

# React Part 3

## Q45. What is Conditional Rendering?

**Answer:** Showing different content based on conditions (like if-else).

**Methods:**

**1. If-Else:**

javascript

```
1  function Greeting({ isLoggedIn }){
2    if(isLoggedIn){
3      return
4      <h1>Welcome back!</h1>;
5    }
6    else{
7      return<h1>Please login</h1>;}
8  }
```

**2. Ternary Operator (most common):**

javascript

```
1  function Greeting({ isLoggedIn }){
2    return(
3      <div>
4      {isLoggedIn ?<h1>Welcome!</h1>:<h1>Please login</h1>}
5      </div>);}
```

**3. Logical AND (&&):**

javascript

```
1  function Notification({ hasMessages }){
2  return(
3    <div>
4      /* Show only if hasMessages is true */
5      { hasMessages &&<p>You have newmessages!</p>}
6    </div>);
7  }
```

#### 4. Switch Case:

javascript

```
1  function Status({ status }){
2  switch(status){
3  case 'loading':return<p>Loading...</p>;
4
5  case 'success':return<p>Success!</p>;
6
7  case 'error':return<p>Error!</p>;
8
9  default:return null;}
10 }
```

---

## Q46. What is Fragment in React?

**Answer:** Fragments let you group multiple elements without adding extra DOM nodes.

**Problem without Fragment:**

javascript

```
1  // ❌ Must wrap in div (creates extra DOM node)
2  function Component(){
```

```


3   return(
4     <div>
5       <h1>Title</h1>
6       <p>Paragraph</p>
7
8     </div>
9
10  );
11  }

```

## Solution with Fragment:

javascript

```

1   //  No extra DOM node
2   function Component(){
3     return(
4       <>
5         <h1>Title</h1>
6         <p>Paragraph</p>
7       </>);}
8
9   // Or use React.Fragment
10
11  function Component(){
12    return(
13      <React.Fragment>
14
15      <h1>Title</h1>
16      <p>Paragraph</p>
17
18      </React.Fragment>);
19  }

```

## Fragment with Key (for lists):

javascript

```

1   functionList({ items }){
2     return(

```

```

3   <>
4   {items.map(item=>(
5     <React.Fragment key={item.id}>
6
7     <h3>{item.title}</h3>
8     <p>{item.description}</p>
9
10    </React.Fragment>))}
11  </>);
12  }

```

## Q47. What is Context API?

**Answer:** Context API provides a way to pass data through component tree without passing props at every level. Solves "props drilling" problem.

### When to use:

- Theme (dark/light mode)
- User authentication
- Language settings
- Any global data

### Complete Example:

javascript

```

1   import{ createContext, useContext, useState }from'react';
2   // 1. Create Context
3   const ThemeContext=createContext();
4
5   // 2. Provider Component
6   function App(){
7     const[theme, setTheme]=useState('light');
8
9     return(
10      <ThemeContext.Provider value={{ theme, setTheme }}>
11      <Toolbar/>
12      </ThemeContext.Provider>);}
13
14   // 3. Consumer Component (can be deeply nested)

```

```

15
16 function Toolbar(){
17   return(
18     <div>
19       <ThemedButton/>
20     </div>);}
21
22 function ThemedButton(){
23   // 4. Use Context
24   const{ theme, setTheme }=useContext(ThemeContext);
25
26   return(
27
28     <button style={{background: theme ==='dark'? '#333': '#fff'}}
29     onClick={()=>setTheme(theme ==='dark'? 'light': 'dark')}>Current theme:{th
30     </button>);}

```

---

## Q48. What is Props Drilling?

**Answer:** Props drilling is passing props through multiple levels of components to reach a deeply nested component.

### Problem Example:

javascript

```

1  // ❌ Props drilling - passing through many levels
2  function App(){
3    const[user, setUser]=useState({name:'John'});
4
5    return <Level1 user={user}/>;
6  }
7
8  function Level1({ user }){
9    return <Level2 user={user}/>;// Just passing through
10
11  }
12
13  function Level2({ user }){
14    return <Level3 user={user}/>;// Just passing through
15

```

```

16  }
17  function Level3({ user }){
18    return <h1>{user.name}</h1>;// Finally used here!
19  }

```

### Solution - Use Context:

javascript

```

1  //  No props drilling
2  const UserContext=createContext();
3
4  function App(){
5    const[user, setUser]=useState({name:'John'});
6
7    return(
8      <UserContext.Provider value={user}>
9        <Level1/>
10     </UserContext.Provider>);
11  }
12
13  function Level1(){return<Level2/>;// No props needed
14
15  }
16
17  function Level2(){return<Level3/>;// No props needed
18
19  }
20
21  function Level3(){
22    const user =useContext(UserContext);// Get directly!
23
24    return <h1>{user.name}</h1>;
25  }

```

---

## Q49. What is Higher-Order Component (HOC)?

**Answer:** HOC is a function that takes a component and returns a new component with additional props or functionality.

**Simple Example:**

javascript

```
1  // HOC that adds Loading functionality
2
3  function withLoading(Component){
4    return function WithLoadingComponent({ isLoading,...props })
5    {
6      if(isLoading){
7        return<div>Loading...</div>;
8      }
9      return<Component {...props}/>;
10   };}
11
12  // Original Component
13
14  function UserList({ users }){
15    return(
16      <ul>{users.map(user=>(
17        <li key={user.id}>{user.name}</li>))
18      }
19      </ul>);}
20
21  // Enhanced Component with Loading
22
23  const UserListWithLoading=withLoading(UserList);
24
25  // Usage
26  function App(){
27    const[users, setUsers]=useState([]);
28    const[loading, setLoading]=useState(true);
29
30    return(
31      <UserListWithLoading isLoading={loading} users={users}/>
32    );
33  }
```

## Another Example - Authentication HOC:

javascript

```
1  // HOC for authentication
```

```

2
3  function withAuth(Component){
4  return function AuthComponent(props)
5  {
6  const isAuthenticated =checkAuth();
7
8  // Check if user logged in
9  if(!isAuthenticated){
10 return <Redirect to="/login"/>;
11
12 }
13 return<Component {...props}/>;
14 };}
15
16 // Protected component
17 function Dashboard(){
18 return <h1>Dashboard(Protected)</h1>;
19 }
20 // Wrap with authentication
21 const ProtectedDashboard=withAuth(Dashboard);

```

## Q50. What is Render Props Pattern?

**Answer:** Render Props is a technique where a component receives a function as a prop that returns React elements.

**Example:**

javascript

```

1  // Component with render prop
2
3  function Mouse({ render }){
4  const[position, setPosition]=useState({x:0,y:0});
5
6  const handleMouseMove=(e)=>{
7  setPosition({x: e.clientX,y: e.clientY});
8  };
9  return(
10 <div onMouseMove={handleMouseMove}>
11 /* Call the render function with data */
12 {render(position)}

```



```

13   </div>);}
14
15   // Usage
16   function App(){
17
18     return(
19
20     <Mouse render={({position})=>(
21
22     <h1>Mouse position:{position.x},{position.y}</h1>))/>
23   );}

```

## Another Example - Data Fetching:

javascript

```

1   function DataFetcher({ url, render }){
2     const[data, setData]=useState(null);
3     const[loading, setLoading]=useState(true);
4
5     useEffect(()=>{
6       fetch(url).then(res=> res.json()).then(data=>{
7         setData(data);
8         setLoading(false);
9       });
10    },[url]);
11    return render({ data, loading });// Pass data to render prop
12  }
13  // Usage
14  function App(){
15    return(
16    <DataFetcher url="/api/users" render={({ data, loading })=>(
17      loading ?<p>Loading...</p>:
18      <ul>{data.map(...)}</ul>))/>
19    );}

```

## Q51. What is Error Boundary?

**Answer:** Error Boundaries catch JavaScript errors in child components, log errors, and display fallback UI.

**Note:** Must be a class component (no hooks version yet).

### Example:

javascript

```
1  class ErrorBoundary extends React.Component{
2
3  constructor(props){super(props);this.state={hasError:false}};
4
5  // Catch errors
6
7  static getDerivedStateFromError(error){
8  return{hasError:true}};
9
10 // Log error details
11 componentDidCatch(error, errorInfo){
12 console.log('Error:', error);console.log('Error Info:', errorInfo);
13 }render(){
14 if(this.state.hasError)
15 {// Fallback UI
16 return<h1>Something went wrong!</h1>;
17 }return this.props.children;// Normal render
18 }}
19
20 // Usage
21 function App(){
22 return(<ErrorBoundary><BuggyComponent/></ErrorBoundary>);
23 }
24 function BuggyComponent(){
25 // This will be caught by ErrorBoundary
26 thrownewError('I crashed!');}
```

### What Error Boundaries DON'T catch:

- Event handlers (use try-catch)
  - Async code (setTimeout, promises)
  - Server-side rendering
  - Errors in Error Boundary itself
-

## Q52. What is Lazy Loading?

**Answer:** Lazy loading loads components only when needed, reducing initial bundle size.

**Example:**

javascript

```
1  import { lazy, Suspense } from 'react';
2
3  // Lazy Load component
4
5  const HeavyComponent = lazy(() =>
6    import('./HeavyComponent'));
7
8  function App() {
9
10   return(
11     <div>
12       /* Suspense shows fallback while loading */
13
14       <Suspense fallback={
15         <div>Loading...</div>
16       }><HeavyComponent />
17     </Suspense>
18   </div>);}
```

**Multiple Lazy Components:**

javascript

```
1  // Lazy load multiple components
2
3  const Home = lazy(() => import('./Home'));
4  const About = lazy(() => import('./About'));
5  const Contact = lazy(() => import('./Contact'));
6
7  function App() {
8    const [page, setPage] = useState('home');
9  }
```

```

10  return(
11    <div>
12      <nav>
13        <button onClick={()=>setPage('home')}>Home</button>
14        <button onClick={()=>setPage('about')}>About</button>
15        <button onClick={()=>setPage('contact')}>Contact</button>
16
17      </nav>
18
19      <Suspense fallback={
20        <div>Loading page...</div>}>
21        {page === 'home'&&<Home/>}
22        {page === 'about'&&<About/>}
23        {page === 'contact'&&<Contact/>}
24      </Suspense>
25
26    </div>);}

```

---

## Q53. What is Code Splitting?

**Answer:** Code splitting divides your code into smaller bundles that load on demand.

### Benefits:

- Faster initial load
- Better performance
- Load code when needed

### Example with React Router:

javascript

```

1  import { lazy, Suspense } from 'react';
2  import { BrowserRouter, Routes, Route } from 'react-router-dom';
3
4  // Split code by routes
5
6  const Home = lazy(() => import('./pages/Home'));
7  const Products = lazy(() => import('./pages/Products'));

```

```

8   const Cart=lazy(()=>import('./pages/Cart'));
9
10  function App(){
11    return(
12      <BrowserRouter>
13        <Suspense fallback={<div>Loading...</div>}>
14          <Routes>
15            <Route path="/" element={<Home/>}/>
16            <Route path="/products" element={<Products/>}/>
17            <Route path="/cart" element={<Cart/>}/>
18          </Routes>
19        </Suspense>
20      </BrowserRouter>
21    );}

```

## Q54. What is React.memo()?

**Answer:** React.memo() prevents unnecessary re-renders by memoizing a component. Re-renders only if props change.

**Without memo:**

javascript

```

1   // ❌ Re-renders every time parent updates
2
3   function ExpensiveComponent({ name })
4   {
5     console.log('Rendered');
6
7     return<h1>Hello{name}</h1>;
8   }

```

**With memo:**

javascript

```

1   import{ memo }from'react';

```

```

2
3 // Re-renders only if name changes
4 const ExpensiveComponent=memo(function ExpensiveComponent({ name }){
5
6   console.log('Rendered');
7   return<h1>Hello{name}</h1>;
8 });
9
10 // Usage
11 function Parent(){
12   const[count, setCount]=useState(0);
13   const[name, setName]=useState('John');
14
15   return(
16     <div>
17       <button onClick={()=>setCount(count +1)}>Count:{count}</button>
18
19       {/* Won't re-render when count changes */}
20       <ExpensiveComponent name={name}/>
21
22     </div>);}

```

### Custom comparison:

javascript

```

1 // Custom comparison function
2
3 const MyComponent=memo(function MyComponent({ user }){
4
5   return <div>{user.name}</div>;},(prevProps, nextProps)=>{
6
7   // Return true if props are equal (skip re-render)
8
9   return prevProps.user.id=== nextProps.user.id;});

```

---

## Section 9: Performance Optimization

### Q55. How to optimize React performance?

**Answer:** Multiple techniques:

### 1. Use `React.memo()`:

javascript

```
1  const ExpensiveComponent=memo(functionComponent({ data })
2  {
3    // Only re-renders if data changes
4    return <div>{data}</div>;
5  });
```

### 2. Use `useMemo()` for expensive calculations:

javascript

```
1  function Component({ numbers })
2  {
3    // Recalculates only if numbers change
4    const sum =useMemo(()=>{
5
6    return numbers.reduce((a, b)=> a + b,0);},[numbers]);
7
8    return <div>Sum:{sum}</div>;
9  }
```

### 3. Use `useCallback()` for functions:

javascript

```
1  function Parent(){
2    const[count, setCount]=useState(0);
3    // Function recreated only if count changes
4    const handleClick =useCallback(()=>{
5
6    console.log(count);
7  }
```

```

8   },[count]);
9   return <Child onClick={handleClick}/>;
10  }

```

#### 4. Lazy load components:

javascript

```

1   const HeavyComponent=lazy(()=>import('./Heavy'));

```

#### 5. Use proper keys in lists:

javascript

```

1   // Good - unique id
2   {
3     items.map(item=><li key={item.id}>{item.name}</li>)
4   }
5
6   // ❌ Bad - index
7   {
8     items.map((item, i)=><li key={i}>{item.name}</li>)
9   }

```

#### 6. Avoid inline functions:

javascript

```

1   // ❌ Bad - creates new function on every render
2
3   <button onClick={()=>handleClick()}>Click</button>
4
5   // Good - reuses same function
6   <button onClick={handleClick}>Click</button>

```



## 7. Use production build:

bash

```
1 npm run build
```

---

## Q56. What is useCallback() and when to use it?

**Answer:** useCallback returns a memoized function. Use it to prevent child re-renders.

### Problem without useCallback:

javascript

```
1 function Parent(){
2   const [count, setCount]=useState(0);
3   // ❌ New function created on every render
4   const handleClick={()=>{
5     console.log('Clicked');
6   }};
7   return(
8     <div>
9       <button onClick={()=>setCount(count +1)}>Count:{count}</button>
10
11     <ExpensiveChild onClick={handleClick}/>
12
13   </div>);
14 }
```

### Solution with useCallback:

javascript

```

1  function Parent(){
2    const[count, setCount]=useState(0);
3
4    //  Function created once, reused on every render
5
6    const handleClick =useCallback(()=>{console.log('Clicked')});,[]);
7
8    // Empty deps = never recreated
9
10   return(
11     <div>
12       <button onClick={()=>setCount(count +1)}>Count:{count}</button>
13
14       <ExpensiveChild onClick={handleClick}/>
15     </div>);}
16
17   const ExpensiveChild=memo(function ExpensiveChild({ onClick })
18   {
19     console.log('Child rendered');
20     return <button onClick={onClick}>ChildButton</button>;
21   });

```

**With dependencies:**

javascript

```

1  function SearchBox(){
2    const[query, setQuery]=useState('');
3
4    // Recreated only when query changes
5    const handleSearch =useCallback(()=>{
6
7      console.log('Searching for:', query);},[query]);
8
9    return <SearchButton onSearch={handleSearch}/>;
10   }

```

---

**Q57. What is useMemo() and when to use it?**

**Answer:** useMemo returns a memoized value. Use it for expensive calculations.

### Problem without useMemo:

javascript

```
1  function Component({ numbers }){
2    // ❌ Recalculates on every render (expensive!)
3
4    const sum = numbers.reduce((a, b)=> a + b,0);
5    return <div>Sum:{sum}</div>;
6  }
```

### Solution with useMemo:

javascript

```
1  function Component({ numbers }){
2    // ✅ Recalculates only when numbers change
3
4    const sum =useMemo(()=>{console.log('Calculating sum...');
5    return numbers.reduce((a, b)=> a + b,0);},[numbers]);
6
7    return<div>Sum:{sum}</div>;}
```





### Filtering example:

javascript

```
1  function UserList({ users, searchTerm }){
2    // Filter only when users or searchTerm changes
3
4    const filteredUsers =useMemo(()=>{
5    console.log('Filtering users...');
6    return users.filter(user=> user.name.toLowerCase().includes(searchTerm.t
7    }],[users, searchTerm]);
8    return(
```

```
9   <ul>{
10   filteredUsers.map(user=>{
11   <li key={user.id}>{user.name}</li>))
12   }
13 </ul>};
14 }
```

#### When to use:

-  Expensive calculations
  -  Filtering/sorting large arrays
  -  Complex computations
  -  Simple operations (overhead not worth it)
- 

## Q58. Difference between useMemo and useCallback?

#### Answer:

```
1   useMemo(() => value, deps)
```

#### useMemo example:

javascript

```
1   // Returns calculated VALUE
2   const sum =useMemo(()=> a + b,[a, b]);
```

#### useCallback example:

javascript

```
1 // Returns memoized FUNCTION
2 const handleClick =useCallback(()=>{console.log('clicked');},[]);
```

**They're related:**

javascript

```
1 // These are equivalent:
2 useCallback(fn, deps)useMemo(()=> fn, deps)
```

---

## Q59. What is StrictMode?

**Answer:** StrictMode is a tool to highlight potential problems in your app. Only works in development.

**Features:**

- Identifies unsafe lifecycles
- Warns about legacy API usage
- Detects unexpected side effects
- No visible UI
- Doesn't affect production

**Usage:**

javascript

```
1 import {StrictMode} from 'react';
2 function App(){
3   return(
4     <StrictMode>
5       <MyApp/>
6     </StrictMode>);
7   }
```

## What it does:

javascript

```
1  // In development, components render twice
2  // to detect side effects
3  function MyComponent(){
4
5    console.log('Rendered');// Logs twice in StrictMode
6
7    return<div>Hello</div>;
8  }
```

## Partial usage:

javascript

```
1  function App(){
2    return(
3      <div>
4        <Header/> { /* Not in StrictMode */}
5
6        <StrictMode>
7          <Content/> { /* Only this in StrictMode */}
8        </StrictMode>
9
10       <Footer/>{ /* Not in StrictMode */}
11     </div>);}
```

---

## Q60. What is PropTypes?

**Answer:** PropTypes validate the types of props passed to components. Helps catch bugs.

**Installation:**

bash

```
1 npm install prop-types
```

---

## Q61. What is React DevTools?

**Answer:** React DevTools is a browser extension for debugging React applications.

### Features:

- View component tree
- Inspect props and state
- Track component updates
- Profile performance
- Debug hooks

### Installation:

- Chrome: Chrome Web Store
- Firefox: Firefox Add-ons

### How to use:

javascript

```
1 // 1. Install extension// 2. Open browser DevTools (F12)// 3. Click "Comp  
functionMyComponent(){const[count, setCount]=useState(0);  
// View in DevTools:// - Component name: MyComponent// - State: { count:  
return<button onClick={()=>setCount(count +1)}>{count}</button>;}
```

## Q62. What is Portals?

**Answer:** Portals render children into a DOM node outside the parent component hierarchy.

### Use cases:

- Modals
- Tooltips
- Dropdowns
- Notifications

### Example:

javascript

```
1  import{ createPortal }from'react-dom';
2  function Modal({ children, isOpen }){
3
4    if(!isOpen)return null;
5    // Render into document.body (outside root div)
6    return createPortal(
7      <div className="modal-backdrop"><div className="modal">{children}</div>
8      </div>,document.body
9      // Target DOM node
10     );}
11
12   // Usage
13   function App(){
14     const[showModal, setShowModal]=useState(false);
15     return(
16       <div>
17         <h1>MyApp</h1>
18         <button onClick={()=>setShowModal(true)}>OpenModal</button>
19
20         <Modal isOpen={showModal}>
21           <h2>ModalContent</h2>
22           <button onClick={()=>setShowModal(false)}>Close</button>
23         </Modal>
24       </div>);}
```



