code when needed

### Example with React Router:

javascript

```

1   import{ lazy,Suspense}from'react';
2   import{BrowserRouter,Routes,Route}from'react-router-dom';
3
4   // Split code by routes
5
6   const Home=lazy(()=>import('./pages/Home'));
7   const Products=lazy(()=>import('./pages/Products'));

```

```
8  const Cart=Lazy(()=>import('./pages/Cart'));
9
10 function App(){
11   return(
12     <BrowserRouter>
13       <Suspense fallback={<div>Loading...</div>}>
14         <Routes>
15           <Route path="/" element={<Home/>}/>
16           <Route path="/products" element={<Products/>}/>
17           <Route path="/cart" element={<Cart/>}/>
18        </Routes>
19      </Suspense>
20    </BrowserRouter>
21  );}
```

## Q54. What is React.memo()?

**Answer:** React.memo() prevents unnecessary re-renders by memoizing a component. Re-renders only if props change.

### Without memo:

javascript

```
1  // ❌ Re-renders every time parent updates
2
3  function ExpensiveComponent({ name })
4  {
5    console.log('Rendered');
6
7    return<h1>Hello{name}</h1>;
8  }
```

### With memo:

javascript

```
1  import{ memo }from'react';
```

```
2
3 // Re-renders only if name changes
4 const ExpensiveComponent=memo(functionExpensiveComponent({ name }){
5
6 console.log('Rendered');
7 return<h1>Hello{name}</h1>;
8 });
9
10 // Usage
11 function Parent(){
12 const[count, setCount]=useState(0);
13 const[name, setName]=useState('John');
14
15 return(
16 <div>
17 <button onClick={()=>setCount(count +1)}>Count:{count}</button>
18
19 {/* Won't re-render when count changes */}
20 <ExpensiveComponent name={name}/>
21
22 </div>);}
```

## Custom comparison:

javascript

```
1 // Custom comparison function
2
3 const MyComponent=memo(function MyComponent({ user }){
4
5 return <div>{user.name}</div>;},(prevProps, nextProps)=>{
6
7 // Return true if props are equal (skip re-render)
8
9 return prevProps.user.id=== nextProps.user.id});
```



## Section 9: Performance Optimization

### Q55. How to optimize React performance?

**Answer:** Multiple techniques:

### 1. Use React.memo():

javascript

```
1  const ExpensiveComponent=memo(functionComponent({ data })
2  {
3    // Only re-renders if data changes
4    return <div>{data}</div>;
5  });
```

### 2. Use useMemo() for expensive calculations:

javascript

```
1  function Component({ numbers })
2  {
3    // Recalculates only if numbers change
4    const sum =useMemo(()=>{
5
6      return numbers.reduce((a, b)=> a + b,0);,[numbers]);
7
8      return <div>Sum:{sum}</div>;
9    }
}
```

### 3. Use useCallback() for functions:

javascript

```
1  function Parent(){
2    const [count, setCount]=useState(0);
3    // Function recreated only if count changes
4    const handleClick =useCallback(()=>{
5
6      console.log(count);
7    }
```

```
8  }, [count]);
9  return <Child onClick={handleClick}>;
10 }
```

#### 4. Lazy load components:

javascript

```
1  const HeavyComponent=lazy(()=>import('./Heavy'));
```

#### 5. Use proper keys in lists:

javascript

```
1  // Good - unique id
2  {
3  items.map(item=><li key={item.id}>{item.name}</li>)
4  }
5
6  // ✗ Bad - index
7  {
8  items.map((item, i)=><li key={i}>{item.name}</li>)
9  }
```

#### 6. Avoid inline functions:

javascript

```
1  // ✗ Bad - creates new function on every render
2
3  <button onClick={()=>handleClick()}>Click</button>
4
5  // Good - reuses same function
6  <button onClick={handleClick}>Click</button>
```

## 7. Use production build:

bash

```
1  npm run build
```

## Q56. What is useCallback() and when to use it?

**Answer:** useCallback returns a memoized function. Use it to prevent child re-renders.

### Problem without useCallback:

javascript

```
1  function Parent(){
2    const [count, setCount]=useState(0);
3    // ❌ New function created on every render
4    const handleClick=()=>{
5      console.log('Clicked');
6    };
7    return(
8      <div>
9        <button onClick={()=>setCount(count +1)}>Count:{count}</button>
10
11      <ExpensiveChild onClick={handleClick}/>
12
13    </div>;
14  }
```

### Solution with useCallback:

javascript

```

1  function Parent(){
2    const [count, setCount]=useState(0);
3
4    // ✅ Function created once, reused on every render
5
6    const handleClick =useCallback(()=>{console.log('Clicked')},[]);
7
8    // Empty deps = never recreated
9
10   return(
11     <div>
12       <button onClick={()=>setCount(count +1)}>Count:{count}</button>
13
14       <ExpensiveChild onClick={handleClick}/>
15     </div>);}
16
17   const ExpensiveChild=memo(function ExpensiveChild({ onClick })
18   {
19     console.log('Child rendered');
20     return <button onClick={onClick}>ChildButton</button>;
21   });

```

## With dependencies:

javascript

```

1  function SearchBox(){
2    const [query, setQuery]=useState('');
3
4    // Recreated only when query changes
5    const handleSearch =useCallback(()=>{
6
7      console.log('Searching for:', query);,[query]);
8
9      return <SearchButton onSearch={handleSearch}/>;
10 }

```

## Q57. What is useMemo() and when to use it?

**Answer:** useMemo returns a memoized value. Use it for expensive calculations.

### Problem without useMemo:

javascript

```
1  function Component({ numbers }){
2    // ❌ Recalculates on every render (expensive!)
3
4    const sum = numbers.reduce((a, b)=> a + b,0);
5    return <div>Sum:{sum}</div>;
6  }
```

### Solution with useMemo:

javascript

```
1  function Component({ numbers }){
2    // ✅ Recalculates only when numbers change
3
4    const sum =useMemo(()=>{console.log('Calculating sum...'));
5    return numbers.reduce((a, b)=> a + b,0);,[numbers]);
6
7    return<div>Sum:{sum}</div>;}
```

### Filtering example:

javascript

```
1  function UserList({ users, searchTerm }){
2    // Filter only when users or searchTerm changes
3
4    const filteredUsers =useMemo(()=>{
5      console.log('Filtering users...');
6      return users.filter(user=> user.name.toLowerCase().includes(searchTerm.toLowerCase()));
7    },[users, searchTerm]);
8    return(
```

```
9   <ul>{
10  filteredUsers.map(user=>(
11    <li key={user.id}>{user.name}</li>))
12  }
13  </ul>);
14 }
```

### When to use:

- Expensive calculations
- Filtering/sorting large arrays
- Complex computations
- Simple operations (overhead not worth it)

---

## Q58. Difference between useMemo and useCallback?

### Answer:

```
1   useMemo(() => value, deps)
```

### useMemo example:

javascript

```
1   // Returns calculated VALUE
2   const sum =useMemo(()=> a + b,[a, b]);
```

### useCallback example:

javascript

```
1 // Returns memoized FUNCTION
2 const handleClick =useCallback(()=>{console.log('clicked')},[]);
```

### They're related:

javascript

```
1 // These are equivalent:
2 useCallback(fn, deps)useMemo(()=> fn, deps)
```

## Q59. What is StrictMode?

**Answer:** StrictMode is a tool to highlight potential problems in your app. Only works in development.

### Features:

- Identifies unsafe lifecycles
- Warns about legacy API usage
- Detects unexpected side effects
- No visible UI
- Doesn't affect production

### Usage:

javascript

```
1 import{StrictMode}from'react';
2 functionApp(){
3   return(
4     <StrictMode>
5       <MyApp/>
6     </StrictMode>;
7 }
```

## What it does:

javascript

```
1 // In development, components render twice
2 // to detect side effects
3 function MyComponent(){
4
5   console.log('Rendered');// Logs twice in StrictMode
6
7   return<div>Hello</div>;
8 }
```

## Partial usage:

javascript

```
1 function App(){
2   return(
3     <div>
4       <Header/> /* Not in StrictMode */
5
6       <StrictMode>
7         <Content/> /* Only this in StrictMode */
8       </StrictMode>
9
10      <Footer/> /* Not in StrictMode */
11    </div>);}
```

## Q60. What is PropTypes?

**Answer:** PropTypes validate the types of props passed to components. Helps catch bugs.

**Installation:**

bash

```
1  npm install prop-types
```

## Q61. What is React DevTools?

**Answer:** React DevTools is a browser extension for debugging React applications.

### Features:

- View component tree
- Inspect props and state
- Track component updates
- Profile performance
- Debug hooks

### Installation:

- Chrome: Chrome Web Store
- Firefox: Firefox Add-ons

### How to use:

javascript

```
1  // 1. Install extension// 2. Open browser DevTools (F12)// 3. Click "Com  
functionMyComponent(){const[count, setCount]=useState(0);  
// View in DevTools:// - Component name: MyComponent// - State: { count:  
return<button onClick={()=>setCount(count +1)}>{count}</button>;}
```

## Q62. What is Portals?

**Answer:** Portals render children into a DOM node outside the parent component hierarchy.

### Use cases:

- Modals
- Tooltips
- Dropdowns
- Notifications

### Example:

javascript

```
1 import{ createPortal }from'react-dom';
2 function Modal({ children, isOpen }){
3
4   if(!isOpen) return null;
5   // Render into document.body (outside root div)
6   return createPortal(
7     <div className="modal-backdrop"><div className="modal">{children}</div>
8     </div>,document.body
9   // Target DOM node
10  );
11
12  // Usage
13  function App(){
14    const[showModal, setShowModal]=useState(false);
15    return(
16      <div>
17        <h1>MyApp</h1>
18        <button onClick={()=>setShowModal(true)}>OpenModal</button>
19
20        <Modal isOpen={showModal}>
21          <h2>ModalContent</h2>
22          <button onClick={()=>setShowModal(false)}>Close</button>
23        </Modal>
24      </div>);}
```

