Lecture 11 (22/08/25)

ME512/ME6106: Mobile Robotics

Robot Kinematics

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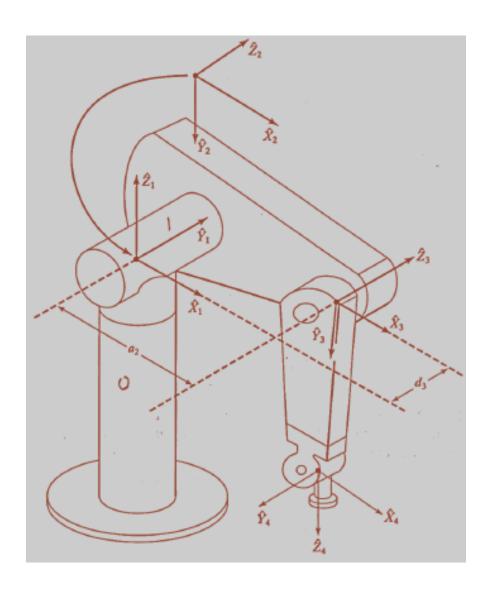
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Manipulator kinematics

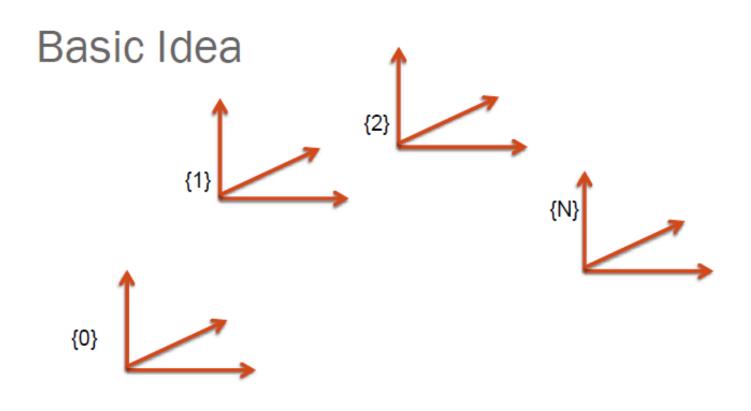


- ☐ Goal: Describe end effecter frame in terms of base frame
- Location and orientation of end effecter frame depends upon the joint values

Strategy

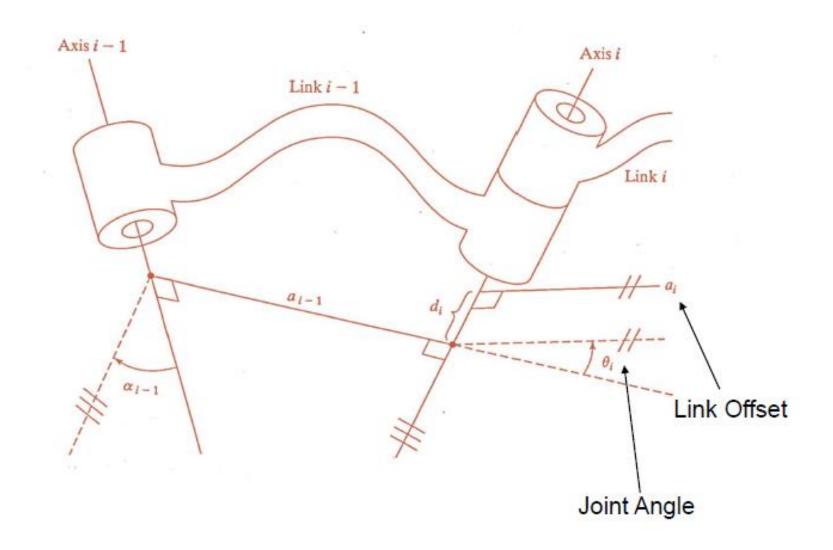
- Attach frames to base and end effecter
- Attach frames to links
- Develop frame to frame transforms
- In terms of joint parameters and link parameters
- Compute transform to express end effecter frame in terms of base frame
- Use composition rules

Strategy

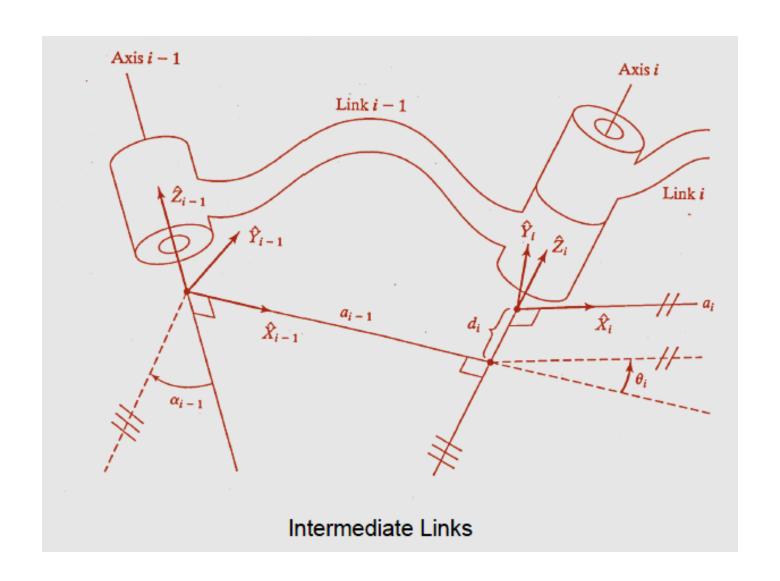


$$_{N}^{0}T = {}_{1}^{0}T_{2}^{1}T \dots {}_{N}^{N-1}T$$

Joint Nomenclature



Attaching Frames to Links



First and Last Links

- Frame {0} is located such that it coincides with Frame {1} when joint variable 1 is zero
- For last joint (nth)
 - Revolute joint: Choose frame such that it aligns with the previous frame when joint angle is zero and it produces zero link offset
 - Prismatic joint: Choose frame such that it leads to maximum number of linkage parameters to be zero

Summary of Link Frame Attachment

Identify joint axes and draw infinite lines through them

Identify common perpendicular or point o intersection as applicable

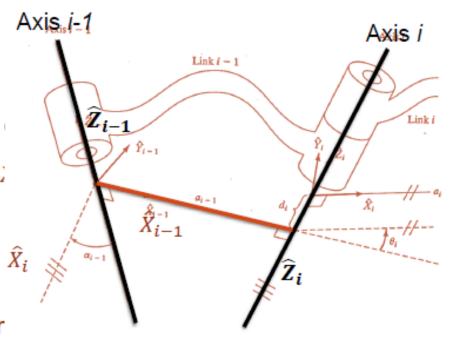
• between pairs of subsequent axes Assign \hat{Z}_i axis pointing along i^{th} joint axis Assign \hat{X}_{i-1} axis pointing along common perpendicular (or along normal to the plane containing both axes if they intersect)

Assign Y axes to complete right handed system

Assign frame {0} to coincide with {1} wher first joint variable is zero

Origin of frame $\{N\}$ and \widehat{X}_N can be chosen arbitrarily

 In general choice should be made in such a way that most linkage parameters turn out to be zero



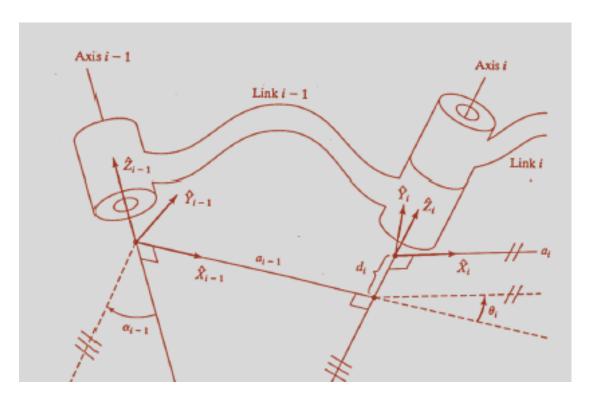
Denavit-Hartenberg notations

 a_i : distance between \hat{Z}_i and \hat{Z}_{i+1} measured along \hat{X}_i

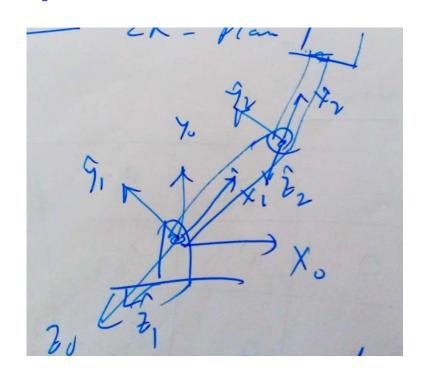
 α_i : angle between \hat{Z}_i and \hat{Z}_{i+1} measured about \hat{X}_i

 d_i : distance between \hat{X}_{i-1} and \hat{X}_i measured along \hat{Z}_i

 θ_i : angle between \hat{X}_{i-1} and \hat{X}_i measured about \hat{Z}_i

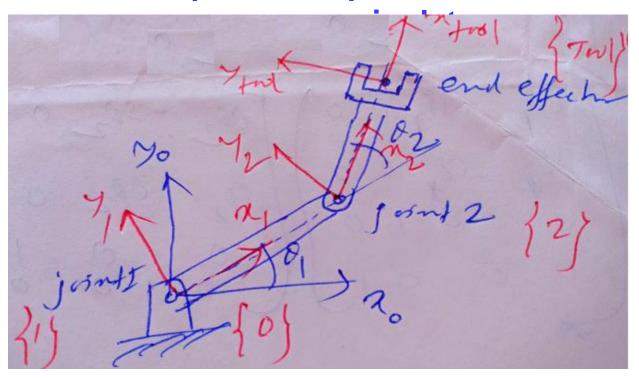


D-H parameters for 2-R manipulator



i	α_{i-1}	a_{i-1}	d_i	$ heta_i$
1	0	0	0	$ heta_1$
2	0	L_1	0	$ heta_2$

Example1: Manipulator kinematics: 2R

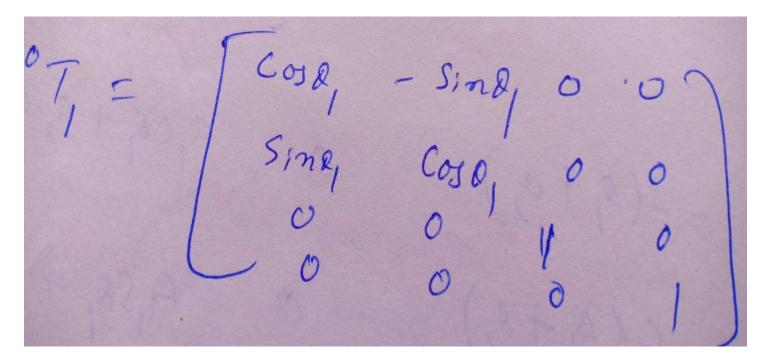


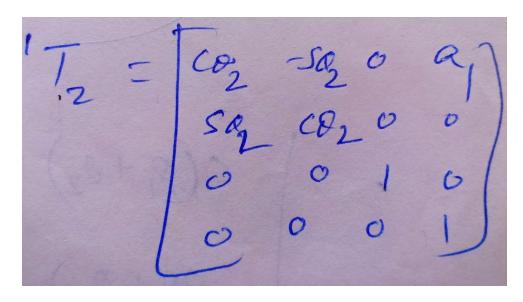
Obtain the transformation matrix and find the position and orientation of end effector

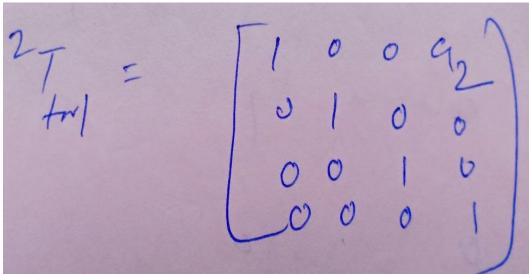
Length of link 1 (a_1) = 6 cm; Length of link 2 (a_2) = 9 cm; θ_1 = 60 degree; θ_2 = 45 degree;

D-H Parameters

i	α_{i-1}	a_{i-1}	d_i	$ heta_i$
1	0	0	0	$ heta_1$
2	0	a_1	0	$ heta_2$

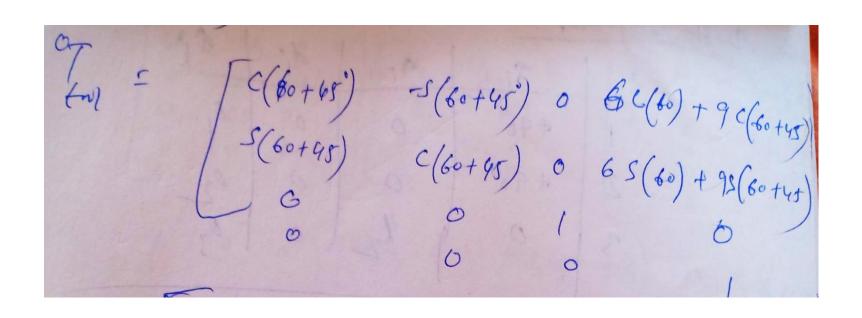






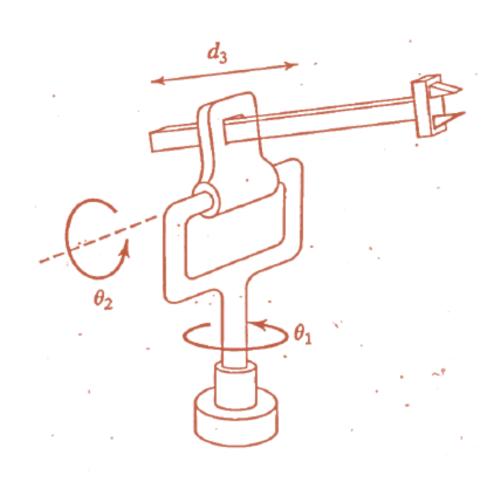
Final transformation matrix

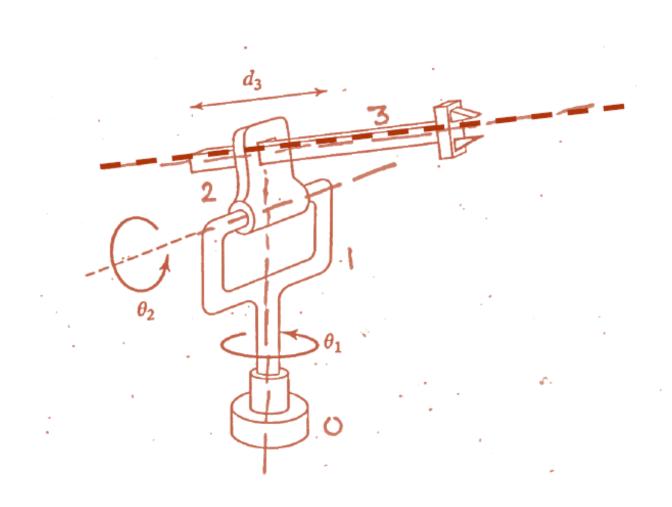
Considering the given values of D-H parameters

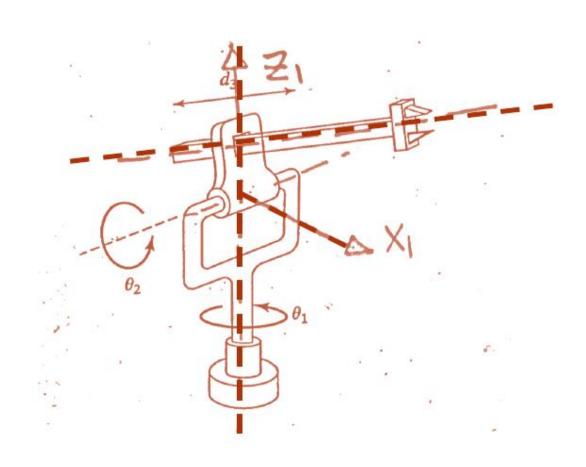


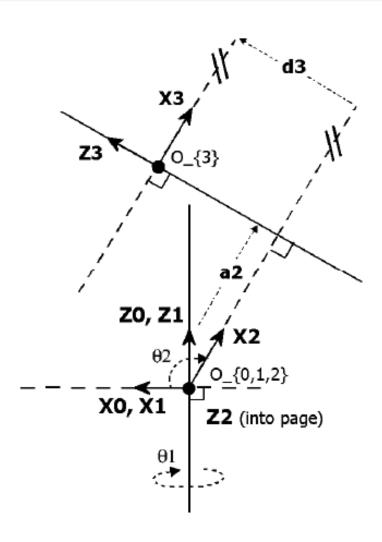
= -0.2588 -0.9659 0 0.6706 0.9659 -0.2588 0 13.889 0 0 1 0

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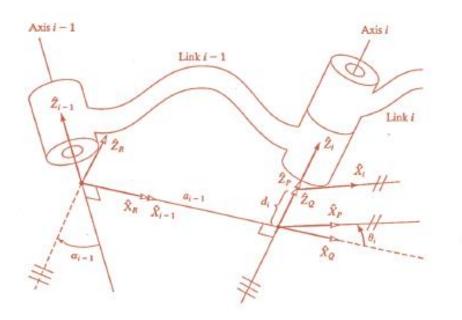








☐ Require to know Transformation of adjacent frames



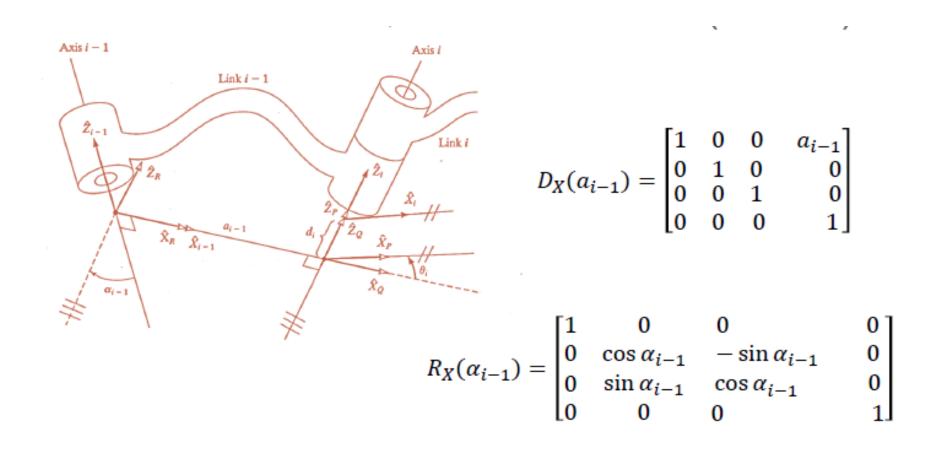
$${}^{i-1}P = {}^{i-1}_{R}T {}_{Q}^{R}T {}_{P}^{Q}T {}_{i}^{P}T {}^{i}P,$$

$${}^{i-1}P = {}^{i-1}_{i}T {}^{i}P,$$

$${}^{i-1}T = {}^{i-1}_{R}T {}_{Q}^{R}T {}_{P}^{Q}T {}_{i}^{P}T.$$

$$_{i}^{i-1}T = R_{X}(\alpha_{i-1})D_{X}(a_{i-1})R_{Z}(\theta_{i})D_{Z}(d_{i}),$$

☐ Require to know Transformation of adjacent frames



□ Require to know Transformation of adjacent frames

$$D_{z}(d_{i}) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_{i} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$D_{z}(d_{i}) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_{i} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

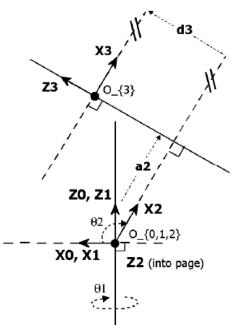
$$D_z(d_i) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$R_z(\theta_i) = \begin{bmatrix} \cos \theta_i & -\sin \theta_i & 0 & 0\\ \sin \theta_i & \cos \theta_i & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

☐ Require to know Transformation of adjacent frames

Final transformation matrix

■ Denavit-Hartenberg parameters for this manipulator



i	a_{i-1}	α_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	0	90^{o}	0	θ_2
3	a_2	90^{o}	d_3	0

Derive the forward kinematics for this manipulator — that is, find ${}_{3}^{0}T$.

$${}^{0}_{1}T = \begin{bmatrix} c_{1} & -s_{1} & 0 & 0 \\ s_{1} & c_{1} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} {}^{1}_{2}T = \begin{bmatrix} c_{2} & -s_{2} & 0 & 0 \\ 0 & 0 & -1 & 0 \\ s_{2} & c_{2} & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} {}^{2}_{3}T = \begin{bmatrix} 1 & 0 & 0 & a_{2} \\ 0 & 0 & -1 & -d_{3} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

☐ Final transformation matrix

$$\begin{array}{lll} {}^{0}_{3}T & = & {}^{0}_{1}T_{2}^{1}T_{3}^{2}T \\ & = & \left[\begin{array}{ccccc} c_{1} & -s_{1} & 0 & 0 \\ s_{1} & c_{1} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right] \left[\begin{array}{ccccc} c_{2} & -s_{2} & 0 & 0 \\ 0 & 0 & -1 & 0 \\ s_{2} & c_{2} & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right] \left[\begin{array}{ccccc} 1 & 0 & 0 & a_{2} \\ 0 & 0 & -1 & -d_{3} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right] \\ & = & \left[\begin{array}{cccccc} c_{1}c_{2} & s_{1} & c_{1}s_{2} & c_{1}c_{2}a_{2} + c_{1}s_{2}d_{3} \\ s_{1}c_{2} & -c_{1} & s_{1}s_{2} & s_{1}c_{2}a_{2} + s_{1}s_{2}d_{3} \\ s_{2} & 0 & -c_{2} & s_{2}a_{2} - c_{2}d_{3} \\ 0 & 0 & 0 & 1 \end{array} \right] \end{array}$$