

3. 628. Maximum Product of Three Numbers

Given an integer array `nums`, find three numbers whose product is maximum and return the maximum product.

```
//Time Complexity : O(n)

//Space Complexity: O(1)

class Solution {
public:
    int maximumProduct(vector<int>& nums) {

        int n=nums.size();

        sort(nums.begin(), nums.end());

        int
        result=max((nums[0]*nums[1]*nums[n-1]), (nums[n-1]*nums[n-2]*nums[n-3]));

        return result;
    }
};
```

4. 704. Binary Search

Given an array of integers `nums` which is sorted in ascending order, and an integer `target`, write a function to search `target` in `nums`. If `target` exists, then return its index. Otherwise, return `-1`.

You must write an algorithm with $O(\log n)$ runtime complexity.

```
//Time Complexity: O(log n)

//Space Complexity: O(1)

class Solution {
public:
    int search(vector<int>& nums, int target) {
        int low=0;

        int high=nums.size()-1;

        while(low<=high)
        {
            int mid=low+(high-low)/2;

            if(target<nums[mid])
            {
                high=mid-1;
            }

            else if(target>nums[mid])
            {
                low=mid+1;
            }

            else
            {

```

```
        return mid;
    }

    }

    return -1;
}

};
```

5. 605. Can Place Flowers

You have a long flowerbed in which some of the plots are planted, and some are not. However, flowers cannot be planted in adjacent plots.

Given an integer array `flowerbed` containing 0's and 1's, where 0 means empty and 1 means not empty, and an integer `n`, return `true` if `n` new flowers can be planted in the flowerbed without violating the no-adjacent-flowers rule and `false` otherwise.

```
//Time Complexity: O(n)

//Space Complexity: O(1)

class Solution {
public:
    bool canPlaceFlowers(vector<int>& flowerbed, int n) {

        if(n==0)
        {
            return true;
        }

        for(int i=0;i<flowerbed.size();i++)
        {
            if(flowerbed[i]==0 && (i==0 || flowerbed[i-1]==0) &&
(i==flowerbed.size()-1 || flowerbed[i+1]==0))
            {
                flowerbed[i]=1;

                n--;

                if(n==0)
                {
                    return true;
                }
            }
        }
    }
};
```

```
        }  
    }  
}  
  
    return false;  
}  
  
};
```

6. 896. Monotonic Array

An array is monotonic if it is either monotone increasing or monotone decreasing.

An array `nums` is monotone increasing if for all $i \leq j$, `nums[i] <= nums[j]`. An array `nums` is monotone decreasing if for all $i \leq j$, `nums[i] >= nums[j]`.

Given an integer array `nums`, return `true` if the given array is monotonic, or `false` otherwise.

Code:

```
//Time Complexity: O(n)

//Space Complexity: O(1)

class Solution {
public:
    bool isMonotonic(vector<int>& nums) {
        bool inc=true;
        bool dec=true;
        for(int i=0;i<nums.size()-1;i++)
        {
            if(nums[i]>nums[i+1])
            {
                inc=false;
            }
            if(nums[i]<nums[i+1])
            {
                dec=false;
            }
        }
    }
};
```

```
    }

    if (inc==false && dec==false)

    {

        return false;

    }

}

return true;

}

};
```